

# Network : Cellular

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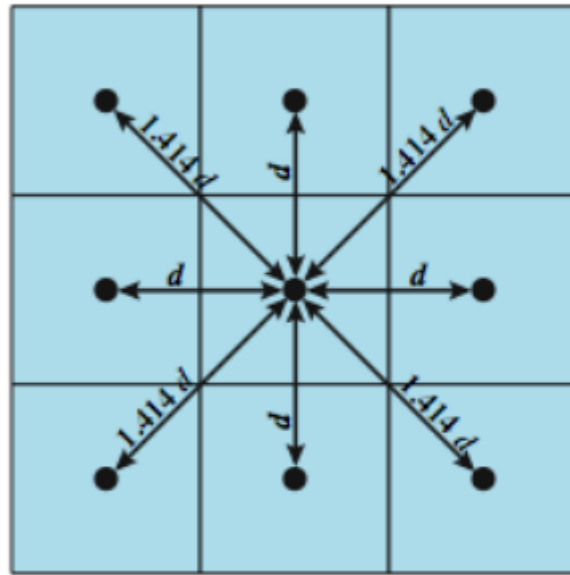
# — Reference

William Stalling, Data and Computer Communications 10/E, Prentice Hall

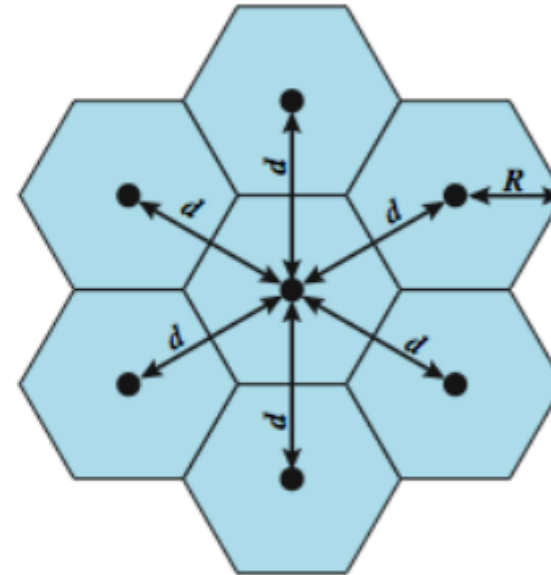
# — Cellular Wireless Networks

- Developed to increase the capacity available for mobile radio telephone service
- Key technology for mobiles, wireless networks etc.
  - Based on the use of multiple low power transmitters
- Area divided into cells
  - In a tiling pattern to provide full coverage
  - Each with own antenna, along with own range of frequencies
  - Served by base station : consisting of transmitter, receiver, and control unit
  - Adjacent cells re assigned different frequencies to avoid crosstalk : cells sufficiently distant can use same frequency band

# Cellular Geometries



(a) Square pattern

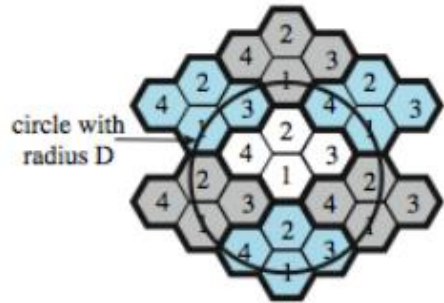


(b) Hexagonal pattern

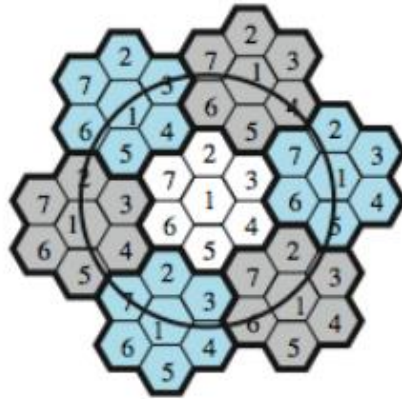
# — Frequency Reuse (1)

- Object is to share nearby (but not adjacent) cell frequencies without interfering with each other
  - Allows multiple simultaneous conversations with the same frequency, at the different areas
  - 10 to 50 channels per cell
- Power of base transceiver controlled
  - Allow communications within cell using a given frequency
  - Limit escaping power to adjacent cells

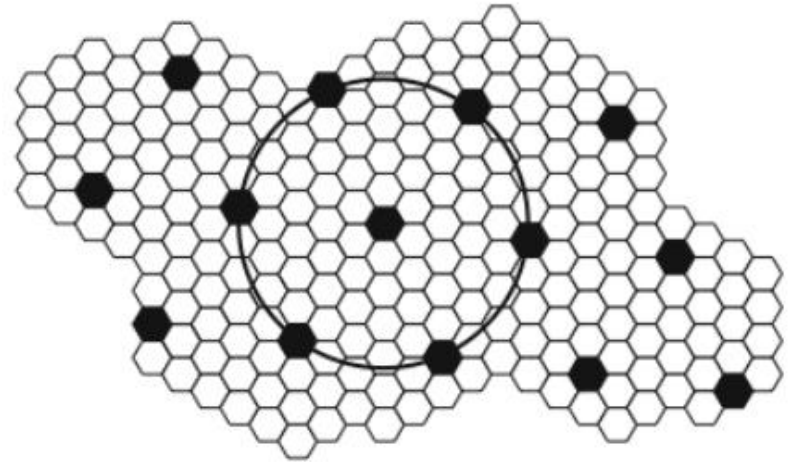
# Frequency Reuse (2)



