

App Ideas

- Shovel Knight-esque style?
- DND type fantasy campaign?
- Puzzle game instead of fighting



Like this.

Have a bunch of NPCs
that slowly give you hints
through dialogue

"When I was a child,
my dad told me..."

All animals

think shrine quests

Either Shovel Knight type towns or
Zelda 1 type movements

Multiple "kingdoms" though

One linear progression

Hollow Knight find keys/items

Think one massive Zelda dungeon

Through building friendships get to goal

Fetch quests

Strangers to homies

Conflict Ideas

Dragon, need to give a treasure or something?

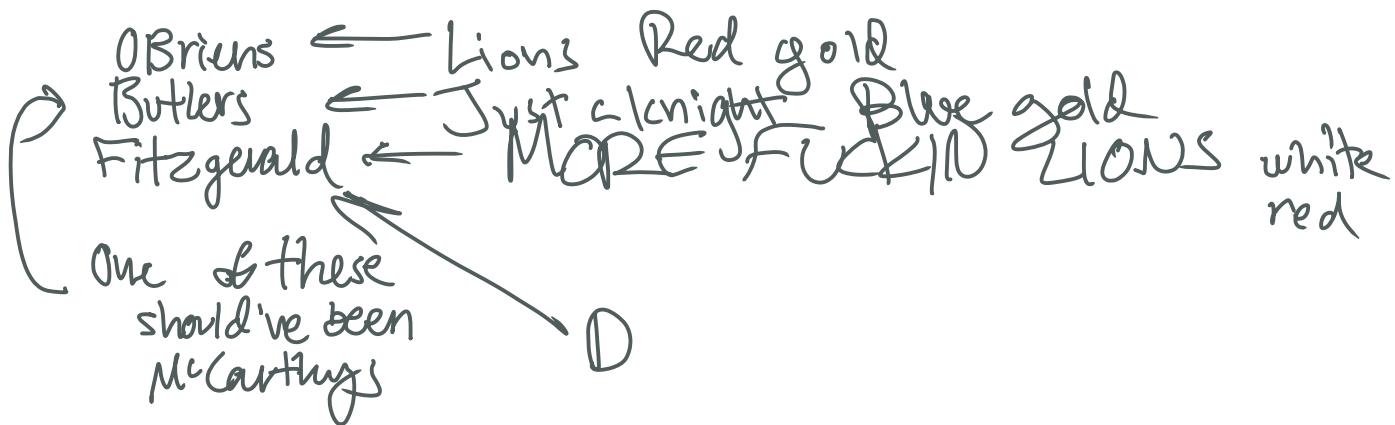
Got into the conflict from violence maybe?

Killed the friend of a dragon?

Or dragon thinks his homie was killed by village, wasn't?

Brokerage peace between warring kingdoms

THREE CROWNS:



