

Public Key Cryptography

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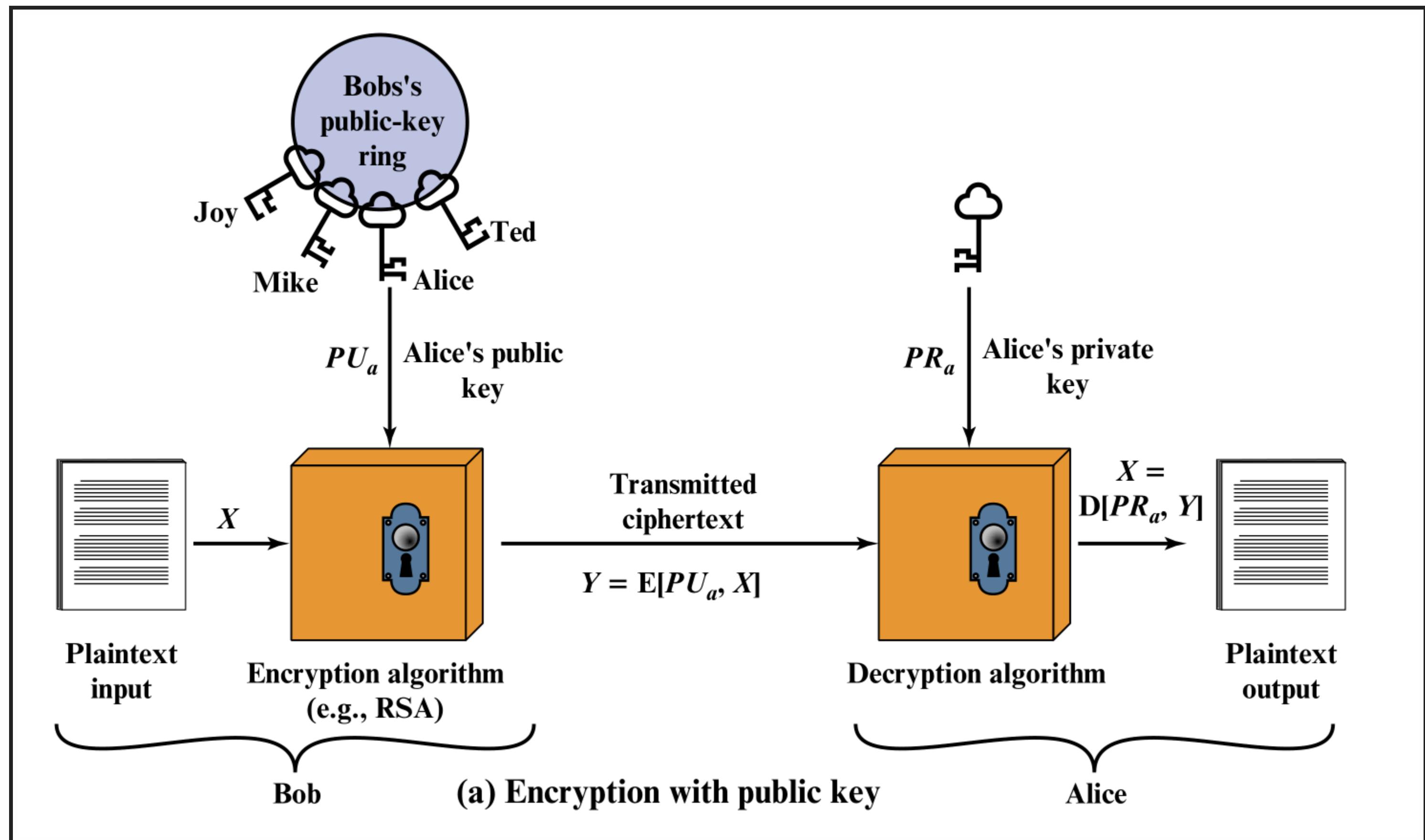
Lecture Week 07 – Mon 10 November 2025

