



Problem solving in Physics

Forces (mechanics) 2.

attendance:

https://forms.office.com/r/gHgLHJiqak

Significant Digits

Rules for Counting Significant Digits:

 All non-zero digits and any zeros contained between non-zero digits count.

300042 = 6 significant digits

Leading zeros don't count.

0.000034 = 2 significant digits

Trailing zeros count if there is a decimal point.

0.0002500 = 4 significant digits

 Trailing zeros may or may not count if there is no decimal point, so we go with the most conservative answer.

190000 = 2 significant digits (could be up to 6)

Precision of operations

Rules for Calculating With Significant Digits:

 When adding or subtracting, round the answer to the least number of decimal places.

$$\begin{array}{c}
1.457 & 0.0367 \\
+ 83.2 & -0.004322 \\
\hline
84.657 & 0.032378 \\
\text{rounds to } 84.7 & \text{rounds to } 0.0324
\end{array}$$

 When multiplying or dividing, round the answer to the least number of significant digits.

$$\frac{4.36}{x \ 0.00013} = 534.78261$$
rounds to 0.00057
$$\frac{12.300}{0.0230} = 534.78261$$
rounds to 535

Write numbers in scientific notation, with a precision of 3 significant digits

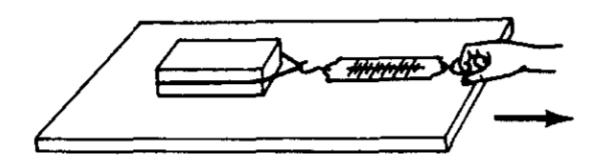
0.00012309991 = ?

A)
$$12.3e-5 = 12.3 \cdot 10^{-5}$$

C)
$$1.231e-4 = 1.231 \cdot 10^{-4}$$

$$\mathbf{D} \ 0.124e-3 = 0.123 \cdot 10^{-3}$$

Force: push or pull exerted by an object on an another object. Can be measured by spring. Can lead to deformation, or change in motion. A vector quantity.



What causes them:

Elastic
$$\mathbf{F}_{\mathrm{el}} = -k\mathbf{x}$$

$$\mathbf{F}_{\mathrm{drag}} = -\rho C_d \frac{A}{2} v^2 \frac{\mathbf{v}}{v}$$

Frictional
$$\mathbf{F}_{\mathrm{f}} = -\mu \mathbf{F}_{N}$$

$$\mathbf{F}_{\text{Stokes}} = -6\pi\mu Rv \frac{\mathbf{v}}{v}$$

Air resistance (drag)

$$\mathbf{F}_{\mathrm{G}} = G \frac{mM}{r^2} \frac{\mathbf{r}}{r}$$

Gravitational

$$\mathbf{F}_{\mathrm{C}} = \frac{1}{4\pi\varepsilon_{0}} \frac{qQ}{r^{2}} \frac{\mathbf{r}}{r}$$

Magnetic (Lorentz)?

$$\mathbf{F}_{\mathrm{L}} = q\mathbf{v} \times \mathbf{B}$$

What role they play:

Centripetal
$$\mathbf{F}_{\mathrm{cp}} = m\omega^2 r$$

Normal
$$\mathbf{F}_{\mathrm{N}}$$

Newton's laws of motion (dynamics)

- A body remains at rest, or in motion at a constant speed in a straight line, unless acted upon by a force.
- 2. When a body is acted upon by a net force, the body's acceleration multiplied by its mass is equal to the net force. $\sum_{j} \mathbf{F}_{j} = \mathbf{F}_{\text{total}} = m\mathbf{a}$
- 3. If two bodies exert forces on each other, these forces have the same magnitude but opposite directions. ${f F}_{12}=-{f F}_{21}$

[2]: "For every action, there is an equal and opposite reaction"

