

HAND IN

answers recorded on question paper

Queen's University
Faculty of Engineering and Applied Science
Department of Electrical and Computer Engineering
ELEC 371 Microprocr. Interfacing & Embedded Systems

Final Examination**15 December 2018****Instructor: Dr. N. Manjikian****Student ID (please print clearly)**

- No aids are permitted (**NO CALCULATORS**, no notes, no textbooks).
- The duration of the exam is three hours.
- There are six sections (questions). Attempt all of them.
- The pages of this examination must remain stapled together.
- Proctors are unable to respond to queries about the interpretation of exam questions. Do your best to answer exam questions as written.

1	/15
2	/15
3	/10
4	/15
5	/15
6	/30
Total	/100

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Question 1: Bus Interface and Address Decoding (15 marks)

- (a) A system with a 16-bit address space consists of a five-step processor, ROM, RAM, and three I/O devices. ROM is 16 kbytes, RAM is 8 kbytes, and each I/O is 4 kbytes. ROM is at address 0x0000. RAM is *immediately after* ROM. Design & show address decoding logic, and fill in the table.

<u>Device</u>	<u>Start</u>	<u>End</u>
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- (b) Within an FPGA, *briefly* describe the nature of the address line connections.

- (c) Within an FPGA, *briefly* describe data line connections FROM the processor.

- (d) Within an FPGA, describe or show the data line connections TO the processor.

Question 2: Bus/Memory Interface Timing (15 marks)

This question uses the configuration from Question 1(a) of this examination.

Consider the following instruction at the specified address in memory.

<i>address</i>	<i>contents</i>	<i>corresponding instruction</i>
0x00002B34	0x018ACD17	ldw r6, 0x2B34(r0)

Complete the timing diagram below for five cycles constituting the execution of the ldw instruction above. Use '—' for unknown or irrelevant waveform values.

	cycle 1	cycle 2	cycle 3	cycle 4	cycle 5
clk					
mem_addr_out					
mem_read					
mem_write					
rom_active					
ram_active					
1 st I/O device active					
2 nd I/O device active					
3 rd I/O device active					
data_from_procr					
data_to_procr					

A system based on the Nios II has an *output parallel port* with a *data register* and a *status register*. Bit 2 is the flag bit in the status register. Both registers in the parallel port interface are word-sized. Assume that there are symbols PORT_DATA and PORT_STATUS defined in an assembly-language source file, with associations to the relevant addresses for the interface registers. *The addresses fit in 16 bits.*

Write a modular subroutine `SendDataToPort(list_ptr, n)` in *Nios II assembly-language* which accepts a pointer to a list of word-sized elements and the number of elements in the list. The subroutine should use a loop to transfer elements of the list to the external device attached to the output port described above.

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add/addi/sub/subi, and/andi/or/ori/andhi/orhi, ldw/ldb/ldwio/ldbio, stw/stb/stwio/stbio, mov/movi/movia, br/beq/bne/blt/bgt/ble/bge, slli/srli, call/ret, trap/eret, rdctl/wrtcl, registers r0 to r31 (r0 always 0), sp/ra/ea/et are register aliases, other special registers are status/estatus/ienable/ipending, directives .equ/.text/.org/.global/.word/.byte/.skip

This question concerns interrupt hardware and software for the Nios II processor.

- estatus:*

- (c) Assume that a system has two parallel ports A, B that generate interrupts. Assume asm.-lang. subroutines *HandlePortA* and *HandlePortB* that perform the necessary processing to respond to port A, B interrupts. Show **complete** and **modular** asm.-lang. code for an *exception handler* that checks hardware interrupt sources, invokes subroutines, and returns to the main program.

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Question 5: Embedded Systems and System-on-a-Chip Design (15 marks)

- (a) Embedded systems are characterized as being _____, which means that

_____.
- (b) Microcontroller chips are typically designed to achieve three objectives:
_____, _____, and _____.
- (c) Identify and briefly describe *three design issues* related to embedded systems.
- (d) Explain two ways in which embedded systems differ from general computers.
- (e) Identify and describe the two forms of processors found within FPGA chips.
(This question is not about different variations of the Nios II processor.)
- (f) Identify the two ways in which the circuitry within an FPGA chip is configured.
Indicate the situation/circumstances associated with each configuration method.

Question 6: Embedded Application Programming in C (30 marks)

A system-on-a-chip FPGA hardware configuration has been defined as follows:

Nios II processor	(no address range)	Address	15 ... 3	2	1	0	
ROM	(0x00000000-0x00003FFF)	0x00005000	RUN TO				Status
timer 0	(0x00005000-0x0000500F)	0x00005004	STOP START CONT ITO				Control
timer 1	(0x00006000-0x0000600F)	0x00005008					Start (lo)
8-bit input port data reg.	(0x00006A00)	0x0000500C					Start (hi)
8-bit output port data reg.	(0x00006B00)						
JTAG UART	(data reg. 0x00006C00, status reg 0x00006C04)						
RAM	(0x00007000-0x00007FFF)						

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TO DRAFT A SOLUTION**

Use the specifications below to write a **C** program for the above system hardware.

- The vendor-provided exception handler will call a function *interrupt_handler()*.
- Write *interrupt_handler()* to do full checking to identify the interrupt source.
- Assume that macros NIOS2_WRITE_IENABLE(), NIOS2_WRITE_STATUS(), and NIOS2_READ_IPENDING() are available in the header file *nios2_control.h*.
- Bit 0 of ipending/ienable is for timer 0. Bit 1 of ipending/ienable is for timer 1.
- The 8-bit parallel input port is connected to an external analog-to-digital chip that *continuously* gives 8-bit data that is from a temperature measurement. For simplicity, the 0-255 range corresponds directly to Celsius temperature.
- The 8-bit parallel output port controls a heating element. For simplicity, only two output values are to be used: 0 for heater off and 128 for 50% heat.
- The control algorithm is as follows: if the temperature is below 98 deg. Celsius, turn on 50% heat; if the temperature is above 102 deg. Celsius, turn heat off.
- With a 50-MHz clock input, an interrupt interval of 1 sec is required for timer 0. On each timer 0 interrupt, have code *within the ISR* apply the above algorithm.
- An interrupt interval of 0.25 sec (12,500,000 cycles) is required for timer 1. On each timer 1 interrupt, notify the main program that 0.25 sec has elapsed.
- In the main program, the notification it receives every 0.25 sec should cause it to print a backspace character '\b' followed by a single character to reflect the current temperature: 'L' if below 98 deg. Celsius, '-' if between 98 and 102, 'H' if above 102 deg. Celsius. (Print a blank space before entering main loop.)
- For the JTAG UART, the upper 16 bits of the *status* register indicate the amount of space available in the output buffer. A character is sent to the output buffer by writing a *word* to the *data* register with the character in the low 8 bits. *Check for space in the JTAG UART output buffer before sending a character.*
- Structure the code such that *interrupt_handler()* calls a separate function for performing the needed work to respond to each detected interrupt source.
- Required functions:

```
void Init (void); /*hardware/software initialization*/
void PrintChar (unsigned int ch); /* print a char */
void HandleTimer0 (void); /* called ONLY by ISR */
void HandleTimer1 (void); /* called ONLY by ISR */
void interrupt_handler (void); /* the ISR */
int main (void); /* main program with main loop */
```
- On the following pages, present the functions in the order listed above.

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