

## Assignment number - 4

**Aim :** Create a class MAT of size  $m * n$ . Define all possible matrix operations for MAT type objects

**Batch :** A-1

**Roll Number :** 04

---

### Input Code :

```
#include <iostream>
using namespace std;

class MAT {
private:
    int a[2][2];

public:
    MAT() {
        for (int i = 0; i < 2; i++) {
            for (int j = 0; j < 2; j++) {
                a[i][j] = 0;
            }
        }
    }
    void accept() {
        cout << "\nEnter 4 elements: ";
        for (int i = 0; i < 2; i++) {
            for (int j = 0; j < 2; j++) {
                cin >> a[i][j];
            }
        }
    }
    void display() {
        cout << endl;
        for (int i = 0; i < 2; i++) {
            for (int j = 0; j < 2; j++) {
                cout << " " << a[i][j];
            }
            cout << endl;
        }
    }
    MAT operator+(const MAT& M2) const {
        MAT result;
        for (int i = 0; i < 2; i++) {
```

```

        for (int j = 0; j < 2; j++) {
            result.a[i][j] = a[i][j] + M2.a[i][j];
        }
    }
    return result;
}
MAT operator-(const MAT& M2) const {
    MAT result;
    for (int i = 0; i < 2; i++) {
        for (int j = 0; j < 2; j++) {
            result.a[i][j] = a[i][j] - M2.a[i][j];
        }
    }
    return result;
}
MAT operator*(const MAT& M2) const {
    MAT result;
    for (int i = 0; i < 2; i++) {
        for (int j = 0; j < 2; j++) {
            for (int k = 0; k < 2; k++) {
                result.a[i][j] += a[i][k] * M2.a[k][j];
            }
        }
    }
    return result;
}
};

```

```

int main() {
    MAT M1, M2, M3;

    cout << "\nEnter Matrix M1 values: ";
    M1.accept();

    cout << "\nEnter Matrix M2 values: ";
    M2.accept();

    M3 = M1 + M2;
    cout << "\nAddition of M1 + M2: ";
    M3.display();

    M3 = M1 - M2;
    cout << "\nSubtraction of M1 - M2: ";
    M3.display();

    M3 = M1 * M2;
}

```

```
cout << "\nMultiplication of M1 * M2: ";  
M3.display();  
return 0;  
}
```

---

## **Output :**

Enter Matrix M1 values:  
Enter 4 elements: 44 55 66 88  
44 55 66 88

Enter Matrix M2 values:  
Enter 4 elements: 11 44 22 20

Addition of M1 + M2:  
132 55  
99 88

Subtraction of M1 - M2:  
-44 33  
11 44

Multiplication of M1 \* M2:  
5808 1452  
7744 2057