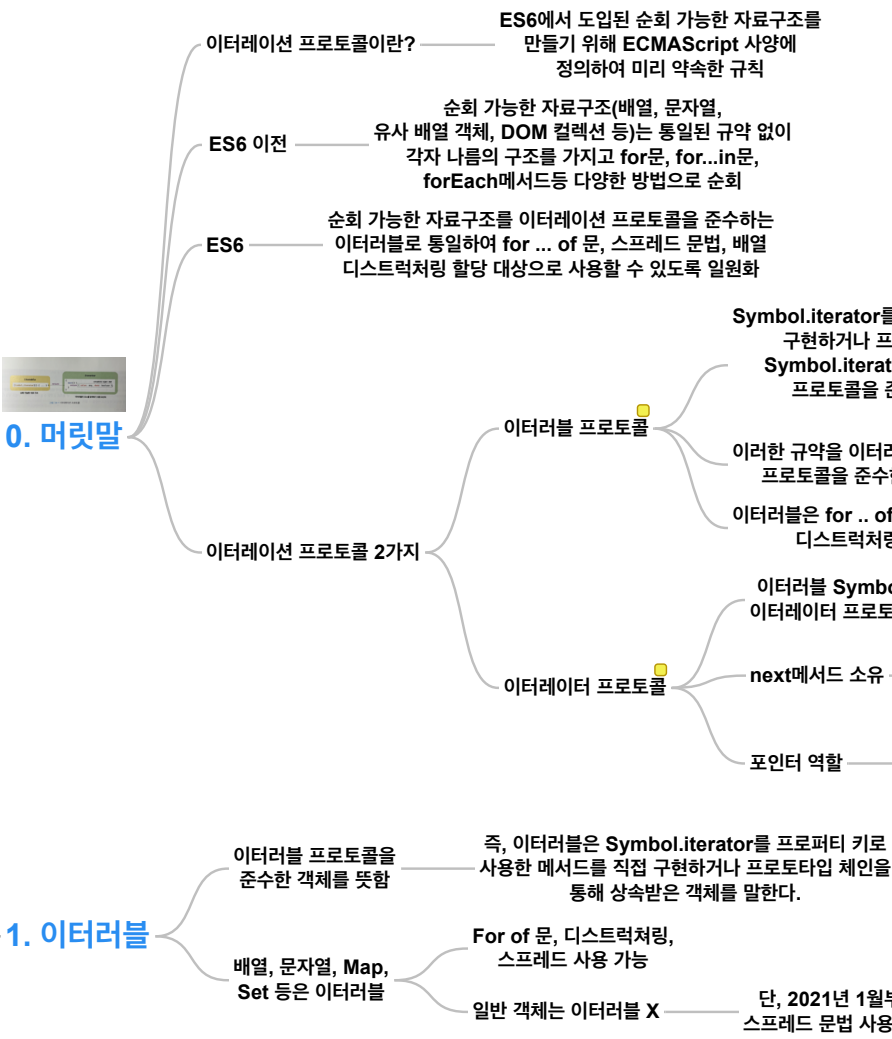
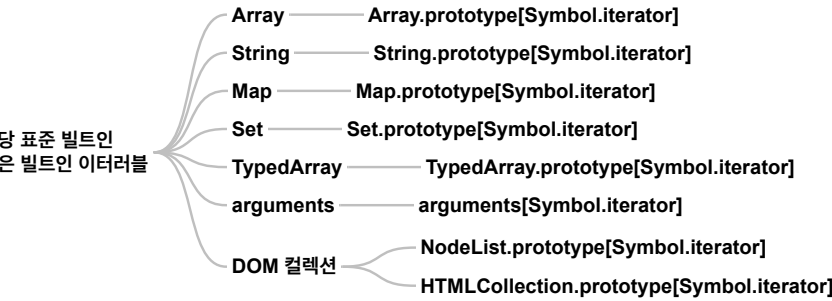


