EDUCATION	2015 – 2017	Maryland Institute College of Art, Baltimore, MD Master of Fine Arts, Graphic Design with Critical Studies concentration
	2009 – 2011	Kutztown University, Kutztown, PA Bachelor of Fine Arts, Communication Design
	2008 – 2009	Northampton Community College, Bethlehem, PA Associates In Applied Science, Communication Design
PROFESSIONAL EXPERIENCE	2018 – Present	<b>twenty-six design,</b> <i>Brooklyn, NY</i> Principal and Founder Clients include MIT Press, Design Observer, Study Hall, Instagram, Stevenson School
	2016	The Whitney Museum of American Art, New York, NY Intern, Graphic Design
	2013 – 2015	Facebook, San Francisco, CA Designer, Business Marketing
	2011 – 2013	Warby Parker, New York, NY Graphic Designer
TEACHING EXPERIENCE	2017 – Present	Pratt Institute, Brooklyn, NY Visiting Professor, Graduate Communication Design Spring 2019: Thesis II, Design Writing Fall 2018: Seminar B, Thesis I Spring 2018: Thesis Research, Design Writing, Thesis Advising Fall 2017: Design Technology, Seminar B, Thesis Advising
	2017 - Present	The New School Parsons School of Design, New York, NY Part-time Lecturer, BFA Communication Design Spring 2019: Advanced Typography Fall 2018: Core Studio Typography Spring 2018: Advanced Typography Fall 2017: Core Studio Typography
	2017 - Present	University of the Arts, Philadelphia, PA Senior Lecturer, BFA Graphic Design Fall 2018: Visual Language II Fall 2017: Visual Language II
	2016 – 2017	Maryland Institute College of Art, Baltimore, MD Adjunct Professor Spring 2017: Design for User Experience Fall 2016: Design for User Experience
	2015 – 2016	Maryland Institute College of Art, Baltimore, MD Graduate Teaching Intern Fall 2016: Senior Seminar (for Ellen Lupton) Spring 2015: Design History (for Ellen Lupton and Brockett Horne) Fall 2015: Design for User Experience (for Ben Kutil)
INSTITUTIONAL SERVICE	2018 – Present	Pratt Institute, Brooklyn, NY Spring 2019: Learning Assessment Team Fall 2018: Department Research Publication Summer 2018: MA Curriculum Committee Spring 2018: Thesis Publication faculty lead and designer
	2018	<b>The New School Parsons School of Design</b> , <i>New York</i> , <i>NY</i> Spring 2018: Senior Exhibition designer and faculty lead

**Jarrett Fuller** 

Graphic Designer

BOOKS	2018	Culture is Not Always Popular: Fifteen Years of Design Observer, MIT Press Co-edited and designed with Michael Bierut and Jessica Helfand
<u>PODCASTS</u>	2016 – Present	Scratching the Surface, scratchingthesurface.fm Host, Producer Scratching the Surface is a weekly podcast about the intersection of design criticism and practice. Each week, I talk with designers, writers, critics, curators, and educators about how design discourse influences their practice. Past guests have included Michael Bierut, Jessica Helfand, Michael Rock, Steven Heller, and Alexandra Lange.
	2014 – 2016	Sway Podcast, this-is-sway.tumblr.com Co-host A semi-regular podcast co-hosted with Rory King that looks at design in a wide sense and covering topics like criticism, education, design fiction, identity systems, and curation.
GROUP SHOWS	2018	<b>Library Stack Presents</b> , curated by Montez Press Matthew Gallery, New York, NY
	2017	MICA Grad Show Baltimore, MD
	2016	MICA First Year Juried Show, curated by Lumi Tan Baltimore, MD
SPEAKING	2019 2019 2017 2017 2016 2012 2011	(Forthcoming, Summer) Designing Nationalism, Bard College (with Anne Quito) AIGA/Design Observer Panel (w/ Michael Bierut, Jessica Helfand, Steven Heller, Karrie Jacobs) MICA Senior Seminar, The Myth of Neutrality MICA Civil Rights Forum, Growing Girls (with Brooke Thyng) Northampton Community College Taking the Plunge, Kutztown University Northampton Community College
EXTRA- CURRICULAR	2016	Triple Canopy Publication Intensive, Brooklyn, NY (Participant)
BIBLIOGRAPHY	2018 2017 2017 2017 2017 2016 2015 2014 2012	Perpetual Beta, #34: An Interview with Jarrett Fuller Parsons BFACD Faculty Highlight: Jarrett Fuller Exchanged, A podcast about design podcasts Dallas Morning News, Podcast takes on nitty gritty of design criticism and practice Design Feaster, Jarrett Fuller's podcast The Observatory, Rough Sketches Through Process, Back to School Through Process, Minimalist Lego Characters from Game of Thrones Design Bureau, Dialogue: Jarrett Fuller