

# Cameron Sands

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**SKILLS** React, Rails, JavaScript, Ruby, Redux, TDD, HTML5, CSS3, SQL, and Git

## PROJECTS

**Game Buddy** (JavaScript, ReactJS, Express, MongoDB, HTML5, CSS3, Webpack)

[Live Site](#) | [Github](#)

*An online social platform that facilitates the creation of gaming communities and facilitates communication through chat.*

- Set up a fully functional websocket from scratch using React and Express, allowing the app to communicate in real time with live updates.
- Utilized CSS to create a responsive web app that is able to adapt to small screens / mobile.
- Designed the front end to respond in real time with other clients by managing websocket connections between users.

**Turbine** (Ruby on Rails, JavaScript, React, Redux, CSS3, Webpack, PostgreSQL)

[Live Site](#) | [Github](#)

*Faithful re-representation of Steam utilizing AWS for image hosting, and having a functioning cart, and reviews.*

- Utilized AWS S3 to seed and store data / images, taking the load off the server and thus improving user experience and keeping load times down.
- Utilized React and implemented conditional rendering of components to create a dynamic responsive website. React allows for parts of the website to be able to re-render without extra requests, saving on server capacity and improving performance.
- Full CRUD (create, read, update, delete) on reviews and cart by updating the state of the website and updating the relational database.

**Idle Production** (Node.js, JavaScript, HTML5, CSS3, Webpack)

[Live Site](#) | [Github](#)

*Idle game with complex resource management and responsive gameplay.*

- Implemented a responsive tree data structure sending resources to their children ensuring a dynamic and easily scalable application.
- Created a fun game with complex logic animating a circle when resources are transferred between buildings, the visual input improves user experience through enhanced visualization.
- Designed complex CSS creates an interactive and responsive interface.

## EXPERIENCE

**Kids Robotic Academy**

**Houston, Texas**

*Teacher*

September 2022 – Present

- Exceptional communicator that works well in a team setting while educating k-12 complex concepts.
- Oversaw a small group of kids, managing their projects to ensure completion and learning.
- Taught a Lego programming language based on Scratch to children between the ages of 5 and 17.

**Apple Tech Support**

**Houston, Texas**

*T1 Mac/iOS Advisor*

February 2021 – September 2022

- Addressed approximately 30 challenging customer issues daily through active communication of expectations and explaining processes.
- Facilitated repair and replacement of about 5 customer devices per day and offered guidance on proper usage.

## EDUCATION

**App Academy**

**San Francisco, California**

*Curriculum of Study in Web Development (Ruby on Rails, JavaScript, React, and Express)*

June 2022; October 2022

**San Jose State University**

**San Jose, California**

*Bachelor of Arts in Political Science*

Class of 2018

Participated in the Game Dev club and created a game in Unity with C#