(a) Frequency reuse pattern for  $N = 4$



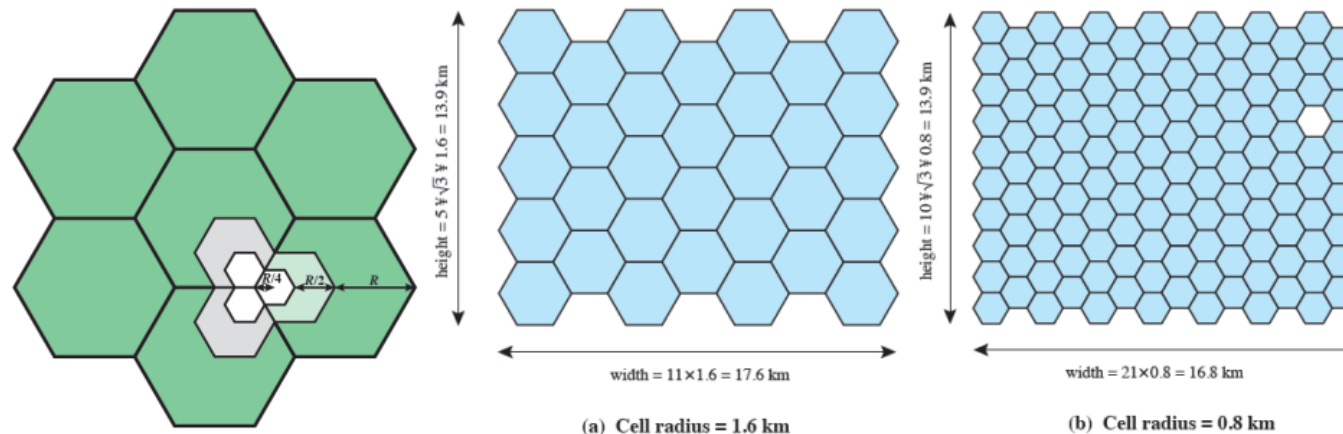
(b) Frequency reuse pattern for  $N = 7$



(c) Black cells indicate a frequency reuse for  $N = 19$

# Increasing Capacity (1)

- Add new channels
  - Not all channels used to start with
- Frequency borrowing
  - Taken from adjacent cells by congested cells
- Cell splitting
  - Use smaller cells in high use areas



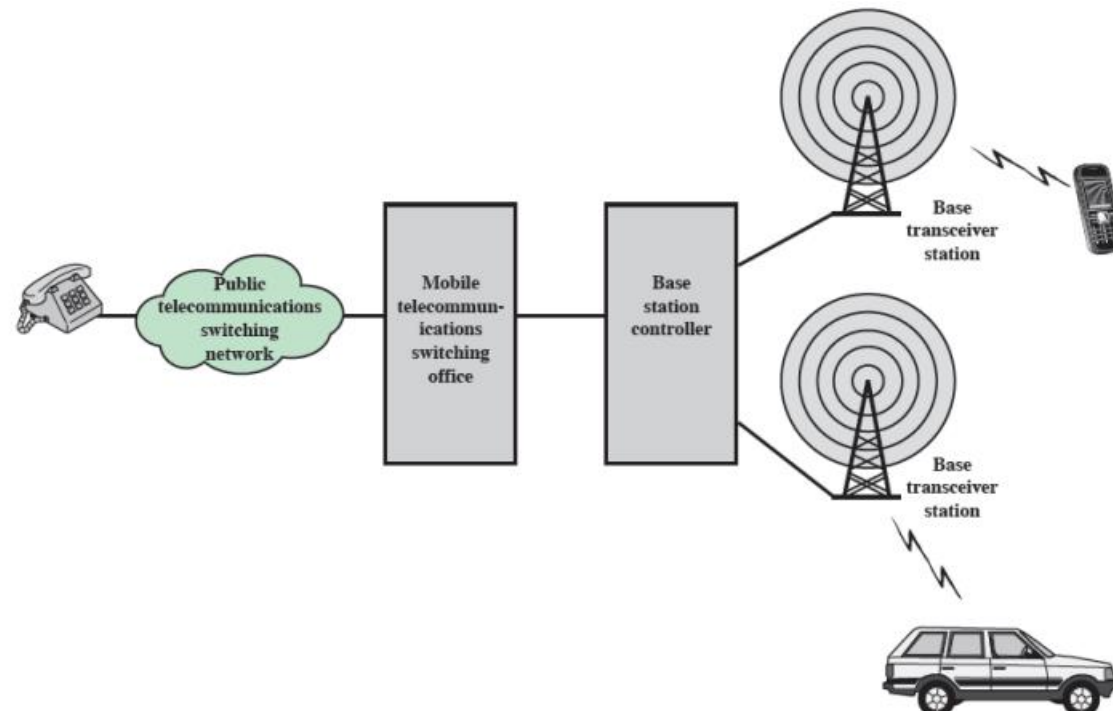
# — Increasing Capacity (2)

