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Recommendation System Application Development by using Association Analysis Apriori Algorithm

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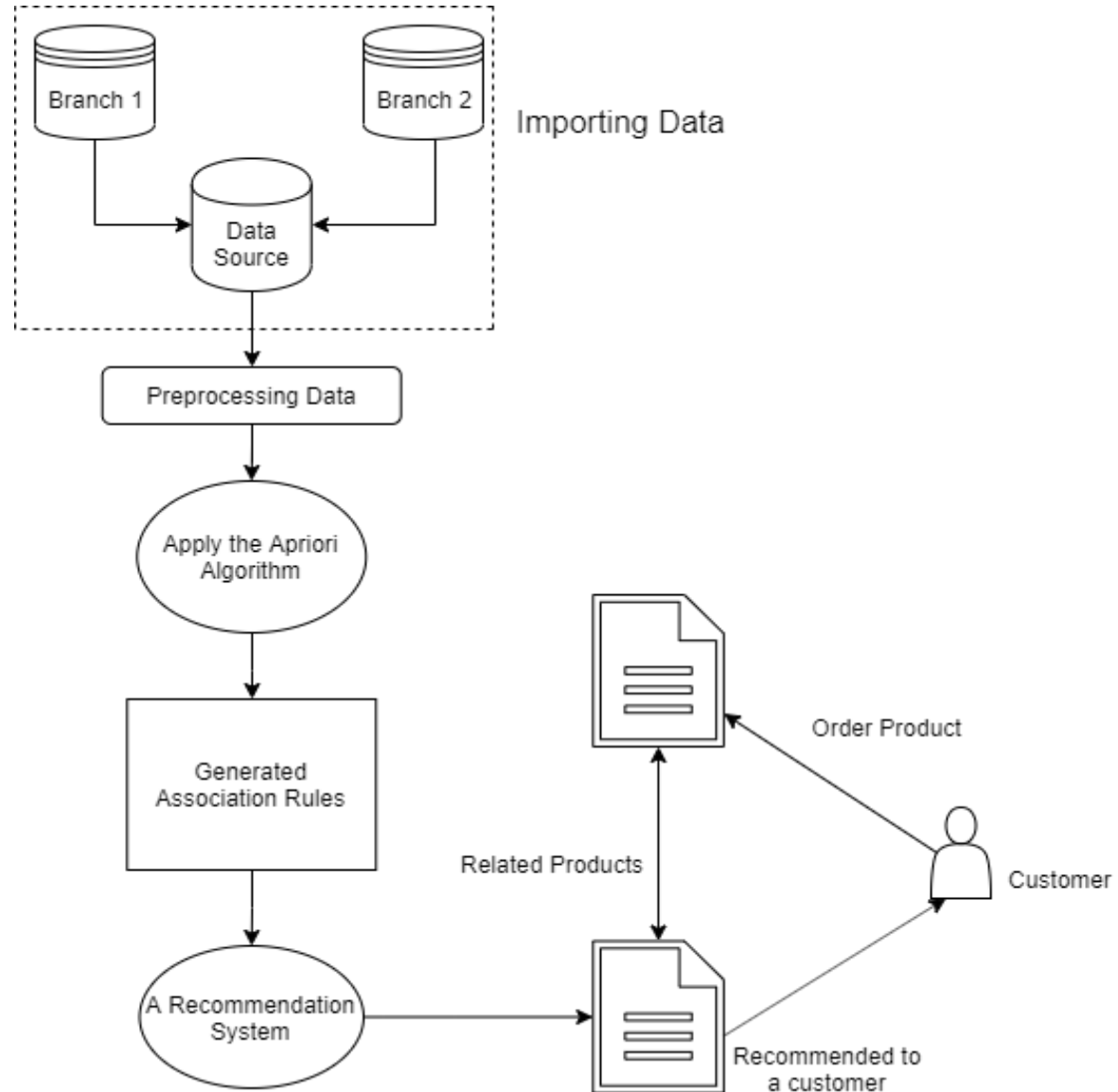
Introduction

- What is recommendation system (RS)?
- What is association analysis?
- Problem Statement
 - Mining purchasing patterns allows retailers to better customize promotions and store settings.
 - The analysis of their customer data are useful for understanding the purchasing behavior of retail businesses.
- Aims and Objectives of the Study.
 - Proposed the architecture of association item analysis for the RS.
 - Developed and conducted experiments of RS by using Apriori.

