

# Chap. 1 Introduction

## □ Fundamental Results from Information Theory

- Let  $X$  be a (discrete) random variable with probability distribution

$$p(x) = \Pr(X = x)$$

- The *entropy* of  $X$  is defined by

$$\begin{aligned} H(X) &= - \sum_x p(x) \log p(x) \\ &= E \left( \frac{1}{\log p(X)} \right) \end{aligned}$$

Note that  $H(X)$  can be thought of as a measure of the following things about  $X$ :

- the amount of information provided by an observation of  $X$ ;
- the *uncertainty* about  $X$ ;
- the randomness of  $X$

- (*Discrete Memoryless*) Channel (DMC)



- The DMC is completely described by the channel transition probability

$$q(y|x) = \Pr(Y = y|X = x)$$

where  $X$  is an channel input and  $Y$  is its corresponding channel output.

- Using the total probability theorem, we get

$$p(y) = \sum_x p(x)q(y|x).$$

- In other words, if  $Y$  is discrete and takes on a finite number of values,

$$P_Y = Q P_X$$

where  $P_Y$  is a column vector of length  $m$ ,  $P_X$  is a column vector of length  $n$  and  $Q$  is the channel transition matrix whose  $(y, x)$ -entry is given by

$$Q_{y,x} = q(y|x).$$

Example: For the BSC with crossover probability  $\epsilon$ ,

$$Q = \begin{bmatrix} 1 - \epsilon & \epsilon \\ \epsilon & 1 - \epsilon \end{bmatrix}.$$

- The *conditional entropy* of  $X$ , given  $Y$ , is defined by

$$H(X|Y) = - \sum_{x,y} p(x,y) \log p(x|y).$$

where  $p(x|y)$  is the conditional probability of  $x$  given  $y$ , and  $p(x,y)$  is the joint probability of  $x$  and  $y$ .

Note that  $H(X|Y)$  represents the amount of uncertainty remaining about  $X$  after  $Y$  has been observed.

- The *mutual information* between  $X$  and  $Y$  is defined by

$$I(X : Y) = H(X) - H(X|Y)$$

- The *channel capacity* of a DMC Channel is defined by

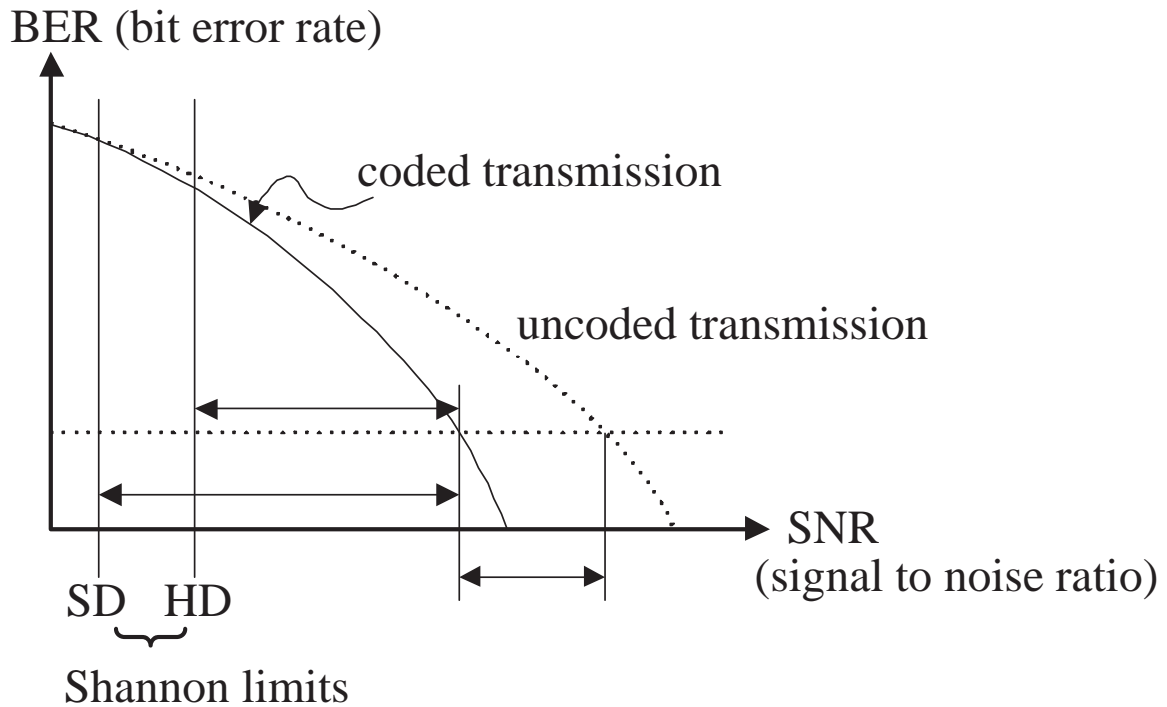
$$C = \sup_{\{p(x)\}} I(X : Y)$$

where the supremum is taken over all inputs  $X$  with input distribution  $p(x)$ .

**Theorem 1 (Channel coding Theorem)** *If the code rate  $R < C$ , then it is possible to transmit information at arbitrarily low error probability.*

## □ Classical Approaches

- The achievable coding gain by “classical methods” is far from Shannon’s promises



- Hard to achieve with “constructable” codes !!

