

# ANDROID ENGINEER

# VICTOR CHIJIOKE ELEZUA

## PERSONAL PROFILE

I am an innovative software engineer who is particular about good UI/UX, clean code, and right development standards. I can bring the best of both worlds thanks to my technical training and previous work as a software engineer.

I enjoy learning about cutting-edge software design techniques and new tools so that I may use them to create innovative mobile experiences. Building thriving tech communities and contributing to open source are two other things I'm enthusiastic about.

# **AREAS OF EXPERTISE**

- Java, Kotlin, Android SDK and Flutter, RxJava, Coroutines, Flow, LiveData MVVM, ExoPlayer, Media player, Retrofit and Volley.
- Spring boot, ExpressJS and Firebase experience.
- Working knowledge of cloud platforms, CI/CD tools and collaboration skills
- Working knowledge of common design patterns, data structures and algorithms.

### **OTHER SKILLS**

- Great communication skills
- Can convert UI into usable interfaces
- Detail oriented
- Excellent problem solver
- Willingness to learn new relevant skills

## **GET IN CONTACT**

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## **WORK EXPERIENCE**

#### ANDROID ENGINEER (CONTRACT)

Software Business Solutions Consulting (FCMB) | January, 2023 - Present

- Lead the development of utility cards feature.
- Lead the development of Cheque feature on the mobile app.
- Worked to deliver card tokenization feature to enable users securely process their transactions in third party online platforms.
- General maintenance and bug fixes in order to achieve a seamless user experience for user retention.

# ANDROID ENGINEER (CONTRACT)

uLesson Education | Contract | May, 2022 - November, 2022

- Optimize user interfaces and improve stability of Android application for millions of users.
- · Lead the redesign of the new dashboard interface.
- Improved the homework help chat experience which lead to higher conversion of premium users.
- Improved stability of single and multiplayer games.
- · Worked on implementing data free usage for premium users.
- Increased app compatibility for various device configurations which improved product adoption by customers and partners.
- Collaboration with teammates to implement new logic, use cases and features.
- General maintenance and bug fixes in order to achieve a seamless user experience for user retention.

## ANDROID ENGINEER

Scholarly Educational Software | February, 2021 - July, 2022

- Lead the implementation of the notes feature inspired by Notion.
- Worked in a team of mobile engineers to develop the Scholarly Affiliate app.
- Translation of designs into simple, responsive and usable interfaces
- Upgrade and maintenance of database versions
- Collaboration with teammates to implement new logic, use cases and features.
- General maintenance and bug fixes in order to achieve a seamless user experience for user retention.

# SOFTWARE ENGINEER, ANDROID

Claritae | September, 2020 - March, 2021

- Translation of designs into simple, responsive and usable interfaces
- Working with cross functional team to build B2B enterprise logistics solutions for companies.
- Collaboration with teammates to implement new logic, use cases and features.
- General maintenance and bug fixes.

# MOBILE (ANDROID/FLUTTER) DEVELOPER(FREELANCE)

UpWork | April, 2021 - August, 2021

 Worked directly with many clients to deliver on great android apps suited for their need.

#### ANDROID DEVELOPER (CONTRACT)

Insecta Studios | Contract | May 2021 - July, 2021

- Developed pixel-perfect and responsive Android user interfaces for clients.
- Implement custom views for custom branded UI components.

#### ANDROID DEVELOPER (FREELANCE)

Tunga | 2020 - 2021

- Worked directly with over 10+ clients to deliver on great android apps suited for their needs
- Modified existing apps to correct errors and optimize efficiency
- Prepared detailed reports
- Collaborated with a diverse team across Africa to deliver desired solution to our clients.

#### ANDROID DEVELOPER

Softwork Education | May 2018 - April, 2021

- Built user interface.
- Integrated payment and other necessary API's.
- Implemented video streaming functionality.
- · General maintenance and bug fixes.

# FREELANCE MOBILE DEVELOPER

June 2017 - August, 2018

Developed mobile applications for local businesses and clients.

# **EDUCATION HISTORY**

## FEDERAL UNIVERSITY OF TECHNOLOGY, OWERRI (2016 - 2021)

Bachelor of Technology, 2021

- Member, core team, Developer Students Clubs (DSC), FUTO
- · Github student developer
- Member, Microsoft Tech Community

## **GOOGLE AFRICA DEVELOPER SCHOLARSHIP**

Earned Google Associate Android Certification, 2021

- Earned Top Learner Badge for outstanding performance during the scholarship (2020).
- Served as a Mentor to other learners in the Android track (2019, 2020).

# ANDELA LEARNING COMMUNITY

Android basics, May, 2018

- Learnt about XML views, layout and basic java using Udacity platform.
- Completed course content
- Earned certification

## ANDELA LEARNING COMMUNITY

Android intermediate, August, 2018

- Became a Local Community Ambassador/Mentor
- Learnt more about the Android platform; Multi screens, networking, multi-threading and data storage.
- Completed course content.
- Farned certification.

# **CERTIFICATIONS, HONOURS & AWARDS**

- Android Developer Beginner Bundle, May, 2018
- Android Developer Course, August, 2018
- Mobile Web Specialist Course, August, 2018
- Community Mentor, Google Africa Scholarship, October, 2018
- Top learner, Google Africa Developer Scholarship, 2020
- Google Associate Android Developer Certification, April, 2021