## [ all classes ]

## Overall Coverage Summary

Package	Class, %	Method, %	Line, %
all classes	74.6% (44/ 59)	70.4% (178/ 253)	83.5% (802/ 961)

## **Coverage Breakdown**

Package	Class, %	Method, %	Line, %
edu.gvsu.cis.spacejourney	28.6% (4/ 14)	33.3% (7/ 21)	42.9% (15/ 35)
edu.gvsu.cis.spacejourney.desktop	100% (1/ 1)	50% (1/ 2)	87.5% (7/ 8)
edu.gvsu.cis.spacejourney.entity	100% (7/ 7)	83.7% (36/ 43)	89.8% (149/ 166)
edu.gvsu.cis.spacejourney.entity.collectible	66.7% (2/ 3)	83.3% (5/ 6)	88.6% (31/ 35)
edu.gvsu.cis.spacejourney.entity.enemy	100% (2/ 2)	57.1% (8/ 14)	86.1% (62/ 72)
edu.gvsu.cis.spacejourney.entity.movement	66.7% (2/ 3)	60% (3/ 5)	60% (3/ 5)
edu.gvsu.cis.spacejourney.entity.projectile	100% (2/ 2)	80% (8/ 10)	88.9% (40/ 45)
edu.gvsu.cis.spacejourney.gui	0% (0/ 1)	0% (0/ 1)	0% (0/ 1)
edu.gvsu.cis.spacejourney.input	100% (3/ 3)	55.6% (15/ 27)	69.2% (74/ 107)
edu.gvsu.cis.spacejourney.level	100% (2/ 2)	81.2% (13/ 16)	80% (24/ 30)
edu.gvsu.cis.spacejourney.level.choreography	100% (4/ 4)	75% (12/ 16)	74.1% (20/ 27)
edu.gvsu.cis.spacejourney.level.choreography.events	100% (1/ 1)	66.7% (2/ 3)	91.7% (11/ 12)
edu.gvsu.cis.spacejourney.level.one	100% (1/ 1)	100% (4/ 4)	95.1% (39/ 41)
edu.gvsu.cis.spacejourney.managers	100% (4/ 4)	92% (23/ 25)	93.9% (62/ 66)
edu.gvsu.cis.spacejourney.screens	100% (5/ 5)	73.7% (28/ 38)	89.2% (207/ 232)
edu.gvsu.cis.spacejourney.screens.backgrounds	100% (2/ 2)	69.2% (9/ 13)	82.9% (34/ 41)
edu.gvsu.cis.spacejourney.screens.hud	100% (1/ 1)	100% (2/ 2)	91.7% (22/ 24)
edu.gvsu.cis.spacejourney.util	33.3% (1/ 3)	28.6% (2/ 7)	14.3% (2/ 14)

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