## □ Nonclassical Approaches

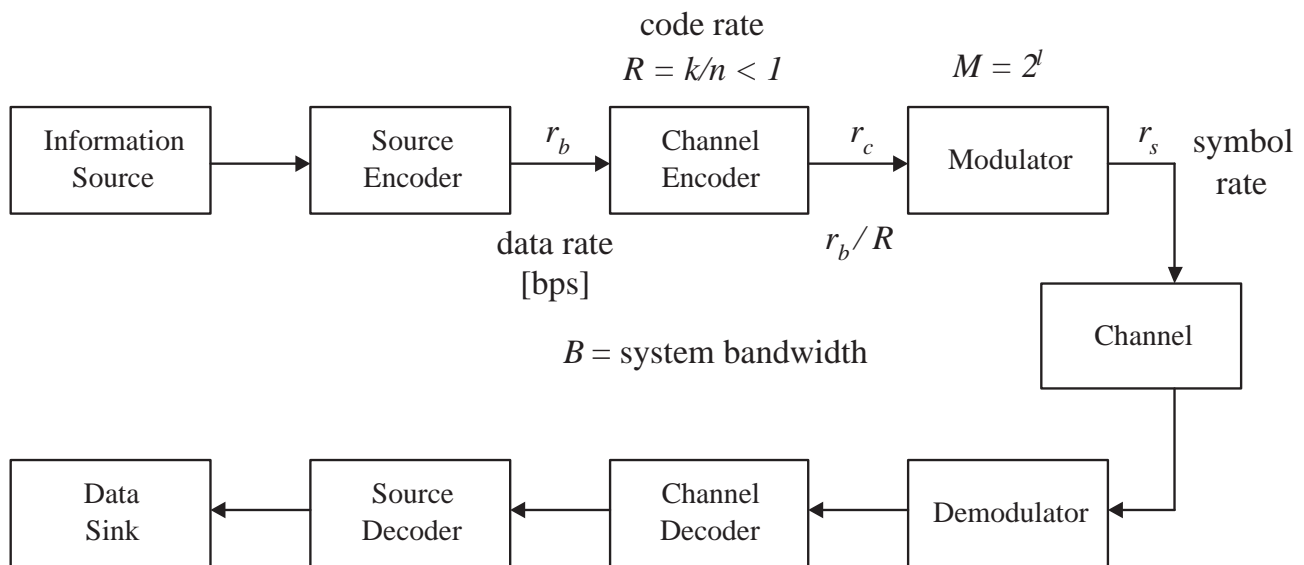
- R.G. Gallager (1963)  
Low-density parity-check codes  
↓
- R.M. Tanner (1981),  
A recursive approach to  
low complexity codes  
↓
- G.D. Forney (1966)  
Concatenated codes  
↓
- G. Berrou, A. Glavieux, P. Thitimajshima,  
Near-Shannon limit error-correcting coding  
and decoding: Turbo codes  
↓
- D.J.C. Mackay and R.M. Neal (1995),  
Good codes based on very sparse matrices  
↓
- Serially concatenated turbo codes

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Factor Graphs

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## □ Digital Communication System



### • System parameters

- $r_b$  = data rate [bps]
- $r_c$  = channel data rate [bps] =  $r_b/R$
- $r_s$  = symbol rate =  $1/T$ , where  $T$  = signaling interval
- minimum signal bandwidth =  $r_s/2 = r_c/2l = r_b/2Rl$  [Hz]

### • Spectral efficiency

$$\begin{aligned}\eta &= r_b/B \quad [\text{bits/sec/Hz}] \\ &= r_s l R / B.\end{aligned}$$

Therefore,

$$\eta_{\max} = 2lR \quad [\text{bits/sec/Hz}]$$

since min. bandwidth =  $r_s/2 = 1/2T$ .

(Note that  $W = 1/T$  is quite often assumed.)

- The *bit error rate* (BER) or *bit error probability* measures the reliability of information transmission in digital communication systems.
- The *power efficiency* is captured by the required bit energy to one-sided noise power spectral density ratio,  $E_b/N_o$ , to achieve a specified BER.
- The *Signal-to-noise ratio* (SNR) is given by

$$\frac{S}{N} = \frac{E_s/T}{WN_o} = \frac{lRE_b/T}{(1/2T)N_o} = 2lR\frac{E_b}{N_o}$$

where  $S$  is the signal power and  $N$  is the noise power within the signal bandwidth.

- The *channel capacity* for an AWGN Channel is given by

$$C = B \log_2 \left( 1 + \frac{S}{N} \right) \quad [\text{bits/sec}].$$

- For error-free transmission,

$$\begin{aligned} \eta_{\max} &\leq \frac{C}{B} \\ &= \log_2 \left( 1 + 2lR\frac{E_b}{N_o} \right) \\ &= \log_2 \left( 1 + \eta_{\max}\frac{E_b}{N_o} \right) \end{aligned}$$

since  $2lR = \eta_{\max}$ .

- Therefore, the minimum required SNR for error-free transmission is

$$\frac{E_b}{N_o} \geq \frac{2^{\eta_{\max}} - 1}{\eta_{\max}} \xrightarrow{B \rightarrow \infty \text{ (or } \eta_{\max} \rightarrow 0)} \ln 2 = -1.59 \text{ [dB]}$$

