J. Hernandez

#include <stdio.h>

#include <time.h>

#include <stdlib.h>

#define MAX 10

static void my\_function(void);

int main() {

srand(time(NULL));

int randNum, guess, counter=1, reRun=0;

int again =0;

puts("-----WELCOME TO THE GUESSING GAME-----");

puts("Ok, I have picked a number between 1-10. You have 5 guesses.");

puts(" ");

do {

randNum = 1 + rand() % MAX;

for (counter;counter < 6; counter++) {

printf("What's your %d guess? ", counter);

scanf("%d", &guess);

if (guess < 1 || guess > MAX) {

printf("Please enter a valid guess");

}

if (guess != randNum) {

if (guess < randNum) {

printf("That's too low.\n");

}

if (guess > randNum) {

printf("That's too high.\n");

}

}

if ( guess == randNum) {

printf("That's it! The number was %d. You win!\n", randNum);

break;

printf("Would you like to play again? 1=yes, 0=no");

scanf("%d", reRun);

}

}

if (guess != randNum) {

printf("Sorry, you lose! The number was %d\n", randNum);

}

printf("Would you like to play again? 1=yes, 0=no : ");

scanf("%d", reRun);

} while (again);

}

Changed

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}

printf("Would you like to play again? 1 = yes, 0 = no : ");

scanf("%d", &reRun);

} while(reRun == 1);

}