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Section A

# Efficient one- and two-dimensional gold deconvolution and its application to $\gamma$ -ray spectra decomposition

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#### **Abstract**

The use of deconvolution operation makes it possible to improve the resolution in  $\gamma$ -ray spectra. The paper describes a non-oscillating method of Gold deconvolution. The method is generalized for multidimensional spectra. A new optimized algorithm of one- and two-dimensional Gold deconvolution aimed to reduce number of computer operations has been derived in the paper.

#### 1. Introduction

In the past, deconvolution algorithms have found many applications in various domains of experimental science. They have been applied also to longstanding problem of determination of positions and intensities of  $\gamma$ -rays multiplets [1]. From numerical point of view, the deconvolution belongs to one of the most critical problems. It is the so-called ill-posed problem, which means that many different functions solve convolution equation within error bounds of the experiment [2]. The estimates of solution are extremely sensitive to errors in the measured data. It implies that a suitable method of regularization must be employed [3].

Methods of regularization can be classified from different aspects:

- quality of deconvoluted signal (smoothness, positive solution, oscillations, etc.),
- computational complexity,
- convergence speed.

In Ref. [4] to solve the problems of deconvolution of experimental spectra of positron annihilation the Van Cittert and Gold methods [5] have been employed. These methods can be successfully applied also for the decomposition of  $\gamma$ -ray multiplets. In particular, the Gold method gives very good results. Its basic property is that the solution is always non-negative. When processing spectra, this is very important property as calculated spectrum represents histogram where negative values are senseless.

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On the other hand, from computational point of view the Gold deconvolution is an extremely time-consuming operation. It requires a great number of numerical operations as its convergence speed is rather low. The convergence properties are studied in Ref. [4]. This problem is becoming relevant for big sizes of spectra and for two-and multi-dimensional spectra where the number of operations grows exponentially with the sizes. Therefore, the use of the method for two-dimensional spectra, also of common sizes, on small computer is practically impossible. The implementation of the method requires optimization from the point of view of time (redundant operations may be omitted) and of memory storage (the data during computation may be stored in memory more efficiently).

Hence, the aim of the paper is to derive optimum efficient algorithm of non-oscillating one- and two-dimensional Gold deconvolution and to apply it to one- and two-dimensional  $\gamma$ -ray spectra with the purpose to improve resolution and thus to decompose multiplets.

#### 2. Multi-dimensional Gold deconvolution

The relation between the input value of a linear time-invariant system and its output value can be described by convolution integral equation. Subsequently for one-, two-,  $\dots$ , n-dimensional continuous linear system one can write

$$y_1(t_1) = \int_{-\infty}^{+\infty} h_1(t_1 - \tau) x_1(\tau) \, d\tau, \tag{1}$$

$$y_2(t_1, t_2) = \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} h_2(t_1 - \tau_1, t_2 - \tau_2) x_2(\tau_1, \tau_2) d\tau_1 d\tau_2, \tag{2}$$

:

$$y_n(t_1, t_2, \dots, t_n) = \underbrace{\int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} \dots \int_{-\infty}^{+\infty} h_n(t_1 - \tau_1, t_2 - \tau_2, \dots, t_n - \tau_n) x_n(\tau_1, \tau_2, \dots, \tau_n) d\tau_1 d\tau_2 \dots d\tau_n}_{n \text{ fold}}, \quad (3)$$

where  $h_i$ ,  $i \in \langle 1, n \rangle$  is impulse response function of *i*-dimensional convolution system,  $y_i$  and  $x_i$  are output and input *i*-dimensional signals, respectively. Analogously for discrete signals Eqs. (1)–(3) will become

$$y_1(i) = \sum_{k=0}^{N_1-1} h_1(i-k)x_1(k); \quad i = 0, 1, \dots, 2N_1 - 2,$$
 (4)

$$y_2(i_1, i_2) = \sum_{k_1=0}^{N_1-1} \sum_{k_2=0}^{N_2-1} h_2(i_1 - k_1, i_2 - k_2) x_2(k_1, k_2), \quad i_1 \in \langle 0, 2N_1 - 2 \rangle, \quad i_2 \in \langle 0, 2N_2 - 2 \rangle,$$
 (5)

:

$$y_n(i_1, i_2, \dots, i_n) = \sum_{k_1=0}^{N_1-1} \sum_{k_2=0}^{N_2-1} \dots \sum_{k_n=0}^{N_n-1} h_n(i_1 - k_1, \dots, i_n - k_n), x_n(k_1, \dots, k_n), \quad i_j \in \langle 0, 2N_j - 2 \rangle, \quad j \in \langle 1, n \rangle. \quad (6)$$

We shall assume the knowledge of the impulse response function (resolution instrumental function) and the measured output values y. Based on this, in deconvolution procedure, we are looking for the solution of the corresponding system of linear equation, Eq. (6).

