

Connection

- + Connection()
- + ~Connection()
- + create_server()
- + send_packet_reliable()
- + send_packet_unreliable()
- + broadcast_packet()
- + send_flush()
- + event_service()
- + event_type_connect()
- + event_type_receive()
- + event_type_disconnect()
- + create_client()
- + getLastConnection()
- + getPacketLength()
- + getPacketData()
- + getPeerId()