- Reading: [Stallings, Chapter 9, Public-key cryptography and RSA](#)
- Symmetric ciphers, such as DES, and then AES, can provide excellent security, but rely on the distribution of *secret keys* between the parties.
 - How are these secret keys to be distributed in a secure and efficient way?
- Public-key cryptography, an asymmetric approach (different keys for encryption and decryption) solves this by using two keys,
 - a **public key** (which does not need to be kept secret) to encrypt messages,
 - and a **private key** (which must be kept secret, but which only the receiver needs) to decrypt messages.
- Public-key cryptography promises and enables something, which seems almost paradoxical. Suppose that
 - two parties, Alice and Bob, wish to communicate,
 - they have never met or communicated before, and do not have any access to pre-arranged secret keys,
 - **ALL** their communications can be intercepted and inspected by the eavesdropper, Eve,
 - nevertheless, using public-key techniques, Alice and Bob can exchange some initial unencrypted communications, and then pass into secure encrypted communication,
 - even though **ALL** their initial unencrypted communications were intercepted, read and understood by Eve.

- Discovered by Whitefield Diffie and Martin Hellman at Stanford University in 1976.
- Though in 1997, UK government declassified material revealing that James Ellis, Clifford Cocks and Martin Williamson, working at GCHQ, made the same discoveries earlier in the 1970s.
- Two problems are solved by these methods
 - encrypted communications without the need for secretly pre-arranged keys,
 - **digital signatures** enabling the cryptographic proof that a message was authored by the claimed author.