The impulse response function of j-dimensional system is supposed to have finite length in all dimensions. It implies that  $h_j(i_1, i_2, ..., i_j) = 0$  for  $i_k < 0$  and for  $i_k \ge N_k$ ,  $k \in \langle 1, j \rangle$ . Then for one-dimensional system Eq. (4) can be written in matrix form

$$\begin{bmatrix} y_{1}(0) \\ y_{1}(1) \\ y_{1}(2) \\ \vdots \\ y_{1}(2N_{1} - 2) \end{bmatrix} = \begin{bmatrix} h_{1}(0) & 0 & 0 & \cdots \\ h_{1}(1) & h_{1}(0) & 0 & \cdots \\ h_{1}(2) & h_{1}(1) & h_{1}(0) & \cdots \\ \vdots & \vdots & \vdots & \ddots \\ h_{1}(N_{1} - 1) & h_{1}(N_{1} - 2) & h_{1}(N_{1} - 3) & \cdots \\ 0 & h_{1}(N_{1} - 1) & h_{1}(N_{1} - 2) & \cdots \\ 0 & 0 & h_{1}(N_{1} - 1) & \cdots \\ \vdots & \vdots & \ddots \end{bmatrix} \begin{bmatrix} x_{1}(0) \\ x_{1}(1) \\ x_{1}(2) \\ \vdots \\ x_{1}(N_{1} - 1) \end{bmatrix}.$$

$$(7)$$

For two-dimensional convolution system a similar procedure can be used. Let us assume that we denote the shifted *i*th column of the two-dimensional response as submatrix

$$h_{2}^{(1)}(i_{2}) = \begin{bmatrix} h_{2}(0, i_{2}) & 0 & 0 & \cdots \\ h_{2}(1, i_{2}) & h_{2}(0, i_{2}) & 0 & \cdots \\ h_{2}(2, i_{2}) & h_{2}(1, i_{2}) & h_{2}(0, i_{2}) & \cdots \\ \vdots & \vdots & \ddots & \vdots \\ h_{2}(N_{1} - 1, i_{2}) & h_{2}(N_{1} - 2, i_{2}) & h_{2}(N_{1} - 3, i_{2}) & \cdots \\ 0 & h_{2}(N_{1} - 1, i_{2}) & h_{2}(N_{1} - 2, i_{2}) & \cdots \\ 0 & 0 & h_{2}(N_{1} - 1, i_{2}) & \cdots \\ \vdots & \vdots & \vdots & \ddots & \vdots \end{bmatrix}$$

$$(8)$$

and the ith columns of the input and output matrices, respectively, as vectors

$$\mathbf{x}_{2}^{(1)}(i_{2}) = [x_{2}(0, i_{2}), x_{2}(1, i_{2}), \dots, x_{2}(N_{1} - 1, i_{2})]^{\mathrm{T}}, \tag{9}$$

$$\mathbf{y}_{2}^{(1)}(i_{2}) = [y_{2}(0, i_{2}), y_{2}(1, i_{2}), \dots, y_{2}(N_{1} - 1, i_{2})]^{\mathrm{T}},$$

$$(10)$$

where  $i \in (0, N_2 - 1)$ . Then we have

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$$i \in \langle 0, N_2 - 1 \rangle$$
. Then we have
$$\begin{bmatrix} y_2^{(1)}(0) & 0 & 0 & \cdots \\ h_2^{(1)}(1) & h_2^{(1)}(0) & 0 & \cdots \\ h_2^{(1)}(2) & h_2^{(1)}(1) & h_2^{(1)}(0) & \cdots \\ \vdots & \vdots & \vdots & \ddots \\ h_2^{(1)}(N_2 - 1) & h_2^{(1)}(N_2 - 2) & h_2^{(1)}(N_2 - 3) & \cdots \\ 0 & h_2^{(1)}(N_2 - 1) & h_2^{(1)}(N_2 - 2) & \cdots \\ 0 & 0 & h_2^{(1)}(N_2 - 1) & \cdots \\ \vdots & \vdots & \vdots & \ddots \\ 0 & 0 & h_2^{(1)}(N_2 - 1) & \cdots \\ \vdots & \vdots & \vdots & \ddots \\ 0 & 0 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots \\ 0 & 0 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots \\ 0 & 0 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots \\ 0 & 0 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots \\ 0 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots \\ 0 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots \\ 0 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots \\ 0 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots \\ 0 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots \\ 0 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots \\ 0 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots \\ \vdots & \vdots & \vdots & \vdots & \ddots \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots \\ 0 & 0$$