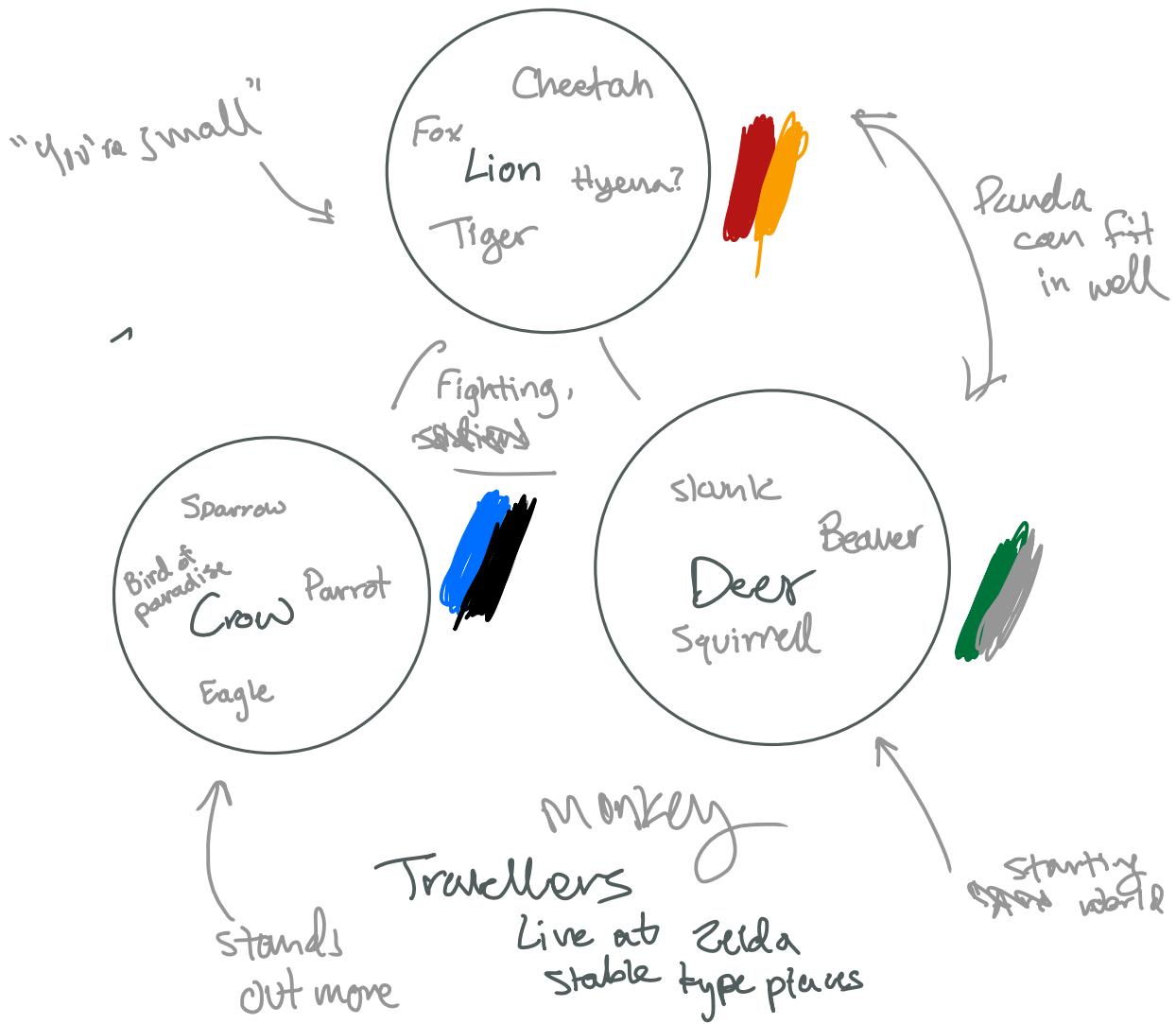
Thormond: Lion

Ormond: Crows!!

Desmond: ME BABY
Deer

Based on
misunderstandings

Ok I like uniting 3 kingdom



Key Items/Info to give

Puzzle: Chests with codes

Music codes?

- 1 person has first half
- Another has other
 - "My old buddy knew the other before the walls went up"
 - "Tell - I said hi"
- A bit of mystery w/ what actually happened

~~M~~ ~~blacksmith~~

- We ~~know~~ used to have _____ as a blacksmith.

Find a costume to sneak person in.

~~Character~~

Get item ~~makes key~~

- Did it for love plot maybe

"I stole gear!"



Old castle is abandoned
w/ 3 thrones

~~Character~~

Thought it was stolen by -
Blamed -

~~Character~~

Flame in woods puzzle
Slowly begin to bring
people between

~~Character~~

Lock @ night code
- Make friend w

someone who
knows code

- Fetch quest

Make friends with everyone

Options:

-Cutscene maybe?

- Long ago there was one kingdom **NAME**, ruled over by the three crowns: **NAME, NAME, NAME**.

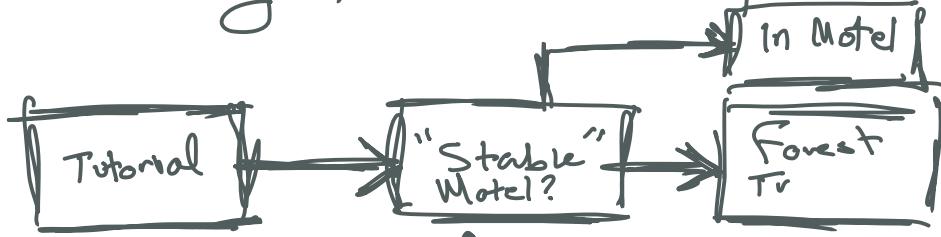
Each took
a corner
erected
walls.

