Goran Voinovski
Mobile Application Developer

Software Engineer with 5 years of professional experience in the field of Mobile app development. Goran has worked in several different industries, such as finance, journalism, tourism, and e-commerce. He has worked in all parts of the application development lifecycle, including analysis, design, development, deployment, as well as bug fixing and supporting the existing solutions. Goran has deepest experience with Native Android application development, and has also worked with React Native, Kotlin, XML, Flutter, Gradle, Crashlytics, Firebase, Android Studio, Junit, Postman, PowerMockito and Git.

Goran is always interested in learning new technologies and is fast to adapt to new technologies and application areas. He loves to solve technical problems, and to create applications with great user experience in focus.

Techniques

- Mobilapplikationer
- Android Java
- Android Kotlin
- Google Android SDK
- reactNative
- Flutter Android/iOS
- Firebase Crashlytics
- Firebase Real-Time Database
- MVVM
- Expo
- Expo SDK
- Git
- SQLite

Experience

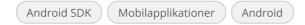|	
Oct 2022 - Ongoing	**React Native Developer** Polar Cape Working on development of new application from scratch, using React Native. Purpose of the app is for taking notes to phone. reactNative

Sep 2021 - Jul 2022 Skopje	**Mobile Application Developer** B/S/H A project realized for B/S/H Home Connect in order to extend the software component that enables their supported devices for the users of the Deutsche Telekom QIVICON platform. B/S/H Home Connect provides an API that allows monitoring and control of home appliances while exposing device functionalities in an abstract way, making it possible for third parties to integrate a great number of appliances from different manufacturers (e.g. Bosch, Siemens, etc.) in a common way without caring about specific make and model behavior. Android SDK Mobilapplikationer Android

Aug 2021 - Jul 2022 Skopje	**Mobile Application Developer** MusalaSoft A platform which consists of iOS and Android clients that can self-update and display various server driven HTML/JavaScript content. The server component supports the native iOS and Android applications as well as the HTML/JavaScript based applications that are served. Mobilapplikationer Android SDK Server side APIs HTML JavaScript

Jul 2021 - Sep 2021 Dublin	**Android Developer** Savvy Connects Connect System is a multi-currency processing engine that can be deployed in SaaS, PaaS, or Enterprise configuration. It manages all gift, reward and promotions requirements.

May 2021 - Jul 2021	**Android Developer**
	Vivacom – TVGO
	Vivacom TVGO is a project in line with Vivacom's intentions to expand into providing IPTV content. The applications utilize the already existing framework for IPTV distribution over Set-Top-Boxes. There are two primary fronts upon which the applications are targeted to be used by subscribers – Web and Mobile.
Sep 2020 - Mar 2021 Czechowice-Dziedzice	**Android Developer**
	Octopus
	Android application developed for Octopus. It is an application used by journalists in Czech Republic to organize their news, assignments, stories, and time schedule. Built in Java, for offline use it is using SQLite database and the calls to the server are done in a separate module in the application.
Mar 2017 - Mar 2021 Skopje	**Android Developer**
	Grouper
	Android application developed for Grouper. It is a shopping application for selling products with coupons and discounts. It is being widely used by citizens in Macedonia and Kosovo. Built in Java, it uses libraries like Retrofit, Butterknife, Picasso, Google Maps, StickyListView etc.
Mar 2017 - Mar 2021	**Android Developer**
	TopYa
	Android application developed for TopYa. It is an application that is used by students and teachers in USA that helps them promote their sport skills or to find young talents in sports like soccer, basketball, volleyball etc. It is built in Java, it uses libraries like Retrofit, Butterknife, Picasso, StickyListView etc. It also uses the android camera feature to record videos so they can be posted in the app section.
Dec 2018 - Aug 2020	**Android Developer**
	Zipmex
	Android application developed for Zipmex. It is an application used for trading crypto currencies. Built in Java, used libraries are Flow, QR Scanner, Apollo, Onfido etc.
Oct 2019 - Jul 2020	**Android & Flutter Developer**
	TopYa
	Android application developed for TopYa. It is an application used by zoo visitors to capture images with their phone camera to be recognized by the AR kit so they can open new worlds and prizes. Built in Kotlin and Flutter, uses libraries like Google AR Kit.

| Apr 2019 - Nov 2019 | **Android Developer** |
| Skopje | |

GSIX

Android application developed primarily for private use in Gsix software company. It is an application to organize the non-working days and the holidays. Built in Kotlin, uses Firebase Login and Firebase Realtime Database.

| Feb 2018 - Jan 2019 | **Android Developer** |
| Skopje | |

Stobi

Android application developed for Brainster. It is an application to help the communication for people with hearing impairments. Built in Java, uses libraries like Glide to show gif images.

Employers

PolarCape	Jul 2022 - Ongoing
MusalaSoft	Mar 2021 - Jul 2022
GSIX	Mar 2018 - Mar 2021

Education

Sports High School (High School) Metodi Mitevski - Brico (Skopje)	1999 - 2003

Courses and Certifications

Android Development Brainster	2018
Android Development Semos Education Course for Android development	2017

Skills

④ Advanced

Android Java Android Kotlin Android Studio Firebase Crashlytics Firebase Real-Time Database

Google Android SDK MVVM

③ High Competence

Expo Expo SDK Flutter Android/iOS Git reactNative SQLite

Languages

English   Professional working proficiency