

```

1 import java.util.Iterator;
2
3 /**
4  * {@code List} represented as a doubly linked list, done "bare-handed", with
5  * implementations of primary methods and {@code retreat} secondary method.
6  *
7  * <p>
8  * Execution-time performance of all methods implemented in this class is O(1).
9  * </p>
10 *
11 * @param <T>
12 *         type of {@code List} entries
13 *
14 * @convention <pre>
15 * $this.leftLength >= 0 and
16 * [$this.rightLength >= 0] and
17 * [$this.preStart is not null] and
18 * [$this.lastLeft is not null] and
19 * [$this.postFinish is not null] and
20 * [$this.preStart points to the first node of a doubly linked list
21 * containing ($this.leftLength + $this.rightLength + 2) nodes] and
22 * [$this.lastLeft points to the ($this.leftLength + 1)-th node in
23 * that doubly linked list] and
24 * [$this.postFinish points to the last node in that doubly linked list] and
25 * [for every node n in the doubly linked list of nodes, except the one
26 * pointed to by $this.preStart, n.previous.next = n] and
27 * [for every node n in the doubly linked list of nodes, except the one
28 * pointed to by $this.postFinish, n.next.previous = n]
29 * </pre>
30 *
31 * @correspondence <pre>
32 * this =
33 * ([data in nodes starting at $this.preStart.next and running through
34 * $this.lastLeft],
35 * [data in nodes starting at $this.lastLeft.next and running through
36 * $this.postFinish.previous])
37 * </pre>
38 *
39 * @author Put your name here
40 */
41
42 public class List3<T> extends ListSecondary<T> {
43
44     /**
45      * Node class for doubly linked list nodes.
46      */
47     private final class Node {
48
49         /**
50          * Data in node, or, if this is a "smart" Node, irrelevant.
51          */
52         private T data;
53
54         /**
55          * Next node in doubly linked list, or, if this is a trailing "smart"
56          * Node, irrelevant.
57          */
58         private Node next;
59
60         /**
61          * Previous node in doubly linked list, or, if this is a leading "smart"

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64         * Node, irrelevant.
65         */
66         private Node previous;
67
68     }
69
70     /**
71      * "Smart node" before start node of doubly linked list.
72      */
73     private Node preStart;
74
75     /**
76      * Last node of doubly linked list in this.left.
77      */
78     private Node lastLeft;
79
80     /**
81      * "Smart node" after finish node of linked list.
82      */
83     private Node postFinish;
84
85     /**
86      * Length of this.left.
87      */
88     private int leftLength;
89
90     /**
91      * Length of this.right.
92      */
93     private int rightLength;
94
95     /**
96      * Checks that the part of the convention repeated below holds for the
97      * current representation.
98      *
99      * @return true if the convention holds (or if assertion checking is off);
100      * otherwise reports a violated assertion
101      * @convention <pre>
102      * $this.leftLength >= 0 and
103      * [$this.rightLength >= 0] and
104      * [$this.preStart is not null] and
105      * [$this.lastLeft is not null] and
106      * [$this.postFinish is not null] and
107      * [$this.preStart points to the first node of a doubly linked list
108      * containing ($this.leftLength + $this.rightLength + 2) nodes] and
109      * [$this.lastLeft points to the ($this.leftLength + 1)-th node in
110      * that doubly linked list] and
111      * [$this.postFinish points to the last node in that doubly linked list] and
112      * [for every node n in the doubly linked list of nodes, except the one
113      * pointed to by $this.preStart, n.previous.next = n] and
114      * [for every node n in the doubly linked list of nodes, except the one
115      * pointed to by $this.postFinish, n.next.previous = n]
116      * </pre>
117      */
118     private boolean conventionHolds() {
119         assert this.leftLength >= 0 : "Violation of: $this.leftLength >= 0";
120         assert this.rightLength >= 0 : "Violation of: $this.rightLength >= 0";
121         assert this.preStart != null : "Violation of: $this.preStart is not null";