Static friction: can take any value up to the limit $\mu_s F_N$

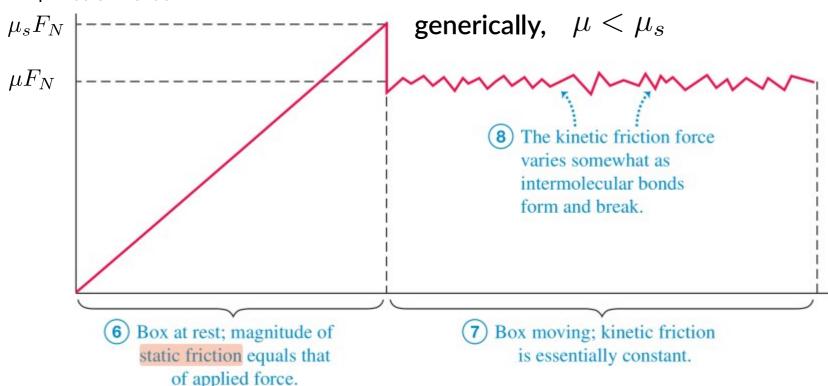
static friction

$$F_f < \mu_s F_N$$

kinetic friction

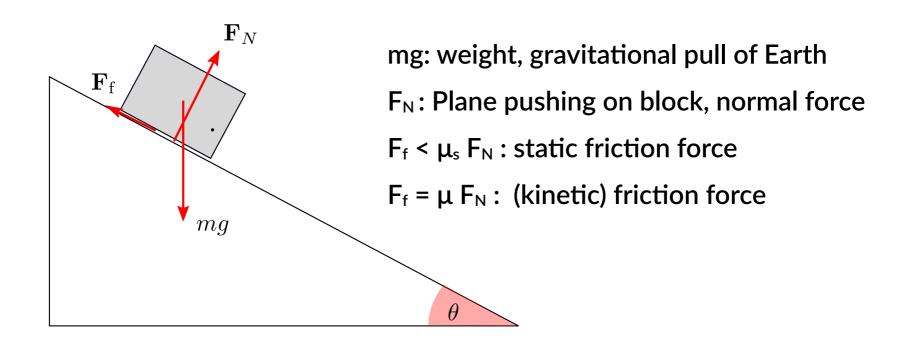
$$F_f = \mu F_N$$



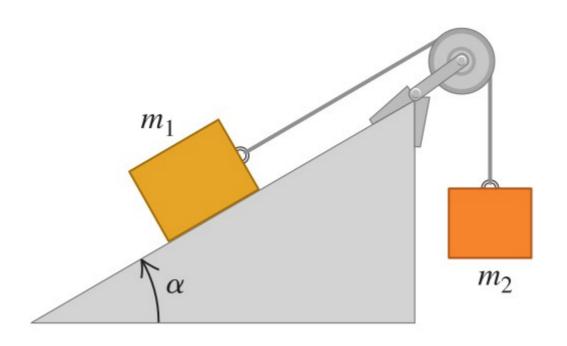


F_T pulling force

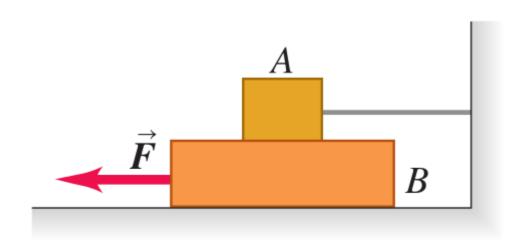
Example: given μ_s , at what angle does the box start to slip?



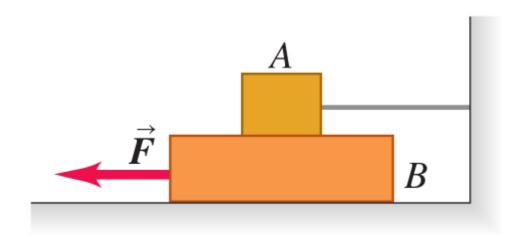
Example: given μ_s , at what angle does the box start to slip, if $m_1=m_2$?



What is the force required to get box B moving, if box A is tied to the wall? The static coefficient of friction is μ_s =0.33 between all surfaces, m_B =2 m_A =2 kg?



How does the force required to get box B moving, change, if masses of both boxes are increased by a factor of 2?



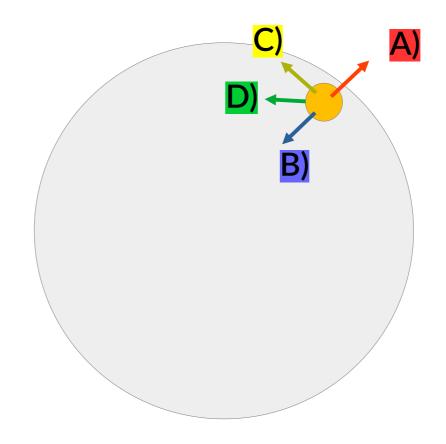
- A) Increase 2-fold
- B) Increase 4-fold
- C) Decrease to ½ of original
- D) Does not change

Direction of static friction force: as required to keep the object still on the surface

Free-body diagram for an accelerating car

Direction of static friction force: as required to keep the object still on the surface

Coin on a uniformly rotating record player, held in place by static friction, top view. Which vector represents the static friction force on the coin?

