

College of Communication & Media

BFA Animation & VFX Fall 2025

Roadmap for BFA degree (Total Credits=120)

First year, Fall: 16 creds	16 hrs	Spring: 15 creds	15 hrs
New Student Seminar	1	SEEDS: Effective Writing II	3
SEEDS: Effective Writing	3	CMST 210 Theorizing Communication & Media	3
CMST 110 Intro to Communication & Media	3	MAJ. REQ. ANIM 103 Intro. to Animation and VFX	3
MAJ. REQ. & SEEDS Explorations: <u>ANIM 101</u> Drwng Anat Anim	3	MAJ. REQ. ANIM 104 Figure Drawing: Animation	3
MAJ. REQ. ANIM 102 Digital Color & Light Concepts	3	SEEDS: World Language II	3
SEEDS: World Language I	3		
Second year, Fall: 15 creds	15 hrs	Spring: 15 creds	15 hrs
MAJ. REQ. ANIM 201 2D Animation & VFX I	3	MAJ. REQ. ANIM 210 Visual Effects Compositing I	3
MAJ. REQ. ANIM 202 3D Modeling I	3	MAJ. REQ. ANIM 321 3D Animation & Rigging I	3
MAJ. REQ. & SEEDS Explorations: <u>ANIM 282</u> Hist Anim & VFX	3	SEEDS: Quantitative Reasoning	3
SEEDS: Interactive Communication	3	SEEDS Explorations: Choose one: (<u>Sci-Reasoning</u> , <u>Ethical Inquiry</u> or <u>Anlyz Cltrs & Society</u>)	3
MAJ. REQ. & SEEDS Explorations: <u>FMTV204</u> or <u>CMST 227</u>	3	Free Elective	3
Third year, Fall: 15 creds	15 hrs	Spring: 15 creds	15 hrs
MAJ. REQ. ANIM 325 Game Development I	3	SEEDS: Scientific Reasoning	3
MAJ. REQ. ANIM 360 Lighting & Rendering	3	MAJ. REQ. ANIM 380 VFX for Film	3
ANIM & VFX Elective (<i>300 Level</i>)	3	ANIM & VFX Elective (<i>300 Level</i>)	3
SEEDS: Political and Civic Life	3	Free Elective	3
Free Elective	3	Free Elective	3
Fourth year, Fall: 15 creds	15 hrs	Spring: 14 creds	14 hrs
College of Communication and Media Elective	3	College of Communication and Media Elective	3
Free Elective	3	Free Elective	2
ANIM & VFX Elective (<i>400 Level</i>)	3	Major Elective/Studio (<i>400 Level</i>)	3
MAJ. REQ. ANIM 401 Industry Prep	3	Free Elective	3
MAJ. REQ. ANIM 423 Thesis I	3	MAJ. REQ. ANIM 424 Thesis II	3

B.F.A. in Animation & VFX

Program Requirements for Bachelor of Fine Arts
 Degree (Total) Credits: 120
 Student Advisor:

Student _____

MSU ID# _____

Phone _____

Email _____

Date admitted to program _____

I. SEEDS REQUIREMENTS

30 - 39

Freshman Year – Foundations – 18-21 credits.

Students are required to take ONE 3-credit course from EACH of the learning outcomes listed in the Foundations area. Exceptions to this recommendation include Effective Writing II and World Languages II.

Effective Writing 3

Effective Writing II 3

Interactive Communication 3

Quantitative Reasoning 3

Political and Civic Life 3

World Languages 3-6

Sophomore, Junior and Senior Years – Explorations – 12 Credits

Students are required to take FOUR 3-credit courses from the six learning outcomes listed in the Explorations area. Students can take an unlimited number of courses that satisfy both SEEDS and Major/Minor requirements.

Analyzing Cultures and Society 3

Historical Thinking (ANIM 282) 3

Creative Expression (ANIM 101) 3

Scientific Reasoning 3

Ethical Inquiry 3

Literary and Artistic Analysis (FMTV 204 3

or CMST 227)

II. MAJOR REQUIREMENTS

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Core Requirements (6 Credits)

CMST 110 – Introduction to Communication & Media Arts (3)

CMST 210 – Theorizing Communication & Media Arts (3)

Major Requirements (45 Credits)

ANIM 101 Drawing Anatomy for Animation

ANIM 102 Digital Color & Light Concepts

ANIM 103 Intro. to Animation & VFX

ANIM 104 Figure Drawing: Animation

ANIM 201 2D Animation & VFX I

ANIM 202 3D Modeling I

ANIM 282 History of Animation & VFX

ANIM 210 Visual Effects Compositing I

ANIM 321 3D Animation & Rigging I

ANIM 325 Game Development I

ANIM 360 Lighting & Rendering

ANIM 380 VFX for Film

ANIM 401 Industry Prep

ANIM 423 Thesis I

ANIM 424 Thesis II

Major Electives (12 Credits)

(Choose two 300 level & two 400 level – total 12 credits)

ANIM 301 2D Animation & VFX II

ANIM 302 3D Modeling II

ANIM 330 Visual Effects Compositing II

ANIM 331 Experimental Animation

ANIM 335 Animated Illustration

ANIM 351 Animated Development & Pitch Bible

ANIM 370 Immersive Storytelling

ANIM 400 Visual Effects Compositing III

ANIM 421 3D Animation & Rigging II

ANIM 425 Game Development II

ANIM 455 Collaborative Production

SCM Electives (6 Credits)

Choose two 3-credit courses from CMDA, CMST, FMTV, JOUR, SPTC, an STCM (suggested - CMST 227)

III. FREE ELECTIVES

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Students are encouraged to use free electives to build an additional area of expertise.