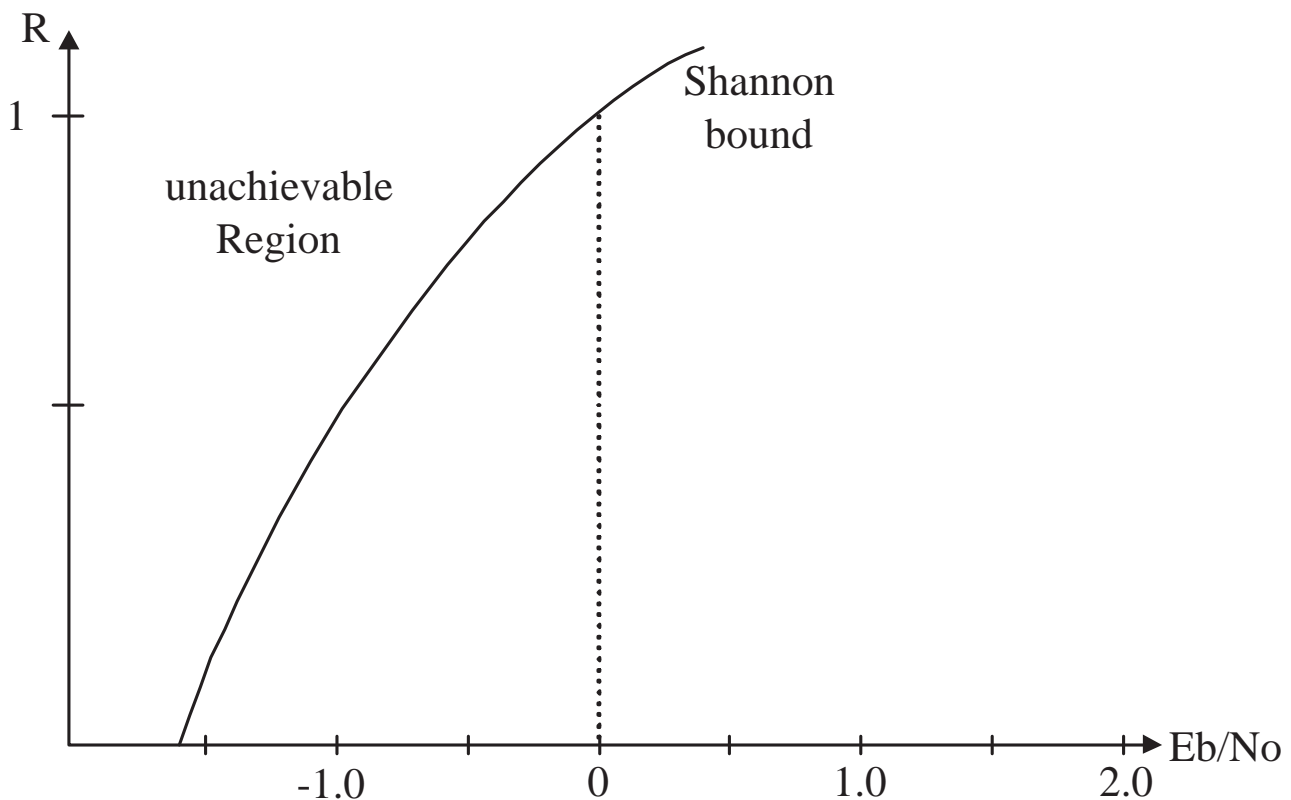
if the bandwidth is not limited.

- Binary case ( $l = 1$ )

- $\eta_{\max} = 2lR = 2R$

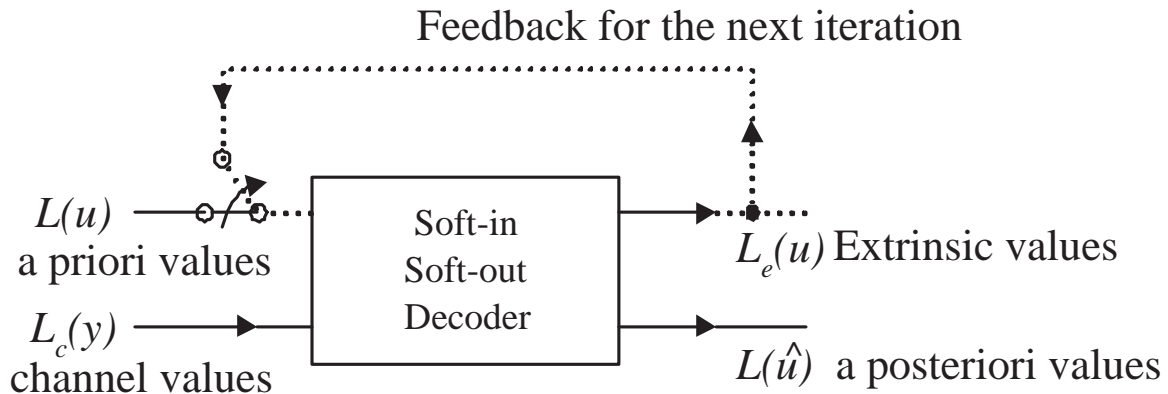
- For error-free transmission,

$$\frac{E_b}{N_o} \geq \frac{2^{2R} - 1}{2R}.$$





## □ Iterative Decoding Procedure for Soft-Input/Soft-Output Decoders



- Systematic  $[N, k]$  code

– information bits	$u_1 u_2 u_3 \cdots u_k$	
– coded bits	$c_1 c_2 c_3 \cdots c_k$	$c_{k+1} \cdots c_N = \underline{c}$
– transmitted symbol	$x_1 x_2 x_3 \cdots x_k$	$x_{k+1} \cdots x_N = \underline{x}$
– matched filter output	$y_1 y_2 y_3 \cdots y_k$	$y_{k+1} \cdots y_N = \underline{y}$

- The *log-likelihood ratio* (LLR) of  $x_i$ , conditioned on  $\mathbf{y}$ , is defined as

$$L(x_i|\mathbf{y}) \triangleq \log \frac{P(x_i = +1|\mathbf{y})}{P(x_i = -1|\mathbf{y})}.$$

Then

$$\begin{aligned}
 L(x_i|\mathbf{y}) &= \log \frac{P(\mathbf{y}|x_i = +1)}{P(\mathbf{y}|x_i = -1)} \cdot \frac{P(x_i = +1)}{P(x_i = -1)} \\
 &= \log \frac{P(x_i = +1)}{P(x_i = -1)} + \log \frac{P(y_i|x_i = +1)}{P(y_i|x_i = -1)} \\
 &\quad + \log \frac{P(\tilde{\mathbf{y}}_i|x_i = +1, y_i)}{P(\tilde{\mathbf{y}}_i|x_i = -1, y_i)}
 \end{aligned}$$

where  $\tilde{\mathbf{y}}_i = (y_1, \dots, y_{i-1}, y_{i+1}, \dots, y_N)$ .

