

Surforge Hotkeys v 1.0.7

General

Space	Render
A	Poly Lasso tool
D	Add Detail tool
G	Greebles tool
Esc	Exit current tool
S	Toggle Symmetry
Alt + S	Seamless mode on/off
Numerical 1-8	Assign material mask to selected objects
Numerical 9, 0	Assign emission mask to selected objects
Shift + Numerical 1-8	Assign material mask to selection and similar objects.
Shift + Numerical 9, 0	Assign emission mask to selection and similar objects
Shift + S	Select similar objects
Shift + M	Select objects with the same material mask
+, -	Move selected objects up and down
[,]	Poly Lasso profile scale step
Shift + [,]	Selected objects scale (offset for Poly Lasso objects) increase/decrease
Ctrl + E	Export maps
Ctrl + Space	Reload mesh

Texture Preview

Double Click	Reset camera
Left Button	Rotate
Middle Button	Pan
Scroll or Alt + Right Button	Zoom
Ctrl	Select material under the cursor
Hold Ctrl	Highlight UV island under cursor
Ctrl + C	Copy material under the cursor
Ctrl + V	Paste material under the cursor
Ctrl + X	Swap material under the cursor with last copied
Ctrl + Scroll	Cycle material under the cursor
Shift + Scroll	Cycle dirts
Right Button	Preview maps

Greebles Tool (G)

Left Click	Scatter
Shift + Left Click	Grow
Right Click	Reroll
Shift + Right Click	Remove in order
Esc or G	Exit tool

Poly Lasso tool (A)

Left Click	Set points
Double Click or Enter after set points	Finish shape
Double Click	Fill UV island or background
Ctrl + Left Click	Split selected with current shape
[,]	Poly Lasso tool profile scale
Backspace	Remove last point
Hold Shift	Snap to 45 degrees
Numpad 5	Repeat shape points left to right
Numpad Keys	Continue shape with symmetry about the last point in the numpad key direction
Left Click, move, Right Click	Set symmetry axes
Shift + Right Click	Set symmetry center to UV island
Right Click	Mirror last shape action (solid line)
Ctrl + Right Click	Mirror last shape action (dotted line)
Ctrl + Shift + Right Click	Reset symmetry axes
Ctrl + Middle Click	Arc mode toggle
Ctrl + Scroll	Arc curvature change
Ctrl + Alt + Scroll	Arc points density change
Ctrl + Alt + Middle Click	Set arc curvature to 1/4 circle
Alt + Shift + Right Click	Set warp shape
Ctrl + Alt + Shift + Right Click	Reset warp shape
Alt + Shift + Left Click	Warp selected / Create warped shape / Repeated warp (if 2 similar Poly Lasso objects selected)
Ctrl + Alt + Shift + Left Click	Warped split
Esc or A	Exit tool

Add Detail Tool (D)

Left Click	Set objects
Left Button + drag	Rotate
Left Button + Shift + drag	Rotate and Scale
Hold Ctrl	Constraint Move, Rotate, Scale
Up Arrow, Down Arrow	Move object up and down
Right Arrow, Left Arrow	Object scale increase / decrease
Right Click	Flip object or randomize text
Shift + Right Click	Set symmetry center to UV island
Ctrl + Shift + Right Click	Reset symmetry axes
Esc or D	Exit tool