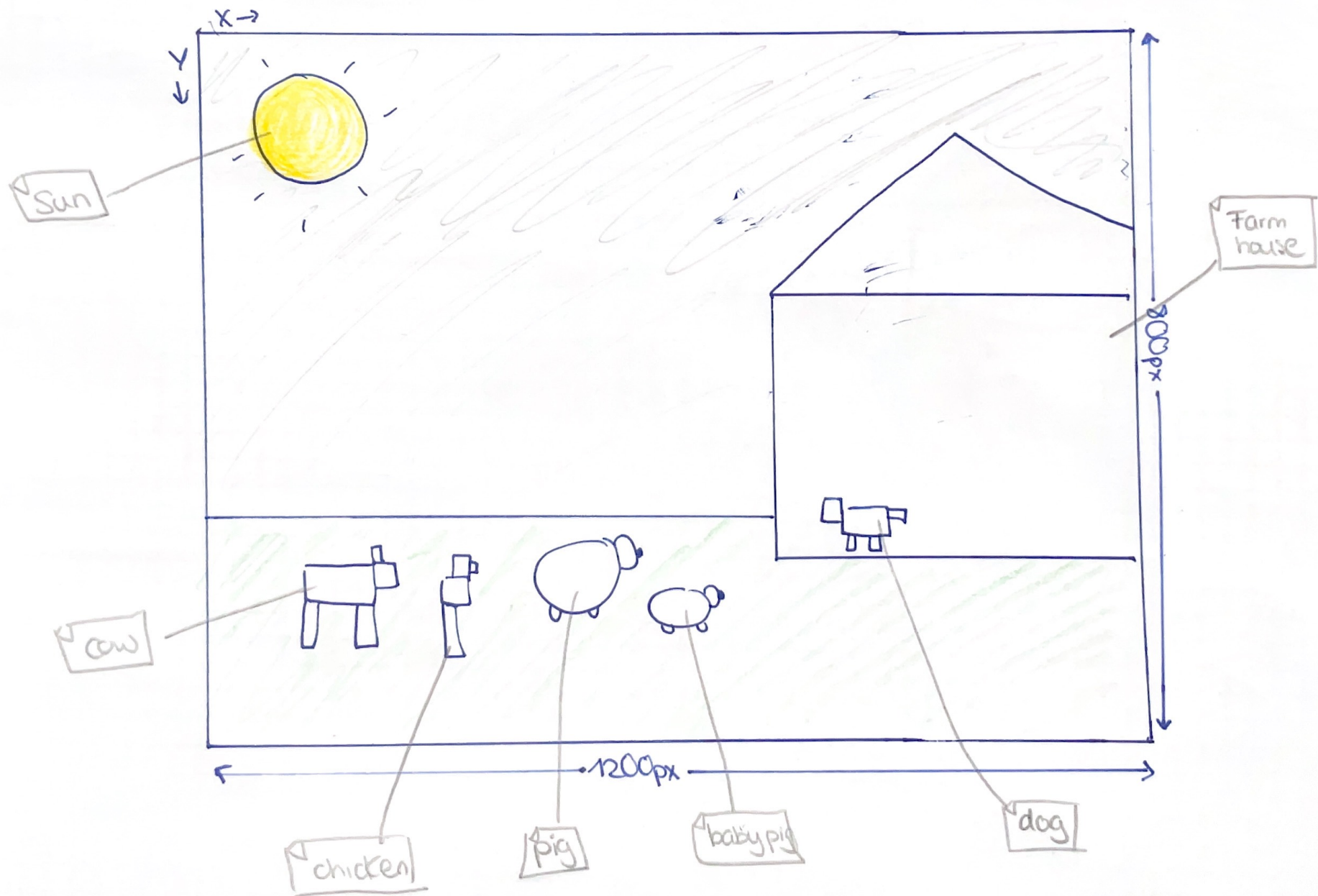
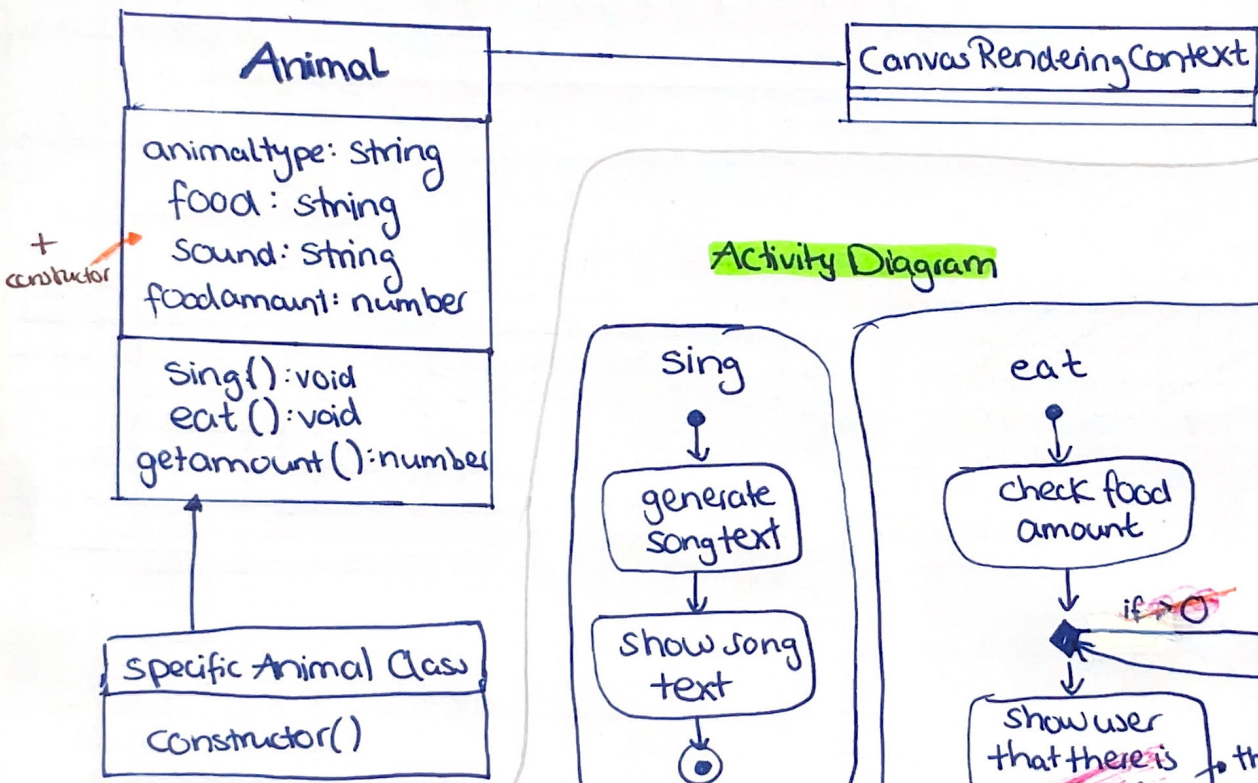