- Bit-to-symbol mapping for BPSK:

$$0 \longleftrightarrow +1 \qquad 1 \longleftrightarrow -1$$

- Let  $L(x_i)$  be the *a priori LLR* of the data bit  $x_i$ , defined by

$$L(x_i) \triangleq \log \frac{P(x_i = +1)}{P(x_i = -1)} \quad (x_i = u_i, \text{ for } 1 \leq i \leq K)$$

and  $L_c(y)$  the channel measurement made at the detector, defined by

$$L_c(y) \triangleq \log \frac{P(y | x = +1)}{P(y | x = -1)}.$$

- For a Gaussian/fading channel,

$$\begin{aligned} L_c(y) &= \log \frac{\exp\left(-\frac{E_s}{N_o}(y - a)^2\right)}{\exp\left(-\frac{E_s}{N_o}(y + a)^2\right)} \\ &= 4a \cdot E_s/N_o \cdot y \end{aligned}$$

### Note:

- 1) Gaussian case:

$$a = 1 \text{ and } E_s/N_o = \frac{1}{2\sigma^2}.$$

- 2)  $a$  = fading amplitude

- 3) BSC:

$$L_c(y) = y \log \frac{1 - \epsilon}{\epsilon} \quad \text{for } y \in \{+1, -1\}.$$

where  $\epsilon$  is the cross-over probability.

- 4)  $L_c(y)$  = reliability value of the channel

- *Extrinsic LLR* (values):

$$\begin{aligned} L_e(x_i) &\triangleq \log \frac{P(\tilde{\mathbf{y}}_i \mid x_i = +1, y_i)}{P(\tilde{\mathbf{y}}_i \mid x_i = -1, y_i)} \\ &= \log \frac{P(\tilde{\mathbf{y}}_i \mid x_i = +1)}{P(\tilde{\mathbf{y}}_i \mid x_i = -1)} \end{aligned}$$

assuming that  $\tilde{\mathbf{y}}_i$  is independent of  $y_i$ .

- The *a posteriori LLR* is the LLR (soft output) of the decoder, defined by

$$L(\hat{x}_i) \triangleq L(x_i \mid \mathbf{y})$$

Then

$$L(\hat{x}_i) = L_c(y_i) + L(x_i) + L_e(x_i)$$

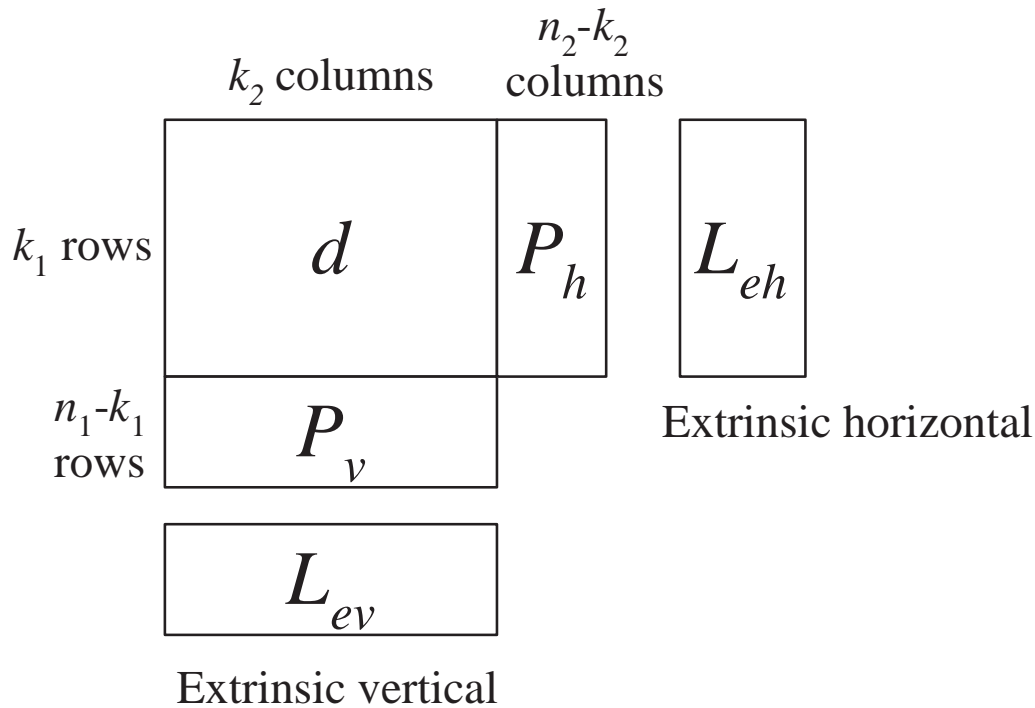
### Remark on the a priori LLR:

- 1) For the first decoding iteration, we set

$$L^{(1)}(x_i) = 0.$$

- 2) For  $r \geq 2$ , the a priori LLR at the  $r$ th iteration is set to

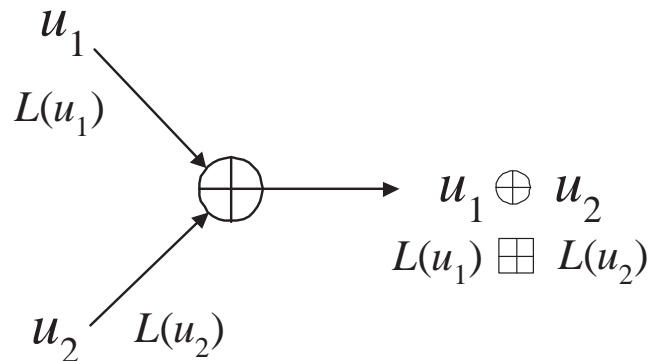
$$L^{(r)}(x_i) = L_e^{(r-1)}(x_i).$$

**Example:** Two-dimensional product code**Procedure of iterative decoding**

- 1) Set the a priori information  $L(d) = 0$ .
- 2) Decode horizontally and obtain  $L_{eh}(d)$  :
 
$$L_{eh}(d) = L(\hat{d}) - L_c(y) - L(d).$$
- 3) Set  $L(d) = L_{eh}(d)$ .
- 4) Decode vertically and obtain  $L_{ev}(d)$  :
 
$$L_{ev}(d) = L(\hat{d}) - L_c(x) - L(d).$$
- 5) Set  $L(d) = L_{ev}(d)$ .
- 6) If there have been enough iterations to yield a reliable decision, goto step 7; otherwise, go to step 2.
- 7) The soft output is

$$L(\hat{d}) = L_c(y) + L_{eh}(d) + L_{ev}(d).$$

## □ Log-Likelihood Algebra



- Bit-to-symbol mapping for BPSK:  $0 \leftrightarrow +1$ ,  $1 \leftrightarrow -1$
- Relation between the LLR  $L(u)$  and the probability  $P(u = 0)$ :

