

[all classes]

Overall Coverage Summary

Package	Class, %	Method, %	Line, %
all classes	48.2% (67/ 139)	30.2% (215/ 712)	44.4% (1174/ 2644)

Coverage Breakdown

Package ▲	Class, %	Method, %	Line, %
com.bitfire.postprocessing	0% (0/ 3)	0% (0/ 39)	0% (0/ 158)
com.bitfire.postprocessing.effects	0% (0/ 8)	0% (0/ 118)	0% (0/ 263)
com.bitfire.postprocessing.filters	0% (0/ 33)	0% (0/ 218)	0% (0/ 673)
com.bitfire.postprocessing.utils	0% (0/ 2)	0% (0/ 19)	0% (0/ 90)
com.bitfire.utils	0% (0/ 3)	0% (0/ 26)	0% (0/ 108)
edu.gvsu.cis.spacejourney	40% (6/ 15)	44% (11/ 25)	56.9% (29/ 51)
edu.gvsu.cis.spacejourney.component	72.7% (8/ 11)	90% (27/ 30)	87.1% (27/ 31)
edu.gvsu.cis.spacejourney.component.colliders	50% (1/ 2)	66.7% (4/ 6)	66.7% (4/ 6)
edu.gvsu.cis.spacejourney.component.gui	0% (0/ 3)	0% (0/ 5)	0% (0/ 7)
edu.gvsu.cis.spacejourney.desktop	0% (0/ 1)	0% (0/ 2)	0% (0/ 7)
edu.gvsu.cis.spacejourney.input	100% (1/ 1)	61.5% (8/ 13)	81.5% (22/ 27)
edu.gvsu.cis.spacejourney.level	100% (2/ 2)	91.7% (11/ 12)	89.3% (25/ 28)
edu.gvsu.cis.spacejourney.level.choreography	100% (4/ 4)	75% (12/ 16)	77.8% (21/ 27)
edu.gvsu.cis.spacejourney.level.choreography.events	100% (1/ 1)	66.7% (2/ 3)	96.9% (31/ 32)
edu.gvsu.cis.spacejourney.level.earth	100% (2/ 2)	100% (7/ 7)	100% (120/ 120)
edu.gvsu.cis.spacejourney.level.space	100% (2/ 2)	100% (7/ 7)	100% (152/ 152)
edu.gvsu.cis.spacejourney.managers	100% (2/ 2)	93.3% (14/ 15)	94.3% (33/ 35)
edu.gvsu.cis.spacejourney.screens	100% (12/ 12)	74.1% (40/ 54)	87.8% (294/ 335)
edu.gvsu.cis.spacejourney.screens.hud	100% (1/ 1)	100% (2/ 2)	100% (22/ 22)
edu.gvsu.cis.spacejourney.system	92.3% (12/ 13)	97.3% (36/ 37)	89.4% (295/ 330)
edu.gvsu.cis.spacejourney.util	72.2% (13/ 18)	58.6% (34/ 58)	69.7% (99/ 142)

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