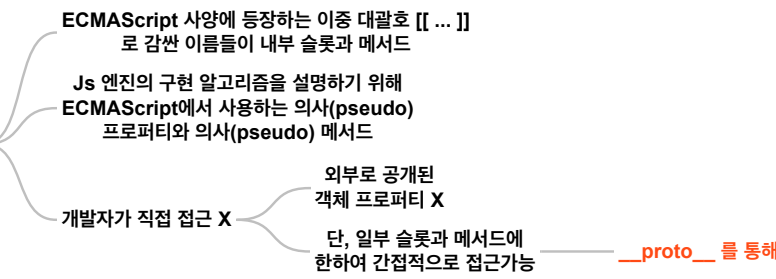
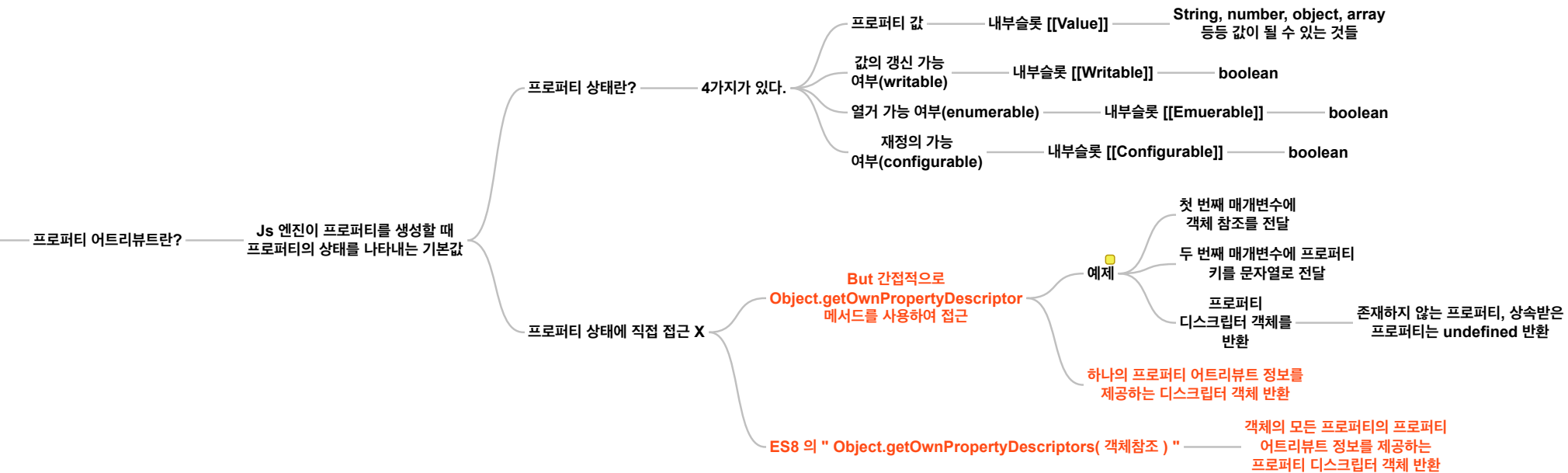