Since

$$L(u) = \log \frac{P(u = 0)}{P(u = 1)}$$

and

$$P(u = 0) + P(u = 1) = 1,$$

we have

$$P(u = 0) = \frac{e^{L(u)}}{1 + e^{L(u)}}.$$

- Compute the following probabilities:

$$\begin{aligned} P(u_1 \oplus u_2 = 0) &= P(u_1 = 0) \cdot P(u_2 = 0) \\ &\quad + (1 - P(u_1 = 0)) \cdot (1 - P(u_2 = 0)) \\ &= \frac{1 + e^{L_1 + L_2}}{(1 + e^{L_1})(1 + e^{L_2})} \\ P(u_1 \oplus u_2 = 1) &= \frac{e^{L_1} + e^{L_2}}{(1 + e^{L_1})(1 + e^{L_2})} \end{aligned}$$

- Defining

$$\begin{aligned}
 L(u_1) \boxplus L(u_2) &\triangleq L(u_1 \oplus u_2) \\
 &= \log \frac{1 + e^{L(u_1) + L(u_2)}}{e^{L(u_1)} + e^{L(u_2)}},
 \end{aligned}$$

we get the following **tanh** rule:

$$\tanh \frac{L}{2} = \tanh \frac{L_1}{2} \cdot \tanh \frac{L_2}{2}$$

Exercise: Derive the tanh rule.

Hint:

$$\tanh \frac{L}{2} = \frac{e^L - 1}{e^L + 1}.$$

### Remark on the LLR Algebra:

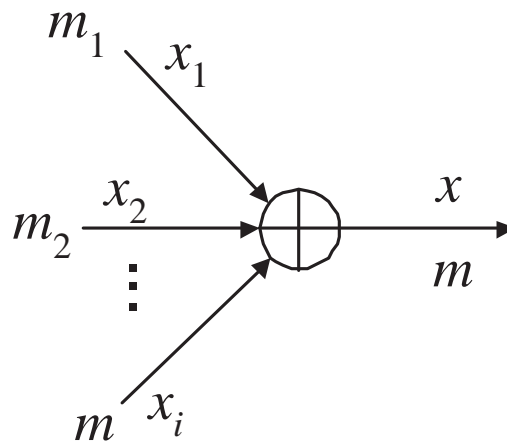
1) LLR algebra with special values:

$$\begin{aligned}
 L(u) \boxplus \infty &= L(u), \\
 L(u) \boxplus (-\infty) &= -L(u), \\
 L(u) \boxplus 0 &= 0
 \end{aligned}$$

2) Approximation:

$$L(u_1 \oplus u_2) \approx \text{sign}(L(u_1)) \text{sign}(L(u_2)) \min(|L(u_1)|, |L(u_2)|)$$

3) General case:



$$\tanh \frac{m}{2} = \prod_{j=1}^J \tanh \frac{m_j}{2}$$

4) Approximation in general case:

$$\begin{aligned} \sum_{j=1} \boxplus L(u_j) &= 2 \tanh^{-1} \left( \prod_{j=1}^J \tanh \left( \frac{L(u_j)}{2} \right) \right) \\ &\approx \left( \prod_{j=1}^J \text{sign}(L(u_j)) \right) \min_{j=1, \dots, J} |L(u_j)| \end{aligned}$$

Exercise: Show the properties 1), 2) and 4) in the above.

