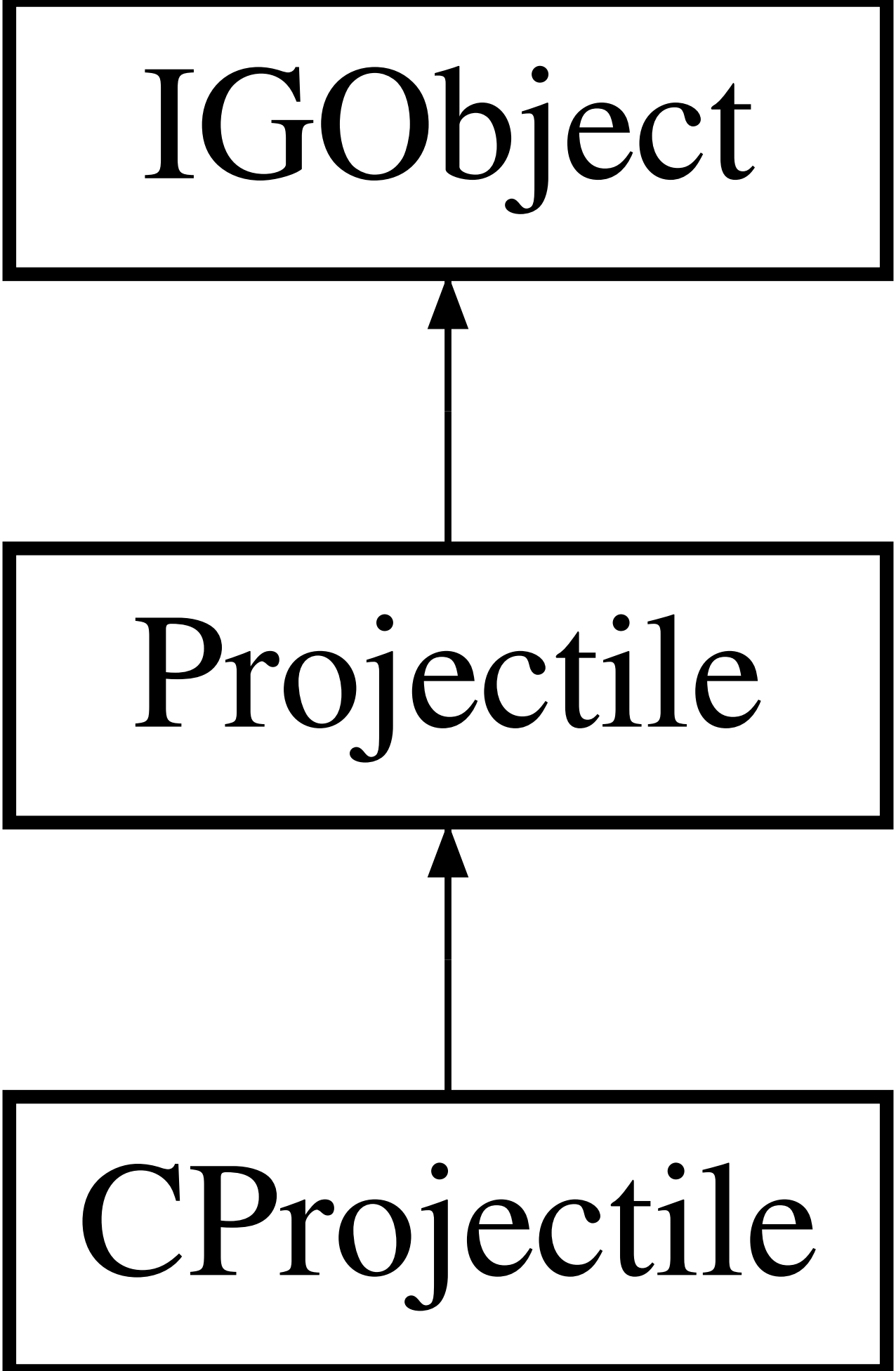
IGObject
Projectile
CProjectile