16장 프로퍼티 어트리뷰트

16.1 내부 슬롯과 내부 메서드

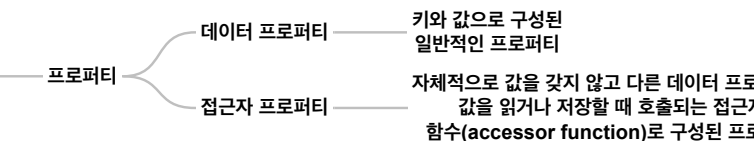


16.2 프로퍼티 어트리뷰트와 프로퍼티 디스크립터 객체

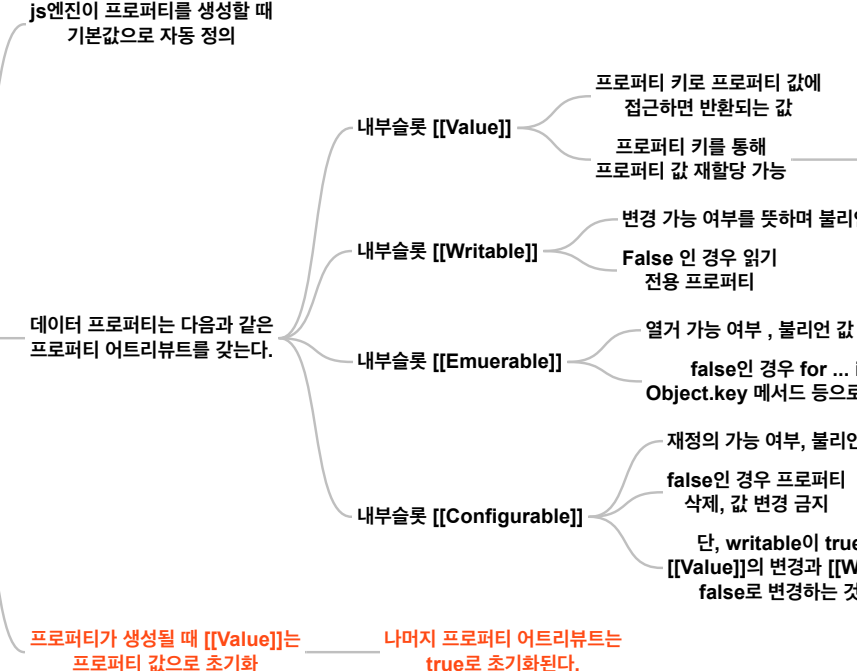


16.3 데이터 프로퍼티와 접근자 프로퍼티

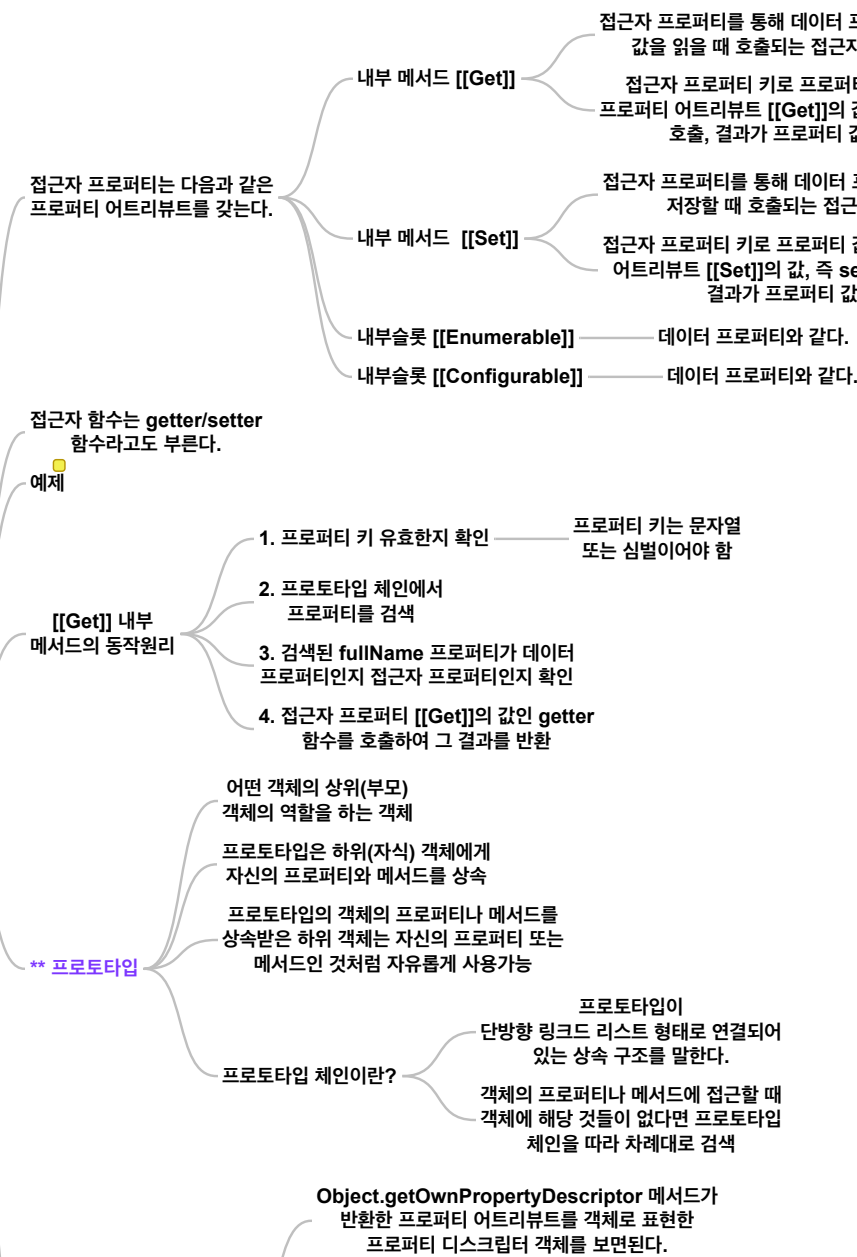
0. 머릿말



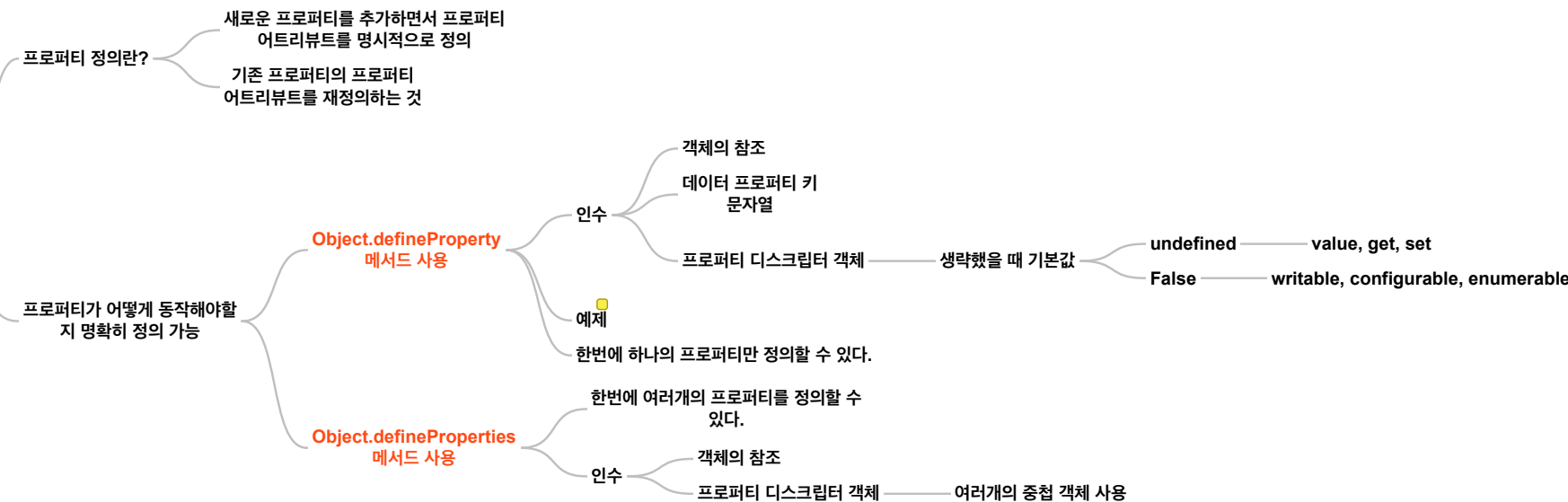