**Example:** Consider a two-dimensional product code:

$u_{11}$	$u_{12}$	$p_1^h$
$u_{21}$	$u_{22}$	$p_2^h$
$p_1^v$	$p_2^v$	

+	+	+
+	-	-
+	-	

Code values

+0.5	+1.5	+1.0
+4.0	+1.0	-1.5
+2.0	-2.5	

Received values  $L_c(y)$ 

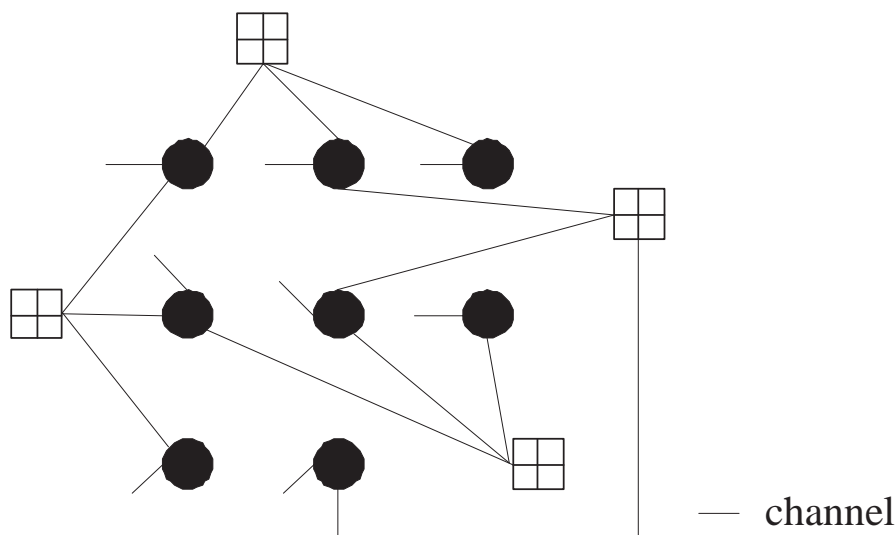
+1.0	+0.5	+0.5
-1.0	-1.5	+1.0

Extrinsic information  $L_e^h$   
after first horizontal decoding

+2.0	+0.5
+1.5	-2.0
+1.5	-0.5

Extrinsic information  $L_e^v$   
after first vertical decoding

+3.5	+2.5
+4.5	-2.5

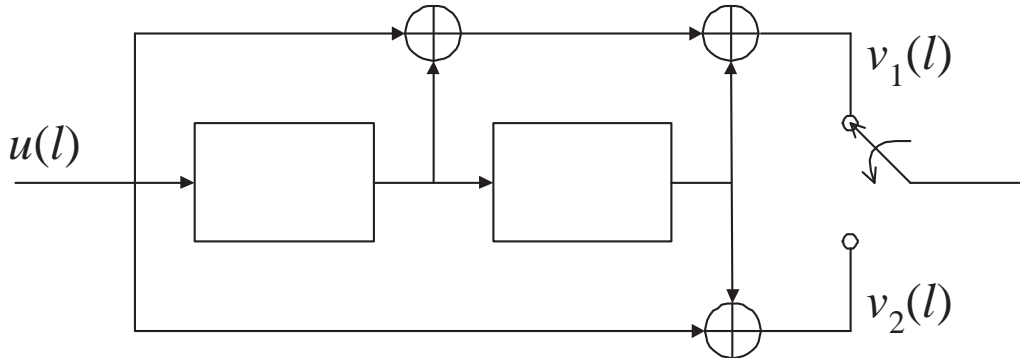
Soft output after the first  
horizontal and vertical decoding

Factor graph



## □ Review of Convolutional Codes

**Example:** Consider the convolutional encoder



- Encoding Procedure:

$$\begin{array}{rcl}
 u(l) : & u(0) & u(1) & u(2) & \cdots \\
 v_1(l) : & v_1(0) & v_1(1) & v_1(2) & \cdots \\
 & \downarrow \nearrow & \downarrow \nearrow & \downarrow & \\
 v_2(l) : & v_2(0) & v_2(1) & v_2(2) & \cdots
 \end{array}$$

- *Time-domain representation* :

$$\begin{aligned}
 v_1(l) &= u(l) + u(l-1) + u(l-2) \\
 v_2(l) &= u(l) + u(l-2)
 \end{aligned}$$

- *Impulse response* due to  $\mathbf{u} = (1000 \cdots)$

$$\begin{aligned}
 \mathbf{v}_1 : & 1 \ 1 \ 1 \ 0 \ 0 \ \cdots \rightarrow g_1(l) \\
 \mathbf{v}_2 : & 1 \ 0 \ 1 \ 0 \ 0 \ \cdots \rightarrow g_2(l)
 \end{aligned}$$

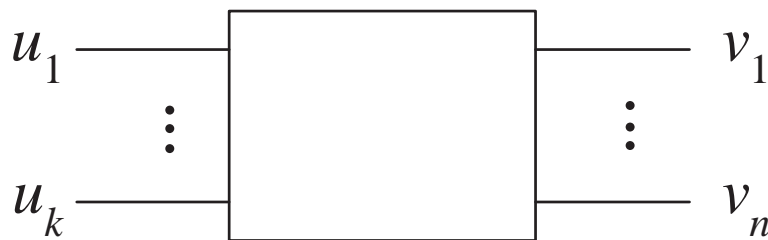
Then

$$\begin{aligned}
 v_j(l) &= \sum_{m=0}^2 u(l-m)g_j(m) \\
 &= u(l) * g_j(l)
 \end{aligned}$$

In general, the  $j$ th output for a rate  $k/n$  convolutional code

$$v_j(l) = \sum_{i=1}^k u_i(l) * g_{ij}(l)$$

where  $u_i(l)$  is the  $i$ th input and  $g_{ij}(l)$  is  $j$ th impulse response due to  $i$ th input.



## □ Power Series Representation

- Let

$$\begin{aligned} u(l) &\longleftrightarrow U(D) \triangleq \sum_{l=0}^{\infty} u(l) D^l \\ v_j(l) &\longleftrightarrow V_j(D) \triangleq \sum_{l=0}^{\infty} v_j(l) D^l \\ &= U(D) g_j(D) \end{aligned}$$

- The power series of the output in the example is given by

$$\begin{aligned} \mathbf{V}(D) &= [V_1(D) \ V_2(D)] \\ &= U(D) [g_1(D) \ g_2(D)] \\ &= U(D) G(D) \end{aligned}$$

where  $G(D)$  is the *transfer function matrix* defined by

$$G(D) = [1 + D + D^2 \quad 1 + D^2]$$

- In general,

$$\begin{array}{ccccc} \mathbf{V}(D) & = & \mathbf{U}(D) & G(D) \\ 1 \times n & & 1 \times k & k \times n \end{array}$$

where  $G(D)$  is called the *transfer function matrix* or *generator matrix*.

## □ Structure of Convolutional Codes

- FIR (Finite Impulse Response):

$g_{ij}(D)$  is a polynomial  $\forall i, j$

IIR (Infinit Impulse Response)