There was great peace and prosperity. ~~but~~ Then a gem or crown is stolen from one king ~~one~~. Starts blaming ~~other~~ other two (maybe originally had 3 diff. geographic areas.)
Mountains, forest, plains.

~~Years of good times~~.

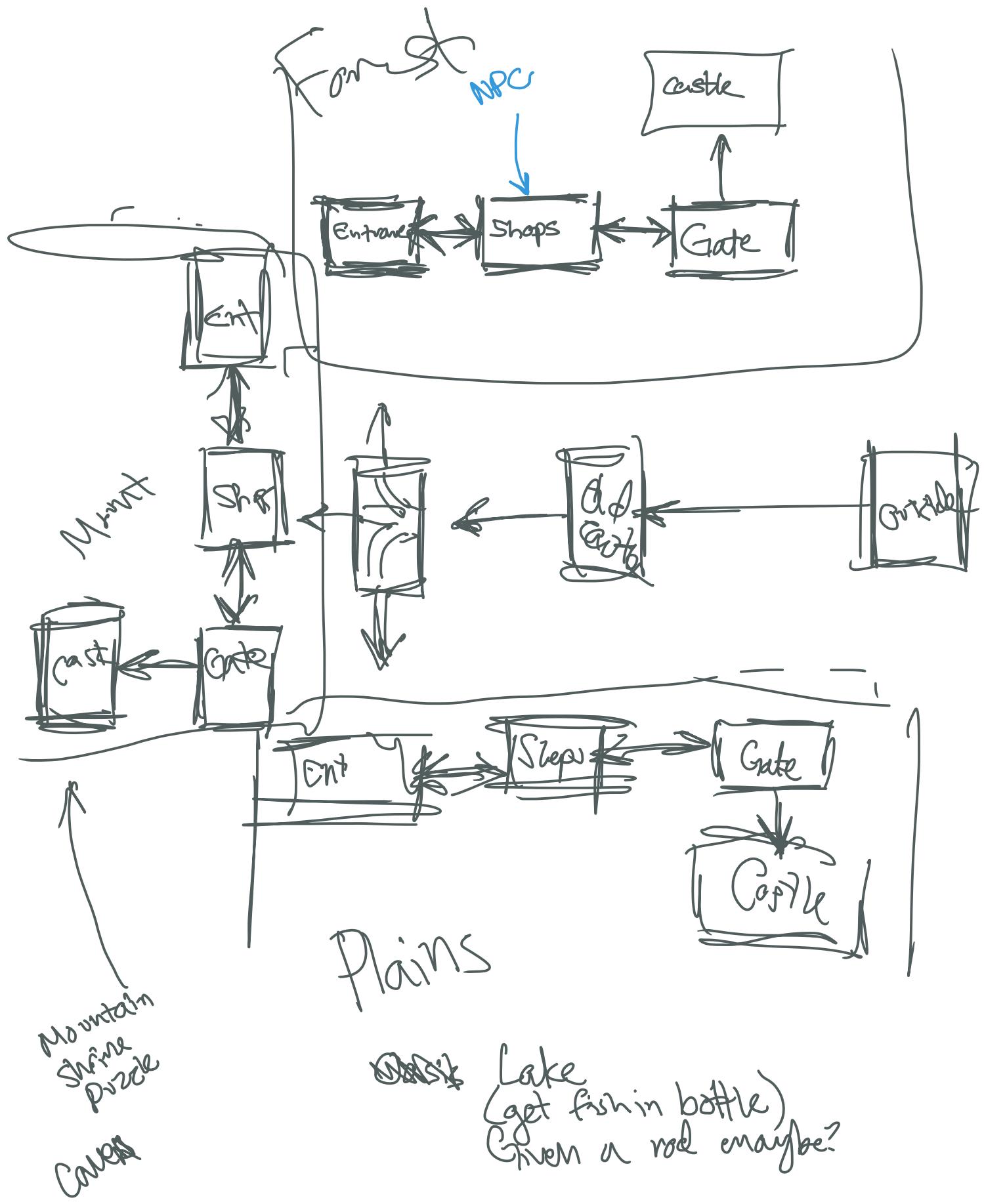
Years later, walls erected

Start you, blank screen, 1st area.

