Lab 2

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1 How is your console like the ancient TTY subsystem in Unix as described in

HTTPS://WWW.LINUSAKESSON.NET/PROGRAMMING/TTY/?

Both the ancient TTY and KeeDOS both take input from a keyboard or similar and allow users to interact with the console and type commands. Both have features like line editing and eventually (I think) KeeDOS will also support multitasking like TTY did. TTY enables this by concepts of Jobs and Sessions. Programs in TTY are able to be killed, or suspended or just run in the background until completion.