

VideoManager.Awake



```
graph LR; A[VideoManager.Awake] --> B[VideoManager.OnVideoPlayerError];
```

The diagram illustrates a call sequence. On the left, a white rectangular box with a black border contains the text "VideoManager.Awake". A blue arrow points from the right side of this box to the left side of a larger, gray rectangular box with a black border on the right. This gray box contains the text "VideoManager.OnVideoPlayerError" on two lines.

VideoManager.OnVideoPlayer
Error