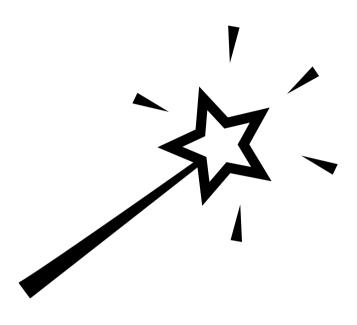
Formation Mobile Hybride Day 4

Agenda

1.	Correction travaux pratique
2.	API native
3.	Ionic native Camera
4.	Ionic native Contacts
5.	Pipe sort
6.	Pipe Observable groupBy

Correction

Customiser l'application avec Sass

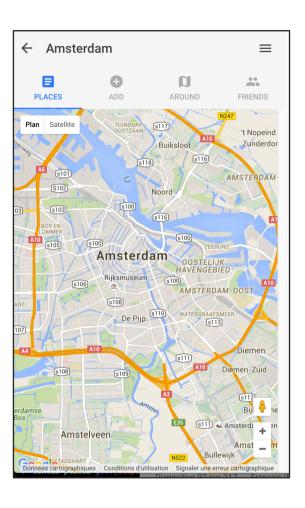






Correction

Au clique sur une place, afficher la map au bon endroit.



```
export class PlacePage {
    @ViewChild(Maps)
    private map: Maps;

selectedPlace:any;

constructor(private nav: NavController, private params: NavParams, private route const selectedId = params.data.id;
    this.selectedPlace = places.getPlaceById(selectedId)
}

ionViewDidEnter(){
    const pos = this.selectedPlace.position
    this.map.init(pos.lat, pos.long)
}

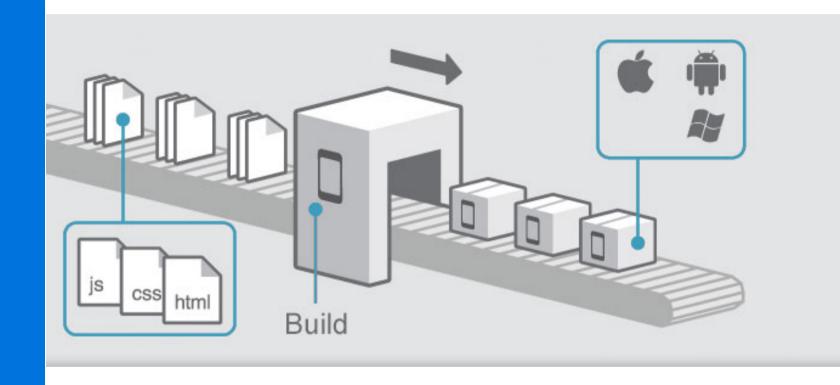
onClickBack(){
    this.nav.setRoot(this.routes.getPage(this.routes.TABS))
}
```

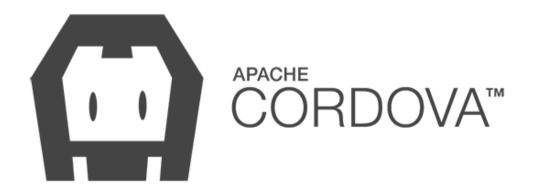
```
selectItem(id){
  this.nav.insert(0,this.routes.getPage(this.routes.PLACE),{id:id})
}
```

```
"id":0,
  "name":"Amsterdam",
  "description":"Cool place to see with great robots inside",
  "image":"http://lorempicsum.com/futurama/100/100/1",
  "position":{
     "lat":"52.3702157",
     "long":"4.895167899999933"
}
```

API native

Outil de build multi-plateforme



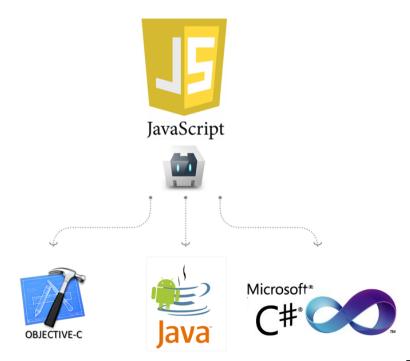


Possibilité de créer son plugin cordova

Plugman



Développement spécifique natif pour chaque plateforme au sein d'un plugin appelé depuis JavaScript



