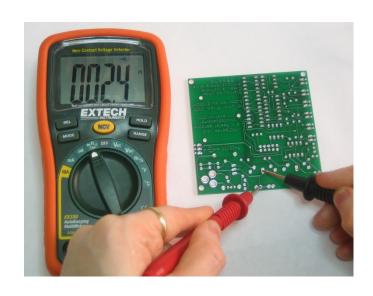
Dynamic Programming: Transitive Closure

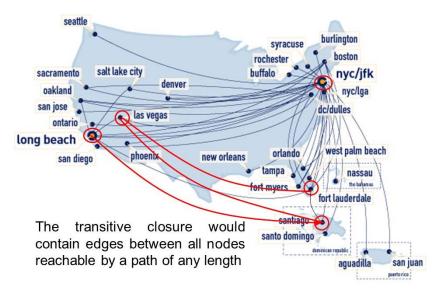
(Chapter 8)

- What nodes are reachable from other nodes?
- Problem:
 - given a directed unweighted graph G with n vertices, find all paths that exist from vertices v_i to v_j, for all 1 ≤ (i, j) ≤ n

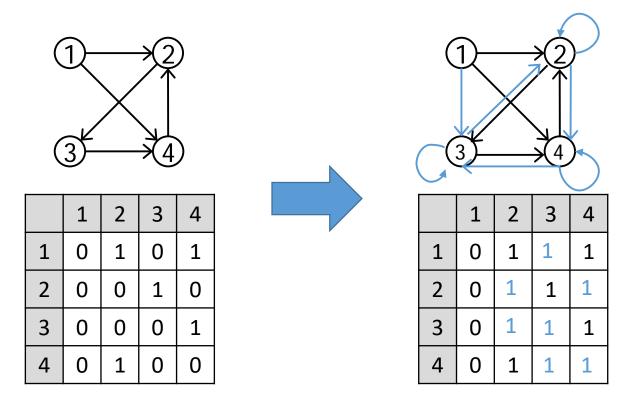
 Note: this problem is always solved with an adjacency matrix graph representation

- Applications:
 - Testing digital circuits, reachability testing



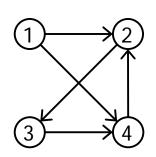


- Idea of algorithm:
 - Create a new graph where every <u>edge</u> represents a <u>path</u> in the original



Transitive Closure example

 Consider the graph below, and its corresponding adjacency matrix ...



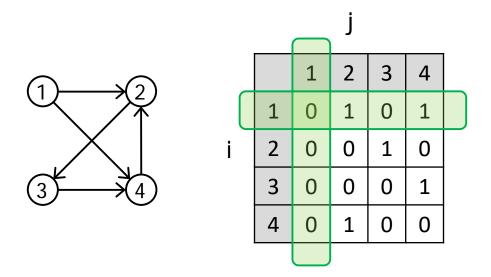
	1	2	3	4
1	0	1	0	1
2	0	0	1	0
3	0	0	0	1
4	0	1	0	0

- We call this initial matrix R⁰.
 - For convenience here we are using a 1-based array:
 A[1..n][1..n]

Step 1:

- select row 1 and column 1
- for all i,j if (i,1) = 1 and (1,j) = 1 then set $(i,j) \leftarrow 1$

In this case there are no changes.



At the end of this step this matrix is known as R¹.

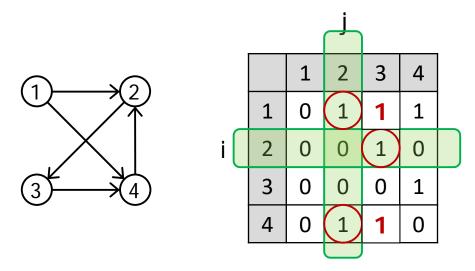
Step 2:

- select row 2 and column 2
- for all i,j if (i,2) = 1 and (2,j) = 1 then set $(i,j) \leftarrow 1$

Notice:

$$(1,2) == (2,3) == 1 \rightarrow \text{set } (1,3) \leftarrow 1$$

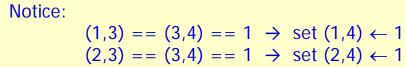
 $(4,2) == (2,3) == 1 \rightarrow \text{set } (4,3) \leftarrow 1$



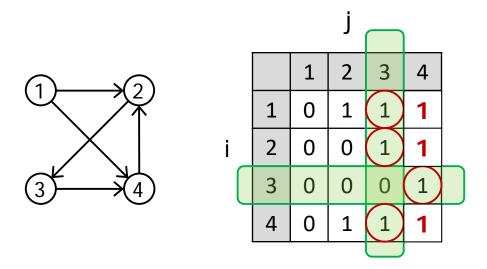
At the end of this step this matrix is known as R².

Step 3:

- select row 3 and column 3
- for all i,j if (i,3) = 1 and (3,j) = 1 then set (i,j) \leftarrow 1



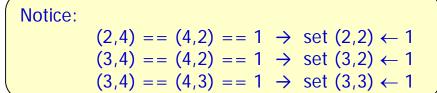
$$(4,3) == (3,4) == 1 \rightarrow \text{set } (4,4) \leftarrow 1$$

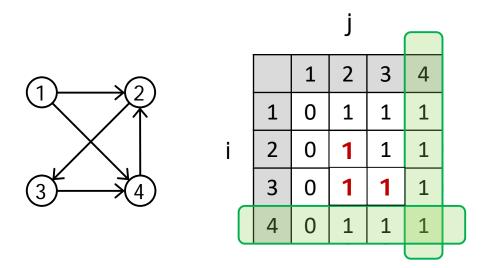


At the end of this step this matrix is known as R³.

Step 4:

- select row 4 and column 4
- for all i,j if (i,4) = 1 and (4,j) = 1 then set (i,j) ← 1





At the end of this step this matrix is known as R^4 . It is the "Transitive Closure on G". The existence of a one in cell (i,j) tells us that there exists a path from i to j in G.

Warshall's algorithm

Maybe the best thing about this algorithm is its simplicity

```
Warshall(G[1..n, 1..n])
  for k ← 1 to n {
    for i ← 1 to n {
        for j ← 1 to n {
            if (G[i,k] == G[k,j] == 1) {
                 set G[i,j] ← 1
            }
        }
    }
}
```

Why is this Dynamic Prog?

- On the *k*-th iteration:
 - The algorithm determines for every pair of vertices i, j if a path exists from i and j with just vertices 1,...,k allowed as intermediate

• So: It finds the paths from simpler subproblems

 Also produces the result bottom-up from a matrix recording as you go Another Example