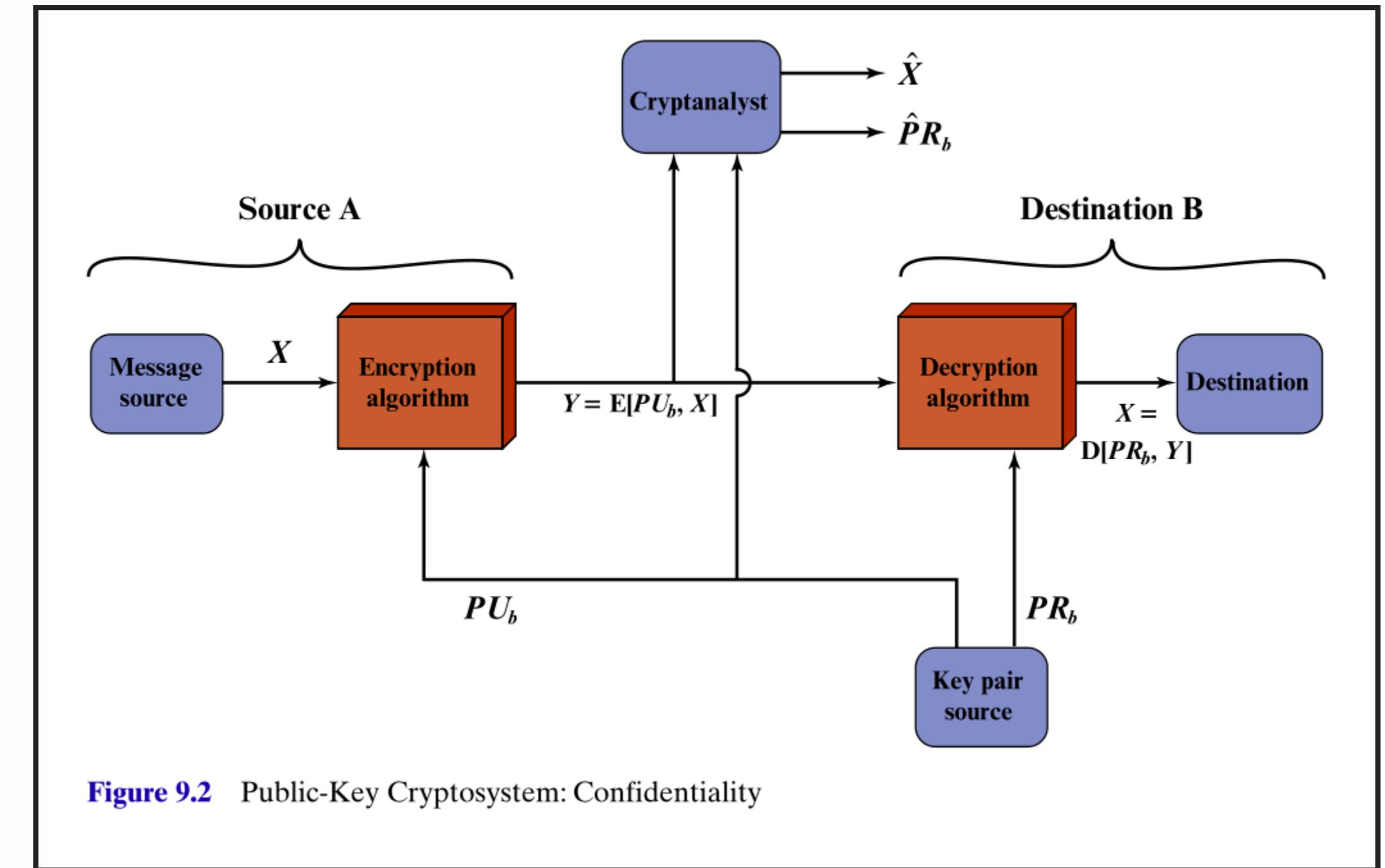
Basic principles / requirements

- A pair of related keys are generated by the user Alice, a **public key** PU_a , and a **private key**, PR_a .
- The public key is published for all to see.
- The private key is kept private and secure.
- Messages can be encrypted using this public key, and communicated to Alice.
- The messages can be decrypted by Alice using her private key.
- Details of the public key, encryption and decryption algorithms are all public.



