

이것이 자바다 확인 문제 정답

1장 확인 문제

1. 4
2. 3
3. 3->1->2->4
4. 4
5. 4
6. 4

2장 확인 문제

1. 4
2. 1,4,5
3. 정수타입: byte, char, short, int, long 실수타입: float, double 논리타입:boolean
4. 타입: int, double 변수이름: age, price 리터럴: 10, 3.14
5. 3
6. 4
7. 3
8. 1

3장 확인 문제

1. 3
2. 31
3. 가
4. #1: pencils/students, #2: pencils%students
5. $356/100*100$
6. $(lengthTop+lengthBottom) * height / 2.0$
7. true, false
8. Double.isNaN(z)

4장 확인 문제

1. 조건문: if, switch 반복문: for, while, do-while
2. 2

3. #####

```
public class Exercise03 {  
    public static void main(String[] args) {  
        int sum = 0;  
        for(int i=1; i<=100; i++) {  
            if(i%3 == 0) {  
                sum += i;  
            }  
        }  
        System.out.println("3의 배수의 합: " + sum);  
    }  
}
```

4. #####

```
public class Exercise04 {  
    public static void main(String[] args) {  
        while(true) {  
            int num1 = (int)(Math.random()*6) + 1;  
            int num2 = (int)(Math.random()*6) + 1;  
            System.out.println("(" + num1 + ", " + num2 + ")");  
            if( (num1+num2) == 5) {  
                break;  
            }  
        }  
    }  
}
```

5. #####

```
public class Exercise05 {  
    public static void main(String[] args) {  
        for(int x=1; x<=10; x++) {  
            for(int y=1; y<=10; y++) {  
                if( (4*x + 5*y) == 60) {  
                    System.out.println("(" + x + ", " + y + ")");  
                }  
            }  
        }  
    }  
}
```

```

    }
}
}

```

6. #####

```

public class Exercise06 {
    public static void main(String[] args) {
        for(int i=1; i<=5; i++) {
            for(int j=1; j<=i; j++) {
                System.out.print("*");
                if(j==i) {
                    System.out.println();
                }
            }
        }
    }
}

```

7. #####

```

import java.util.Scanner;

public class Exercise07 {
    public static void main(String[] args) {
        boolean run = true;

        int balance = 0;

        Scanner scanner = new Scanner(System.in);

        while(run) {
            System.out.println("-----");
            System.out.println("1.예금 | 2.출금 | 3.잔고 | 4.종료");
            System.out.println("-----");
            System.out.print("선택> ");

            int menuNum = scanner.nextInt();

```

```

switch(menuNum) {
    case 1:
        System.out.print("예금액>");
        balance += scanner.nextInt();
        break;
    case 2:
        System.out.print("출금액>");
        balance -= scanner.nextInt();
        break;
    case 3:
        System.out.print("잔고>");
        System.out.println(balance);
        break;
    case 4:
        run = false;
        break;
}

System.out.println();
}

System.out.println("프로그램 종료");
}
}

```

5장 확인 문제

1. 4
2. 3
3. 2
4. 2
5. 3
6. 3, 5

```

7. #####
public class Exercise07 {

```

```

public static void main(String[] args) {
    int max = 0;
    int[] array = { 1, 5, 3, 8, 2 };

    for(int i=0; i<array.length; i++) {
        if(max<array[i]) {
            max = array[i];
        }
    }

    System.out.println("max: " + max);
}

```

8.#####

```

public class Exercise08 {
    public static void main(String[] args) {
        int[][] array = {
            {95, 86},
            {83, 92, 96},
            {78, 83, 93, 87, 88}
        };

        int sum = 0;
        double avg = 0.0;

        int count = 0;
        for(int i=0; i<array.length; i++) {
            for(int j=0; j<array[i].length; j++) {
                sum += array[i][j];
                count++;
            }
        }

        avg = (double) sum / count;

        System.out.println("sum: " + sum);
    }
}

```

```
        System.out.println("avg: " + avg);
    }
}
```

9.#####

```
import java.util.Scanner;
```

```
public class Exercise09 {
    public static void main(String[] args) {
        boolean run = true;

        int studentNum = 0;
        int[] scores = null;
```

```
        Scanner scanner = new Scanner(System.in);
```

```
        while(run) {
            System.out.println("-----");
            System.out.println("1.학생수 | 2.점수입력 | 3.점수리스트 | 4.분석 | 5.종료");
            System.out.println("-----");
            System.out.print("선택> ");
```

```
            int selectNo = scanner.nextInt();
```

```
            if(selectNo == 1) {
                System.out.print("학생수> ");
                studentNum = scanner.nextInt();
                scores = new int[studentNum];
            } else if(selectNo == 2) {
                for(int i=0; i<scores.length; i++) {
                    System.out.print("scores[" + i + "> ");
                    scores[i] = scanner.nextInt();
                }
            } else if(selectNo == 3) {
                for(int i=0; i<scores.length; i++) {
                    System.out.println("scores[" + i + "]: " + scores[i]);
```

```

    }
    } else if(selectNo == 4) {
        int max = 0;
        int sum = 0;
        double avg = 0;
        for(int i=0; i<scores.length; i++) {
            max = (max<scores[i])? scores[i] : max;
            sum += scores[i];
        }
        avg = (double) sum / studentNum;
        System.out.println("최고 점수: " + max);
        System.out.println("평균 점수: " + avg);
    } else if(selectNo == 5) {
        run = false;
    }
}

System.out.println("프로그램 종료");
}
}

