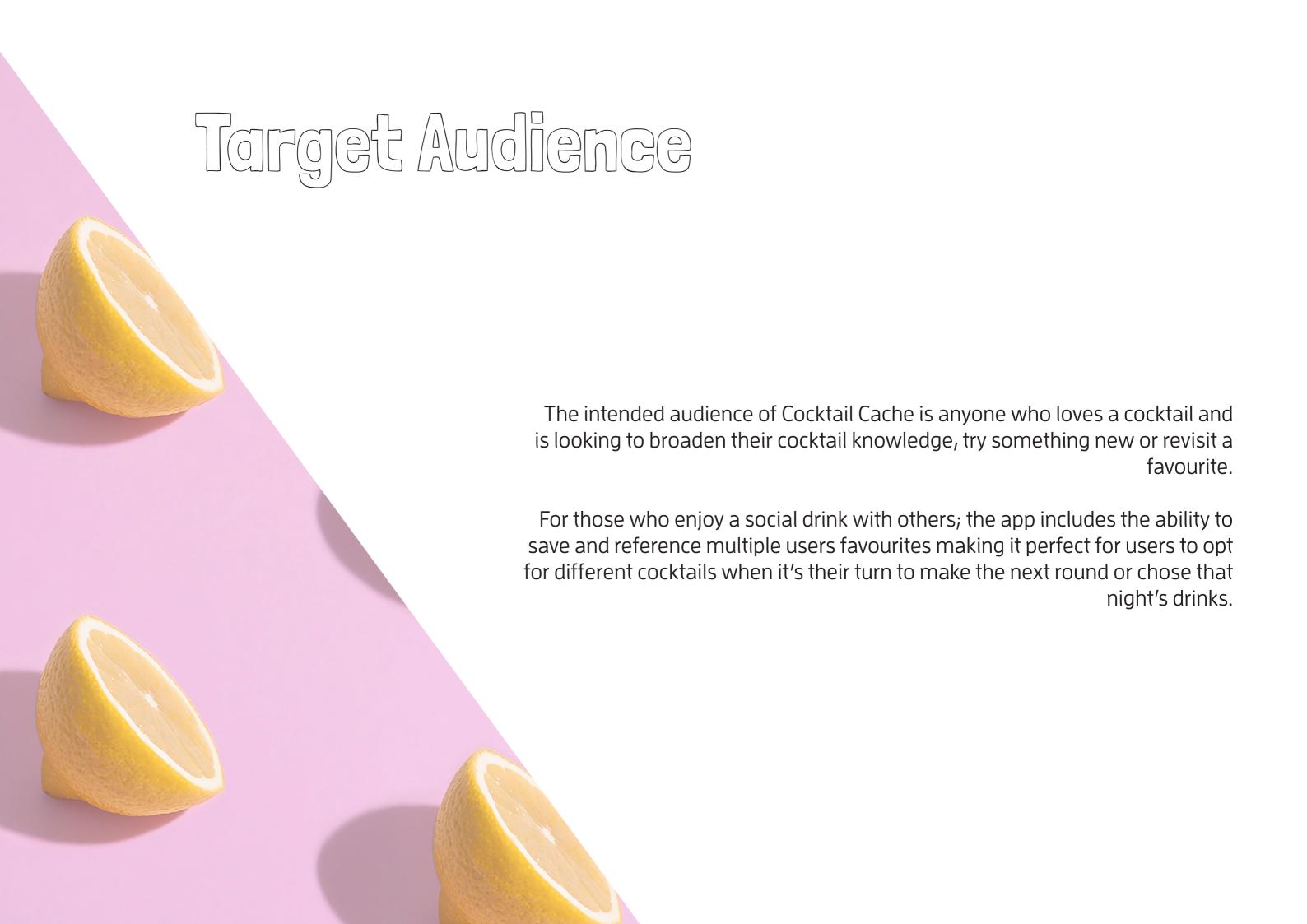


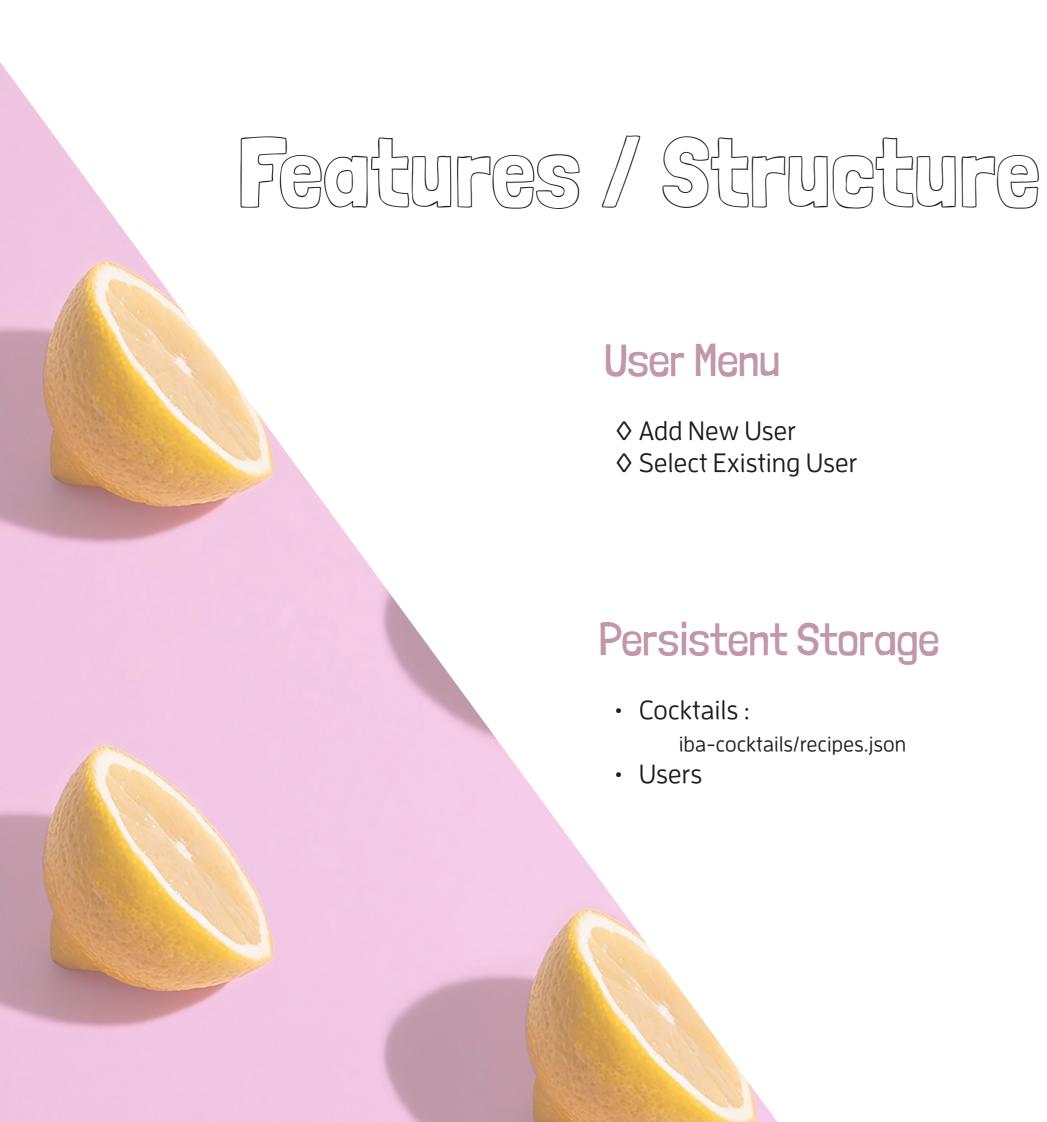
Terminal App 771A3

Cocktail Cache

April 21'







