



(프로그램 3)

```
#include <stdio.h>
```

```
int main ()
```

```
{
```

```
    float f1 = (3.14 + 1e20) - 1e20;
```

```
    float f2 = 3.14 + (1e20 - 1e20);
```

```
    printf ("f1 = %f, f2 = %f\n", f1, f2);
```

```
}
```