1. 데이터 프로퍼티



2. 접근자 프로퍼티

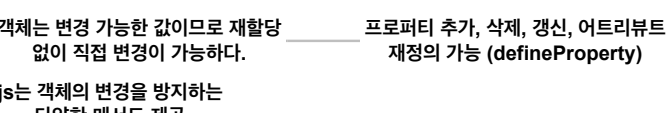


16.4 프로퍼티 정의

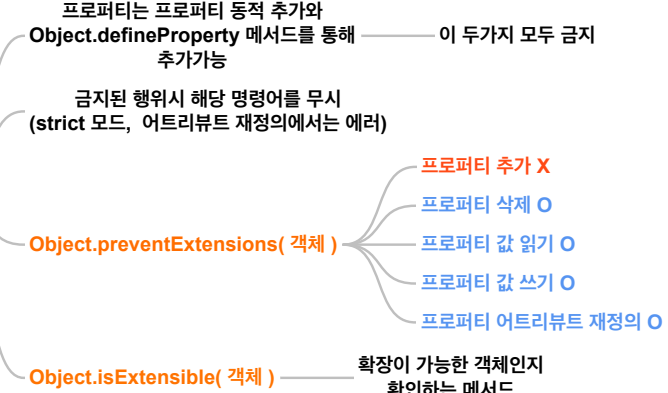


16.5 객체 변경 방지

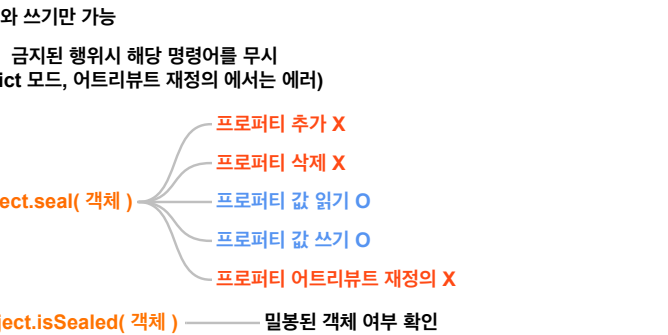
0. 머릿말



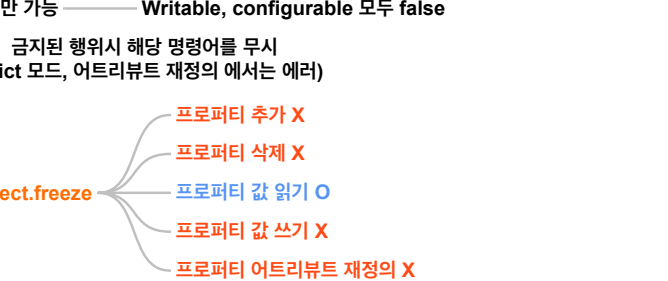
1. 객체 확장 금지



2. 객체 밀봉



3. 객체 동결



4. 불변 객체

