

## INFO



### Name

Kim Lien Truong



### Phone

(+61) 449 909 077



### Email

kimtruong1999@gmail.com

## LINKS



### Portfolio

kimtruong.myportfolio.com



### LinkedIn

linkedin.com/in/kim-t-designer

## TECHNICAL SKILLS

### Languages

Python, Java, C#, HTML, CSS, Javascript, Arduino, p5.js, SQL

### Software

3DS Max, Adobe Creative Suite (Photoshop, Illustrator, After Effects), Figma, Balsamiq Mockups, Unity Game Engine

### Industry Knowledge

UX/UI Design, Interaction Design, Web Design, Design Processes and Methods, Agile Thinking

## SOFT SKILLS

### Leadership

Developed through co-leading CSIRO's Data61 Vacation Scholar research project, Max Potential Leadership Program as both a mentee and a coach, and university projects.

### Collaboration

Developed through working with diverse roles such as software developers, HCI researchers and designers as well as diverse backgrounds during an international exchange research project in Shanghai, China.

### Proactivity

Demonstrated through taking every opportunity to improve personal skills and to get involved in the local community through volunteering. Will apply expertise beyond what is required as demonstrated through pharmacy assistant role.

# KIM TRUONG

## UX/UI DESIGNER

### Summary

I am currently working as an Associate Technical Consultant in the Practice for SAP HXM team, shadowing projects with more experienced consultants and getting certified in SuccessFactors Employee Central. My interdisciplinary experience with research projects allows me to be flexible in whatever role I have in my team.



## WORK EXPERIENCE



2022-CUR

### DXC Associate Technical Consultant

All-rounder role in consulting, involving constructing documents for clients, adjusting documents for case management, and communicating with clients alongside more experienced consultants.



2020-2021

### CSIRO Data61 Vacation Scholar

C# Developer and Interaction Designer role at UNSW's Extended Perception and Interaction Centre (EPICentre). Co-lead a research project exploring Virtual Reality and its applications in Gamification of the Cyber-security space using the design process.



2015-2020

### PNW Pharmacy Assistant



## EDUCATION



2018-2021

### The University of Sydney

Bachelor of Design Computing/Bachelor of Advanced Studies (Information Systems)



2016

### TAFE NSW

NSWTLTU102A Work as a Peer Tutor  
NSWTLTU101A Develop Strategies to Tutor Peers  
HLTAID001 Provide Cardiopulmonary Resuscitation



## VOLUNTEER WORK



2021

### Max Potential Leadership Program

Community Coach



2021

### The University of Sydney

Peer Mentor



2019-2021

### Sydney University Experience Designers

Multimedia Sub-committee



2019-2020

### Sydney University Pop Culture Society

Women's Officer



2018-2019

### Sydney University Experience Designers

Projects Executive



2016

### The Centre For Volunteering

Cert I in Active Volunteering



## REFERENCES



**Dr Luke Hespanhol | Professor in the School of Architecture, Design & Planning | The University of Sydney**

luke.hespanhol@sydney.edu.au



**Dr Tomasz Bednarz | UNSW's EPICentre & CSIRO's Data61**

Tomasz.Bednarz@data61.csiro.au