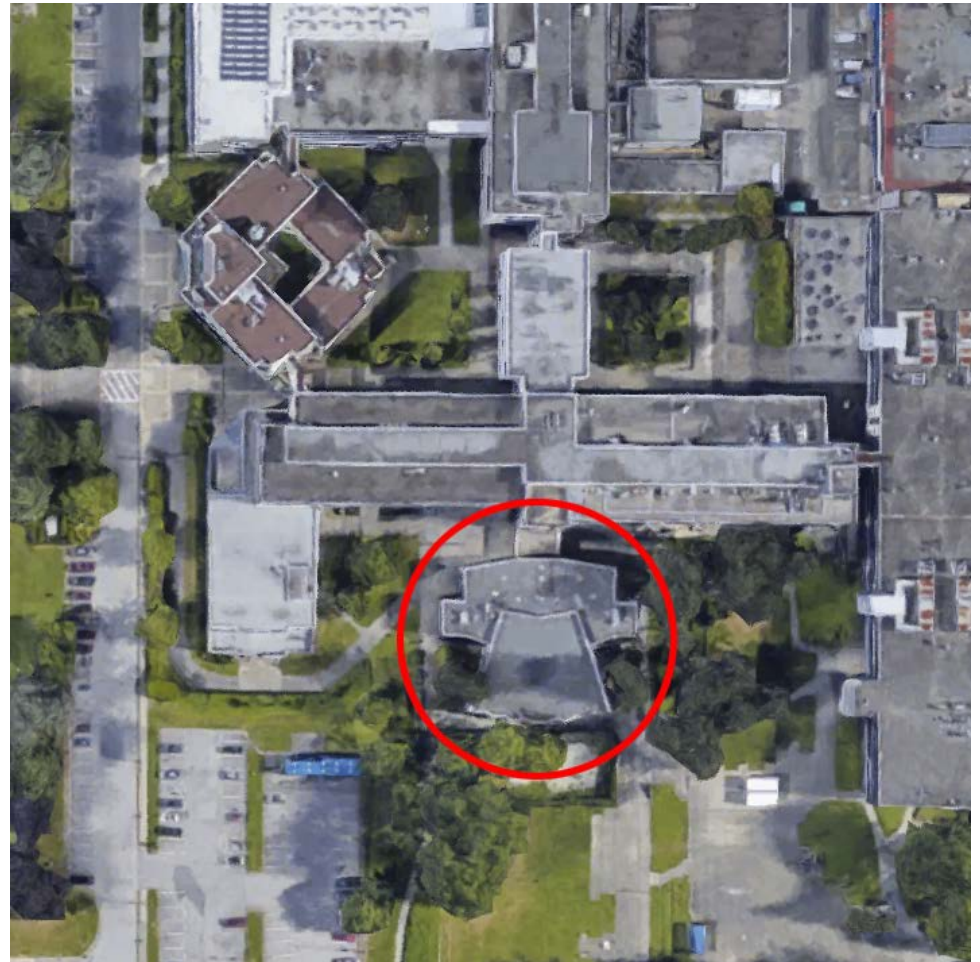




MIDTERM REVIEW

When and where

- Monday, 21 October
- 10:30 am
- Room# SW5-1840
- Burnaby Campus!
bcit.ca/map



Exam details

- Closed-book
- No notes, no devices, no MP3 players, no friends, ...
no *nothin'*
- Part multiple choice
(bring a pencil!)
Part long-answer (writing algorithms)
- You will have 90 minutes

| GENERAL PURPOSE - NCS® - ANSWER SHEET | | | |
|--|-----------|----|-----------|
| SEE IMPORTANT MARKING INSTRUCTIONS ON SIDE | | | |
| 1 | A B C D E | 11 | A B C D E |
| 2 | A B C D E | 12 | A B C D E |
| 3 | A B C D E | 13 | A B C D E |
| 4 | A B C D E | 14 | A B C D E |
| 5 | A B C D E | 15 | A B C D E |
| 6 | A B C D E | 16 | A B C D E |
| 7 | A B C D E | 17 | A B C D E |
| 8 | A B C D E | 18 | A B C D E |
| 9 | A B C D E | 19 | A B C D E |
| 10 | A B C D E | 20 | A B C D E |
| 21 | A B C D E | 31 | A B C D E |
| 22 | A B C D E | 32 | A B C D E |
| 23 | A B C D E | 33 | A B C D E |
| 24 | A B C D E | 34 | A B C D E |
| 25 | A B C D E | 35 | A B C D E |
| 26 | A B C D E | 36 | A B C D E |
| 27 | A B C D E | 37 | A B C D E |
| 28 | A B C D E | 38 | A B C D E |
| 29 | A B C D E | 39 | A B C D E |
| 30 | A B C D E | 40 | A B C D E |

Study list, part 1

- Given a description (in English) of a problem:
 - *Be able to write pseudocode for an algorithm*
- Given an algorithm in code/pseudocode, be able to:
 - *Identify the basic operation*
 - *Write a summation formula that expresses the running time*
 - *Give the efficiency class of the algorithm (big-O notation)*
 - *Trace the code/pseudocode for a given input*
 - *Describe in English the purpose of the algorithm*

Study list, part 2

- For the categories of algorithms we've studied (bf, dec&c, div&c, xf&c):
 - *Describe the general characteristics of the category*
 - *Give an example of an algorithm*
- For all of the specific problems/algorithms we've examined:
 - *Be able to trace the code/pseudocode*
 - *Know the efficiency class*
 - *Identify as bf/div&c/dec&c/xf&c*
- For sorting algorithms:
 - *How to perform each one*

Categories of algorithms

- Brute force
 - *E.g. Linear Search, Traveling Salesman, Assignment*
- Decrease and conquer
 - *By a constant amount (e.g. Insertion Sort)*
 - *By a constant factor (e.g. Binary Search)*
 - *By a variable amount (e.g. Euclid)*
- Divide and conquer
 - *E.g. MergeSort, many binary tree algorithms*
- Transform and conquer
 - *Instance simplification (e.g. anything involving Pre-sorting)*
 - *Representation change (e.g. HeapSort)*