122         assert this.lastLeft != null : "Violation of: $this.lastLeft is not null";

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123     assert this.postFinish != null : "Violation of: $this.postFinish is not null";
124
125     int count = 0;
126     boolean lastLeftFound = false;
127     Node n = this.preStart;
128     while ((count < this.leftLength + this.rightLength + 1)
129           && (n != this.postFinish)) {
130         count++;
131         if (n == this.lastLeft) {
132             /*
133              * Check $this.lastLeft points to the ($this.leftLength + 1)-th
134              * node in that doubly linked list
135              */
136             assert count == this.leftLength + 1 : ""
137                   + "Violation of: [$this.lastLeft points to the"
138                   + " ($this.leftLength + 1)-th node in that doubly linked
list]";
139                 lastLeftFound = true;
140             }
141             /*
142              * Check for every node n in the doubly linked list of nodes, except
143              * the one pointed to by $this.postFinish, n.next.previous = n
144              */
145             assert (n.next != null) && (n.next.previous == n) : ""
146                   + "Violation of: [for every node n in the doubly linked"
147                   + " list of nodes, except the one pointed to by"
148                   + " $this.postFinish, n.next.previous = n]";
149             n = n.next;
150             /*
151              * Check for every node n in the doubly linked list of nodes, except
152              * the one pointed to by $this.preStart, n.previous.next = n
153              */
154             assert n.previous.next == n : ""
155                   + "Violation of: [for every node n in the doubly linked"
156                   + " list of nodes, except the one pointed to by"
157                   + " $this.preStart, n.previous.next = n]";
158         }
159         count++;
160         assert count == this.leftLength + this.rightLength + 2 : ""
161               + "Violation of: [$this.preStart points to the first node of"
162               + " a doubly linked list containing"
163               + " ($this.leftLength + $this.rightLength + 2) nodes]";
164         assert lastLeftFound : ""
165               + "Violation of: [$this.lastLeft points to the"
166               + " ($this.leftLength + 1)-th node in that doubly linked list]";
167         assert n == this.postFinish : ""
168               + "Violation of: [$this.postFinish points to the last"
169               + " node in that doubly linked list]";
170
171     return true;
172 }
173
174 /**
175  * Creator of initial representation.
176  */
177 private void createNewRep() {
178     this.preStart = new Node();
179     this.postFinish = new Node();
180     this.lastLeft = this.preStart;

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181         this.preStart.next = this.postFinish;
182         this.postFinish.previous = this.lastLeft;
183
184         this.leftLength = 0;
185         this.rightLength = 0;
186     }
187
188     /**
189     * No-argument constructor.
190     */
191     public List3() {
192         this.createNewRep();
193         assert this.conventionHolds();
194     }
195
196     @SuppressWarnings("unchecked")
197     @Override
198     public final List3<T> newInstance() {
199         try {
200             return this.getClass().getConstructor().newInstance();
201         } catch (ReflectiveOperationException e) {
202             throw new AssertionError(
203                 "Cannot construct object of type " + this.getClass());
204         }
205     }
206
207     @Override
208     public final void clear() {
209         this.createNewRep();
210         assert this.conventionHolds();
211     }
212
213     @Override
214     public final void transferFrom(List<T> source) {
215         assert source instanceof List3<?> : ""
216             + "Violation of: source is of dynamic type List3<?>";
217         /*
218          * This cast cannot fail since the assert above would have stopped
219          * execution in that case: source must be of dynamic type List3<?>, and
220          * the ? must be T or the call would not have compiled.
