CSIT110 Fundamental Programming with Python

Input Output
Basic Data Types

Goh X. Y.



In this lecture

- Terminology
- Variables & Data types
- Convert between data types
- Input
 - input() function
- Display to console
 - print() function

Terminology

Code

Variable

Comments are not code: # Comments start with a hash sign

Syntax

Debug

Runtime

Source file: .py

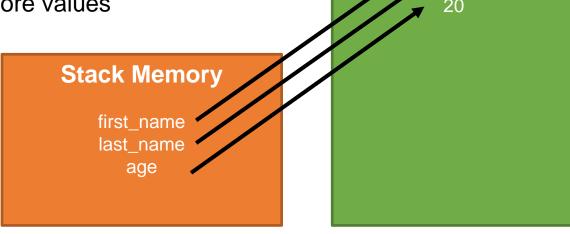
Instantiate

Heap Memory Components **Stack Memory** Code Interpreter Terminal

Variables

Variables are reserved memory locations to store values

- Name
- Content / values

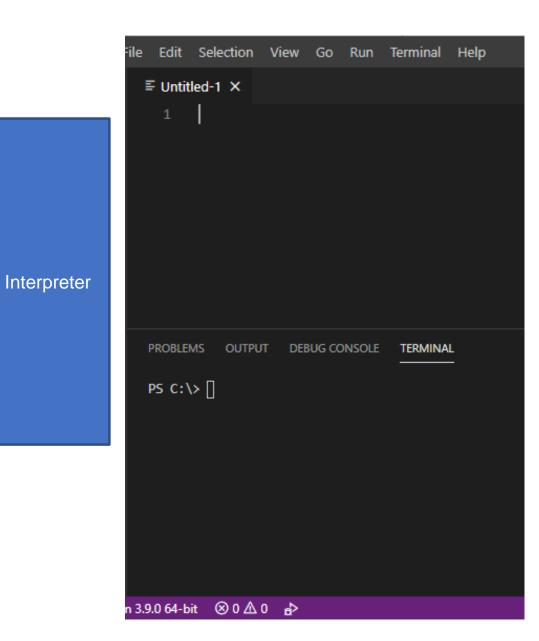


Heap Memory

"John" 'Smith"

Use = to assign the values to the variable name

```
first_name = "John"
last_name = "Smith"
age = 20
```



Text in the box is what you will see in the terminal

Code example in the terminal

```
>>>x = 1 + 2
>>>>x
3
>>> x + 3
```

Code example in a .py file

```
x = 1 + 2
print(x)
print(x+3)
```

```
3 6
```

Variables

ALWAYS use variables with meaningful names and correct data types

```
first_name = "John"
last_name = "Smith"
age = 20
```

NEVER use variable like a, b, c, x, y, z, or blah...

```
n1 = "John"
n2 = "Smith"
a = 20
```

Variables & Data Types

Each variable has a data type.

Basic Data Types

Numeric

Integer e.g. 1,2,3,4 Float e.g. 1.234 Complex Number 12+34j

Str

Boolean

Date

NoneType

Variables & Data Types

Checking data type:

```
type(...variable_name...)
```

Output to console:

```
print(...variable_name...)
```

Data Types - Integer

Integer: whole numbers

```
age = 20
temperature = -5
credit_point = 6
type(age)
print(type(temperature))
print(type(credit_point))
```

```
<class 'int'> <class 'int'>
```

Data Types - Float

Float: decimal numbers

```
price = 30.5
interest_rate = 3.18
print(type(price))
print(type(interest_rate))
```

<class 'float'>

Some useful math constants

```
import math
PI = math.pi
EULARS NUMBER = math.e
TAU = math.tau
print(PI)
print(EULARS NUMBER)
print(TAU)
```

```
3.141592653589793
```

^{2.718281828459045}

^{6.283185307179586}

Data Type - Complex

```
>>>impedance = 1+0.5j
>>>impedance.real
1.0
>>> impedance.imag
0.5
```

