

## **CPP Tracing 9 (Header Files 3)**

While you are working in Gammal Tech you will be asked for example to make a class for subscribers **C** and class for **subscribers annual subscription.** You will make a class in which we put the **common points** between the monthly and yearly subscriber and you will do an **Inheritance** for this class. So we will have **three class**, but he only asked you **two**, so you will name the third one with a default name and also make some changes, and since there are many programmers, there will be some similarity in the names for the class or variables so there was a namespace

As we were using a variable inside a function, and using the same name for a variable in another function, so is the case here in **namespace.** 

```
#include <iostream>
#include <vector>
#include <sstream>
#include <string>
using namespace std;
namespace gammal {
        int g = 500;
        string website = "ww.gammal.tech";
        string gt() {
            return "Gammal Tech is the best website to learn
```

## www.gammal.tech



```
programming.\n";
                      }
                      namespace gammal_tech {
                             int g = 900;
                             string website = "Search google
                             for gammal tech";
                             string gt() {
                             return "I like Gammal Tech.\n";
                             }
}
using namespace gammal_tech;
int main() {
           cout << q << endl;
           cout << gammal::gt() << endl;</pre>
```

## output:

900

Gammal Tech is the best website to learn programming.

Note: To use one these namespace, you got to call them like that for example: using gammal\_tech