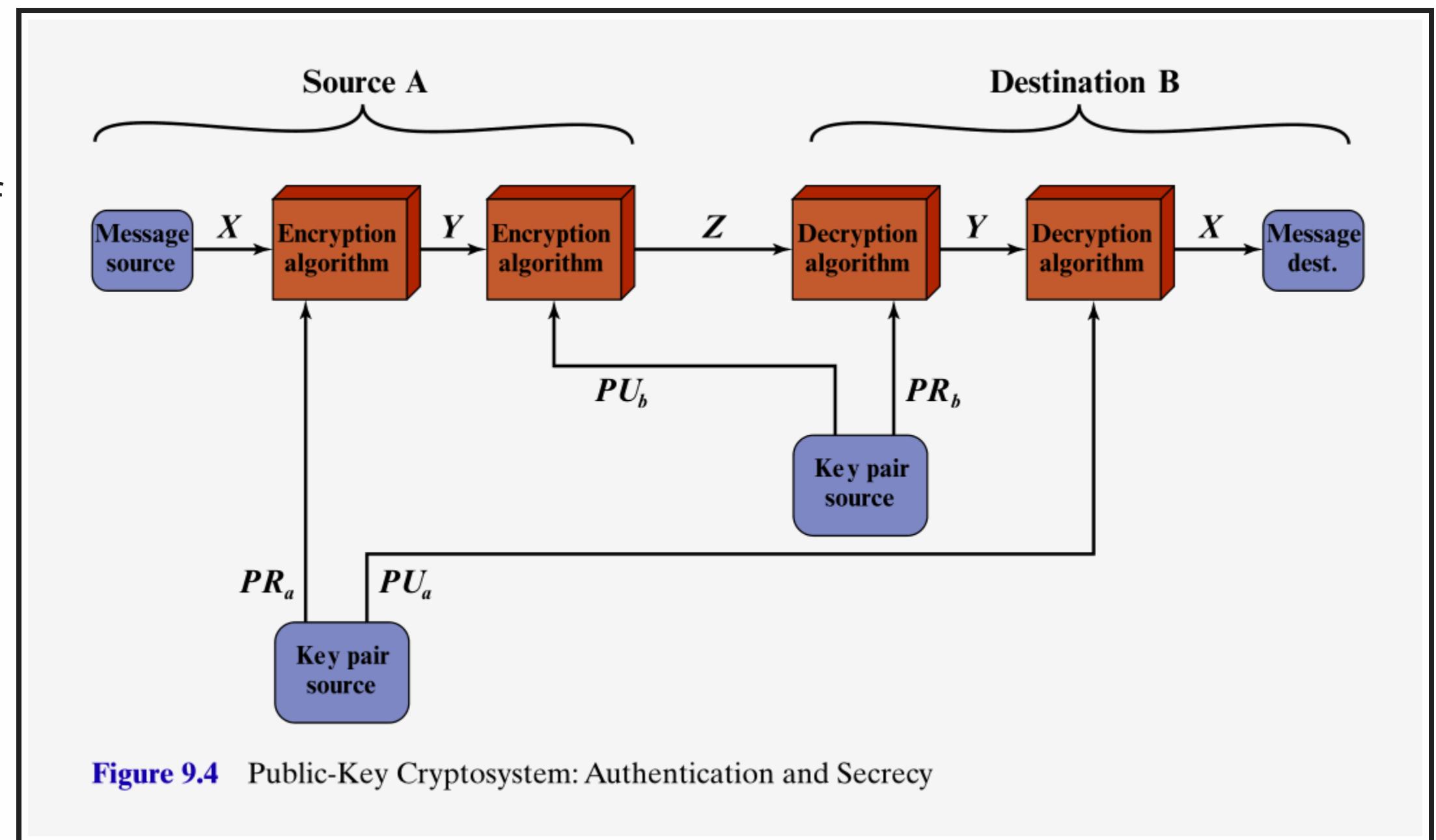
The eavesdropper's/cryptanalyst's task

- The cryptanalyst intercepts encrypted message Y and attempts to form estimates of the original plaintext X or the private key PR_b .



Outline of a digital signature approach

- Using keys of both sender and recipient can enable **authenticated** and encrypted communication.
- The receiver Bob is assured that only the holder of the private key corresponding to Alice's public key could have authored this message X .
- Alternatively, the middle encryption step can be skipped, and Alice can simply publish the encrypted message Y , which anyone can decrypt with her public key PU_a . Any such receiver is assured that only the holder of the private key corresponding to Alice's public key could have authored this message X .



- It is computationally easy for a party B to generate keys pairs PU_b and PR_b .
- It is computationally easy for a sender A , with the public key PU_b and plaintext M , to generate the corresponding ciphertext

$$C = E(PU_b, M).$$

- It is computationally easy for the receiver B to decrypt C using PR_b , to recover M as

$$M = D(PR_b, C) = D(PR_b, E(PU_b, M)).$$

- It is computationally infeasible for an adversary, knowing the public key PU_b , to determine the private key PR_b .
- It is computationally infeasible for an adversary, knowing the public key PU_b and ciphertext C , to recover the original message M .

While not essential, the following useful property is possessed by the RSA implementation of public-key cryptography.

- The two keys can be applied in either order, i.e.

$$M = D(PR_b, E(PU_b, M)) = D(PU_b, E(PR_b, M)).$$

This is all very nice to describe, but what exactly is the technology that can enable such a scheme?

- Discovered in 1978 at MIT by Ron Rivest, Ade Shamir and Len Adleman.
- It remains one of the most widely used general purpose public-key schemes.
- It deals with messages, or message blocks, encoded as integers in the range 0 to $n - 1$, for some suitably large n .
- Typical size for n might be 1024 bits, or around 309 decimal digits.
- RSA makes use of exponentials in modular arithmetic.
- The message M is an integer in the range $0 \leq M \leq n - 1$.
- The receiver chooses integers e and d , with the property that

Euler's Theorem:
 $M^{\phi(n)} \equiv 1 \pmod{n}$

$$ed \equiv 1 \pmod{\phi(n)},$$

- i.e. e and d are multiplicative inverses of each other modulo the Euler totient function value $\phi(n)$.
- The public key is $PU = (e, n)$, the private key is $PR = (d, n)$.
 - The plaintext M is encrypted as