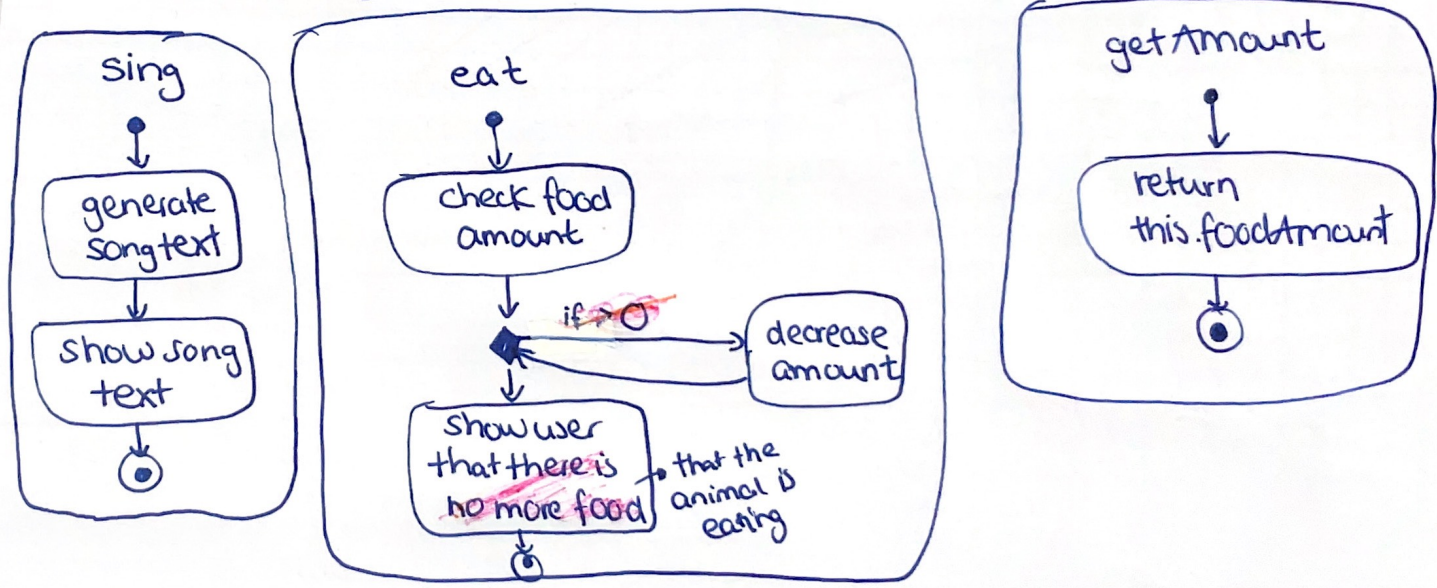
# UI Scribble: Old Macdonald's Farm



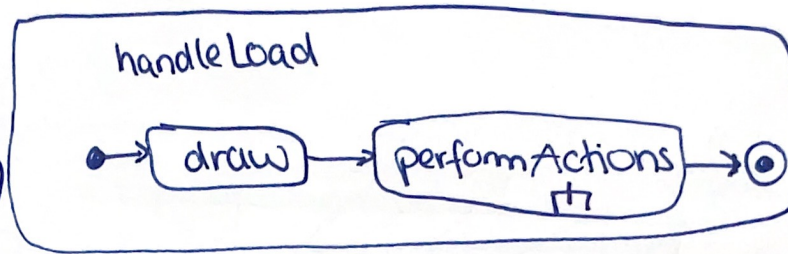
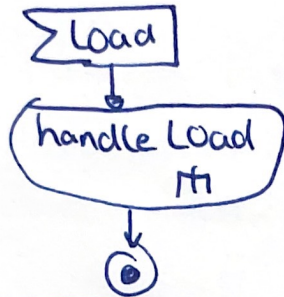
# Class Diagram: Old MacDonalds Farm



## Activity Diagram







let cow = new Cow  
 let chicken = new Chicken  
 let pig = new Pig  
 let baby pig = new Pig  
 let dog = new Dog