```

6장 확인 문제

1. 3
2. 4
3. 4
4. 3
5. 1
6. 4
7. 2
8. 2
9. 2
10. 4
11. 3
12. Field(필드), Constructor(생성자), Method(메소드)
13. #####

```
public class Member {  
    String name;  
    String id;  
    String password;  
    int age;  
}
```

14.#####

```
public class Member {  
    String name;  
    String id;  
    String password;  
    int age;  
  
    Member(String name, String id) {  
        this.name = name;  
        this.id = id;  
    }  
}
```

15.#####

```
public class MemberService {  
    boolean login(String id, String password) {  
        if(id.equals("hong") && password.equals("12345")) {  
            return true;  
        } else {  
            return false;  
        }  
    }  
  
    void logout(String id) {  
        System.out.println("로그아웃 되었습니다.");  
    }  
}  
  
public class MemberServiceExample {  
    public static void main(String[] args) {
```



```

MemberService memberService = new MemberService();
boolean result = memberService.login("hong", "12345");
if(result) {
    System.out.println("로그인 되었습니다.");
    memberService.logout("hong");
} else {
    System.out.println("id 또는 password가 올바르지 않습니다.");
}
}
}

```

16.#####

```

public class Printer {
    void println(int value) {
        System.out.println(value);
    }

    void println(boolean value) {
        System.out.println(value);
    }

    void println(double value) {
        System.out.println(value);
    }

    void println(String value) {
        System.out.println(value);
    }
}

public class PrinterExample {
    public static void main(String[] args) {
        Printer printer = new Printer();
        printer.println(10);
        printer.println(true);
        printer.println(5.7);
        printer.println("홍길동");
    }
}

```

```
}  
}
```

```
17.#####
```

```
public class Printer {  
    static void println(int value) {  
        System.out.println(value);  
    }  
  
    static void println(boolean value) {  
        System.out.println(value);  
    }  
  
    static void println(double value) {  
        System.out.println(value);  
    }  
  
    static void println(String value) {  
        System.out.println(value);  
    }  
}  
  
public class PrinterExample {  
    public static void main(String[] args) {  
        Printer.println(10);  
        Printer.println(true);  
        Printer.println(5.7);  
        Printer.println("홍길동");  
    }  
}
```

```
18.#####
```

```
public class ShopService {  
    private static ShopService singleton = new ShopService();  
  
    private ShopService() {}  
}
```

```

static ShopService getInstance() {
    return singleton;
}
}

public class ShopServiceExample {
    public static void main(String[] args) {
        ShopService obj1 = ShopService.getInstance();
        ShopService obj2 = ShopService.getInstance();

        if(obj1 == obj2) {
            System.out.println("같은 ShopService 객체 입니다.");
        } else {
            System.out.println("다른 ShopService 객체 입니다.");
        }
    }
}

```

19.#####

```

public class Account {
    public static final int MIN_BALANCE = 0;
    public static final int MAX_BALANCE = 1000000;
    private int balance;

    public int getBalance() {
        return balance;
    }

    public void setBalance(int balance) {
        if(balance<Account.MIN_BALANCE || balance>Account.MAX_BALANCE) {
            return;
        }
        this.balance = balance;
    }
}

public class AccountExample {
    public static void main(String[] args) {

```

```

Account account = new Account();

account.setBalance(10000);
System.out.println("현재 잔고: " + account.getBalance());

account.setBalance(-100);
System.out.println("현재 잔고: " + account.getBalance());

account.setBalance(2000000);
System.out.println("현재 잔고: " + account.getBalance());

account.setBalance(300000);
System.out.println("현재 잔고: " + account.getBalance());
}
}

20.#####

public class Account {
    private String ano;
    private String owner;
    private int balance;

    public Account(String ano, String owner, int balance) {
        this.ano = ano;
        this.owner = owner;
        this.balance = balance;
    }

    public String getAno() { return ano; }
    public void setAno(String ano) { this.ano = ano; }
    public String getOwner() { return owner; }
    public void setOwner(String owner) { this.owner = owner; }
    public int getBalance() { return balance; }
    public void setBalance(int balance) { this.balance = balance; }
}

import java.util.Scanner;

