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*Jugglers from the north display their art.*

Each hero can now purchase 3 willpower points in exchange for 1 gold.

*Rampaging creatures despoil the well in the south of Andor.*

The well token on space 35 is removed from the game.

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*The lovely sound of a horn echoes across the land.*

Each hero who has fewer than 10 willpower points can immediately raise his total to 10.

*A fragment of a very old sculpture has been found. Not all of the heroes are able to appreciate that kind of handiwork.*

The dwarf and the warrior immediately get 3 willpower points each.

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