221          */
222         List3<T> localSource = (List3<T>) source;
223         this.preStart = localSource.preStart;
224         this.lastLeft = localSource.lastLeft;
225         this.postFinish = localSource.postFinish;
226         this.leftLength = localSource.leftLength;
227         this.rightLength = localSource.rightLength;
228         localSource.createNewRep();
229         assert this.conventionHolds();
230         assert localSource.conventionHolds();
231     }
232
233     @Override
234     public final void addRightFront(T x) {
235         assert x != null : "Violation of: x is not null";
236
237         // create and initialize new node
238         Node p = new Node();
239         p.data = x;

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240
241     // insert p in between lastLeft and lastLeft.next
242     p.next = this.lastLeft.next;
243     p.previous = this.lastLeft;
244     p.next.previous = p;
245     this.lastLeft.next = p;
246
247     // increment length
248     this.rightLength++;
249
250     assert this.conventionHolds();
251 }
252
253 @Override
254 public final T removeRightFront() {
255     assert this.rightLength() > 0 : "Violation of: this.right /= <>";
256
257     // remove this.lastLeft.next and correct pointers
258     Node p = this.lastLeft.next;
259     this.lastLeft.next = p.next;
260     p.next.previous = this.lastLeft;
261
262     // decrement length
263     this.rightLength--;
264
265     assert this.conventionHolds();
266     return p.data;
267 }
268
269 @Override
270 public final void advance() {
271     assert this.rightLength() > 0 : "Violation of: this.right /= <>";
272
273     // move "forward" one node
274     this.lastLeft = this.lastLeft.next;
275
276     // update lengths
277     this.rightLength--;
278     this.leftLength++;
279
280     assert this.conventionHolds();
281 }
282
283 @Override
284 public final void moveToStart() {
285
286     // point lastLeft node to first smart node
287     this.lastLeft = this.preStart;
288
289     //update lengths
290     this.rightLength += this.leftLength;
291     this.leftLength = 0;
292
293     assert this.conventionHolds();
294 }
295
296 @Override
297 public final int leftLength() {
298     assert this.conventionHolds();
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299
300     return this.leftLength;
301 }
302
303 @Override
304 public final int rightLength() {
305     assert this.conventionHolds();
306
307     return this.rightLength;
308 }
309
310 @Override
311 public final Iterator<T> iterator() {
312     assert this.conventionHolds();
313
314     return new List3Iterator();
315 }
316
317 /**
318  * Implementation of {@code Iterator} interface for {@code List3}.
319  */
320 private final class List3Iterator implements Iterator<T> {
321
322     /**
323      * Current node in the linked list.
324      */
325     private Node current;
326
327     /**
328      * No-argument constructor.
329      */
330     private List3Iterator() {
331         this.current = List3.this.preStart.next;
332         assert List3.this.conventionHolds();
333     }
334
335     @Override
336     public boolean hasNext() {
337         return this.current != List3.this.postFinish;
338     }
339
340     @Override
341     public T next() {
342         assert this.hasNext() : "Violation of: ~this.unseen /= <>";
343         if (!this.hasNext()) {
344             /*
345              * Exception is supposed to be thrown in this case, but with
346              * assertion-checking enabled it cannot happen because of assert
347              * above.
348              */
349             throw new NoSuchElementException();
350         }
351         T x = this.current.data;
352         this.current = this.current.next;
353         assert List3.this.conventionHolds();
354         return x;
355     }
356
357     @Override

```

```
358     public void remove() {
359         throw new UnsupportedOperationException(
360             "remove operation not supported");
361     }
362
363 }
364
365 /*
366  * Other methods (overridden for performance reasons) -----
367  */
368
369 @Override
370 public final void moveToFinish() {
371
372     // make lastLeft the last node in list
373     this.lastLeft = this.postFinish.previous;
374
375     // update lengths
376     this.leftLength += this.rightLength;
377     this.rightLength = 0;
378
379     assert this.conventionHolds();
380 }
381
382 @Override
383 public final void retreat() {
384     assert this.leftLength() > 0 : "Violation of: this.left /= <>";
385
386     // move "backward" one node
387     this.lastLeft = this.lastLeft.previous;
388
389     // update lengths
390     this.rightLength++;
391     this.leftLength--;
392
393     assert this.conventionHolds();
394 }
395
396 }
397
```