```

```

public class BankApplication {
    private static Account[] accountArray = new Account[100];
    private static Scanner scanner = new Scanner(System.in);

    public static void main(String[] args) {
        boolean run = true;
        while(run) {
            System.out.println("-----");
            System.out.println("1.계좌생성 | 2.계좌목록 | 3.예금 | 4.출금 | 5.종료");
            System.out.println("-----");
            System.out.print("선택> ");

            int selectNo = scanner.nextInt();

            if(selectNo == 1) {
                createAccount();
            } else if(selectNo == 2) {
                accountList();
            } else if(selectNo == 3) {
                deposit();
            } else if(selectNo == 4) {
                withdraw();
            } else if(selectNo == 5) {
                run = false;
            }
        }
        System.out.println("프로그램 종료");
    }

    //계좌생성하기
    private static void createAccount() {
        System.out.println("-----");
        System.out.println("계좌생성");
        System.out.println("-----");
    }
}

```

```
System.out.print("계좌번호: ");  
String ano = scanner.next();
```

```
System.out.print("계좌주: ");  
String owner = scanner.next();
```

```
System.out.print("초기입금액: ");  
int balance = scanner.nextInt();
```

```
Account newAccount = new Account(ano, owner, balance);  
for(int i=0; i<accountArray.length; i++) {  
    if(accountArray[i] == null) {  
        accountArray[i] = newAccount;  
        System.out.println("결과: 계좌가 생성되었습니다.");  
        break;  
    }  
}  
}
```

```
//계좌목록보기  
private static void accountList() {  
    System.out.println("-----");  
    System.out.println("계좌목록");  
    System.out.println("-----");  
    for(int i=0; i<accountArray.length; i++) {  
        Account account = accountArray[i];  
        if(account != null) {  
            System.out.print(account.getAno());  
            System.out.print("    ");  
            System.out.print(account.getOwner());  
            System.out.print("    ");  
            System.out.print(account.getBalance());  
            System.out.println();  
        }  
    }  
}
```

//예금하기

```
private static void deposit() {
    System.out.println("-----");
    System.out.println("예금");
    System.out.println("-----");
    System.out.print("계좌번호: ");
    String ano = scanner.next();
    System.out.print("예금액: ");
    int money = scanner.nextInt();
    Account account = findAccount(ano);
    if(account == null) {
        System.out.println("결과: 계좌가 없습니다.");
        return;
    }
    account.setBalance(account.getBalance() + money);
    System.out.println("결과: 예금이 성공되었습니다.");
}
```

//출금하기

```
private static void withdraw() {
    System.out.println("-----");
    System.out.println("출금");
    System.out.println("-----");
    System.out.print("계좌번호: ");
    String ano = scanner.next();
    System.out.print("출금액: ");
    int money = scanner.nextInt();
    Account account = findAccount(ano);
    if(account == null) {
        System.out.println("결과: 계좌가 없습니다.");
        return;
    }
    account.setBalance(account.getBalance() - money);
    System.out.println("결과: 출금이 성공되었습니다.");
}
```

```

//Account 배열에서 ano와 동일한 Account 객체 찾기
private static Account findAccount(String ano) {
    Account account = null;
    for(int i=0; i<accountArray.length; i++) {
        if(accountArray[i] != null) {
            String dbAno = accountArray[i].getAno();
            if(dbAno.equals(ano)) {
                account = accountArray[i];
                break;
            }
        }
    }
    return account;
}
}

```

7장 확인 문제

1. 1
2. 2
3. 1
4. 4
5. 부모 생성자를 올바르게 호출하지 않았다. 수정: Child.java에서 5라인을 지우고 super(name); 코드를 넣는다.

6. #####

Parent(String nation) call

Parent() call

Child(String name) call

Child() call

7. #####

스노우 타이어가 굴러갑니다.

스노우 타이어가 굴러갑니다.

8. 2

8장 확인 문제

1. 3

2. 4

3. #####

```
public class Cat implements Soundable {
```

```
    @Override
```

```
    public String sound() {
```

```
        return "야옹";
```

```
    }
```

```
}
```

```
public class Dog implements Soundable {
```

```
    @Override
```

```
    public String sound() {
```

```
        return "멍멍";
```

```
    }
```

```
}
```

4. #####

```
public interface DataAccessObject {
```

```
    public void select();
```

```
    public void insert();
```

```
    public void update();
```

```
    public void delete();
```

```
}
```

```
public class OracleDao implements DataAccessObject {
```

```
    @Override
```

```
    public void select() {
```

```
        System.out.println("Oracle DB에서 검색");
```

```
    }
```

```
    @Override
```

```
    public void insert() {
```

```
        System.out.println("Oracle DB에 삽입");
```

```
    }
```

```
@Override
public void update() {
    System.out.println("Oracle DB를 수정");
}
```

```
@Override
public void delete() {
    System.out.println("Oracle DB에서 삭제");
}
}
```

```
public class MySqlDao implements DataAccessObject {
    @Override
    public void select() {
        System.out.println("MySql DB에서 검색");
    }
}
```

```
@Override
public void insert() {
    System.out.println("MySql DB에 삽입");
}
```

```
@Override
public void update() {
    System.out.println("MySql DB를 수정");
}
```

```
@Override
public void delete() {
    System.out.println("MySql DB에서 삭제");
}
}
```

```
5. #####
public class ActionExample {
    public static void main(String[] args) {
```

```

Action action = new Action() {
    @Override
    public void work() {
        System.out.println("복사를 합니다.");
    }
};

action.work();
}

