

Kieran Sukáchevin

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301-919-4512 | Santa Cruz, CA

Software Engineering Intern

RELATED SKILLS

Programming using C++, Python, JavaScript, HTML, CSS | Experience with Object-Oriented Programming | Experience with Data Structures and Algorithms | Highly skilled in Sketching and Drawing

EDUCATION

Walla Walla University | College Place, WA | Expected Spring 2022

Bachelor of Science in Computer Science | GPA: 3.53

Relevant Coursework: Fundamentals of Programming I & II, Sequential and Parallel Data Structures and Algorithms, Compilers and Programming Languages, Operating Systems

WORK EXPERIENCE

Walla Walla University | College Place, WA

Mathematics Grader | September 2019 - December 2019

- Created answer keys for all pre-calculus assignments
- Provided written feedback to students for their pre-calculus assignments

Big Lake Youth Camp | Sisters, OR

Waterfront Staff | June 2019 - September 2019

- Instructed classes for up to 12 campers for sailing, wind surfing, and volleyball
- Took charge of solving unexpected problems so that the waterfront would run smoothly

OTHER EXPERIENCE

Marketing Vice President - Engineers Without Borders | Walla Walla University | April 2020 - Present

In charge of marketing for the Engineers Without Borders, Walla Walla University (WWU) chapter. Responsibilities included using social media (Instagram and Facebook), writing detailed emails to club members, and working with the other officers to effectively promote Engineers Without Borders to the student body.

Fundraising Team Member - Engineers Without Borders | Walla Walla University | September 2019 - April 2020

Participated with other members to plan and promote fundraising events and solicited donations and sponsorships from local businesses. All proceeds went to the Engineers Without Borders WWU chapter to fund international clean water and sustainable energy projects.

PERSONAL PROJECTS

Art Portfolio Web Page (JavaScript, HTML, and CSS) | Personal Project

Created <https://kieransukachevin.github.io/first%20portfolio/portfolio.html> that presents some of my drawings as animated thumbnails, using object-oriented JavaScript and HTML/CSS without the aid of any frameworks or libraries (see <https://github.com/kieransukachevin/kieransukachevin.github.io/tree/master/first%20portfolio> for source code, and <https://kieransukachevin.github.io/> for more of my art).

Theatre Seating Simulator (Python) | Personal Project

Created a theatre seating simulator that sells and refunds seats. The project was written in Python and implements a graphical user interface using PyQt5 packaging (see <https://github.com/kieransukachevin/theatre-seating-simulator> for source code).