


Weapons::setRadius

CCharacter::CCharacter



```
graph LR; CCharacter[CCharacter::CCharacter] --> Weapons[Weapons::setRadius];
```

The diagram consists of two rectangular boxes. The box on the left is light gray and contains the text 'Weapons::setRadius'. The box on the right is white and contains the text 'CCharacter::CCharacter'. A dark blue arrow points from the right side of the white box to the left side of the gray box, indicating a call or relationship from the CCharacter constructor to the Weapons::setRadius function.