

Tennis court and rackets

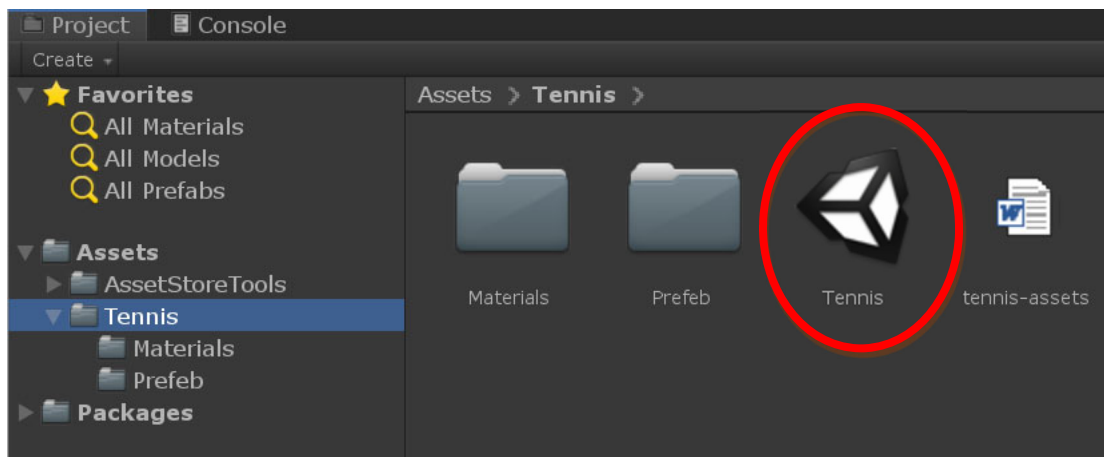
Description:

This asset contains a complete set of tennis props for your tennis game, including:

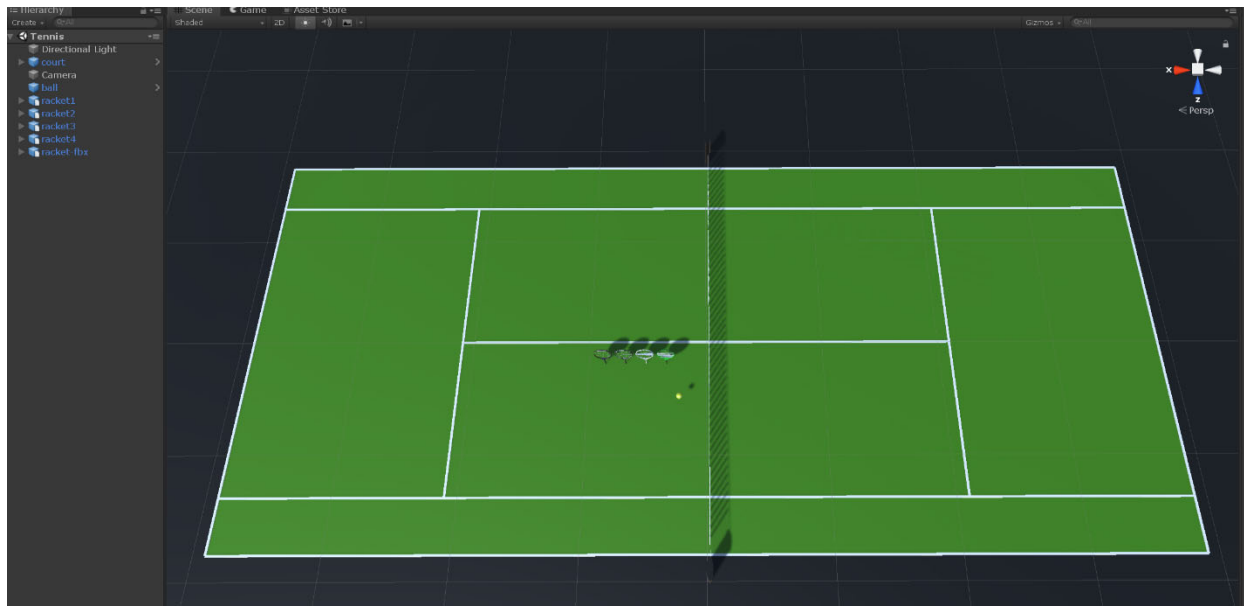
1. A tennis court, the court sizes are based on real tennis court sizes. It includes the full court and the net.
2. A tennis ball, textured and enlarged.
3. Four tennis rackets, separated to left, right, head and handle parts. Each part can be separated textured. Models can be re-textured for your own design.

How to use:

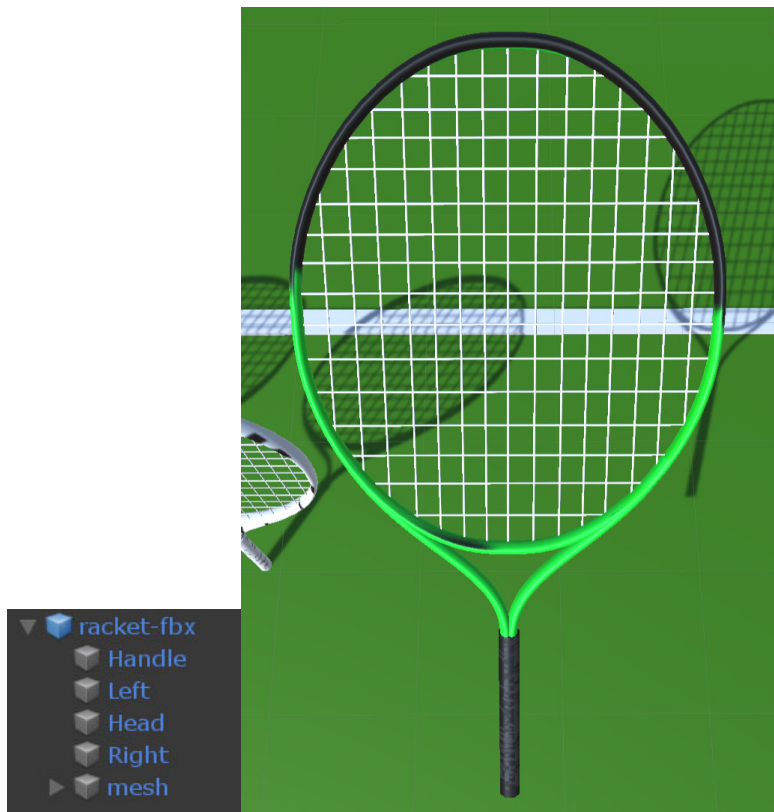
1. Choose the Tennis.scene from project window.



2. The scene view will show the tennis court, ball and 4 rackets.



3. Each racket has 5 segments, the head, handle, left and right arms, and the mesh. The segments can be individual textured.



4. The court sizes are based on real tennis court sizes. The net and court pieces have box collider for collision detection.



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