The system matrix in Eq. (11) consists of shifted submatrices  $h_2^{(1)}(i)$  given by Eq. (8).

We can continue in an analogous way for third, and fourth dimension up to n-dimensional convolution system. Let us denote the submatrix of jth order of the n-dimensional response

$$h_n^{(j)}(i_{i+1},\ldots,i_n)$$

$$=\begin{bmatrix} h_k^{(j-1)}(0,i_{j+1},\ldots,i_n) & 0 & 0 & \cdots \\ h_k^{(j-1)}(1,i_{j+1},\ldots,i_n) & h_k^{(j-1)}(0,i_{j+1},\ldots,i_n) & 0 & \cdots \\ h_k^{(j-1)}(2,i_{j+1},\ldots,i_n) & h_k^{(j-1)}(1,i_{j+1},\ldots,i_n) & h_k^{(j-1)}(0,i_{j+1},\ldots,i_n) & \cdots \\ \vdots & \vdots & \ddots & \ddots \\ h_k^{(j-1)}(N_j-1,i_{j+1},\ldots,i_n) & h_k^{(j-1)}(N_j-2,i_{j+1},\ldots,i_n) & h_k^{(j-1)}(N_j-3,i_{j+1},\ldots,i_n) & \cdots \\ 0 & h_k^{(j-1)}(N_j-1,i_{j+1},\ldots,i_n) & h_k^{(j-1)}(N_j-2,i_{j+1},\ldots,i_n) & \cdots \\ 0 & 0 & h_k^{(j-1)}(N_j-1,i_{j+1},\ldots,i_n) & \cdots \\ \vdots & \vdots & \ddots & \ddots \end{bmatrix}$$

$$(12)$$

and the submatrices of the jth order of the input and the output signals, respectively, as

$$x_n^{(j)}(i_{j+1},\ldots,i_n) = [x^{(j-1)}(0,i_{j+1},\ldots,i_n),x^{(j-1)}(1,i_{j+1},\ldots,i_n),\ldots,x^{(j-1)}(N_j-1,i_{j+1},\ldots,i_n)]^{\mathrm{T}},$$
(13)

$$v_n^{(j)}(i_{i+1},\dots,i_n) = \left[ v^{(j-1)}(0,i_{j+1},\dots,i_n), v^{(j-1)}(1,i_{j+1},\dots,i_n),\dots, v^{(j-1)}(N_j-1,i_{j+1},\dots,i_n) \right]^{\mathsf{T}}. \tag{14}$$

One can observe that the submatrix of jth order in Eq. (12) consists of shifted submatrices of (j-1)-st order. Taking into account Eqs. (13) and (14) finally one can write

or

$$\mathbf{y}_{n}^{(n)} = h_{n}^{(n)} \cdot \mathbf{x}_{n}^{(n)} \quad . \tag{16}$$

The dimension of the matrix  $h_n^{(n)}$  equals

$$\prod_{i=1}^{n} (2N_i - 1) \cdot \prod_{j=1}^{n} N_j. \tag{17}$$

One can conclude that using the above-mentioned procedure the convolution system of any dimension can be converted to the product of matrix with vector given by Eq. (15). However, from Eq. (17) it is observable that the size of the matrix for the multidimensional convolution system would be enormous.

