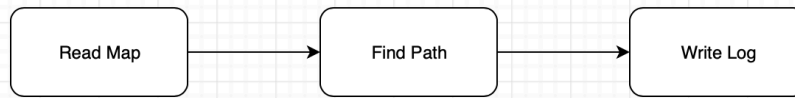


Report

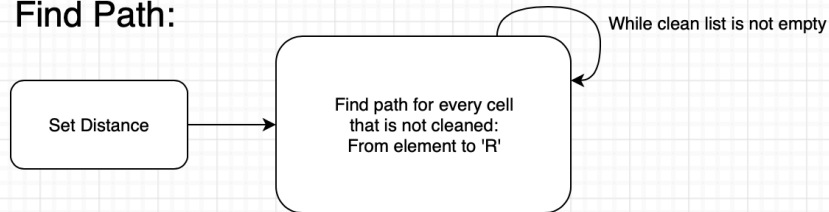
1. Project Description:

a. Program Flow Chart:

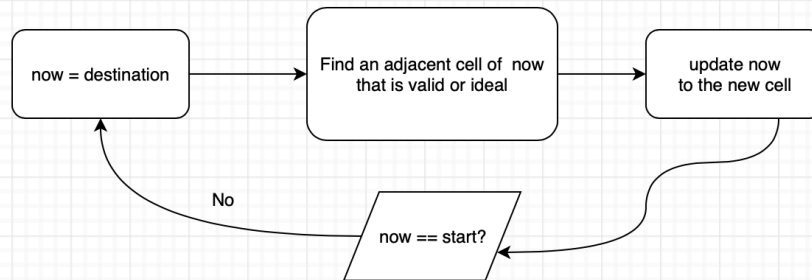
Program Flow Chart:



Find Path:



Find Walk:



b. Detailed Description:

i. Program Flow:

- ReadMap: Reads the input from file.
- FindPath: Calculates the answer.
- WriteLog: output the answer to file.

ii. Function "FindPath":

- SetDist: Calculate the distance from cell 'R' to every cell using BFS.
- "SetDist" simultaneously generates a list of cells to clean.
- Loop through the to-clean list and call "FindWalk" to find a cycle that goes to every cell and comes back.

iii. Function "FindWalk":

- Starting from the destination cell, find a valid or ideal adjacent cell, loop until you get to the start cell.
- Definition of a valid cell: indices in range, is walkable (\neq '1'), distance from start cell is 1 step less than current cell.
- Definition of an ideal cell: a valid cell that is not cleaned.

2. Test case design:

```
15 15 43
0 0 0 0 0 0 1 R 1 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
1 1 1 1 1 1 1 0 1 1 1 1 1 1 1
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
1 1 1 1 1 1 1 0 1 1 1 1 1 1 1
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
1 1 1 1 1 1 1 0 1 1 1 1 1 1 1
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
1 1 1 1 1 1 1 0 1 1 1 1 1 1 1
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
1 1 1 1 1 1 1 0 1 1 1 1 1 1 1
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
1 1 1 1 1 1 1 0 1 1 1 1 1 1 1
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
1 1 1 1 1 1 1 0 1 1 1 1 1 1 1
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
1 1 1 1 1 1 1 0 1 1 1 1 1 1 1
```

- Idea: The idea is to maximize repeated cells walked. Thus, I designed a pattern with several narrow paths and forced the cleaning robot to run to the leftmost and to the rightmost many times.
- Battery: One charge of battery is carefully calculated such that it is only enough for the robot to get to the farthest cell and travel back.
- Scale: Above is a miniature version of my testcase, the original one is 1000*1000.