```

9장 확인 문제

1. 4

2. 3

3. 3

4. #####

```

public class NestedClassExample {
    public static void main(String[] args) {
        Car myCar = new Car();

        Car.Tire tire = myCar.new Tire();

        Car.Engine engine = new Car.Engine();
    }
}

```

5. #####

```

public class Anonymous {
    Vehicle field = new Vehicle() {
        @Override
        public void run() {
            System.out.println("자전거가 달립니다.");
        }
    };
}

```

```

void method1() {
    Vehicle localVar = new Vehicle() {
        @Override
        public void run() {
            System.out.println("승용차가 달립니다.");
        }
    };
    localVar.run();
}

```

```

void method2(Vehicle v) {
    v.run();
}
}

```

```

public class AnonymousExample {
    public static void main(String[] args) {
        Anonymous anony = new Anonymous();
        //익명 객체 필드 사용
        anony.field.run();
        //익명 객체 로컬변수 사용
        anony.method1();
        //익명 객체 매개값 사용
        anony.method2(
            new Vehicle() {
                @Override
                public void run() {
                    System.out.println("트럭이 달립니다.");
                }
            }
        );
    }
}

```

6. #####

nickName은 final 특성을 갖기 때문에 4라인에서 값을 변경할 수 없다.
수정: 3,4 라인을 없애고 대신 String nickName = chatId; 를 넣는다.

10장 확인 문제

1. 4
2. 3
3. 4
4. 2
5. 3

6. #####

10

숫자로 변환할 수 없음

10

인덱스를 초과했음

10

7. #####

```
public class NotExistIDException extends Exception {  
    public NotExistIDException() {}  
    public NotExistIDException(String message) {  
        super(message);  
    }  
}
```

```
public class WrongPasswordException extends Exception {  
    public WrongPasswordException() {}  
    public WrongPasswordException(String message) {  
        super(message);  
    }  
}
```

```
public class LoginExample {  
    public static void main(String[] args) {  
        try {
```

```

        login("white", "12345");
    } catch(Exception e) {
        System.out.println(e.getMessage());
    }

    try {
        login("blue", "54321");
    } catch(Exception e) {
        System.out.println(e.getMessage());
    }
}

public static void login(String id, String password) throws NotExistIDException,
WrongPasswordException {
    //id가 blue가 아니면 NotExistIDException 발생시킴
    if(!id.equals("blue")) {
        throw new NotExistIDException("아이디가 존재하지 않습니다.");
    }

    //password가 12345가 아니면 WrongPasswordException 발생시킴
    if(!password.equals("12345")) {
        throw new WrongPasswordException("패스워드가 틀립니다.");
    }
}
}

```

11장 확인 문제

1. 4

2. hashCode(), equals()

3. #####

```

public class Student {
    private String studentNum;

    public Student(String studentNum) {
        this.studentNum = studentNum;
    }
}

```

```
}
```

```
public String getStudentNum() {  
    return studentNum;  
}
```

```
@Override  
public boolean equals(Object obj) {  
    if(obj instanceof Student) {  
        Student student = (Student) obj;  
        if(studentNum.equals(student.getStudentNum())) {  
            return true;  
        }  
    }  
    return false;  
}
```

```
@Override  
public int hashCode() {  
    return studentNum.hashCode();  
}  
}
```

4.

```
public class Member {  
    private String id;  
    private String name;  
  
    public Member(String id, String name) {  
        this.id = id;  
        this.name = name;  
    }  
  
    @Override  
    public String toString() {  
        return id + ": " + name;  
    }  
}
```

```
}  
}
```

5. 4

6. new String(bytes)

7. #####

```
str.indexOf("자바")
```

```
str.replace("자바", "Java")
```

8. #####

```
import java.util.StringTokenizer;
```

```
public class SplitExample {
```

```
    public static void main(String[] args) {
```

```
        String str = "아이디,이름,패스워드";
```

```
        //방법1(split() 메소드 이용)
```

```
        String[] tokens = str.split(",");
```

```
        for(String token : tokens) {
```

```
            System.out.println(token);
```

```
        }
```

```
        System.out.println();
```

```
        //방법2(StringTokenizer 이용)
```

```
        StringTokenizer st = new StringTokenizer(str, ",");
```

```
        while(st.hasMoreTokens()) {
```

```
            String token = st.nextToken();
```

```
            System.out.println(token);
```

```
        }
```

```
    }
```

```
}
```