The Gold algorithm for the deconvolution of one-dimensional spectra (non-optimized) is described in Ref. [4]. Since the multidimensional convolution system can be expressed in the form of linear equations according to Eq. (16) the algorithm of multidimensional Gold deconvolution is analogous. Therefore, we present only its final form. For details we refer to Ref. [4]. We calculate

$$C = h_n^{(n)^{\mathrm{T}}} \cdot h_n^{(n)} \cdot h_n^{(n)^{\mathrm{T}}} \cdot h_n^{(n)}$$
(18)

and

$$\mathbf{y}' = h_n^{(n)^{\mathrm{T}}} \cdot h_n^{(n)} \cdot h_n^{(n)^{\mathrm{T}}} \cdot \mathbf{y}_n^{(n)}, \tag{19}$$

where the matrix  $h_n^{(n)}$  and the vector  $y_n^{(n)}$  are defined by Eqs. (15) and (16). Then the Gold algorithm of multidimensional deconvolution is

$${}^{k+1}x_n^{(n)}(i) = \frac{y'(i)}{\sum_{m=0}^{M-1} C(i,m) \cdot {}^{k}x_n^{(n)}(m)} \cdot {}^{k}x_n^{(n)}(i), \tag{20}$$

where k represents number of iterations,  $i \in \langle 0, M-1 \rangle$ ,  $M = \prod_{j=n}^{n} N_j$ . One can easily imagine that for number of iterations  $\approx 1000$  the realization of the algorithm (20) with respect to Eqs. (15), (16), (18) and (19) requires enormous number of operations. From the computational point of view, the algorithm is becoming non-realizable in reasonable time even for small two-dimensional convolution systems. On these grounds the optimization of the Gold deconvolution algorithm is unavoidable.

#### 3. Optimization of the Gold deconvolution algorithm

Let us start with one-dimensional deconvolution. In the previous section we supposed the length of the impulse response to be equal to N, which is also the length of the sought vector  $\mathbf{x}$ . However, in  $\gamma$ -ray spectroscopy the number of channels of one peak (impulse response) with non-zero counts is of the order of 10 or less. Outside this interval, the impulse response counts vanish to zero. Therefore, the length of impulse response is much more less than the length of both input and output vectors (spectra). Let us denote the length of the impulse response as L. Then, if N is the length of the input vector  $\mathbf{x}$  the length of the output vector  $\mathbf{y}$  is N + L - 1.

The algorithm of one-dimensional deconvolution resides in calculation of the matrix C (Eq. (18)), vector y' (Eq. (19)), before starting iterations, and in successive correction of the vector x according to Eq. (20). Each correction is done by the multiplication of the matrix C with the particular solution k. Exactly this multiplication is critical. In one-dimensional deconvolution  $N^2$  multiplications must be carried out. However, in n-dimensional deconvolution the number of multiplications increases to  $M^2$ , where  $M = \prod_{i=1}^n N_i$ .

Let us illustrate the situation for one-dimensional Gold deconvolution for L=3 and N=7. According to Eq. (7) we obtain

$$\begin{bmatrix} y_{1}(0) \\ y_{1}(1) \\ y_{1}(2) \\ y_{1}(3) \\ y_{1}(4) \\ y_{1}(5) \\ y_{1}(6) \\ y_{1}(7) \\ y_{1}(8) \end{bmatrix} = \begin{bmatrix} h_{1}(0) & 0 & 0 & 0 & 0 & 0 & 0 \\ h_{1}(1) & h_{1}(0) & 0 & 0 & 0 & 0 & 0 \\ h_{1}(1) & h_{1}(0) & 0 & 0 & 0 & 0 & 0 \\ h_{1}(2) & h_{1}(1) & h_{1}(0) & 0 & 0 & 0 & 0 \\ 0 & h_{1}(2) & h_{1}(1) & h_{1}(0) & 0 & 0 & 0 \\ 0 & 0 & h_{1}(2) & h_{1}(1) & h_{1}(0) & 0 & 0 \\ 0 & 0 & 0 & h_{1}(2) & h_{1}(1) & h_{1}(0) & 0 \\ 0 & 0 & 0 & 0 & h_{1}(2) & h_{1}(1) & h_{1}(0) \\ 0 & 0 & 0 & 0 & 0 & h_{1}(2) & h_{1}(1) \\ 0 & 0 & 0 & 0 & 0 & h_{1}(2) & h_{1}(1) \\ 0 & 0 & 0 & 0 & 0 & h_{1}(2) & h_{1}(1) \\ 0 & 0 & 0 & 0 & 0 & 0 & h_{1}(2) \end{bmatrix} \begin{bmatrix} x_{1}(0) \\ x_{1}(1) \\ x_{1}(2) \\ x_{1}(3) \\ x_{1}(4) \\ x_{1}(5) \\ x_{1}(6) \end{bmatrix}$$

