

Graduate Development & Employability

# Week 1


**Dr Killian O'Brien**

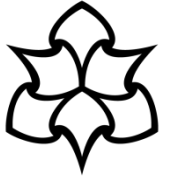
**[k.m.obrien@mmu.ac.uk](mailto:k.m.obrien@mmu.ac.uk)**

Office hours: Mon 14:00 – 15:00, Fri 14:00 – 16:00  
Call to DB 3.28 in the Dalton Building



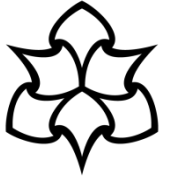
## Access your email

- Use MyMMU to access your email address
- Configure your email signature:
  1. Open Outlook web app
  2. Click on  and then 'View all outlook settings'
  3. Click on 'Compose and reply' and then 'New signature'
  4. Include your name, your course and your contact details
- Send an email to the person next to you



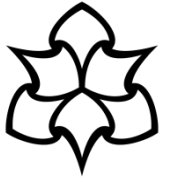
## Install the MyMMU app to your mobile device

- Search the Apple App store or Google Play store for 'MyMMU' and install the app
- Gives easy access to timetables, Moodle, email, Student hub etc.



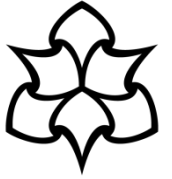
## Office 365

- Manchester Met students are given an Office 365 license.
- Look in the university's [Software Download Centre](#) for how to install on your own device.



## OneDrive

- You should store ALL files to your OneDrive folder
- Allows access to your [files from any device](#)
- Files are automatically backed up to the cloud
- The OneDrive app on your own computer will keep your files synced



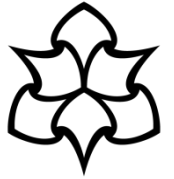
## Anaconda

- Suite of mathematics and data science apps including Python, Jupyter, Spyder and R
- Free to [download and install](#) onto your own computer



## MATLAB

- MATrix LABoratory – programming language designed for maths
- Free to Manchester Met students: [installation instructions](#)
- (also explore other software available to you through the university at the [Software Download Centre](#))
- Sign up for a [Mathworks account](#) – allows you to use [MATLAB online](#)



## Jumping in to LaTeX

- LaTeX is software for writing mathematical documents.
- In future weeks we shall introduce LaTeX and learn the basics of it.
- But let's be brave and jump right in!
  - Go to [overleaf.com](https://overleaf.com) and set up a free account.
  - Start a new blank project.
  - At this [link you](#) can view a short LaTeX document on Overleaf that typesets the proof we saw earlier.
  - Copy the LaTeX source into your project and adapt it so that it shows the proof that squaring preserves oddness.
  - Try typing up the other proofs from the lecture in LaTeX.