Demystifying E(3)-equivariant Neural Networks

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* Equal contribution

6.S898 Deep Learning Class project

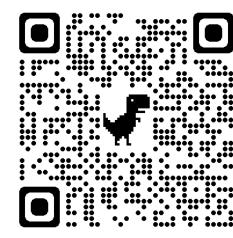




TTA: Tensor product ≈ learnable equivariant operation is the building block of equivariant NN.

Check out our interactive visualizations!





Poster

Interactive blog post

What are those?
Read through to discover!

Background & motivation -

- Due to the structural complexity and spatial variability of atomic systems, traditional Neural Networks (NN) rely on techniques such as data augmentation or feature engineering to make physically meaningful predictions of the materials properties.
- 2. This comes to the **expense of significant computational time** and **reduced information retention capabilities**.
- 3. **Geometrical tensors** that **respect Euclidean symmetry** (3D rotations, 3D translations, and inversion) have been found to be **an efficient data type for atomic systems**.
- 4. Equivariant 3D Euclidean symmetry-aware NN (e3nn) can be orders of magnitude more data-efficient than traditional NN due to their natural ability to operate on geometry and understand the given coordinate system.

References

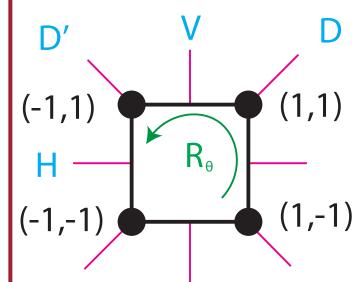
[1] M. Geiger and T. Smidt. "e3nn: Euclidean Neural Networks". [2] S. Batzner, A. Musaelian, L. Sun, M. Geiger, et al. E(3)-equivariant graph neural networks for data-efficient and accurate interatomic potentials.
[2] I. S. Novikov, K. Gubaev, E. V. Podryabinkin, and A. V. Shapeev. "The MLIP package: moment tensor potentials with MPI and active learning".

[3] A. Thompson, L. Swiler, C. Trott, S. Foiles, et al. "Spectral neighbor analysis method for automated generation of quantum-accurate interatomic potentials

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Concepts

Group Representation



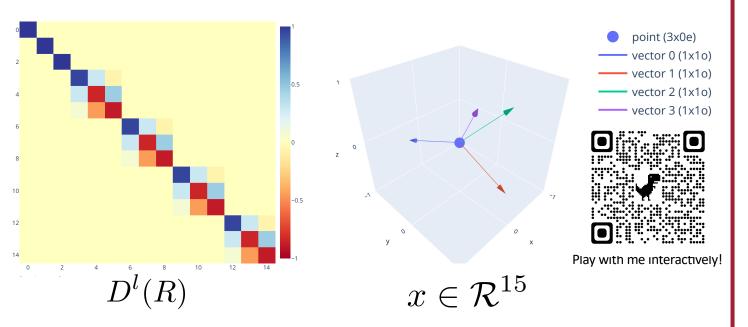
Each symmetry element \hat{s} can be represented by a matrix:

$$R_{90} = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \quad V = \begin{pmatrix} -1 & 0 \\ 0 & 1 \end{pmatrix}$$

Its acts on the square coordinates \vec{x} by matrix multiplication, and displace it to new coordinates $\vec{\hat{x}}$:

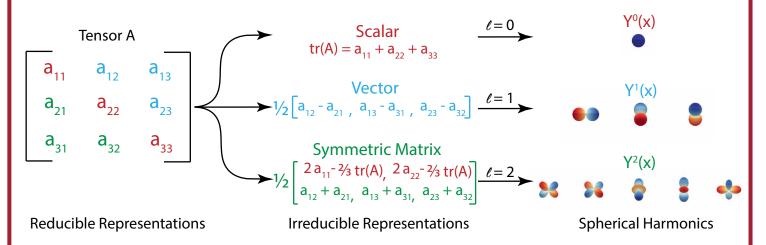
$$\vec{\hat{x}} = \hat{s}\vec{x}$$

Transformation under Euclidean Symmetries



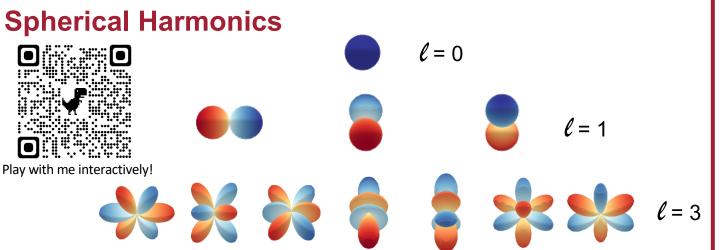
 Informing the network of the data types of its input tells him how things should transform under symmetry: under 3D rotation, a vector should rotate, a scalar feature should not, it is an invariant quantity.

Irreducible Representations



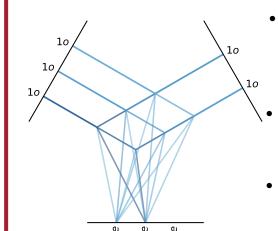
 In E(3)-equivariant NN, mathematical objects are further decomposed into irreps, approximated by spherical harmonics, which are equivariant objects.

— Concepts



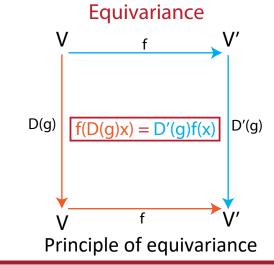
- Spherical harmonics $(Y^l(x))$ are **basis** for all equivariant polynomials on the sphere.
- Extending from unit sphere to R^3 , $Y^l(x)$ can be chosen to be polynomials of x.

Tensor Product with Learnable parameters



- Tensor product: the equivariant multiplication operation of two representations:
 - $x \otimes y$
- The **Irrep** forms of x, y decides the number of **pathways** for tensor products to take place.
- Each pathway of tensor product can be parametrized independently, serving as the building block for equivariant NN.

Equivariance and Polynomials

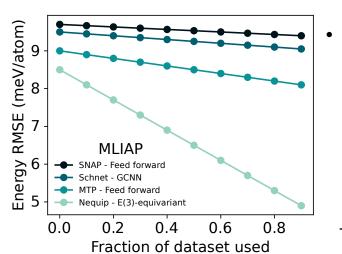


Let f, g be equivariant polynomials, then:

f+g is equivariant $f\circ g$ is equivariant $f\otimes g$ is equivariant

What's next...

MLIAP and Data efficiency



We will showcase the data efficiency of equivariant-NN by comparing its prediction performance with several non-equivariant interatomic potentials fitted with different-sized training dataset.

The figure shown on the left is just an illustration