9. #####


```

public class StringBuilderExample {
    public static void main(String[] args) {
        String str = "";
        for(int i=1; i<=100; i++) {
            str += i;
        }
        System.out.println(str);

        StringBuilder sb = new StringBuilder();
        for(int i=1; i<=100; i++) {
            sb.append(i);
        }
        str = sb.toString();
        System.out.println(str);
    }
}

```

10. #####

```

import java.util.regex.Pattern;

```

```

public class PatternMatcherExample {
    public static void main(String[] args) {
        String id = "5Angel1004";
        String regExp = "[a-zA-Z][a-zA-Z0-9]{7,11}";
        boolean isMatch = Pattern.matches(regExp, id);
        if(isMatch) {
            System.out.println("ID로 사용할 수 있습니다.");
        } else {
            System.out.println("ID로 사용할 수 없습니다.");
        }
    }
}

```

11. #####

값의 범위가 -128~127 이면 == 은 값을 비교하고
그 이외에는 번지를 비교하기 때문입니다.

<이것이 자바다> 532 페이지 참조

12. #####

```
public class StringConvertExample {  
    public static void main(String[] args) {  
        String strData1 = "200";  
        int intData1 = Integer.parseInt(strData1);  
  
        int intData2 = 150;  
        String strData2 = String.valueOf(intData2);  
    }  
}
```

13. #####

```
import java.text.SimpleDateFormat;  
import java.util.Date;  
  
public class DatePrintExample {  
    public static void main(String[] args) {  
        Date now = new Date();  
  
        SimpleDateFormat sdf = new SimpleDateFormat("yyyy년 MM월 dd일 E요일 HH시 mm분");  
        System.out.println( sdf.format(now) );  
    }  
}
```

12장 확인 문제

1. 4

2. #####

```
public class MovieThread extends Thread {  
    @Override  
    public void run() {  
        for(int i=0;i<3;i++) {  
            System.out.println("동영상을 재생합니다.");  
            try {
```

```

        Thread.sleep(1000);
    } catch (InterruptedException e) {
    }
}
}
}

```

```

public class MusicRunnable implements Runnable {
    @Override
    public void run() {
        for(int i=0;i<3;i++) {
            System.out.println("음악을 재생합니다.");
            try {
                Thread.sleep(1000);
            } catch (InterruptedException e) {
            }
        }
    }
}

```

```

public class ThreadExample {
    public static void main(String[] args) {
        Thread thread1 = new MovieThread();
        thread1.start();

        Thread thread2 = new Thread(new MusicRunnable());
        thread2.start();
    }
}

```

3. 4

4. 2

5. 4

6. 4

7. 2

8. #####

```
public class MovieThread extends Thread {  
    @Override  
    public void run() {  
        while(true) {  
            System.out.println("동영상을 재생합니다.");  
            if(this.isInterrupted()) {  
                break;  
            }  
        }  
    }  
}
```

9. 3

10. #####

```
thread.setDaemon(true);
```

11. 1

12. 4

13. 1

13장 확인 문제

1. 4

2. #####

```
public class Container<T> {  
    private T t;  
    public T get() { return t; }  
    public void set(T t) { this.t = t; }  
}
```

3. #####

```
public class Container<K, V> {  
    private K key;
```

```

private V value;

public K getKey() {
    return this.key;
}

public V getValue() {
    return this.value;
}

public void set(K key, V value) {
    this.key = key;
    this.value = value;
}
}

```

4. #####

```

public class Util {
    //how1
    public static <K, V> V getValue(Pair<K, V> p, K k) {
        if(p.getKey() == k) {
            return p.getValue();
        } else {
            return null;
        }
    }

    //how2
    /*public static <P extends Pair<K, V>, K, V> V getValue(P p, K k) {
        if(p.getKey() == k) {
            return p.getValue();
        } else {
            return null;
        }
    }*/
}

```

}

14장 확인 문제

1. 4

2. 4

3. 2

4. #####

6라인에서 x 변수의 값을 수정할 수 없다. x는 final 특성을 갖기 때문

5. #####

```
public static void main(String[] args) {  
    //최대값 얻기  
    int max = maxOrMin(  
        (a, b) -> {  
            if(a>=b) return a;  
            else return b;  
        }  
    );  
    System.out.println("최대값: " + max);  
  
    //최소값 얻기  
    int min = maxOrMin( (a, b) -> (a<=b)?a:b );  
    System.out.println("최소값: " + min);  
}
```

6. #####

```
public static double avg(TolntFunction<Student> function) {  
    int sum = 0;  
    for(Student student : students) {  
        sum += function.applyAsInt(student);  
    }  
    double avg = (double) sum / students.length;  
    return avg;  
}
```

```

7. #####

public static void main(String[] args) {
    double englishAvg = avg( Student::getEnglishScore );
    System.out.println("영어 평균 점수: " + englishAvg);

    double mathAvg = avg( Student::getMathScore );
    System.out.println("수학 평균 점수: " + mathAvg);
}