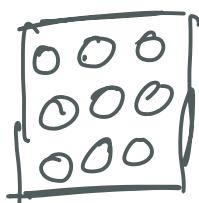


NPC:
Inn keeper.
asks you to pay,
no gold, let's
you stay
Go find work?
Or a more neutral
Beaver.

shopping
system?



Puzzles!

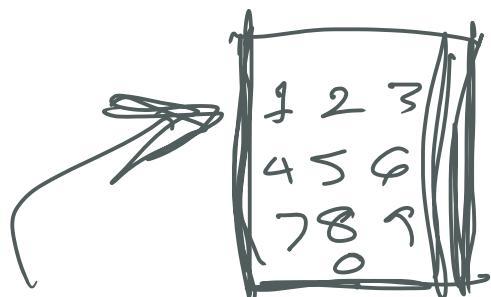


Pattern match
on cave
wall

Blacksmith quest
(get costume, have smith
sneak into kingdom)
Friendship

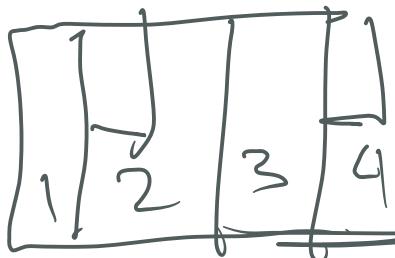
~~Handwritten code~~
~~locked safe~~
~~hidden code~~
Numbers code
from two friends

Various fetch
quests



Song lyrics in
a place
called Bard's
corner.

one has
an irregular
key



7 NPCs + 3 Kings

1 2 3 4 5 6 7
inn keeper
tailor

Grocer

Blacksmith (living w/ someone else)

Regular

Bard. x 2 or 3
Artist

Guard

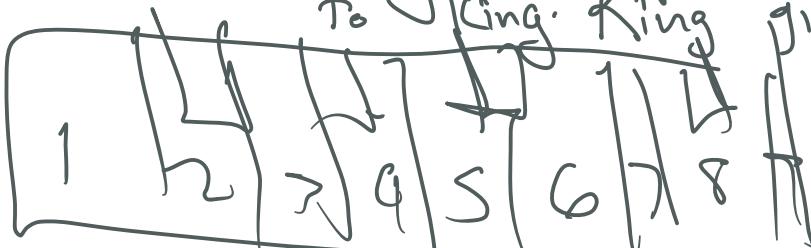
Regular annoying person.

Befriend them

and they Bard & Blacksmith Bard

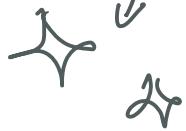
giving you several Tailor

they are princess and take you
to King. King gives invite



~~From Actions~~

Walk, move, inspect



New
Askable

~~Talk~~

Ask about...



_____? Never heard of it.

Sorry.

Can't ask royalty anything.
Hey — how's it going?

X Who are you?

X What do you think about _____

✓ Ask

✓ Talk
Give

Use a ~~sheet~~ [] []
array for answers.

random lady
Help ~~keep off~~

She takes to King

King asks you to find
gold, infiltrate other Kingdoms

Audience With other
Kings to ask.
Everyone wants you to find
To clear name

Inn keeper gives ~~fish~~ ^{fish} ~~rod~~ ^{rod}, says to go to _____
to find a job.

Start talking to people.
Meet Elder, Tailor,

~~Answers~~

Askables: Bands Piano
~~Cave~~ ^{turn colors upon} clicking
Weird ~~print~~ message in bottle

Missing gem.

Mountain shrine

~~Answers~~ Note admitting guilt

Something with some
handwriting, might
maybe? Art Shopping

Could be the ~~King's~~
Hero, lives w/ elder?

Stole it hoping for war or stole it
for money for elder
Had access to Castle

tribute for wife's grave?