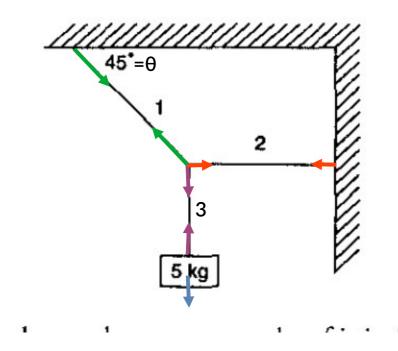


Action-reaction counterpart of static friction

A coin on a rotating record player is held in place by static friction. Which force is the action-reaction counterpart of the static friction force exerted by the record player on the coin?

- A) static friction force exerted by coin on record player, pointing away from center
- B) static friction force exerted by coin on record player, pointing towards center
- C) centrifugal force pointing away from center
- **D)** air resistance

Static equilibrium: sum of all forces on a body must be 0. Can be used to deduce some forces



All ropes have negligible mass.

Body in equilibrium: mg = F₃

Knot in equilibrium:

 $F_1\sin\theta = F_3$ $F_1\cos\theta = F_2$

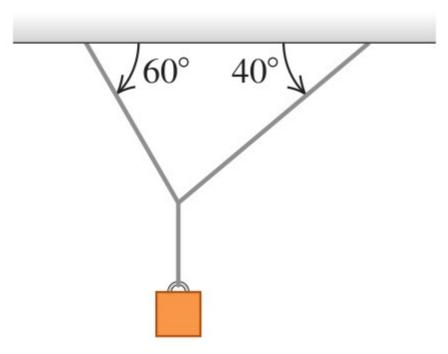
Ropes have 0 mass, Force/counterforce: Colored forces are equal in magnitude

$$F_2 = F_1 \cos \theta = \frac{F_3}{\sin \theta} \cos \theta = \frac{mg}{\tan \theta}$$

in this case, rope 2 pulls the wall with the same force as the weight of body: F_2 =mg=5*9.81N=49.05N

Discussion: What if angle θ is really small?

Which rope has greater tension (larger force in it?)



- A) The rope on the left
- B) The rope on the right
- C) Equal tensions
- D) Depends on how heavy the mass is

Uniform circular motion: sum of all forces has to point to the center (centripetal force)

A steel ball of mass 500 g is attached to a spring, with unstretched length l_0 =20 cm, spring constant k=200 N/m. We are swinging it around on a roughly horizontal plane, with a frequency of 100 RPM.

What is the elongation of the spring?

Hooke's law for force exerted by spring elongated by x: $\mathbf{F}_{\mathrm{el}} = -k\mathbf{x}$

Newton's 2nd law is very important: it allows us to predict the future

$$\sum_j \mathbf{F}_j = m\mathbf{a}$$

from time t to t+dt, the object

- 1. moves because it has a velocity (need to update its position)
- 2. accelerates because it has an acceleration (update velocity)
- 3. experiences forces (according to position, velocity)
- 4. $\sum \mathbf{F}_j = m\mathbf{a}$ (update acceleration)

Aim: plot trajectory, `plot(t, x)`, `plot(t, y)`, `plot(x, y)`. Algorithm:

- 1) Preparation: empty lists for t, x, y values.
- 2) Initial conditions: set t, x, y, vx, vy
- 3) *Loop*:

 - * 0) $t_{new} = t + dt$ * 1) $x_{new} = x + v_x*dt$; $y_{new} = y + v_y*dt$; * 3) $v_{x,new} = v_x + a_x*dt$ $v_{y,new} = v_y + a_y*dt$ * 2) $a_x = sumF_x(x,y,v_x,v_y)/m$; $a_y = sumF_y(x,y,v_x,v_y)/m$ * 4) append t, x, y values to the lists

 - $X=X_{new}$, $Y=Y_{new}$, $V_x=V_{x,new}$, $V_y=V_{y,new}$
- 4) Plot the trajectories

Summary

- · Forces are vector quantities that change the state of motion of objects.
- The inertia of an object is the tendency of the object to resist a force changing its state of motion.
- Inertia is proportional to the mass of the object.
- The sum of all the forces acting on a mass is called the net force.
- If the net force acting on a mass is equal to zero, the mass is in equilibrium.
- If an object is not moving in a given frame of reference, it is in static
 equilibrium.
- An object can be in dynamic equilibrium if it has a constant velocity in a given frame of reference.
- The centripetal force is a net force that acts toward the center of the circle.
- The centrifugal force is a ficticious force that is observed only in an accelerated frame of reference.
- Friction is a force that opposes motion as an object slides along a surface or as two masses slide against each other.
- The normal force is a force directed perpendicularly away from a surface.

Write numbers in scientific notation, with a precision of 3 significant digits

Please practice this