

1. (15 points)

(a) Compute

$$\lim_{x \rightarrow 0} \frac{1 - \cos x}{x^2}.$$

(b) Let $g(x) = \frac{1 - \cos x}{x^2}$. Write a MATLAB script which produces a column vector x of length 10 whose i^{th} component is $g(10^{-i})$.

(c) Here is the result of running the script produced in part (ii):

$$x = \begin{pmatrix} 0.49958347219743 \\ 0.49999583334737 \\ 0.49999995832550 \\ 0.49999999696126 \\ 0.50000004137019 \\ 0.50004445029117 \\ 0.49960036108132 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

How do you account for this result ?

2. (15 points)

(a) Find the LU factorization of

$$A = \begin{pmatrix} 2 & -1 & 3 \\ -1 & -2 & 1 \\ 1 & 1 & 2 \end{pmatrix}.$$

(b) Use the factorization to solve $Ax = b$ where $b = (1, 2, 3)^T$.

3. (15 points)

(a) Find the weights ω_0 and ω_1 and the node x_1 such that the integration rule

$$I = \int_0^h f(x) dx \approx \omega_0 f(0) + \omega_1 f(x_1) = Q$$

is exact for all quadratic polynomials.

(b) Is the above rule exact for cubics ?

(c) Given that the error of the rule is of the form

$$e = I - Q = cf^{(d)}(\zeta)h^{d+1}$$

for smooth f , where $0 < \zeta < h$, find the integer d and the constant c .

4. (30 points) Let $f(x) = 2x^3 + 2x - 1$.
- (a) Show that $f(x) = 0$ has one real solution, α with $0 < \alpha < 1$.
 - (b) Obtain an approximation to α in the following way: Find $p_2(x)$, the quadratic polynomial interpolating $f(x)$ at $x = 0, x = \frac{1}{2}$ and $x = 1$. Then find the root of $p_2(x) = 0$ lying in $[0, 1]$.
 - (c) Set up Newton's method for finding α and find two new approximations x_1 and x_2 starting with $x_0 = 0$.
 - (d) Let $x_0 = 0, x_1 = 1$. Use the secant method to find a new approximation to α, x_2 .
 - (e) Recast the problem of solving $f(x) = 0$ as a fixed point problem of the form $x = g(x)$ such that, given an appropriate starting value x_0 , the iteration $x_{n+1} = g(x_n)$ converges to α . (Do not use the Newton iterates.) Show that your scheme works
5. (15 points) Consider the initial value problem

$$y'' + y' - 2y = 2t, \quad y(0) = 0, \quad y'(0) = 1 \quad (1)$$

- (a) Transform (1) into an initial value problem for a first order system.
- (b) Compute an approximation to the solution of (1) at $t = 0.2$ by using two steps of Euler's method with $h = 0.1$. Exact values are:

$$y(0.1) = 0.095806, \quad y'(0.1) = 0.923902, \quad y(0.2) = 0.186243, \quad y'(0.2) = 0.891722$$

6. (10 points) Mark each of the following statements as true (T) or false (F).
- (a) A problem is ill-conditioned if its solution is highly sensitive to small changes in the problem data.
 - (b) If x is any vector in \mathbf{R}^n then $\|x\|_1 \geq \|x\|_\infty$.
 - (c) Any nonsingular matrix A can be factored as $A = LU$ with L lower triangular and U upper triangular.
 - (d) When interpolating a continuous function by polynomials at equally spaced points on a given interval, the polynomial interpolants always converge to the function as the number of interpolation points increases.
 - (e) Given $n + 1$ data points $(x_0, y_0), (x_1, y_1), \dots, (x_n, y_n)$ with $x_0 < x_1 < \dots < x_n$ there is a unique cubic spline interpolating these points.