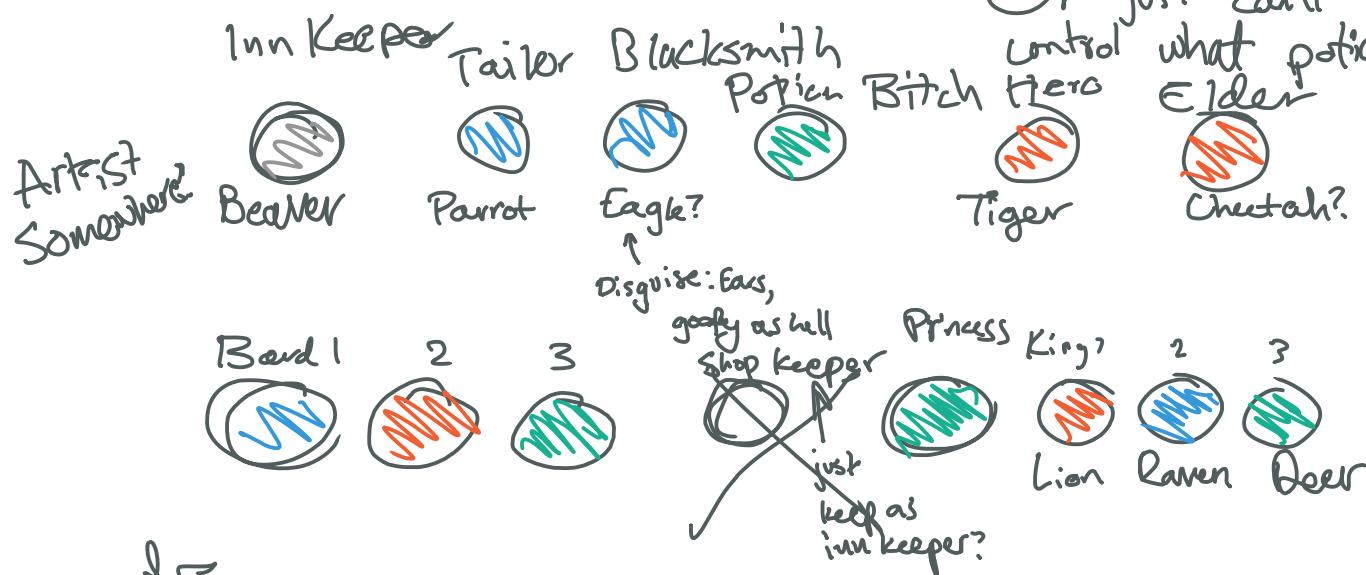
Moment of weakness, getting H for someone
he ^(love) Witch in da woods!!

Realized as soon
as he didn't
"I can't go to
jail..."
Think of the
elder!!

"Doctor" who
possesses people for
fun?

Selvus Draught

Or just can't actually
control what potions do
Elder



Additional
less important

Baker

Sharpnd
Green
Bear!



Wizard o6
Priest type

Thief
Red herring
Raccoon
Stores
trinkets. Black
market seller?

Structure (code wise)
QD (3D?) array of dialog.