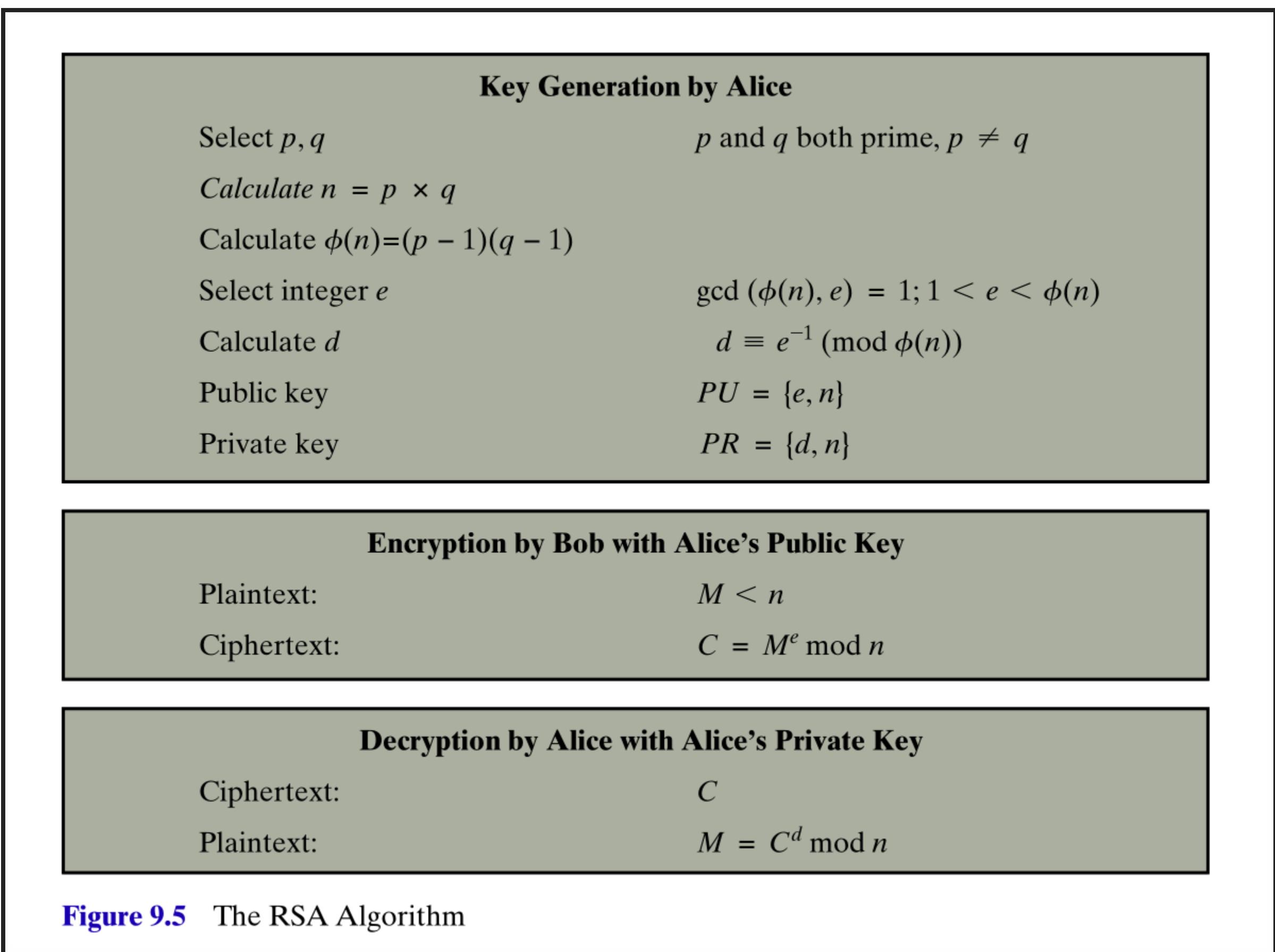
$$C = (M^e \pmod{n}).$$

- The ciphertext C is decrypted as

$$(C^d \pmod{n}) = ((M^e)^d \pmod{n}) = (M^{ed} \pmod{n}) = (M^1 \pmod{n}) = M.$$

- The security comes from the fact that computing $\phi(n)$ from n is **hard**. And $\phi(n)$ is needed in order to compute the pair e, d with the $ed \equiv 1 \pmod{\phi(n)}$ property.

- Figure on the right, from Stallings, outlines the procedure.



