

Arun H Garimella

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EDUCATION

IIIT-HYDERABAD

BTECH IN COMPUTER SCIENCE

Expected May 2019 | Hyderabad, India
Conc. in Algorithms

AECS MAGNOLIA MAARUTI PUBLIC SCHOOL

Grad. May 2015 | Bangalore, India
Percentile : 95.8

NATIONAL PUBLIC SCHOOL

Grad. May 2013 | Bangalore, India
Cum. GPA: 10

LINKS

Github: [kilimanjaro2](#)

YouTube: [kilimanjaro2](#)

Codeforces: [@kilimanjaro2](#)

(Highest Rating: 1700)

Hackerearth: [kilimanjaro2](#)

Codechef: [kilimanjaro2](#)

COURSEWORK

Algorithms and Data structures

Formal Methods

Operating Systems

Artificial Intelligence + Practicum

Software Structure Analysis and Design

Computer Systems Organization

Computer Graphics + Practicum

Information Technology Workshop (1 2)

SKILLS

PROGRAMMING

Over 5000 lines:

Python • Shell/Bash • C++ • C

• \LaTeX

Over 1000 lines:

JavaScript • HTML • CSS • R • Assembly

Familiar And Comfortable:

Matlab • Android • GIT • MySQL

• NoSQL • NodeJS

Graphics oriented:

• OpenGL • WebGL • Unreal Engine

• blender • solidity

EXPERIENCE

MICROSOFT RESEARCH INDIA COLLABORATION

December 2016 – Feb 2017 | Bangalore

- Worked with the Bing Translation team in Javascript and Python to implement a new framework to collect and improve automatic speech recognition of different Indian accents.

LIFECIRCLE INDIA SOFTWARE ENGINEERING INTERN

Expected August 2016 – December 2016 | Hyderabad

- Worked on automating and improving the attendance module and added a live tracker. (Android and PHP)

CRYPTOGROW | LEAD BLOCKCHAIN DEVELOPER

Jan 2018 – May 2018 | Hyderabad/Las Vegas

- Implemented all smart contracts(solidity) on the ethereum network.
- Used Solidity to implement DAOs and the backend.

PROJECTS

UNIX SHELL

- Created a unix shell in c from scratch.
- Implemented all common commands (eg. ls, cd pwd, etc).

ML ORIENTED

- Implemented a model to track eye gaze using Convolutional Neural Networks and shifted grids in PyTorch.
- Implemented kNNs, Decision Trees amongst others.

GRAPHICS ORIENTED

- Created multiple games using openGL (c++), webGL(js) and unreal engine
- Recognized as the amongst the best projects made.

NEUROIMAGING

- Working on multiple neuroimaging projects to better understand depression and other neuro degenerative diseases.
- Submitting results to OHBM and IJCNN conferences.

AWARDS

2017-2018	Qualified Top 20 (out of 6000)	ACM ICPC Gwalior
2016,2017	Coach (Team India @ IOL)	
2015	Represented India	Intl. Linguistics Olympiad
2014	Awardeee (Top 0.1%)	KVPY
2013	Awardee (Top 0.1%)	National Talent Search Exam
2013	2 nd	Sudoku (South India U-18)
2013	3 rd (10000 teams)	TOI Quiz finals
2010-2017	Placed in top 3	multiple quizzes
2013-2014	Merit List (Top 1%)	All Olympiads by HBCSE

SOCIETIES AND INTERESTS

2016-	President	The TV Room Quiz Club
2015-	Interests	Number theory, Chess, Music
2015-	Interests	Competitive programming, Internet Privacy, Mining