

TargetRules

```
classDiagram
    class TargetRules {
    }
    class ScarletEditorTarget {
        + ScarletEditorTarget()
    }
    ScarletEditorTarget --|> TargetRules
```

The diagram illustrates a class hierarchy. At the top is the 'TargetRules' class, represented by a white box with a black border and two empty internal compartments. Below it is the 'ScarletEditorTarget' class, represented by a grey box with a black border and two internal compartments. The top compartment of 'ScarletEditorTarget' contains the text 'ScarletEditorTarget', and the bottom compartment contains '+ ScarletEditorTarget()'. A blue arrow with a hollow triangular head points from the top of the 'ScarletEditorTarget' box to the bottom of the 'TargetRules' box, indicating that 'ScarletEditorTarget' inherits from 'TargetRules'.

ScarletEditorTarget

+ ScarletEditorTarget()