


June Kim

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Summary

Product-oriented Applied AI Engineer with over 10 years of software engineering experience at Google, Loom, venture-backed startups and independent products

Work Experience

Independent Contractor

Applied AI Engineer

2025 – present

- Anyteam.com: Designed and shipped an a11y data pipeline for the Sales OS and a browser-extension-based web scraper to ingest and retrieve domain knowledge via RAG.
- Buildbetter.ai: Built 4 third-party integrations (Circle.so, Notion, Front, Attio) with incremental sync, OAuth2 flows, and deduplication, expanding the platform's customer data ingestion surface.
- Developed AI-powered field classification system using LLMs to automatically map import columns with confidence scoring, and prototyped custom AI agents for customer signal analysis.
- Shipped CI/CD quality gates, E2E testing infrastructure, and reusable developer tooling (Claude Code skills for log querying, migration gen, CI failure analysis).

Little Bird Software

AI Engineer

2024 – 2025

- Developed the Little Bird macOS app using Swift and Tauri SDK, using a11y API to snapshot personal context on desktop. Focused on data quality feeding into LLMs
- Led feature development in Little Bird browser extension, implementing key features like parsers in Typescript to extract user content from HTML. Reduced noise by 90%, enhancing chat performance
- Implemented Python FastAPI to streamline data collection and performance, leading migration projects without user impact. Called OpenAI and Gemini APIs to preprocess text data
- Processed unstructured desktop a11y data with filter, extract, parse, condense, into a RAG

Loom

Senior Software Engineer

2022 – 2023

- Incrementally converted the Electron app from Javascript to Typescript
- Improved video player reliability from 95% to 99%
- Added a video resolution selector feature on top of the Shaka Player module
- Improved on-call assignments for the team's mental health

Youtube / Google

Software Engineer

2019 – 2022

- Independently contributed to front-end features promoting YouTube subscriptions
- Converted technical requirements to design docs thru to implementation in C++ and Obj-C
- Launched experimental features impacting millions of users

Loop Now Technologies (Firework app)

React Native & iOS Engineer

2018 – 2019

- Developed new UI features from designs in ObjC (40%), Swift (30%), and React Native (30%)
- Conducted & analysed UI optimization experiments with analytics tracking & cohorts
- Developed React Native modules for Native integration and vice versa
- Localization, patented video view, social sharing, client architecture, custom dependencies

Lipsi Technologies

Senior iOS Developer

2016– 2018

- #1 Lifestyle app on App Store USA (March 2018) for anonymous messaging
- Scaled from no users to 2.3M users and facilitated growth
- Turned prototype legacy Objective-C code into highly modular, readable, Swift code

Nano 3 Labs

iOS Developer

2015

- Developed PictureThat iOS augmented reality app from functional prototype to release
- Wrote a Ruby on Rails backend for payment processing
- Translated a website design to a responsive bootstrap 4 site using Jekyll, Sass and AWS
- Built a Mixed Reality demo on iPad using Occipital's Bridge Engine using Unity and C#
- Developed React and React Native components for large-scale applications

Lighthouse Labs

Teaching Assistant

2014

- Trained multiple cohorts of iOS developers from no knowledge to fully productive junior developers which placed them in Nike, Hootsuite, among other advanced roles

Camvy Technologies

iOS Developer

2013–2014

- Developed an automatic video editing and messaging app using AVFoundation framework
- Self-taught iOS from in four months from no programming experience
- Learned Ruby on Rails to develop a RESTful API, handling algorithmic message routing

Education

Bachelor of Science (2nd degree)

Simon Fraser University, Canada

2015–2017

- Data structures and algorithms, databases, machine learning, numerical analysis, computer architecture, networking, satisfiability, operating systems, computer vision, technical writing, security, web development, programming languages

Bachelor of Business Administration

Simon Fraser University, Canada

2008–2012

- Project management, management science, organizational theory, organizational behaviour, marketing, finance, accounting, business writing, business strategy, operational simulation, operations management, entrepreneurship

Skills

Swift/Objective-C

AWS / Serverless

Conflict resolution

iOS SDK / Cocoapods

Test Driven Development

Short-form video presentation

Scrum/Agile

Algorithm Design

Toastmasters public speaking

Ruby on Rails

Lean Architecture

Agile Planning

HTML/CSS/Javascript

Extreme Programming

Pair Programming

C / C++ / Java / Python

Technical Writing

Nonviolent Communication

Java/Android SDK

Git / Github

Accountability Conversations

React / React Native

Scrum Patterns