```

15장 확인 문제

1. 4
2. 3
3. 4
4. 3
5. List<Board> 변수 = new ArrayList<Board>(); 또는 new ArrayList<>();
6. Map<String, Integer> 변수 = new HashMap<String, Integer>();

```

7. #####

import java.util.ArrayList;
import java.util.List;

public class BoardDao {
    public List<Board> getBoardList() {
        List<Board> list = new ArrayList<Board>();
        list.add(new Board("제목1", "내용1"));
        list.add(new Board("제목2", "내용2"));
        list.add(new Board("제목3", "내용3"));
        return list;
    }
}

```

```

8. #####

public class Student {
    public int studentNum;
    public String name;
}

```

```
public Student (int studentNum, String name) {  
    this.studentNum = studentNum;  
    this.name = name;  
}
```

```
@Override  
public int hashCode() {  
    return studentNum;  
}
```

```
@Override  
public boolean equals(Object obj) {  
    if(!(obj instanceof Student)) return false;  
    Student student = (Student) obj;  
    if(studentNum != student.studentNum) return false;  
    return true;  
}  
}
```

9. #####

```
import java.util.HashMap;  
import java.util.Map;  
import java.util.Set;
```

```
public class MapExample {  
    public static void main(String[] args) {  
        Map<String,Integer> map = new HashMap<String,Integer>();  
        map.put("blue", 96);  
        map.put("hong", 86);  
        map.put("white", 92);  
  
        String name = null;  
        int maxScore = 0;  
        int totalScore = 0;
```



```

Set<Map.Entry<String,Integer>> entrySet = map.entrySet();
for(Map.Entry<String,Integer> entry : entrySet) {
    if(entry.getValue()>maxScore) {
        name = entry.getKey();
        maxScore = entry.getValue();
    }
    totalScore += entry.getValue();
}

int avgScore = totalScore / map.size();
System.out.println("평균점수: " + avgScore);

System.out.println("최고점수: " + maxScore);
System.out.println("최고점수를 받은 아이디: " + name);
}
}

```

```

10. #####
public class Student implements Comparable<Student> {
    public String id;
    public int score;

    public Student (String id, int score) {
        this.id = id;
        this.score = score;
    }

    @Override
    public int compareTo(Student o) {
        if(score < o.score) return -1;
        else if(score == o.score) return 0;
        else return 1;
    }
}

```

16장 확인 문제

1. 4

2. 2

3. 4

4. 3

5. #####

```
public class StreamExample {  
    public static void main(String[] args) {  
        List<String> list = Arrays.asList(  
            "This is a java book",  
            "Lambda Expressions",  
            "Java8 supports lambda expressions"  
        );  
        list.stream()  
            .filter(a -> a.toLowerCase().contains("java"))  
            .forEach(a -> System.out.println(a));  
    }  
}
```

6. #####

```
double avg = list.stream()  
    .mapToInt(Member::getAge)  
    .average()  
    .getAsDouble();
```

7. #####

```
List<Member> developers = list.stream()  
    .filter(m -> m.getJob().equals("개발자"))  
    .collect(Collectors.toList());
```

8. #####

```
Map<String, List<String>> groupingMap = list.stream()  
    .collect(  
        Collectors.groupingBy(  
            Member::getJob,
```

```
        Collectors.mapping(Member::getName, Collectors.toList())
    )
};
```

17장 확인 문제

1. #####

[AppMain.java]

```
package verify.exam01;
```

```
import javafx.application.Application;
```

```
import javafx.fxml.FXMLLoader;
```

```
import javafx.scene.Parent;
```

```
import javafx.scene.Scene;
```

```
import javafx.stage.Stage;
```

```
public class AppMain extends Application {
```

```
    @Override
```

```
    public void start(Stage primaryStage) throws Exception {
```

```
        Parent root = FXMLLoader.load(getClass().getResource("root.fxml"));
```

```
        Scene scene = new Scene(root);
```

```
        primaryStage.setTitle("AppMain");
```

```
        primaryStage.setScene(scene);
```

```
        primaryStage.setResizable(false);
```

```
        primaryStage.show();
```

```
    }
```

```
    public static void main(String[] args) {
```

```
        launch(args);
```

```
    }
```

```
}
```

