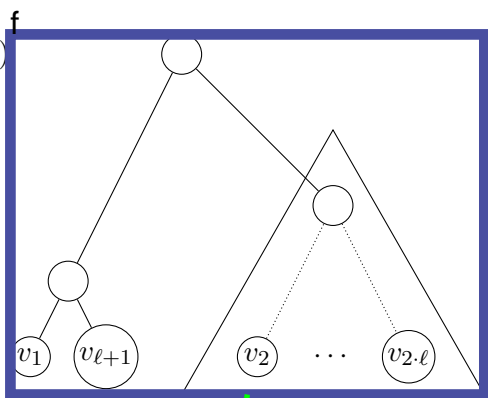


tree T (breaks stars)



tree T' (stars first)