- i: NPC talking to
- j: item discussed
- k: No. of sentences

Display text in box

Interact: T/F interacting T/F

X/Y coordinates

Animation for walking

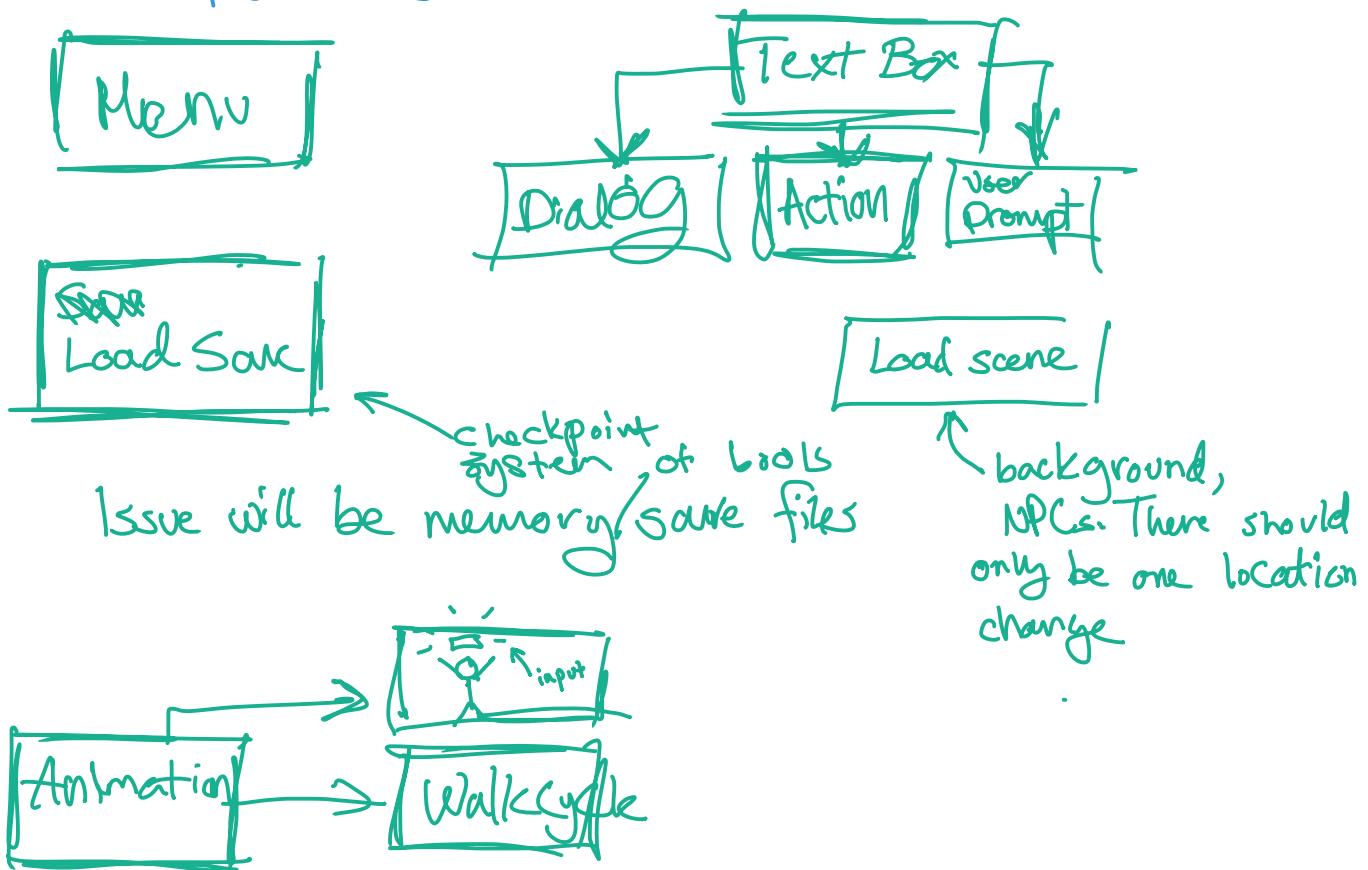
Load a room

Progress is a list of bools

Asked ~~Algoab~~ ~~mn = T~~
Save button update this? ~~= F~~
I think save data may be issue

Dev process:

Solid color background, sphere sprites, lorem ipsum
text first.



Inn Keeper → fishing rod. → Welcome to Forest Kingdom. Inn keeper has friend or thief. Opens gate by sketchy-ish means? Raccoon sitting on top of gate

Wander through town, saying hi to people. Princess is originally kinda rude, doesn't want to talk.

Fish out crown

Crown → Princess (Ask About)

Princess takes you to King

King asks for diamond help, opens other 2 kingdoms

Go talk to other kings

From here:

Cave puzzle

↓
Ask artist

↓
Color pattern

Thief
stash.
Some Bunch of
trash, including
receipt, @
blacksmith?

Need handwriting
match.

Some other
Recipe
here too

↳ "Hero is soooo dreamy"

↳ We were friends; he stopped talking to me.

↳ Writes him letters. When you find diamond, letters are there.

Key needed

Maybe mentions
off hand, he threw away key.

Mountain Shrine

Forest → Hero needs priest is locked away
Blacksmith in meditation

Ask hero blacksmith for help. Needs disguise

Find recipe
maybe? Ohhhmm... OO FOOD

Tailor makes disguise

He lost
in another
town

Gives a statue
to place at shrine

Blacksmith moves

See him, get key

Potion girl

Shows she can possess

No malicious intent

Or love potion keeps going wrong

Hero didn't want to get potion girl in trouble
If the world knew it was him it'd be worse.

Tries to
gilk you

love potion
for friend?

"#"

Report back ←
to potion girl

"Friend" gets you something, doesn't remember it.

Crown red from one, yellow from another land
Get paint for artist (~~forest~~) of other kingdoms.
- "Say, thanks buddy! I owe you one!"
Everything is blue before you get other primaries.