34장 이터러블

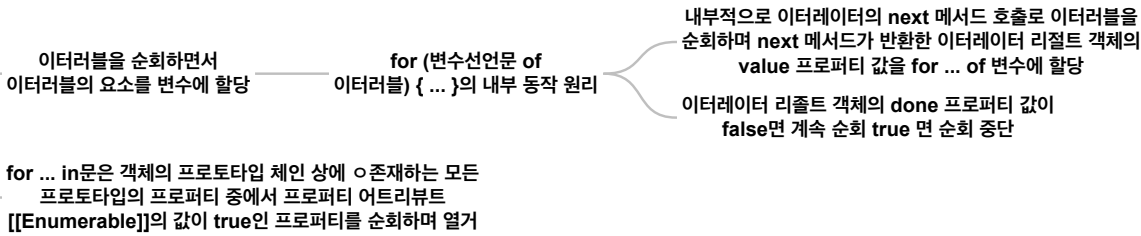
34.1 이터레이션 프로토콜



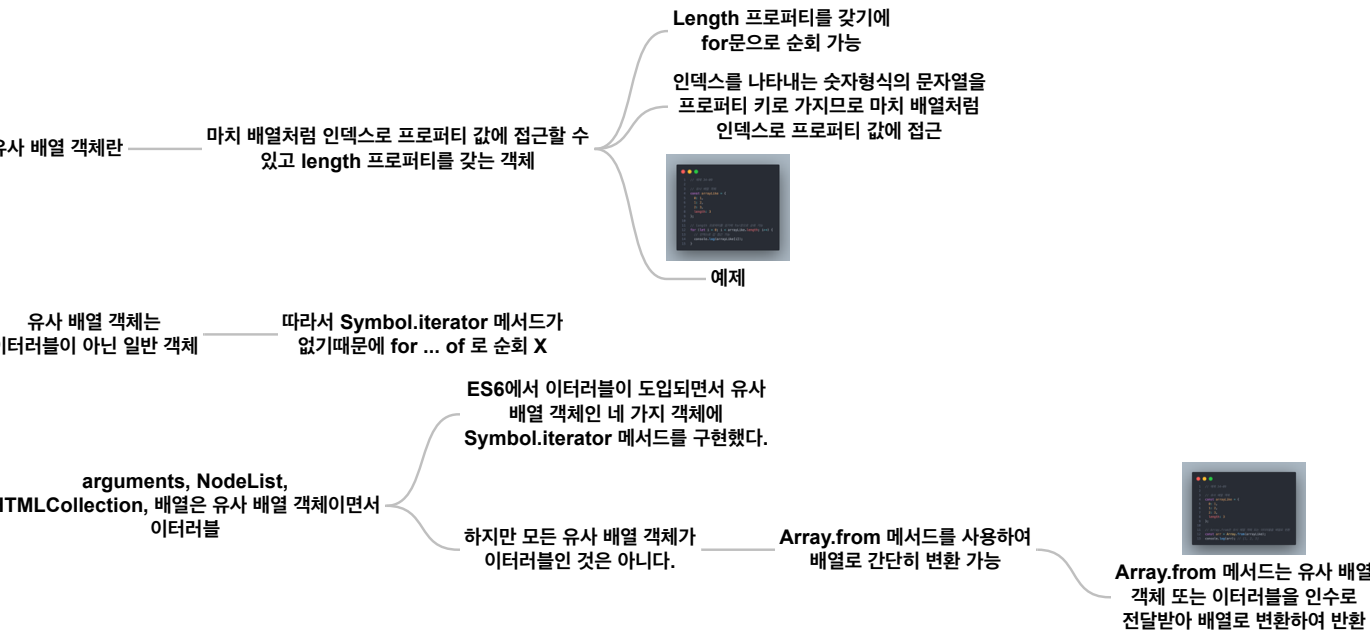
34.2 빌트인 이터러블



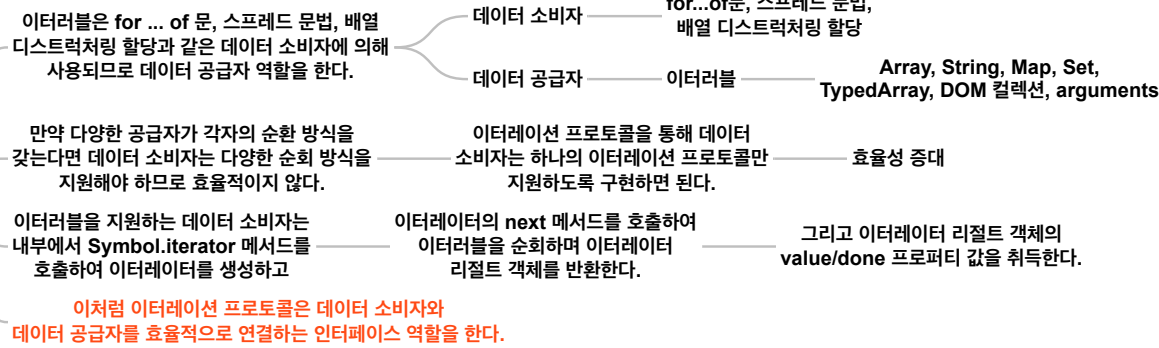
34.3 for ... of 문



34.4 이터러블과 유사 배열 객체



34.5 이터레이션 프로토콜의 필요성



34.6 사용자 정의 이터러블