Supports mathematical operations

Addition Subtraction Multiplication and division e.g. j * j = -1

Numeric Data Type

All numeric types (except complex) support the following

operations

Operation	Result
x + y	sum of x and y
x - y	difference of x and y
x * y	product of x and y
x / y	quotient of x and y
x // y	floored quotient of x and y
x % y	remainder of x / y
-x	x negated
+x	x unchanged
abs(x)	absolute value or magnitude of x
int(x)	x converted to integer
float(x)	x converted to floating point
complex(re, im)	a complex number with real part re, imaginary part im. im defaults to zero.
<pre>c.conjugate()</pre>	conjugate of the complex number \emph{c}
<pre>divmod(x, y)</pre>	the pair $(x // y, x \% y)$
pow(x, y)	x to the power y
x ** y	x to the power y

Prounded to -inf

1 // 2 >>> 0

(-1) // 2 >>> -1

1 // (-2) >>> -1

(-1) // (-2) >>> 0

Note: the order of operator precedence >> docs

Numeric Data Type

Constructors: int(), float(), complex()

There are many ways to instantiate a float!

```
>>> float('+1.23')
1.23
>>> float(' -12345\n')
-12345.0
>>> float('1e-003')
0.001
>>> float('+1E6')
1000000.0
>>> float('-Infinity')
-inf
```

Numeric Data Type

Constructors: int(), float(), complex()

You can use the constructor to create or convert data types

```
>>>int(3.7)
3

>>>float(3)
3.0

>>>complex(1,2)
(1+2j)
```

Data Type - Boolean

```
bool()
True or False
```

```
virus scan completed = True
virus found = False
print(type(virus scan completed))
print(type(virus found))
temperature = -5
temperature negative = (temperature < 0)
print(temperature negative)
temperature positive = (temperature > 0)
print(temperature positive)
```

```
<class 'bool'> <class 'bool'>
```

True

False

Data Type - Boolean

```
bool()
True or False
```

```
print(bool(0))
print(bool(1))
print(bool(0.2))
print(bool(-1))
```

False
True
True
True

Data Type - Date

Date data type: including year, month, day, (not the time)

```
import datetime
today_date = datetime.date.today()
us_election_2020 = datetime.date(2020, 11, 3)
print(type(today_date))
print(type(us_election_2020))
```

```
<class 'datetime.date'>
<class 'datetime.date'>
```

Data Type - Datetime

Datetime data type: including year, month, day, hour, minute, second, ...

```
import datetime
current_date_time = datetime.datetime.now()
christmas_2020 = datetime.datetime(2020, 12, 25)
random_date_time = datetime.datetime(2000, 12, 20, 14, 20, 39, 555)

print(type(current_date_time))
print(type(christmas_2020))
print(type(random_date_time))
```

<class 'datetime.datetime'>

Data Type - Str

Str: Text using either double quote or single quote

```
first_name = "John"
last_name = 'Snow'
```

String literals

```
Single quotes

e.g. string1 = 'allows embedded "double" quotes'

Double quotes

e.g. string2 = "allows embedded 'single' quotes"

Triple quotes

e.g. string3 = """Three double quotes

Can span multiple lines"""

e.g. string4 = ''' three single quotes

works too '''
```

Data Type - String

- Concatenation

```
# name details
first_name = "John"
last_name = "Snow"
# use string addition to formulate the full name
full_name = first_name + " " + last_name
# display the full name
print("My name is " + full_name + ".")
```

My name is John Snow.

Data Type - String

- Multiplication with number

```
# display some silly strings
silly1 = "frog" * 7
silly2 = 5 * "I am Sam"
print(silly1)
print(silly2)
```

```
frogfrogfrogfrogfrog

I am SamI am SamI am SamI am Sam
```

Our first Python program

```
# My first Python program
print("PPP Y Y TTTTT H H OO N N")
print("P P Y Y T H H O O NN N")
print("PPP Y T HHHH O O N N N")
print("P Y T H H OO N NN")
print("P Y T H H OO N N")
# print blank lines
print()
print()
# print greetings
print("Welcome to Python - Class of 2020!")
```



What do you think this program will do?

Write this python code and run it. See what the code produces.

Our first Python program

```
# print hello and greeting
print("Hello World!")
print('Welcome to Python!')
```

```
# print hello and greeting and silly stuff :-)
print("Hello World!", end="frog")
print("Welcome to Python!", end="cat")
print("How are you?")
```

What is the purpose of

```
print("...")
print('...')
print("...", end="...")
print()
```



What is wrong with this code?

```
print(Hello World!)
```

When we want to ask the user some information, use the input () function.