Vault puzzle
below

Ask About Cave Puzzle

- Rainbow Stones.
- ROYGBP PYRO
- Pyrostone!
- PYRO...

Ask About Cave: Thief

- Thief - What's it to you? Why are you asking me?!
- It was things in the trash? Mostly!..
 - I DIDN'T STEAL THE GEM
 - No one would buy that! I steal to sell!

Maybe he sold statue off? Stole it.

Ask About Recipe: Baker

- My recipe!
- Makes it.

Ask about Statue: Thief

- Why me?!
- Yeah I did it.
- Sold it to _____. He was asleep!! Don't remember to who.

Ask about Statue: _____

- Oh no! My bad.
- Here.

Potion bitch?

OR cheat w/ key?

Mountain shrine contains : (sword that has gem?) Hero knows about statue, says (chest of letters?) ← statue, says it's gone.

Chest? Oh, you opened the
Hero: ~~mountain shrine~~ ~~forests~~ mountain shrine?
Blacksmith quest

Bard needs
to be here
somewhere

Note: Maybe King has diamond
note? ~~happ~~ Incriminating someone else?

Opening Vault to find note!!

~~Open the chest to find note~~
- ~~King~~

You've found all clues AND the gem!
Who ~~stole~~ stole the gem?

4 ~~#~~ Endings: Hero incriminated

Potion bitch incriminated

Thief incriminated

Everyone else.

Can't ask about diamond, thief will skip town. When ready come
~~here~~ In potion bitch, hero steps in right away back
In thief, it's only @ end. ↑

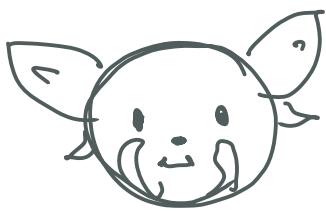
Everyone else: ↑

"This is baseless!
It was me!" ↑

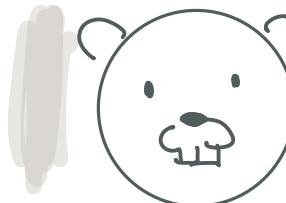
"You brought
this upon
yourself"

"It's my fault"

Character Sheet



PLAYER
YIN
Red Panda
Neutral



Beverly!
Beaver
Inn-Keeper
Neutral
Gift-giver



King 1
Lost his gem
Who you report
to.



Blacksmith
Egbert

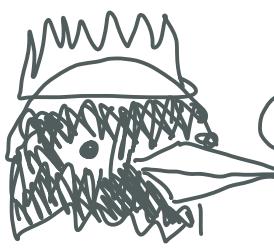
Dilbert



NEEDS NAME



Artist is now
a penguin because
I say so
Ping Dino

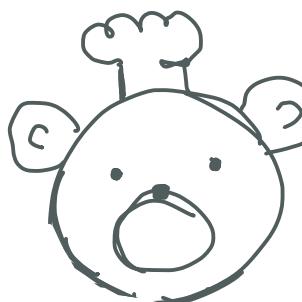


Queen 2
Was blamed
Crow, speak to 1x

Queen Coraline



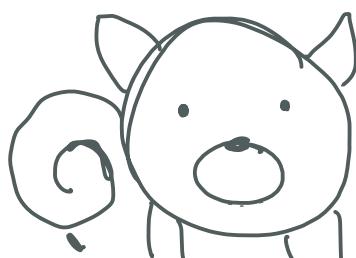
Leah
Princess
Hasn't been
able to face dad
because she lost crown



