

# Defining L<sup>A</sup>T<sub>E</sub>X commands and environments

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## Introduction

This short document explains how to define your own L<sup>A</sup>T<sub>E</sub>X commands and environments.

## 1 User-defined commands in L<sup>A</sup>T<sub>E</sub>X

L<sup>A</sup>T<sub>E</sub>X includes the very useful facility to add new commands. For example, you could say

```
\newcommand{\wake}{baba\~badalgharagh\~takam\~min\~%
    arron\~nkonn\~bronn\~tonn\~er\~ronn\~tuonn\~thunn\~%
    tro\~varr\~houn\~awnskawn\~too\~hoo\~hoor\~denen\~thur\~nuk}
```

in a document that makes a lot of use of the hundred-letter word on the first page of Joyce's *Finnegans Wake*, and then you can save yourself a lot of typing (as well as remembering where all the suitable places to hyphenate it are) by just saying `\wake` every time you need this word as in

The fall (`\wake!`) of a once wallstrait oldparr is told\ldots

‘The fall (bababadalgharaghtakamminarronnkonnbronntonnerronntuonnthunn-trovarrhounawnskawntoohohoordenenthurnuk!) of a once wallstrait oldparr is told...’

Note the use of the comment character (%) to ensure that L<sup>A</sup>T<sub>E</sub>X doesn't see the end-of-line symbol and therefore doesn't break up this beautiful word into three. (Unfortunately, L<sup>A</sup>T<sub>E</sub>X does have to hyphenate it somewhere though, so the `\~` commands are a good idea to tell it where a hyphen is acceptable.) Note also that new commands defined this way suffer from the familiar problem that any spaces following them will be ignored.

L<sup>A</sup>T<sub>E</sub>X commands may take arguments too. For example, in

```
\newcommand{\lis}[2]{#2_{#1},\ldots,#2_{#1}}
```

we define a command `\lis` of two arguments (which will replace the `#1` and `#2` in the definition. Thus `consider \(\mathbf{x} = (\lis{n}{x})\)` becomes ‘consider  $\mathbf{x} = (x_1, \dots, x_n)$ .’

L<sup>A</sup>T<sub>E</sub>X 2<sub>ε</sub> improves the `\newcommand` command of L<sup>A</sup>T<sub>E</sub>X 2.09 by allowing you to define commands with an optional argument as well.

For example, in

```
\newcommand{\seq}[2][n]{#2_{#1},\ldots,#2_{#1}}
```

we define `\seq` with two arguments, the first being optional (default value ‘n’). This means

```
For some \(\i \in \{ \seq{t} \} \) we have
\(\ f(i)=\seq{m}{\alpha} \)
```

gives ‘For some  $i \in \{t_1, \dots, t_n\}$  we have  $f(i) = \alpha_1, \dots, \alpha_m$ ’.

## 2 Environments

L<sup>A</sup>T<sub>E</sub>X also allows you to define environments, which are usually variations of existing ones. The command `\newenvironment{envname}{starting}{ending}` creates a new environment called ‘envname’ so that the code ‘starting’ is done whenever the environment starts, and ‘ending’ is done whenever the environment finishes. So, the definition

```
\newenvironment{tinyitquote}%
{\begin{quote}\begin{tiny}\it}%
{\end{tiny}\end{quote}}
```

makes quotes in tiny italics, for example,

*This is a tiny italic quote.*

Environments may also take arguments, by using an optional argument in a similar way to commands defined by `\newcommand`. An example is

```
\newenvironment{qsi}[1]%
{\begin{quote}#1 wrote,\begin{sloppypar}\it}%
{\end{sloppypar}\end{quote}}
```

Makes the following L<sup>A</sup>T<sub>E</sub>X source

```
\begin{qsi}{Joyce}
The fall (\wake!) of a once wallstrait oldparr\ldots
\end{qsi}
```

yield:

Joyce wrote,

*The fall (bababadalgharaghtakamminarronnkonnbronntonnerronn-  
tuonnthunntrovarrhounawnskawntoohoohoordenenthurnuk!) of a  
once wallstrait oldparr...*