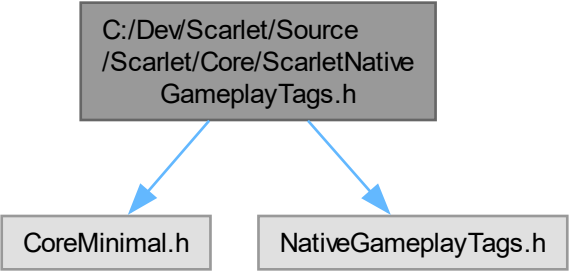


C:/Dev/Scarlet/Source
/Scarlet/Core/ScarletNative
GameplayTags.h



```
graph TD; A["C:/Dev/Scarlet/Source  
/Scarlet/Core/ScarletNative  
GameplayTags.h"] --> B["CoreMinimal.h"]; A --> C["NativeGameplayTags.h"]
```

CoreMinimal.h

NativeGameplayTags.h