

CERTIFICATE

of successful completion is awarded to:

Kristijan Beolić

for finishing a course

"GAME AND NARRATIVE DESIGN FOR VIDEOGAMES"

The course covers all the competences necessary for the production of game stories and narratives, gameplay loops and balancing of mechanics, as well as the Twine software.

The student demonstrated theoretical and practical understanding of the course matter by presenting a *Game design document* for their own game, reviewed and approved by a course mentor.

Prioradska ulica II. odvoj

LOVRO NOLA
Direktor

Zagreb, 15.2.2023.Machina Game Dev Academy
Machina Center j.d.o.o.