1. **Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?**
   1. More campaigns are successful than fail
   2. Most campaigns take place in the middle months
   3. There are a lot of different categories that people start campaigns about, but the most common seem to be of the arts (film, theater, music)
2. **What are some limitations of this dataset?**

Some of the limitations with this dataset are that it is only based on around 4,000 whereas there are 100 times more campaigns that have taken place. Another limitation is the extreme values. For example some of the campaigns are only 14% funded and another is 303833%. Although there are some limitations to this dataset, I think that overall it provides a pretty good look at Kickstarter campaigns.

1. **What are some other possible tables and/or graphs that we could create?**

We could create a graph that shows the average donation based on the category that its in. We could also show the donation goal as the years go on. We could really take a combination of almost any of the columns, and show a trend.