- Cell sectoring with directional antennas
  - Cell divided into wedge shaped sectors (3-6 per cell)
  - Each sector is assigned a separate subset of the cell's channels
  - Directional antennas are used to focus on each sector
- Microcells
  - As cells become smaller, antennas move from tops of hills and large buildings to tops of small buildings and sides of large buildings
  - Use reduced power to cover a much smaller area
  - Good for city streets in congested areas, along highways, inside large public buildings

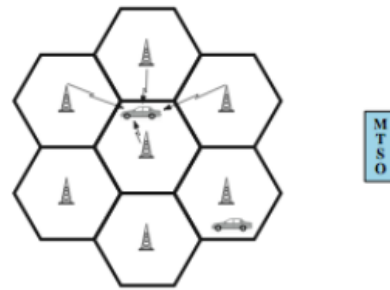


# Cellular System

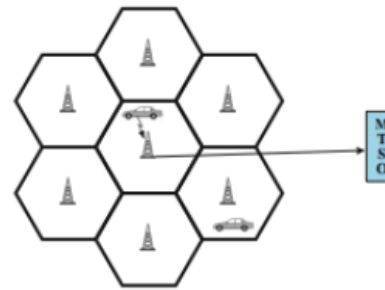
- Cellular system channels between mobile and base station
  - Control channels : set up and maintain calls
  - Traffic channels : carry voice and data



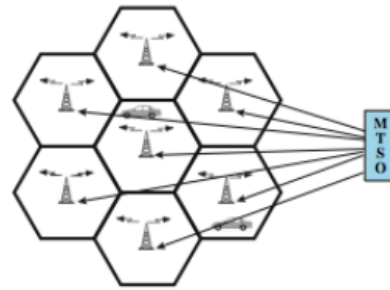
# Example of Cellular Call



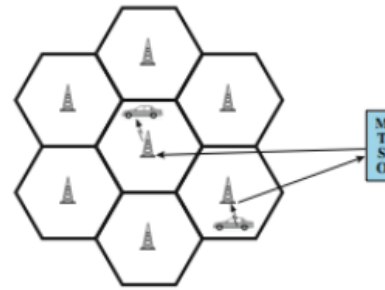
(a) Monitor for strongest signal



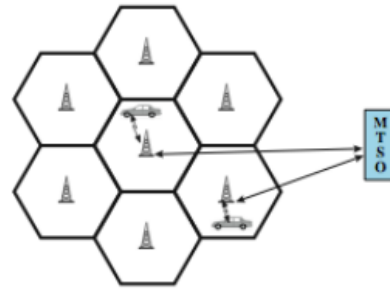
(b) Request for connection



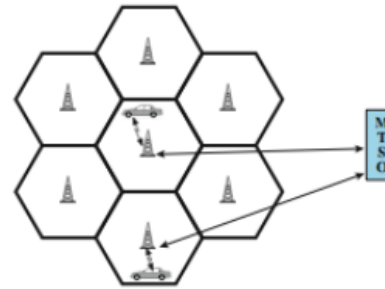
(c) Paging



(d) Call accepted



(e) Ongoing call



(f) Handoff

# Cellular Network Generations

| Technology     | 1G           | 2G            | 2.5G                            | 3G                         | 4G                  |
|----------------|--------------|---------------|---------------------------------|----------------------------|---------------------|
| Design began   | 1970         | 1980          | 1985                            | 1990                       | 2000                |
| Implementation | 1984         | 1991          | 1999                            | 2002                       | 2012                |
| Services       | Analog voice | Digital voice | Higher capacity packetized data | Higher capacity, broadband | Completely IP based |
| Data rate      | 1.9. kbps    | 14.4 kbps     | 384 kbps                        | 2 Mbps                     | 200 Mbps            |
| Multiplexing   | FDMA         | TDMA, CDMA    | TDMA, CDMA                      | CDMA                       | OFDMA, SC-FDMA      |
| Core network   | PSTN         | PSTN          | PSTN, packet network            | Packet network             | IP backbone         |

| System Performance         |                   | LTE              | LTE-Advanced       |
|----------------------------|-------------------|------------------|--------------------|
| Peak rate                  | Downlink          | 100 Mbps @20 MHz | 1 Gbps @100 MHz    |
|                            | Uplink            | 50 Mbps @20 MHz  | 500 Mbps @100 MHz  |
| Control plane delay        | Idle to connected | <100 ms          | < 50 ms            |
|                            | Dormant to active | <50 ms           | < 10 ms            |
| User plane delay           |                   | < 5ms            | Lower than LTE     |
| Spectral efficiency (peak) | Downlink          | 5 bps/Hz @2×2    | 30 bps/Hz @8×8     |
|                            | Uplink            | 2.5 bps/Hz @1×2  | 15 bps/Hz @4×4     |
| Mobility                   |                   | Up to 350 km/h   | Up to 350—500 km/h |