Java Android



```
demo-plugin.java
                         demo-plugin.m
                                                     demo-plugin.js
     package org.super.cool;
     import org.apache.cordova.CordovaPlugin;
import org.apache.cordova.CallbackContext;
     import org.json.JSONArray;
import org.json.JSONException;
     import org.json.JSONObject;
10
     public class demo-plugin extends CordovaPlugin {
13
          @Override
          public boolean execute(String action, JSONArray args, CallbackContext callbackContext) throws JSONException {
              if (action.equals("coolMethod")) {
17
                  String message = args.getString(0);
                  this coolMethod(message, callbackContext);
19
20
                  return true;
              return false;
         private void coolMethod(String message, CallbackContext callbackContext) {
              if (message != null && message length() > 0) {
                  callbackContext.success(message);
              } else {
                  callbackContext.error("Expected one non-empty string argument.");
30
          }
     }
```

Objective-C



```
demo-plugin.java
                         demo-plugin.m
                                                demo-plugin.js
     /****** demo-plugin.m Cordova Plugin Implementation ******/
     #import <Cordova/CDV.h>
    @interface demo-plugin : CDVPlugin {
     - (void)'':(CDVInvokedUrlCommand*)command;
10
     @end
    @implementation demo-plugin
    - (void)coolMethod:(CDVInvokedUrlCommand*)command
    {
         CDVPluginResult* pluginResult = nil;
         NSString* echo = [command.arguments objectAtIndex:0];
         if (echo != nil && [echo length] > 0) {
20
             pluginResult = [CDVPluginResult resultWithStatus:CDVCommandStatus_OK messageAsString:echo];
             pluginResult = [CDVPluginResult resultWithStatus:CDVCommandStatus_ERROR];
         [self.commandDelegate sendPluginResult:pluginResult callbackId:command.callbackId];
    @end
```

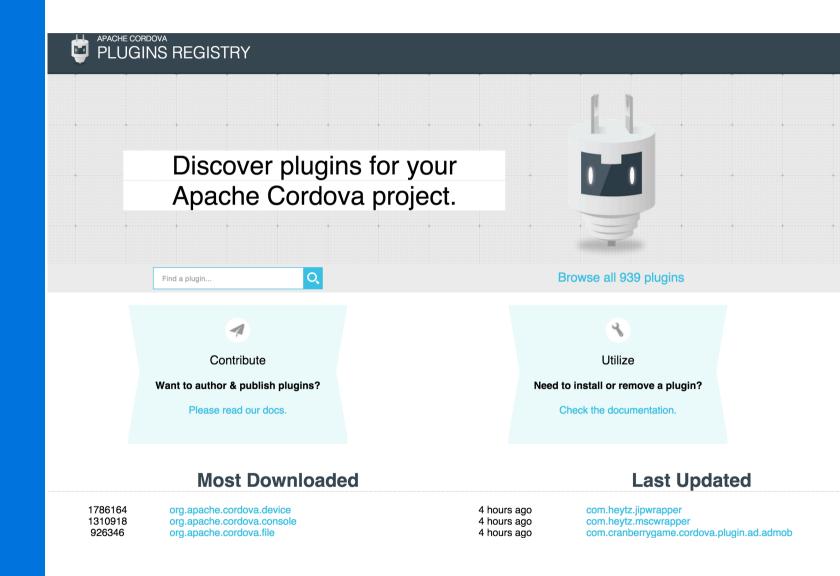


JavaScript



D'autres plugins?