[root.fxml]

```
<?xml version="1.0" encoding="UTF-8"?>
```

```

<?import javafx.scene.layout.*?>
<?import javafx.scene.control.*?>

<BorderPane xmlns:fx="http://javafx.com/fxml" fx:controller="verify.exam01.RootController">
    <center>
        <TableView fx:id="tableView" prefHeight="200" prefWidth="420" >
            <columns>
                <TableColumn prefWidth="100" resizable="false" text="이름" />
                <TableColumn prefWidth="100" resizable="false" text="국어" />
                <TableColumn prefWidth="100" resizable="false" text="수학" />
                <TableColumn prefWidth="100" resizable="false" text="영어" />
            </columns>
        </TableView>
    </center>
    <bottom>
        <HBox prefHeight="50" alignment="CENTER">
            <children>
                <Button fx:id="btnAdd" text="추가" />
            </children>
        </HBox>
    </bottom>
</BorderPane>

```

[RootController.java]

```

package verify.exam01;

import java.net.URL;
import java.util.ResourceBundle;

import javafx.fxml.Initializable;

public class RootController implements Initializable {
    @Override
    public void initialize(URL location, ResourceBundle resources) {
    }
}

```

2. #####

[AppMain.java]

```
package verify.exam02;
```

```
import javafx.application.Application;
```

```
import javafx.fxml.FXMLLoader;
```

```
import javafx.scene.Parent;
```

```
import javafx.scene.Scene;
```

```
import javafx.stage.Stage;
```

```
public class AppMain extends Application {
```

```
    @Override
```

```
    public void start(Stage primaryStage) throws Exception {
```

```
        Parent root = (Parent)FXMLLoader.load(getClass().getResource("root.fxml"));
```

```
        Scene scene = new Scene(root);
```

```
        primaryStage.setTitle("AppMain");
```

```
        primaryStage.setScene(scene);
```

```
        primaryStage.setResizable(false);
```

```
        primaryStage.show();
```

```
    }
```

```
    public static void main(String[] args) {
```

```
        launch(args);
```

```
    }
```

```
}
```

[root.fxml]

```
<?xml version="1.0" encoding="UTF-8"?>
```

```
<?import javafx.scene.layout.*?>
```

```
<?import javafx.scene.control.*?>
```

```
<BorderPane xmlns:fx="http://javafx.com/fxml" fx:controller="verify.exam02.RootController">
```

```

<center>
<TableView fx:id="tableView" prefHeight="200" prefWidth="420" >
  <columns>
    <TableColumn prefWidth="100" resizable="false" text="이름" />
    <TableColumn prefWidth="100" resizable="false" text="국어" />
    <TableColumn prefWidth="100" resizable="false" text="수학" />
    <TableColumn prefWidth="100" resizable="false" text="영어" />
  </columns>
</TableView>
</center>
<bottom>
<HBox prefHeight="50" alignment="CENTER">
  <children>
    <Button fx:id="btnAdd" text="추가" />
  </children>
</HBox>
</bottom>
</BorderPane>

```

[form.fxml]

```

<?xml version="1.0" encoding="UTF-8"?>

<?import javafx.scene.layout.*?>
<?import javafx.geometry.*?>
<?import javafx.scene.control.*?>

<BorderPane xmlns:fx="http://javafx.com/fxml">
  <padding>
    <Insets bottom="10.0" left="20.0" right="20.0" top="20.0" />
  </padding>
  <center>
    <GridPane hgap="10.0" vgap="10.0">
      <children>
        <Label text="이름" prefWidth="50" />
        <Label text="국어" prefWidth="50" GridPane.rowIndex="1" />
        <Label text="수학" prefWidth="50" GridPane.rowIndex="2" />

```

```

        <Label text="영어" prefWidth="50" GridPane.rowIndex="3" />
        <TextField id="txtName" prefWidth="100" GridPane.columnIndex="1" />
        <TextField id="txtKorean" prefWidth="100" GridPane.columnIndex="1"
GridPane.rowIndex="1" />
        <TextField id="txtMath" prefWidth="100" GridPane.columnIndex="1"
GridPane.rowIndex="2" />
        <TextField id="txtEnglish" prefWidth="100" GridPane.columnIndex="1"
GridPane.rowIndex="3" />
    </children>
</GridPane>
</center>
<bottom>
    <HBox alignment="CENTER" spacing="20.0">
        <BorderPane.margin>
            <Insets top="20.0" bottom="10"/>
        </BorderPane.margin>
        <children>
            <Button id="btnFormAdd" text="저장" />
            <Button id="btnFormCancel" text="취소" />
        </children>
    </HBox>
</bottom>
</BorderPane>