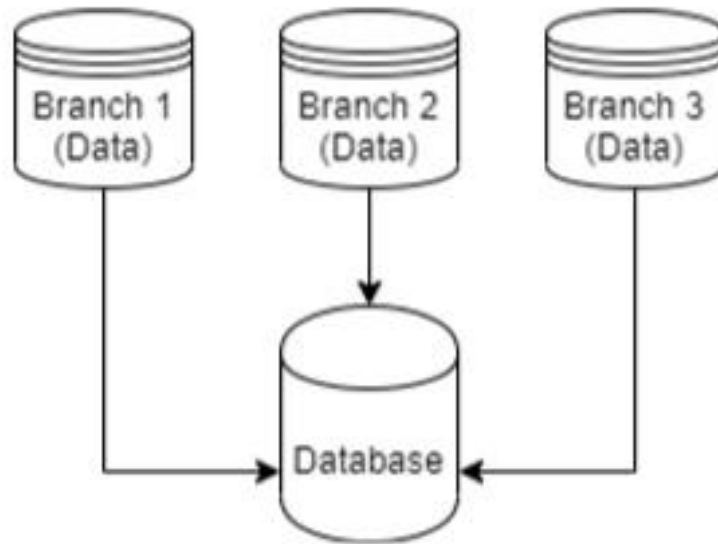
Literature Reviews

- Bendakir and Aimeur, 2006: *Proposed a course recommendation system based on association rules for students.*
- Chellatamilan, 2011: *Proposed an idea for building a recommendation system for the e-Learning system.*
- JinHyun, et al., 2016: *Implemented the mobile coupon recommendation system.*
- Shadi, et al., 2018: *Proposed a new recommender framework for requirements engineering.*
- Aijaz, et al., 2018: *Proposed technique for recommender system be using Opinion Based.*

➤ System Overview



➤ Importing Data



TID	Item
T1	ESPRESSO
T1	SUGAR
T1	NEWSPAPER
T2	ESPRESSO
T2	SUGAR
T2	COLA
...	...

Methodology – Cont.

➤ Preprocessing Data

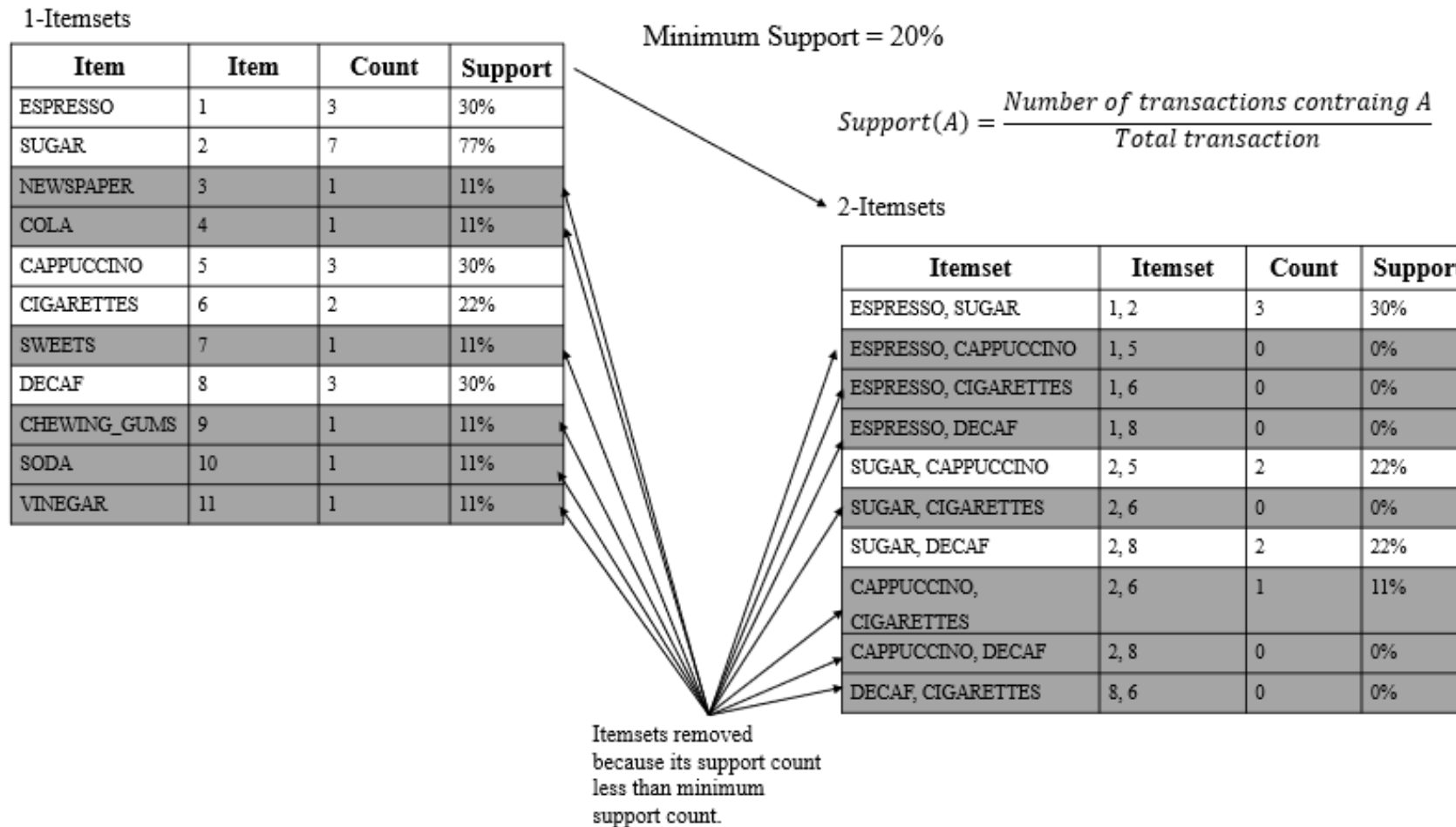
- Format transaction data to algorithm formation.
- Labeled the item as a number.