In the input () function, we can specify the prompt.



The information that the user has entered will be stored in the variable as a str.

```
# ask the user to enter some information
variable_here = input("Put the prompt here: ")
```

Example 1:

```
# ask the user to enter first name and last name
first_name = input("Enter your first name: ")
last_name = input("Enter your last name: ")
# use string addition to formulate the full name
full_name = first_name + " " + last_name
# display the full name
print("My name is " + full_name + ".")
```

```
Enter your first name: Frodo

Enter your last name: Baggins

My name is Frodo Baggins.
```

Example 2:

```
# Ask the user to enter 3 subjects
print("You must choose 3 subjects.\n")
subject1 = input("Enter the 1st subject: ")
subject2 = input("Enter the 2nd subject: ")
subject3 = input("Enter the 3rd subject: ")
# Display subjects
print("\nYou have chosen: " + subject1 + ", " + subject2 + ", " + subject3 + ".")
```

```
You must choose 3 subjects.

Enter the 1st subject: ISIT111

Enter the 2nd subject: MATH101

Enter the 3rd subject: ACCY113

You have chosen: ISIT111, MATH101, ACCY113.

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```

Example 2:



Rewrite the code to make it clearer.

When we have a lot of string additions, write it this way make the code clearer!

```
# A program to display a favourite number
# favourite number
fav_number = 7
# display favourite number
print("My favourite number is " + fav_number)
```

Copy this python code and run it.

You will see that the code cannot run because there is an error.





```
# A program to display a favourite number
# favourite number
fav number = 7
# display favourite number
print("My favourite number is " + fav number)
  this is a string
                                         this is a number
```

Python cannot add a string to a number

(some other programming languages can)

```
# A program to display a favourite number
# favourite number
fav_number = 7
# display favourite number
print("My favourite number is " + fav_number)
```

1. Convert a number to a str

2. now we can do string addition

"My favorite number is " + "7"

My favorite number is 7

```
# A program to display a favourite number

# favourite number
fav_number = 7

# display favourite number
print("My favourite number is " + str(fav_number))
```

My favorite number is 7

Convert a string to number

```
# Ask the user to enter 2 integers and display the sum
number1 = input("Enter the 1st integer: ")
number2 = input("Enter the 2nd integer: ")
# calculate the sum
number_sum = number1 + number2 # display the sum
print("The sum is " + number_sum)
```

Enter the 1st integer: 100

Enter the 2nd integer: 50

The sum is 10050



why the output is like this

```
# Ask the user to enter 2 integers and display the sum
number1 = input("Enter the 1st integer: ")
number2 = input("Enter the 2nd integer: ")
# calculate the sum
number_sum = number1 + number2 # display the sum
print("The sum is " + number_sum)
```

Enter the 1st integer: 100

Enter the 2nd integer: 50

The sum is 10050

When we ask the user to enter an input, the input returns a **str**.



```
number1 is a str "100"
number2 is a str "50"
string addition means
number_sum is a str "10050"
```

```
# Ask the user to enter 2 integers and display the sum
user_input1 = input("Enter the 1st integer: ")
number1 = int(user_input1)
user_input2 = input("Enter the 2nd integer: ")
number2 = int(user_input2)

# calculate the sum
number_sum = number1 + number2
# display the sum
print("The sum is " + str(number_sum))
```

```
Enter the 1st integer: 100
Enter the 2nd integer: 50
The sum is 150
```

What did we change?



```
# Ask the user to enter 2 integers and display the sum
user_input1 = input("Enter the 1st integer: ")
number1 = int(user_input1)
user_input2 = input("Enter the 2nd integer: ")
number2 = int(user_input2)

# calculate the sum
number_sum = number1 + number2
# display the sum
print("The sum is " + str(number_sum))
```

```
user_input1 is a str "100"
number1 is an int

user_input2 is a str "50"
number2 is an int

number addition means number_sum is a number 150
```

Enter the 1st integer: 100

Enter the 2nd integer: 50

The sum is 150

