## **DCS Codex Mobile App** Program Design Language

## Submitted to:

Asst. Prof. Ma. Rowena C. Solamo **Faculty Member** Department of Computer Science College of Engineering University of the Philippines, Diliman

> Submitted by: Borja, Kim Pilipiña, Jigger Angelo Valencia, Ian Benedict

In partial fulfillment of Academic Requirements for the course CS 191 Software Engineering I of the 1st Semester, AY 2016-2017

System: DCS Codex Mobile App Page 1

## **Revision Control**

History Revision:

Revision	Person	Version	Modification
Date	Responsible	Number	
11/28/17	lan Valencia	1.0	Initial Document

System: DCS Codex Mobile App Version: 1.0 Page 2 Group: 4 Control Class: SyncControl

Program Specification (Method): Sync

Input:

Source-table - source table of data that is locally saved in the device where the app is installed

Output:

Updated source table where requested events are removed and rejected events are added

Program Logic:

D0

READ next Requested-event-record

ADD Requested-event-record from Source-table to PendingEvent UNTIL End-of-file

D0

FIND next Pending-event-record

if Status from Pending-event-record == "Rejected"

ADD Pending-event-record from PendingEvent to Source-table

DELETE Pending-event-record from PendingEvent
UNTIL End-of-file

System: DCS Codex Mobile App
Page 3

Version: 1.0