TID	Items	Item Label
T1	ESPRESSO, SUGAR, NEWSPAPER	1, 2, 3
T2	ESPRESSO, SUGAR, COLA	1, 2, 4
T3	ESPRESSO, SUGAR	1, 2
T4	CAPPUCCINO, CIGARETTES	5, 6
T5	CAPPUCCINO, SUGAR	5, 2
T6	CAPPUCCINO, SUGAR, SWEETS	5, 2, 7
T7	DECAF, SUGAR, CHEWING_GUMS	8, 2, 9
T8	DECAF, SODA, VINEGAR	8, 10, 11
T9	DECAF, SUGAR, CIGARETTES	8, 2, 6

Methodology – Cont.

➤ Apriori Algorithm – Cont.

- The high level of frequent itemset generation for the Apriori.



➤ Association Rule Generation

Minimum Confidence = 60%

$$\text{Confidence}(A \Rightarrow B) = \frac{\sum \text{transaction contain } A \ \& \ B}{\sum \text{transactions contain } A}$$

Rules	Rules	Support	Confidence
$\{ESPRESSO\} \Rightarrow \{SUGAR\}$	$\{1\} \Rightarrow \{2\}$	$3/9 = 30\%$	$3/3 = 100\%$
$\{DECAF\} \Rightarrow \{SUGAR\}$	$\{8\} \Rightarrow \{2\}$	$2/9 = 22\%$	$2/3 = 66\%$
$\{CAPPUCCINO\} \Rightarrow \{SUGAR\}$	$\{5\} \Rightarrow \{2\}$	$2/9 = 22\%$	$2/3 = 66\%$

Experiments

➤ Environmental Setup

Hardware	Software
Processor: Intel Core i5-5200U CPU @ 2.20GHz, 2 Core(s)	Windows 10 x64 Enterprise version 1809
RAM: 16GB	Python 3.7
	PyQT5 (for GUI).
	Microsoft VS Code

➤ Datasets

Dataset	Total Transaction	Avg. item/transaction
Dataset 1	4, 444	10
Dataset 2	16, 466	10

Experiments – Cont.

