The Answer:

1. A. code smell (Duplicated code and logic).

So, to get rid of this code smell we need to extract into a separate method.

```
class AuthController
    public function login(Request $request)
         if (!Auth::attempt(['email' => $request->email, 'password' => $request->password])) {
             return response()->json([
  'error' => 'The credentials provided do not match our records'
         $
$user = User::whereEmail($request->email)->first();
$user = new UserResource($user);
         $attributes['username'] = $request['email'];
$attributes['password'] = $request['password'];
    public function refresh()
         $attributes['refresh_token'] = Cookie::get('refresh_token');
         return $this->returnToken('refresh_token', $attributes);
    protected function returnToken($grantType, $attributes, array $data = [])
    protected function attemptGrantType($type, $attributes)
         return json_decode($tokenResponse->getContent());
```

1. B.Dependency Injection

Dependency injection is a technique whereby ne object supplies the dependencies of another object.

Why we need Dependency Injection? "Sometimes we need to put application logic somewhere outside".

2. A.GET

Should: GET is used to retrieve data from a server at the specified resource.

API with a /users endpoint, making a get request to that endpoint should return a list of all available users.

Shouldn't: A GET should never change data on the server, GET can be cached and

in a browser, refreshed, over and over, this means that if you make the same GET again, you will insert into your database 'again'.

:

B.POST

Should: POST are used to send data to the API server to create a resource. Shouldn't: As POST is not idempotent, major browser will warn you if you send twice the same POST request which is not desirable in GET use cases.