Beaucoup de plugins disponibles ... avec un niveau de qualité très variable



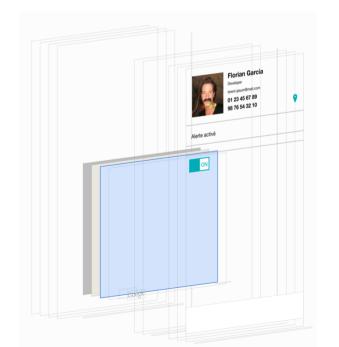
http://plugins.cordova.io

Exemple de plugin: Google Maps

plugin.google.maps



• Le layer natif se trouve en dessous de la WebView





Résultat



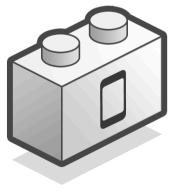
Points forts

- Performance Native (IOS/Android)
- Une seule instance garder en cache
- Ajout de marqueurs
- Animation et déplacement caméra à l'intérieur de la map
- Customisation des marqueurs via une image

plugin.google.maps



- Animation : léger décalage entre la vue HTML et la map
- Superposition HTML + interactivité à configurer
- Customisation des marqueurs avancée
- Pas de possibilité de grouper les marqueurs.
 (Seulement en betasur android)

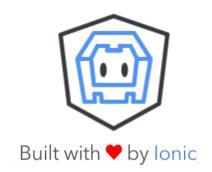


Du temps de test nécessaire sur chaque plugin.

Des limitations et des divergences entre les plateformes peuvent exister. Il faut donc bien connaitre le périmètre des différents plugins pour ne pas se trouver piégé.

lonic-native

63+ extensions intégrées à AngularJs



Avantages

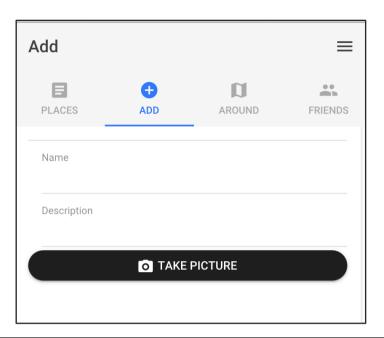
- Facilement intégré avec Angular
- Une documentation unifié
- Des plugins testés et validés

CORDOVA WITH THE POWER OF ANGULARJS



Ionic native Camera

Objectifs



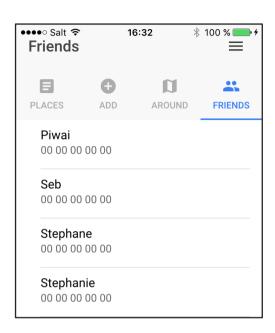
\$ ionic plugin add cordova-plugin-camera

```
import {Camera} from <u>'ionic-native';</u>
```

```
getPicture(){
    Camera.getPicture({
        destinationType: Camera.DestinationType.DATA_URL,
        targetWidth: 200,
        targetHeight: 200
    }).then((imageData) => {
        this.base64Image = "data:image/jpeg;base64," + imageData;
    }, (error) => {
        console.log("error ",error)
    });
}
```

Ionic native Contacts

Objectifs



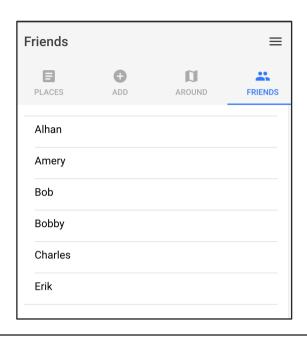
\$ ionic plugin add cordova-plugin-contacts

```
import {Contacts} from <u>'ionic-native';</u>
```

```
Contacts.find(['*']).then((contacts) => {
    contacts.forEach( (c)=> {
        if (c.name.givenName && c.phoneNumbers) {
            // grab only the properties you need avoiding birthday (ios bug on date formating)
            // http://stackoverflow.com/questions/36798316/ionic-cordova-contacts-plugin-returns-invalid-date-this.contactsfound.push({name: c.name.givenName, phone: c.phoneNumbers[0].value});
    }
});
},(error)=>{
    alert("error "+error)
}).catch((error)=>{
    alert("catch"+error)
})
```

Pipe

Order friends By Name



Pipe

GroupBy First Letter