$g_{ij}(D)$  is a rational function for some  $i, j$

- Systematic CC

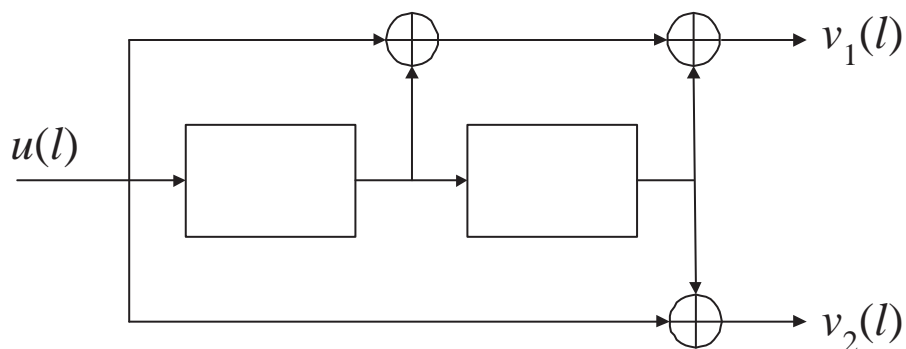
$$G(D) = [I : P(D)]$$

Nonsystematic CC

**Example:**

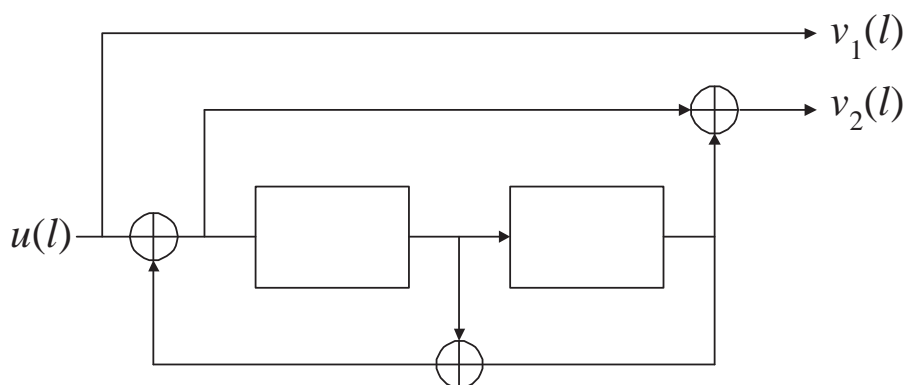
- FIR and nonsystematic

$$G(D) = \begin{bmatrix} 1 + D + D^2 & 1 + D^2 \end{bmatrix}$$



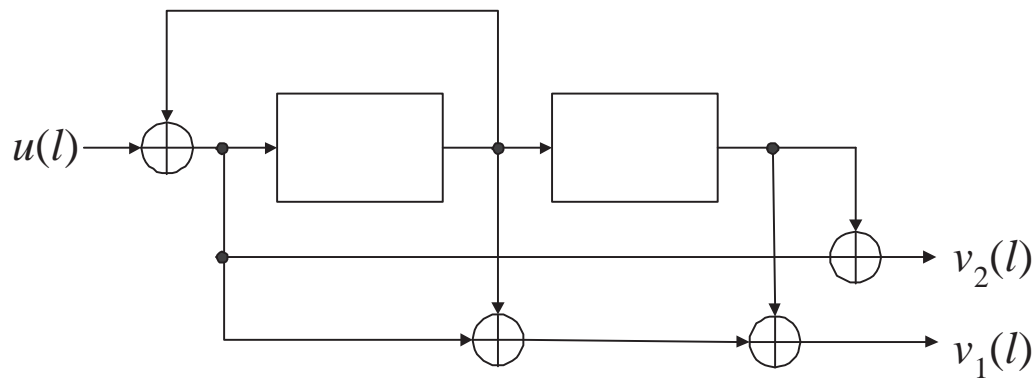
- IIR and systematic or recursive systematic code (RSC)

$$G(D) = \begin{bmatrix} 1 & \frac{1 + D^2}{1 + D + D^2} \end{bmatrix}$$



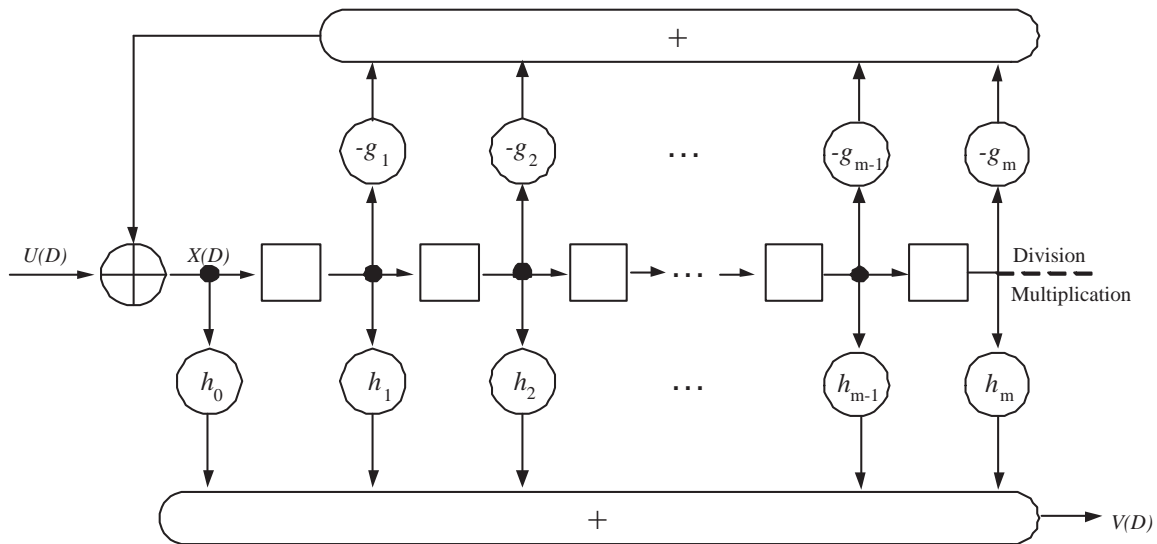
- IIR and nonsystematic

$$G(D) = \begin{bmatrix} \frac{1 + D + D^2}{1 + D} & \frac{1 + D^2}{1 + D} \end{bmatrix} = \begin{bmatrix} \frac{1 + D + D^2}{1 + D} & 1 + D \end{bmatrix}$$



□ **Rational Transfer Function**  $T(D) = h(D)/g(D)$ :

- *Controller Canonical Form* or *Fibonacci Configuration*



$$X(D) = U(D) - g_1 D X(D) - \cdots - g_m D^m X(D)$$

$$\begin{aligned} \Rightarrow X(D) &= \frac{U(D)}{1 + g_1 D + \cdots + g_m D^m} \\ &= \frac{U(D)}{g(D)}. \end{aligned}$$

$$\begin{aligned} V(D) &= h_0 X(D) + h_1 D X(D) + \cdots + h_m D^m X(D) \\ &= (h_0 + h_1 D + \cdots + h_m D^m) X(D) \\ &= h(D) X(D) \end{aligned}$$

$$\Rightarrow V(D) = \underbrace{\frac{h(D)}{g(D)}}_{\text{transfer function}} U(D)$$