A small n example

- Extract from Stallings pg. 298, shows the calculations for an example based on a small n . Remember a typical size for n from real usage is circa 309 decimal digits.
- The Euler totient function value $\phi(n)$, when $n = pq$, for distinct primes p and q , is given by

$$\phi(n) = \phi(pq) = (p - 1) \cdot (q - 1).$$

- The reason that computing $\phi(n)$ from n is **hard** is that factoring n into the product $p \cdot q$ is hard. Given such a large n there is no easy way to discover its prime factors.
 - the best known algorithms for factoring integers will take a **long** time to factor n , given any realistic amount of computing power available.

1. Select two prime numbers, $p = 17$ and $q = 11$.
2. Calculate $n = pq = 17 \times 11 = 187$.
3. Calculate $\phi(n) = (p - 1)(q - 1) = 16 \times 10 = 160$.
4. Select e such that e is relatively prime to $\phi(n) = 160$ and less than $\phi(n)$; we choose $e = 7$.
5. Determine d such that $de \equiv 1 \pmod{160}$ and $d < 160$. The correct value is $d = 23$, because $23 \times 7 = 161 = (1 \times 160) + 1$; d can be calculated using the extended Euclid's algorithm (Chapter 2).

The resulting keys are public key $PU = \{7, 187\}$ and private key $PR = \{23, 187\}$. The example shows the use of these keys for a plaintext input of $M = 88$. For encryption, we need to calculate $C = 88^7 \pmod{187}$. Exploiting the properties of modular arithmetic, we can do this as follows.

$$88^7 \pmod{187} = [(88^4 \pmod{187}) \times (88^2 \pmod{187}) \times (88^1 \pmod{187})] \pmod{187}$$

$$88^1 \pmod{187} = 88$$

$$88^2 \pmod{187} = 7744 \pmod{187} = 77$$

$$88^4 \pmod{187} = 59,969,536 \pmod{187} = 132$$

$$88^7 \pmod{187} = (88 \times 77 \times 132) \pmod{187} = 894,432 \pmod{187} = 11$$

For decryption, we calculate $M = 11^{23} \pmod{187}$:

$$11^{23} \pmod{187} = [(11^1 \pmod{187}) \times (11^2 \pmod{187}) \times (11^4 \pmod{187}) \times (11^8 \pmod{187}) \times (11^8 \pmod{187})] \pmod{187}$$

$$11^1 \pmod{187} = 11$$

$$11^2 \pmod{187} = 121$$

$$11^4 \pmod{187} = 14,641 \pmod{187} = 55$$

$$11^8 \pmod{187} = 214,358,881 \pmod{187} = 33$$

$$11^{23} \pmod{187} = (11 \times 121 \times 55 \times 33 \times 33) \pmod{187} = 79,720,245 \pmod{187} = 88$$

- RSA involves using c, d that are multiplicative inverses of each other modulo $\phi(n)$.
- Multiplicative inverses are found using the extended Euclidean algorithm
 - If a is coprime to a modulus m , i.e. $\gcd(a, m) = 1$,
 - Run the extended Euclidean algorithm to find integer coefficients x, y satisfying

$$xa + ym = 1.$$

- Then the inverse is given by

$$a^{-1} \bmod m = (x \bmod m),$$

because

$$xa = 1 - ym \equiv 1 \pmod{m}.$$

- Factorization of large n is computationally **hard**
 - even when using advanced *number field sieve* factoring algorithms.
- But computational power increases and theoretical advancements should be expected to continue.
- The reaction to both these possibilities is to increase the size of n , to make factoring harder.
- Recent advice from standards agencies
 - NIST 2015 recommends key lengths of 2048 bits or longer.
 - EU Agency for Network ad Information Security 2014 recommends 3072 bits for future developments.
- Other guidance on choice of p, q is
 - p and q should be of similar digit length. So for a 1024-bit key, they should be chosen in the range

$$10^{75} \leq p, q \leq 10^{100}.$$

- both $p - 1$ and $q - 1$ should contain a large prime factor
 - $\gcd(p - 1, q - 1)$ should be small.
- However finding large primes is computationally hard, similar to factoring.
 - In practice, for choosing such large primes, probabilistic prime tests, such as the Miller-Rabin test, need to be used.
 - This test allows one to choose an integer which is *probably* a prime.
 - But this probability can be made arbitrarily close to 1, i.e. as near certain as one would like. (See chapter 2 of Stallings for details on Miller-Rabin test)