- Measurements
 - Time/Size
- Results

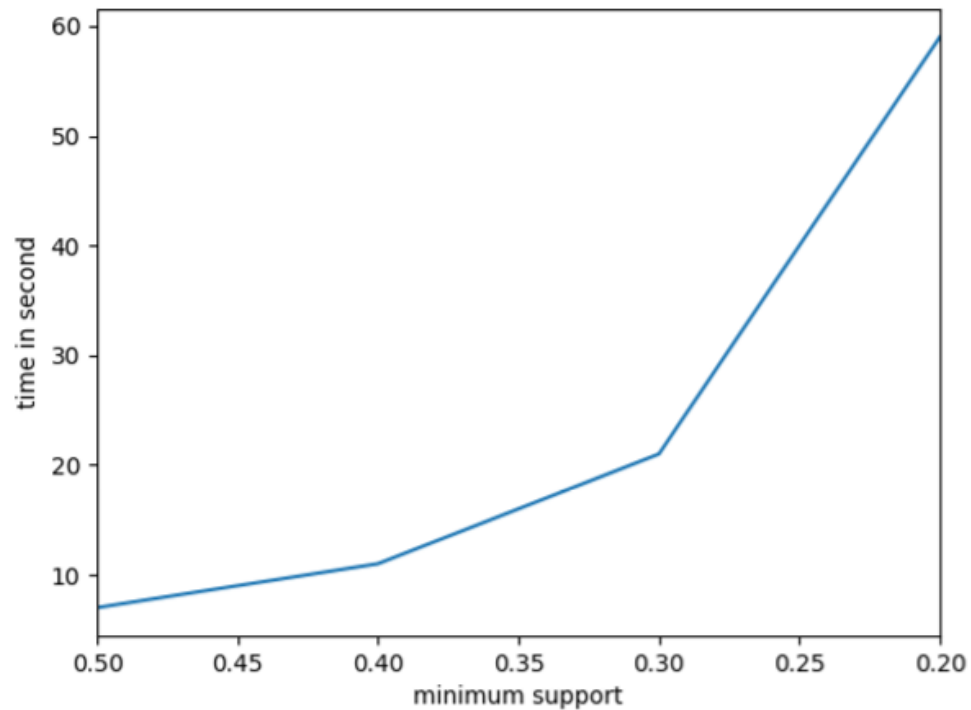


Figure 5. Response time of frequent itemset generation for Dataset1.

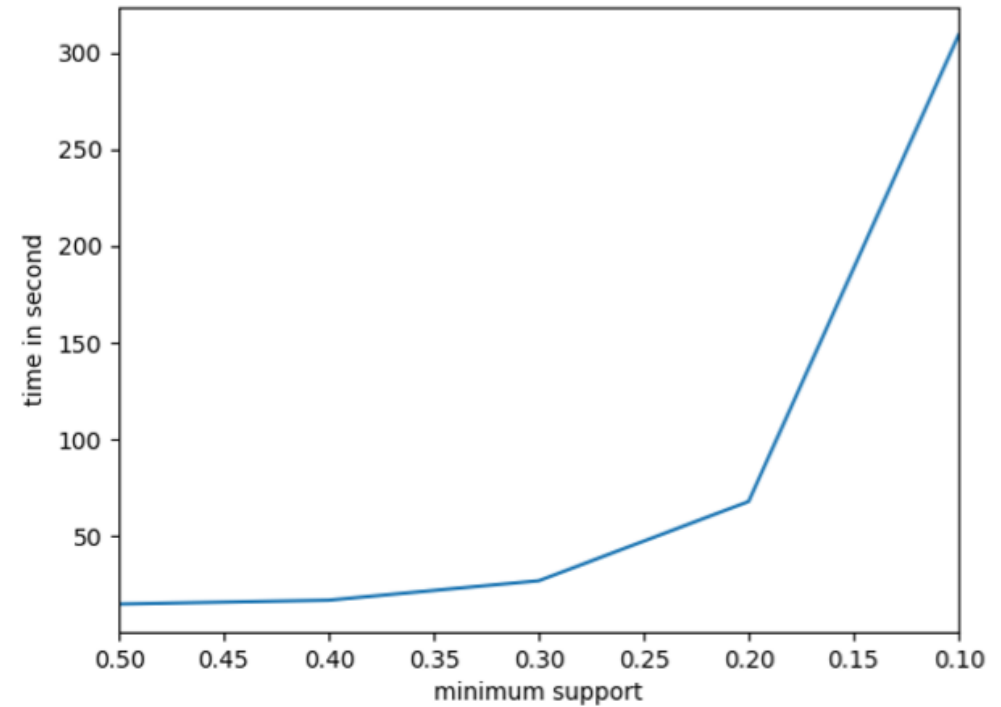


Figure 6. Response time of frequent itemset generation for Dataset2.

Conclusions & Future Works

➤ Conclusions

- Proposed an architecture for association item analysis for RSs.
- Developed and conducted experiment of RS by using Association Analysis Apriori Algorithm.
- The results can provide recommended a new item to customers by understanding historical transaction data.

➤ Future Works

- Make a library for recommend product to customers by using association items from our proposed frameworks.

Thank You

Q&A