```

[RootController.java]

```
package verify.exam02;
```

```
import java.io.IOException;
```

```
import java.net.URL;
```

```
import java.util.ResourceBundle;
```

```
import verify.exam03.Student;
```

```
import javafx.event.ActionEvent;
```

```
import javafx.fxml.FXML;
```

```
import javafx.fxml.FXMLLoader;
```

```
import javafx.fxml.Initializable;
```

```

import javafx.scene.Parent;
import javafx.scene.Scene;
import javafx.scene.control.Button;
import javafx.scene.control.Label;
import javafx.scene.control.TextField;
import javafx.stage.Modality;
import javafx.stage.Stage;
import javafx.stage.StageStyle;

public class RootController implements Initializable {
    @FXML private Button btnAdd;

    @Override
    public void initialize(URL location, ResourceBundle resources) {
        btnAdd.setOnAction(event->handleBtnAddAction(event));
    }

    private void handleBtnAddAction(ActionEvent event) {
        try {
            Stage dialog = new Stage(StageStyle.UTILITY);
            dialog.initModality(Modality.WINDOW_MODAL);
            dialog.initOwner(btnAdd.getScene().getWindow());
            dialog.setTitle("추가");

            Parent parent = FXMLLoader.load(getClass().getResource("form.fxml"));

            Button btnFormCancel = (Button) parent.lookup("#btnFormCancel");
            btnFormCancel.setOnAction(e->dialog.close());

            Scene scene = new Scene(parent);
            dialog.setScene(scene);
            dialog.setResizable(false);
            dialog.show();
        } catch (IOException e) {}
    }
}

```


3. <이것이 자바다> 소스 참조
4. <이것이 자바다> 소스 참조
5. <이것이 자바다> 소스 참조

18장 확인 문제

1. 1
2. 1
3. 4
4. 1
5. 3
6. 3

7.

```
import java.io.BufferedReader;
```

```
import java.io.FileReader;
```

```
public class AddLineNumberExample {
```

```
    public static void main(String[] args) throws Exception {
```

```
        String filePath =
```

```
            "C:/JavaProgramming/source/chap18/src/sec05/exam04_bufferedReader/BufferedReaderExample.java";
```

```
        FileReader fr = new FileReader(filePath);
```

```
        BufferedReader br = new BufferedReader(fr);
```

```
        int rowNumber = 0;
```

```
        String rowData;
```

```
        while( (rowData=br.readLine())!= null ) {
```

```
            System.out.println(++rowNumber + ": " + rowData);
```

```
        }
```

```
        br.close(); fr.close();
```

```
    }
```

```
}
```

8. 2

9.

- (1) new Socket("localhost", 5001);
- (2) serverSocket.accept();

10.

- (1) InputStream (2) OutputStream
- (3) OutputStream (3) InputStream

11.

[ClientExample.java]

import java.io.File;

import java.io.FileInputStream;

import java.io.InputStream;

import java.io.OutputStream;

import java.net.Socket;

import java.util.Arrays;

public class ClientExample {

 public static void main(String[] args) throws Exception {

 Socket socket = new Socket("localhost", 5001);

 OutputStream os = socket.getOutputStream();

 String filePath =

 "C:/JavaProgramming/source/chap18/src/sec04/exam03_fileoutputstream/house.jpg";

 File file = new File(filePath);

 String fileName = file.getName();

 byte[] fileNameBytes = fileName.getBytes("UTF-8");

 fileNameBytes = Arrays.copyOf(fileNameBytes, 100);

 os.write(fileNameBytes);

```

        System.out.println("[파일 보내기 시작] " + fileName);
        FileInputStream fis = new FileInputStream(file);
        byte[] bytes = new byte[1000];
        int readByteCount = -1;
        while((readByteCount=fis.read(bytes))!=-1) {
            os.write(bytes, 0, readByteCount);
        }

        os.flush();
        System.out.println("[파일 보내기 완료]");

        fis.close();
        os.close();
        socket.close();
    }
}

```

[ServerExample.java]

```

import java.io.FileOutputStream;
import java.io.InputStream;
import java.net.InetSocketAddress;
import java.net.ServerSocket;
import java.net.Socket;

public class ServerExample {
    public static void main(String[] args) throws Exception {
        ServerSocket serverSocket = new ServerSocket();
        serverSocket.bind(new InetSocketAddress("localhost", 5001));

        System.out.println("[서버 시작]");

        while(true) {
            try {
                Socket socket = serverSocket.accept();

                InputStream is = socket.getInputStream();

```

```

byte[] bytes = new byte[1000];
int readByteCount = -1;

is.read(bytes, 0, 100);
String fileName = new String(bytes, 0, 100, "UTF-8");
fileName = fileName.trim();

System.out.println("[파일 받기 시작] " + fileName);
FileOutputStream fos = new FileOutputStream("C:/Temp/" + fileName);
while((readByteCount=is.read(bytes))!=-1) {
    fos.write(bytes, 0, readByteCount);
}
fos.flush();
System.out.println("[파일 받기 완료]");

fos.close();
is.close();
socket.close();
} catch(Exception e) {
    break;
}
}

serverSocket.close();
System.out.println("[서버 종료]");
}
}

```

19장 확인 문제

1. 2
2. 4
3. 2
4. 4
5. 3

6.

(1) SocketChannel

(2) ServerSocketChannel

(3) SocketChannel

7. 4

8.

(1) new CompletionHandler<AsynchronousSocketChannel, Void> ()

(2) asynchronousServerSocketChannel.accept(null, this);