Baker
Bearemy



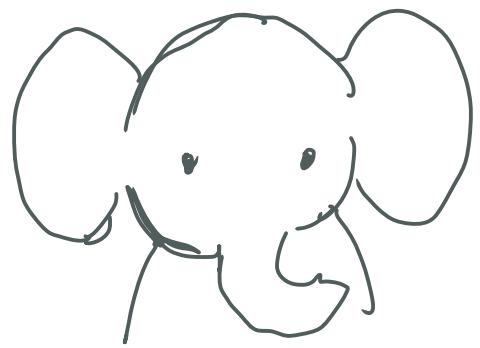
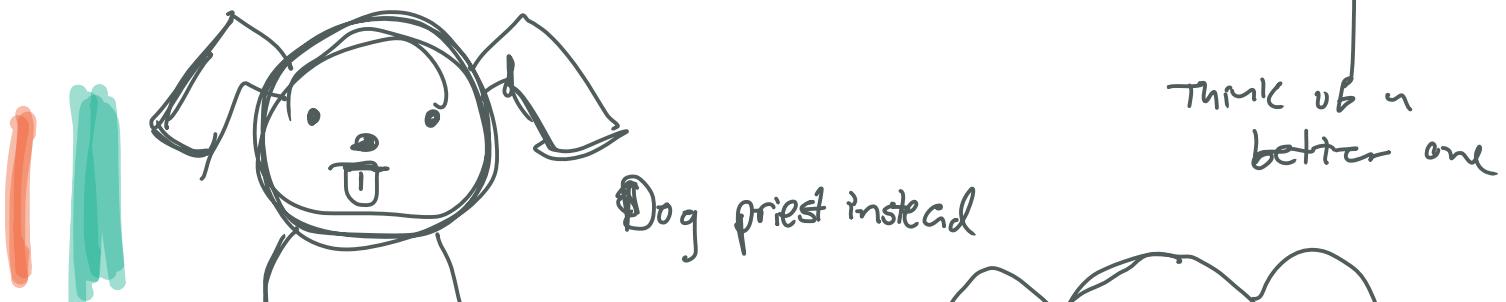
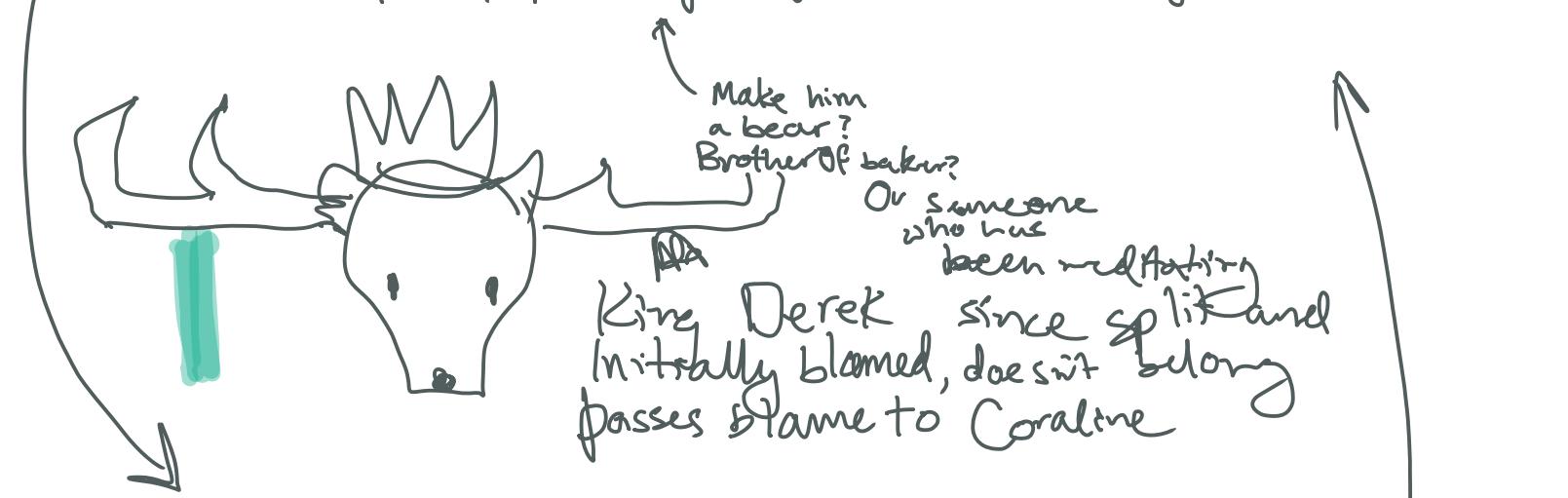
Raccoon
Black market
thief.
Red herring



Squirrel
Priest.
In meditation
until you bring food



Parrot
Apothecary
ACCESSORY
Clumsy, can't make
things well



Needed

-
- Kings (esp. 2/3)
 - Princess
 - Better elephant
 - Fix beaver
 - Backgrounds ☺