- *Observer Canonical Form* or *Galois Configuration*

Rewriting

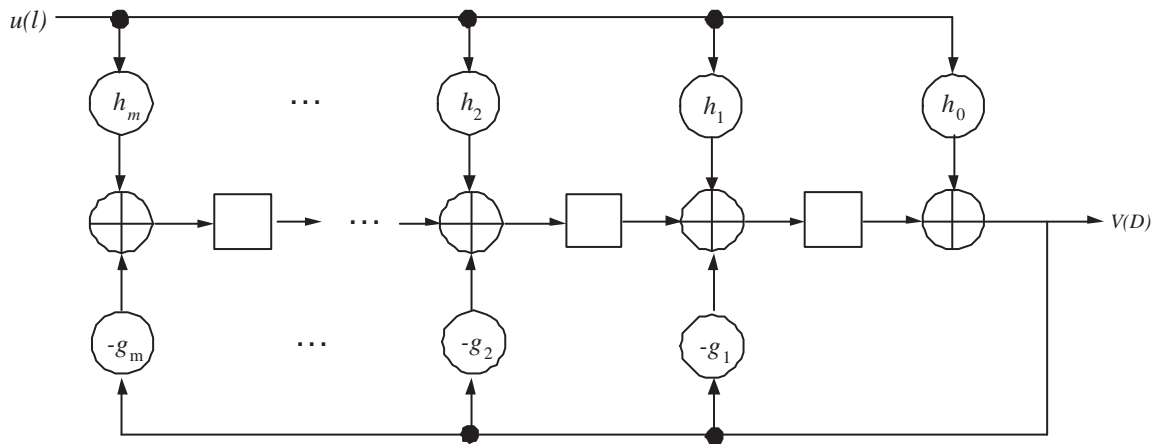
$$V(D) = \frac{h(D)}{g(D)}U(D),$$

we get

$$(1 + g_1D + \cdots + g_mD^m)V(D) = U(D)(h_0 + h_1D + \cdots + h_mD^m).$$

That is,

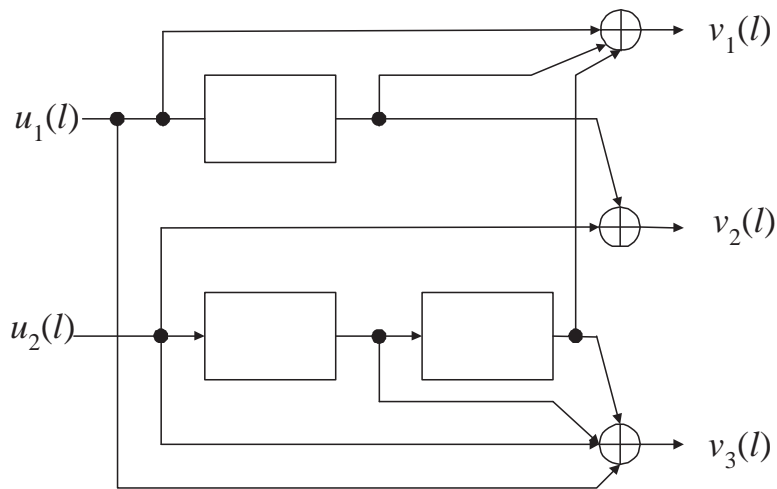
$$V(D) = U(D)(h_0 + h_1D + \cdots + h_mD^m) + V(D)(g_1D + g_2D^2 + \cdots + g_mD^m).$$



## Major Concepts in Convolutional Codes

- catastrophic error propagation
- state diagram
- trellis diagram
- weight distribution
- Viterbi decoder
- performance analysis, etc.

**Example:** Nonsystematic  $\rightarrow$  Systematic (p.55, Fig 3.8)



The transfer function matrix is

$$G(D) = \begin{bmatrix} 1 + D & D & 1 \\ D^2 & 1 & 1 + D + D^2 \end{bmatrix}.$$

Choose

$$T(D) = \begin{bmatrix} 1 + D & D \\ D^2 & 1 \end{bmatrix}.$$



Note that

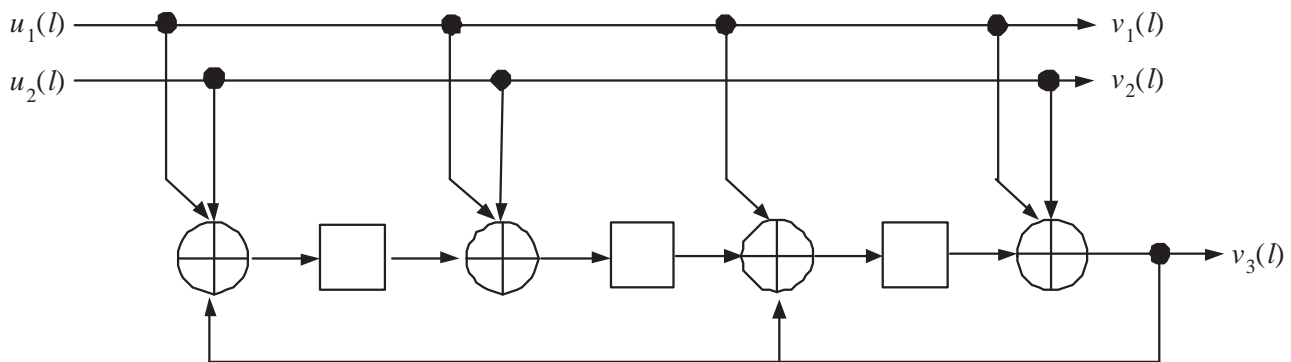
$$\det T(D) \neq 0$$

and

$$T^{-1}(D) = \frac{1}{1 + D + D^3} \begin{bmatrix} 1 & D \\ D^2 & 1 + D \end{bmatrix}.$$

Then the transfer function matrix can be transformed into

$$\begin{aligned} G_{\text{sys}}(D) &= T^{-1}(D)G(D) \\ &= \begin{bmatrix} 1 & 0 & \frac{1+D+D^2+D^3}{1+D+D^3} \\ 0 & 1 & \frac{1+D^2+D^3}{1+D+D^3} \end{bmatrix}. \end{aligned}$$



□