```
# Ask the user to enter 2 integers and display the sum
user input = input("Enter the 1st integer: ")
number1 = int(user input)
user input = input("Enter the 2nd integer: ")
number2 = int(user input)
# calculate the sum
number sum = number1 + number2
# display the sum
print("The sum of "
  + str(number1)
  + " and "
  + str(number2)
                              Enter the 1st integer: 100
  + " is "
                              Enter the 2nd integer: 50
  + str(number sum)
                               The sum is 150
```

We can use just one variable user input to save memory space

Convert a string to a decimal number

```
# Ask the user to enter 2 decimal numbers and display the sum
user input = input("Enter the 1st number: ")
number1 = float(user input)
user input = input("Enter the 2nd number: ")
number2 = float(user input)
# calculate the sum
                                               We use number1 = float (user input) to
number sum = number1 + number2
                                               convert the string user input into a decimal
                                               number number 1
# display the sum
print("The sum of "
  + str(number1)
                                               Enter the 1st number: 2.5
  + " and "
                                               Enter the 2nd number: 3.1
  + str(number2)
                                               The sum of 2.5 and 3.1 is 5.6
  + " is "
  + str(number sum)
```

Convert between data types

Convert to a string: str(...variable_name...)

```
fav_number 7
str() can be used to convert other data types into string, such as boolean, list, dictionary, etc.
```



```
Convert to an integer: int(...variable_name...)
```

```
user_input = input("Enter an integer: ")
number = int(user_input)
```

Convert between data types

Convert to a decimal number: float(...variable name...)

We can also convert integer to float, float to integer, etc...

Convert between data types

Convert between string and date

```
import datetime
# ask the user enter dob in DD/MM/YYYY format
user_input = input("Enter your dob (DD/MM/YYYY): ")
# convert string type to date type
date_format = '%d/%m/%Y'
dob = datetime.datetime.strptime(user_input, date_format).date()
# convert date to string
print("Your dob is " + dob.strftime("%d/%b/%Y"))
print("Your dob is " + dob.strftime("%d-%m-%Y"))
```

```
Enter your dob (DD/MM/YYYY): 26/03/2000
Your dob is 26/Mar/2000
Your dob is 26-03-2000
```

Comments

```
# print blank lines
print()
print()
# print greetings 
print("Welcome to Python - Class of 2020!")
comment
comment
```

We can put comments anywhere in the program:

- to make the program clearer for people to read and maintain
- to **help people understand** our program better, especially, if our program has a special logic that needs explanation
- comments are not code, so they will NOT be executed

ALWAYS write comments first, then code.



NEVER write code first, then insert comments.

ALWAYS use variables with **meaningful names**

NEVER use variable like a, b, c, x, y, z, or blah...

Variable contains data information only



Bad example:

```
subject = "MATH111: Abstract Algebra"
```

The colon (:) is not part of the information and should not be stored in variable. What if we want to display like this:

Good example:

```
subject_code = "MATH111"
subject_title = "Abstract Algebra"

print(f'{subject_code} - {subject_title}')
print(f'{subject_title} ({subject_code})')
```

Variable must be in correct data type



Bad example:

```
unit_price = "$10.50"
```

Unit price should be a number, not a string.

Good example:

```
unit_price = 10.50
quantity = 12
cost = unit_price * quantity
```

Variable must be in correct data type

```
mobile_number = 1231231234
student_number = 1234567
```

Mobile number should be a string, not a number. Student number should be a string, not a number.

```
mobile_number = "0980980987"
student_number = "0043210"
```



- Prevents data loss
- Stores leading zeros or symbols

Naming Convention

```
first_name = "John"
last_name = "Smith"
full_name = first_name + " " + last_name
fav_number = 7
subject1 = "ISIT111"
subject2 = "MATH101"
subject3 = "ACCY113"
SECOND_PER_MINUTE = 60
minute = 5
second = minute * SECOND_PER_MINUTE
```

ALWAYS use variables with **meaningful names**



```
lower_case_with_underscores for normal variables

UPPER_CASE_WITH_UNDERSCORES for constants
```

Keywords

The following list shows the Python keywords. These are reserved words and we **CANNOT** use them as constant or variable or any other identifier names.

and	elif	if	print
as	else	import	raise
assert	except	in	retur n
break	exec	is	try
class	finally	lambd a	while
continue	for	not	with
def	from	or	yield
del	global	pass	

Any questions?

