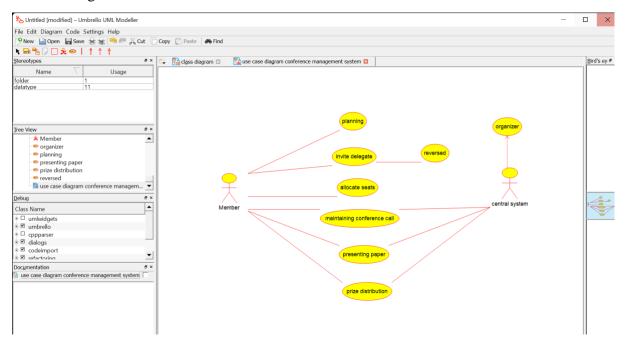
CONFERENCE MANAGEMENT SYSTEM

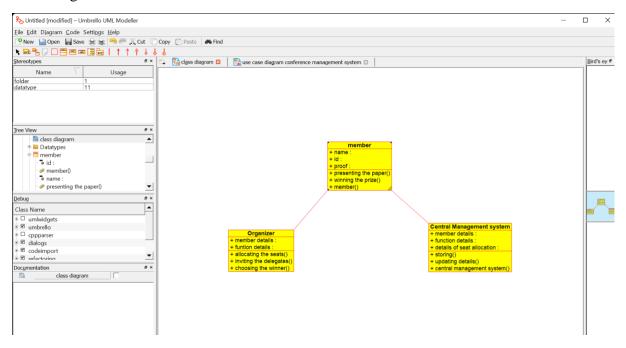
K.V.Sai Sanjana

192011124

Usecase diagram:



Class diagram:



```
Code generation:
Java:
#include "Central_Management_system.h"
// Constructors/Destructors
//
Central_Management_system::Central_Management_system() {
initAttributes();
}
Central_Management_system::~Central_Management_system () { }
//
// Methods
// Accessor methods
// Other methods
//
void Central_Management_system::initAttributes () {
}
#include "member.h"
// Constructors/Destructors
//
member::member() {
initAttributes();
}
member::~member() { }
//
// Methods
//
// Accessor methods
//
```

```
// Other methods
//
void member::initAttributes () {
#include "Organizer.h"
// Constructors/Destructors
//
Organizer::Organizer () {
initAttributes();
Organizer::~Organizer() { }
// Methods
//
// Accessor methods
//
// Other methods
void Organizer::initAttributes () {
}
```