

**Lab Goal :** This lab was designed to teach you more about binary trees.

**Lab Description :** Write a program that uses ThingCount to store letters and letter counts. The data structure created for this program is similar to a Map. Each tree node will store a ThingCount and references to the left and right tree nodes that also store ThingCounts. Each ThingCount with its Object and count will occur at most once in the tree.

### ThingCount – stores an Object and the Object's count

```
class ThingCount implements Comparable {
    private int count;
    private Object thing;

    //constructors

    //set and get methods

    //equals method

    public int compareTo(Object obj){
        return 0;
    }

    //toString
}
```

### Sample Data (ThingTester.java) :

```
ThingCount one = new ThingCount();
ThingCount two = new ThingCount('A',5);

System.out.println(one);
System.out.println(two);

ThingCount three = new ThingCount("hello", 7);
System.out.println(three);

System.out.println(three.getCount());
three.setCount(22);
three.setThing(54.12);
System.out.println(three);

System.out.println(three.equals(two));
two.setCount(22);
two.setThing(54.12);
System.out.println(two.equals(three));

System.out.println(three.compareTo(two));
two.setCount(11);
two.setThing(14.12);
System.out.println(two.compareTo(three));
System.out.println(three.compareTo(two));
```

### Sample Output :

```
null - 0
A - 5
hello - 7
7
54.12 - 22
false
true
0
-1
1
```