Main Menu

- ♦ Random Selection of Cocktail
 - ♦ Selected Cocktail
 - Add Cocktail to Favourites
 - · Generate New Cocktail
 - · Return to Main Menu
- ♦ Favourite Cocktails
 - Manage Favourites
 - Random Favourite
 ♦ Selected Cocktail
 - List of Favourites
 - ♦ Selected Cocktail
- ♦ Search Cocktails
 - Search by all
 - ♦ Selected Cocktail
 - Search by alcohol
 - ♦ Selected Cocktail

♦ Exit



Error Handling: RSpec

Connecting Ruby docs with Classes and Modules: Object Orientated & DRY

Displaying Relationship of Classes: UML Diagram

Accessing from Persistent Storage : Nested Arrays/Hashes

At the moment I don't have my menu looping: Menu Loop



Having code finally work : Solving Errors

Seeing how Inheritance can work : Inheritance

Seeing improvements Gems can provide : Ruby Gems

Utilising project management in build process: Trello

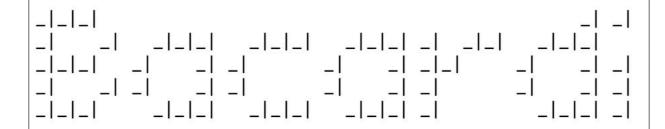
Gode

```
V COCKTAIL_CACHE
                        lib > a cocktail_card_module.rb
                              require 'json'

∨ data

                              require 'tty-prompt'
 {} cocktails.json
                              require 'colorize'
 {} users.json
                              require 'tty-font'
 ∨ lib
                              require 'artii'
                         5
  app.rb
                         7 ∨ module PrintCocktail
  cocktail_card... M
                                  attr_accessor :cocktails
  ■ cocktail_list.rb M
  cocktail_random.rb
                        10 ~
                                  def selected_cocktail(cocktail_index)
  cocktail_search.rb
                        11
                                  @cocktails[cocktail_index]
                        12
  favourites.rb M
                        13
  user.rb
                        14 ∨
                                  def cocktail_name
 > spec
                        15 v
                                      @cocktails.each do |cocktail|
  = .rspec
                        16
                                         puts "Cocktail Name: #{cocktail[:name]}"
 ■ cocktail_cache... M
                        17
                                     end
                        18
 Gemfile
                        19
   Gemfile.lock
                        20 ~
                                  def cocktail_elements(cocktail_index)
 i README.md
                        21
                                      system 'clear'
                        22 ~
                                      selected_cocktail(cocktail_index).each do |key, value|
                        23 ∨
                                         if key == :name
                        24
                                             title(value)
                        25 ~
                                         elsif key == :ingredients
                        26
                                             puts "\n\nIngredients:"
                        27
                                             cocktail_ingredients(cocktail_index)
                        28 ∨
                                          elsif key == :preparation
                        29
                                             puts "\n\n#{key.capitalize}:"
                                             preparation_split(value)
                        30
                        31 ~
                                         else
                                             puts "\n#{key.capitalize}: #{value}"
                        32
                        33
                                         end
                        34
                        35
                        36
                        37 ~
                                  def cocktail_ingredients(cocktail_index)
                                      selected_cocktail(cocktail_index)[:ingredients].each do |value|
                        38 ~
                                         puts " \n #{value["ingredient"]}: #{value["amount"]}#{value["unit"]}"
                        39
                        40
                                     end
                        41
                        42
                        43 ~
                                  def title(value)
                        44
                                      title = value.split(' ')
> OUTLINE
                        45 ~
                                      title.each do |word|
> TIMELINE
                                        #nrint font dotmatriv acciifu(word)
```

Gode



Glass: martini

Category: Before Dinner Cocktail

Ingredients:

White rum: 4.5cl

Lime juice: 2cl

Syrup: 1cl

Preparation:

Shake with ice cubes

Strain into chilled cocktail glass.

kimberlys-air:cocktail_cache kimckenna\$