

CCCS 315: Data Structures and Algorithms

Assignment #1

Type of Assignment

- Individual Work
- Evaluated: This assignment is marked out of 100 points and is worth 10% of your final grade
- Estimated Time: 120 minutes

Description

In this Assignment, you will study, Analyze (Big-O), and implement different LinkedLists and Arrays. You also start with a simple recursive programming and compare it with loops.

Learning outcomes being met through this assessment:

- Recognize the use of the linked-list, array, and recursive programming
- Apply Big-O notation to analysis of an algorithm

Steps to complete the assignment

This assignment is designed similarly to job interview. First, we will introduce a problem. You then need to apply critical thinking, design a solution, evaluate the solution (Big-O), then improve it if needed. Lastly, you will implement your solution.

Part 1: LinkedList

If you remember, we have already completed a Linked List in class. For this assignment, create your own code. (Do not use the build in function or classes of Java or from the textbook).

- Create a LinkedList class: Call the class MyLinkedList
- Your linked list is of an int type.
- For this Linked List you need to add the following methods:
 - 1. **Constructor**: This one can be omitted but can be added (Optional)
 - 2. Add: Add the elements to the head of the Linked List
 - 3. **Remove**: Given a value in int, if the Linked List has it, delete it (if the linked list has multiple places the same value, only the first occurrence needs to be deleted)
 - a. **For example,** 1->2->3->1->3 and we try to delete 3 we should get 1->2->1->3
 - 4. Size: Returns the size of the Linked List, if empty, return 0
 - 5. Contain: Check if a Linked List has a value, if it does, return true, else False
 - 6. ToString: Returns a string
 - 7. **Compare:** compare two linked list to check if they have the same value
 - a. **Ex:** A=1->2->3 , B=1->3->2 return false
 - b. **Ex:** A=1->2->3 , B=1->2->3 return true



- Write a main function or Main class to test all of the methods,
 - Create a 2 linked list and test all of your methods.

Part2: LinkedList insert

Here we will create a method to find the smallest value in an array:

- We provided the code for you to start
- Main is done, you need to create **minFinder** function
 - First do it with loops
- Create another function minFinder_recursive, and use recursive function to create the code to find the min value (you may add more functions/methods as needed)
- Write the Pseudocode (https://en.wikipedia.org/wiki/Pseudocode) for BOTH of the functions and do a time analysis in Big-O for both (This step is really important)
 - For the pseudocode, you do not need to be super detailed but in steps by steps tell us how your code works
 - Submit it in PDF

```
java.util.Random; // this creates random for our program
ublic class App {
  public static int minFinder(int[] arr){
     int index = 0:
     //YOUR CODE GOES HERE
      // you have to do two ways, once with loops, once with Recusive (For recursive you need more functions or methods, so create them)
      //once you find the minimum value, return the index of it in the array
      return index;
  public static void main(String[] args) throws Exception {
     int[] myArr = new int[100];
     Random myRand = new Random(); // creating Random object
      // Range for random to select from
      int min = 5;
      int max = 1000;
     int indexMin=0:
      for (int i = 0; i < myArr.length; i++) {
         myArr[i] = myRand.nextInt(max-min+1) + min; // storing random integers in an array
      // here we check the last item of array to see if it is full:
       System.out.println(myArr[ myArr.length-1]); // printing last element, not the biggest or smallest but just the last one
       //now we find the minimum calling the function you wrote:
       indexMin=minFinder(mvArr):
       System.out.println("The minimum is at location: "+indexMin+" The value is: "+myArr[indexMin]);
```

Code can be downloaded in our github:

https://github.com/farhadrclass/CCCS315/blob/main/Assignment 1/src/App.java



Evaluation Criteria

- Format Requirements (10%)
 - o Comments and CamelCase is important
 - Style
- Part 1 (30%)
 - o Each method has 4% = 24%
 - Testing them and main = 6%
- Part 2 (40%)
 - o Recursive method: 10%
 - o Loop method: 10%
 - o Pseudocodes: 5% (each 2.5%)
 - o Big-O analysis: 15%

Submitting your Work

- You have to zip all the Java code for part 1 and part 2 (.java codes and if missing you will lose 85%)
- PDF for Pseudocode

Notes:

- Cheating or copying online without referencing correctly or explaining your code before and after online source has automatic failure as a grade.
 - o If your references are not correct, you will lose marks.
 - (In Comments) Show your code before searching online AND showing what the issue was.
 - o (In Comments) The reference.
 - o (In Comments) How the online or book reference helped you change your code.
 - Copying 80% from online with reference still results in ZERO!
 - Modify it to fit your code, do not blindly copy it and remember you are here to learn !
- Do NOT share your code with anyone except your TA and me.
 - o otherwise you will get a grade of ZERO.