


June Kim

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Education

Simon Fraser University, Vancouver, Canada

2015–2017

- Second Degree in Computing Science
- Coursework: data structures and algorithms, big data, machine learning, numerical analysis, computer architecture, networking, satisfiability, operating systems, computer vision, technical writing, security, web development, programming languages

Simon Fraser University, Vancouver, Canada

2008–2012

- Bachelor of Business Administration, with focus in project management

Work Experience

Lipsi Technologies

Senior iOS Developer

November 2016–current

- Anonymous location-based instant messaging application
- Refactored 45,000 lines of legacy code to modern standards, for highly modular, readable code
- Worked remotely with other developers asynchronously to develop new features to release

Soulcast

Full Stack Developer / Product Owner

July 2015–June 2017

- Created a functional prototype that lets users anonymously broadcast audio messages to other users in a mutual radius written in Swift and Ruby on Rails in 8 weeks,
- The app interfaced with Amazon Web Services such as S3, SNS and a server hosted on EC2
- Directed a team of developers using Scrum to produce successively mature versions of the app while continuously improving productivity

Fitplan Technologies

iOS Developer / Scrum Master

March 2015–September 2015

- Developed a fitness application that distributes celebrities' workout programs for subscription
- Accelerated development time by refactoring 40,000 lines Objective-C code into 28,000 lines
- Delivered dozens of elaborate animated UI view controller screens from wireframe designs to iOS screen in piecemeal growth, each taking about one workday to add
- Proactively improved the server API and implementation to improve performance

Lighthouse Labs

Teaching Assistant

January 2014–December 2014

- Trained multiple cohorts of iOS developers from no knowledge to fully productive junior developers which placed them in Nike, Hootsuite, among other advanced roles

Camvy Technologies

iOS Developer

March 2013–June 2014

- Developed an automatic video editing and messaging app using AVFoundation framework
- Self-taught iOS from in four months from no programming experience
- Self-taught Ruby on Rails to develop a RESTful API, handling algorithmic message routing

Technical Skills

Swift/Objective-C

C / C++ / Java / Python

Algorithm Design

iOS SDK / CocoaPods

Java/Android SDK

Lean Architecture

Scrum/Agile

REST / CRUD

Extreme Programming

Ruby on Rails

Golang

Documentation

HTML/CSS/Javascript

Test Driven Development

Git / Github