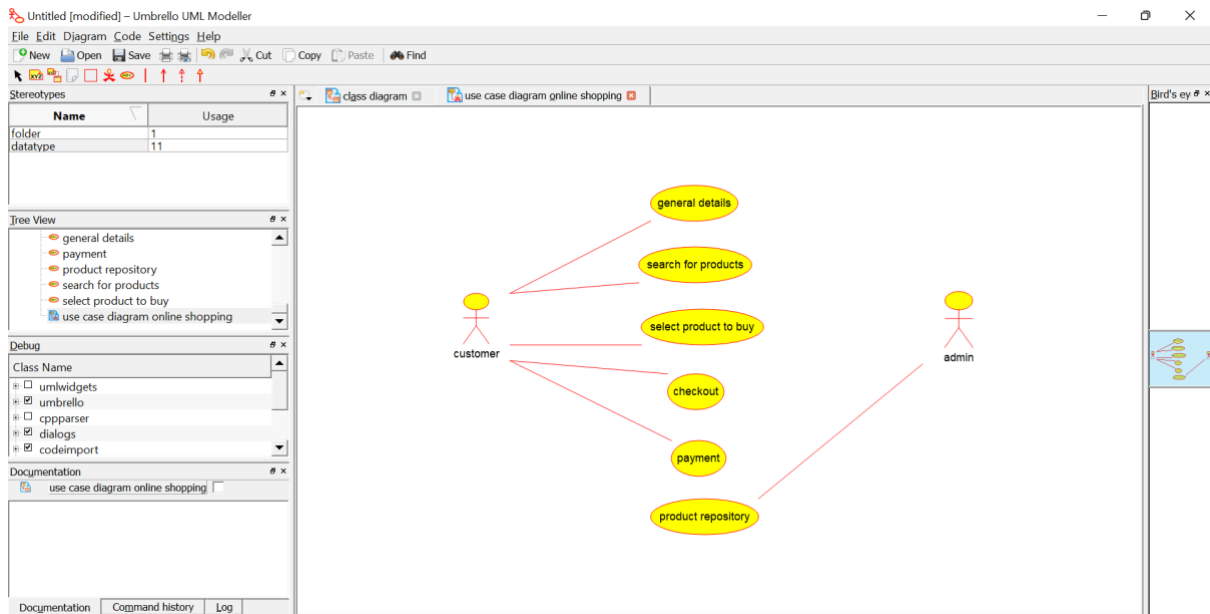


ONLINE SHOPPING SYSTEM

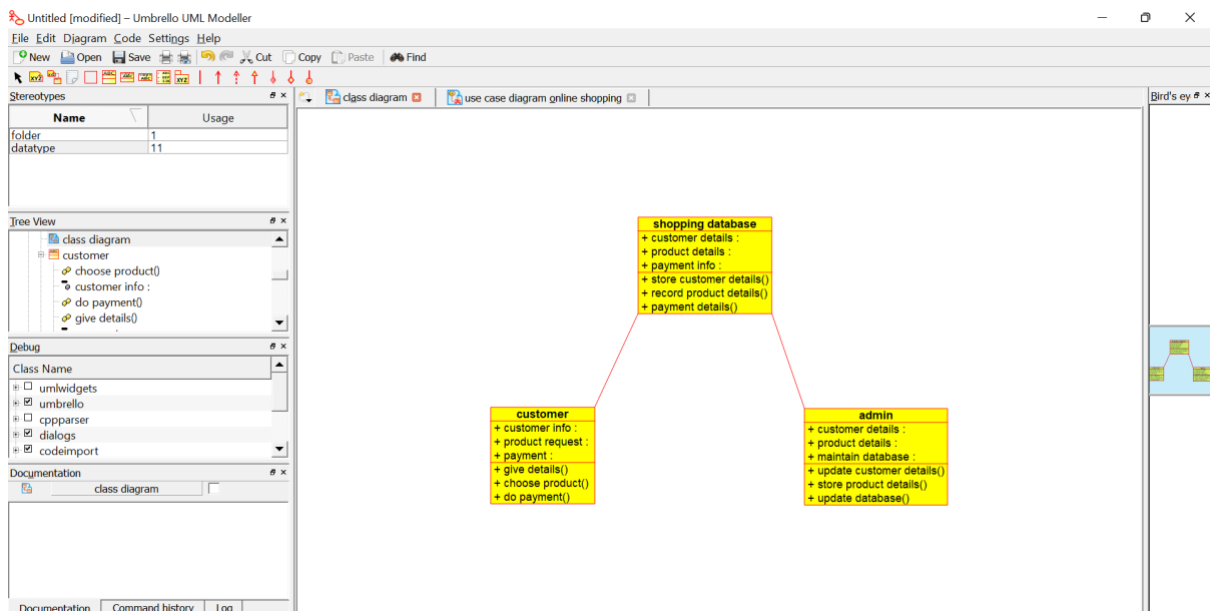
K.V.Sai Sanjana

192011124

Usecase diagram:



Class diagram:



Code generation:

C++:

```
#include "shopping_database.h"

// Constructors/Destructors

//

shopping_database::shopping_database () {
initAttributes();
}

shopping_database::~shopping_database () { }

//

// Methods

//

// Accessor methods

//

// Other methods

//

void shopping_database::initAttributes () {
}

#include "customer.h"

// Constructors/Destructors

//

customer::customer () {
initAttributes();
}

customer::~customer () { }

//

// Methods

//

// Accessor methods

//
```

```
// Other methods
//
void customer::initAttributes () {
}
#include "admin.h"
// Constructors/Destructors
//
admin::admin () {
initAttributes();
}
admin::~admin () { }
//
// Methods
//
// Accessor methods
//
// Other methods
//
void admin::initAttributes () {
}
```