or

$$\mathbf{y} = H \cdot \mathbf{x}. \tag{22}$$

To calculate the matrix C and the vector y' one needs the matrix

$$B = H^{\mathsf{T}} H. \tag{23}$$

In our example we have

$$B = \begin{bmatrix} b_0 & b_1 & b_2 & 0 & 0 & 0 & 0 \\ b_1 & b_0 & b_1 & b_2 & 0 & 0 & 0 \\ b_2 & b_1 & b_0 & b_1 & b_2 & 0 & 0 \\ 0 & b_2 & b_1 & b_0 & b_1 & b_2 & 0 \\ 0 & 0 & b_2 & b_1 & b_0 & b_1 & b_2 \\ 0 & 0 & 0 & b_2 & b_1 & b_0 & b_1 \\ 0 & 0 & 0 & 0 & b_2 & b_1 & b_0 \end{bmatrix},$$

$$(24)$$

where

$$b_0 = h_1^2(0) + h_1^2(1) + h_1^2(2),$$
  

$$b_1 = h_1(0)h_1(1) + h_1(1)h_1(2),$$
  

$$b_2 = h_1(0)h_1(2).$$
(25)

One can observe that the matrix B is 5-diagonal symmetrical matrix. In general case, it is (2L-1)-diagonal symmetrical matrix. However, to store its elements the vector  $\boldsymbol{b}$  of the length L (in our Example 3) is completely sufficient. The element i of the vector  $\boldsymbol{b}$  is

$$b_i = \sum_{j=0}^{L-1-i} h_1(j) \cdot h_1(i+j), \quad i \in \langle 0, L-1 \rangle.$$
 (26)

Regarding Eqs. (18) and (23) the matrix C is

$$C = B^{\mathsf{T}} \cdot B = B \cdot B = \begin{bmatrix} d_{00} & d_{01} & c_2 & c_3 & c_4 & 0 & 0 \\ d_{01} & d_{11} & c_1 & c_2 & c_3 & c_4 & 0 \\ c_2 & c_1 & c_0 & c_1 & c_2 & c_3 & c_4 \\ c_3 & c_2 & c_1 & c_0 & c_1 & c_2 & c_3 \\ c_4 & c_3 & c_2 & c_1 & c_0 & c_1 & c_2 \\ 0 & c_4 & c_3 & c_2 & c_1 & d_{11} & d_{01} \\ 0 & 0 & c_4 & c_3 & c_2 & d_{01} & d_{00} \end{bmatrix},$$

$$(27)$$

where

$$c_{0} = b_{0}^{2} + 2b_{1}^{2} + 2b_{2}^{2},$$

$$c_{1} = 2b_{0}b_{1} + 2b_{1}b_{2},$$

$$c_{2} = 2b_{0}b_{2} + b_{1}^{2},$$

$$c_{3} = 2b_{1}b_{2},$$

$$c_{2} = b_{2}^{2},$$

$$d_{00} = c_{0} - b_{1}^{2} - b_{2}^{2},$$

$$d_{01} = c_{1} - b_{1}b_{2},$$

$$d_{11} = c_{0} - b_{2}^{2}.$$
(28)

It is obvious that the matrix C is 9-diagonal (in general case (4L-3)-diagonal) symmetrical matrix. Its elements can be stored in vector c of the length 2L-1 (in our Example 5) and in symmetrical submatrix D of the size  $(L-1)\cdot (L-1)$ . These elements are

$$c_i = \sum_{i=-L+1}^{L-1-i} b_{|j|} \cdot b_{|i+j|}, \quad i \in \langle 0, 2L-2 \rangle$$
(29)

and

$$d_{ij} = c_{j-i} - \sum_{k=j+1}^{L-1} b_k \cdot b_{k-j+i}, \quad j \in \langle 0, L-2 \rangle, \ i \in \langle j, L-2 \rangle.$$
(30)

For completeness' sake, we introduce relations to calculate vector y'. According to Eq. (19) and with respect to Eqs. (22) and (23) we have

$$\mathbf{y}' = H^{\mathsf{T}} H H^{\mathsf{T}} \mathbf{y} = B \cdot H^{\mathsf{T}} \mathbf{y} = B \cdot \mathbf{p}, \tag{31}$$

where the vector p is

$$p_i = \sum_{j=0}^{L-1} h_1(j) \cdot y_1(i+j), \quad i \in (0, N-1).$$
(32)

Then the vector y' is

$$\mathbf{y}' = \sum_{i=-\min(i,L-1)}^{\min(N-1-i,L-1)} b_{|j|} \cdot p_{i+j}, \quad i \in \langle 0, N-1 \rangle.$$
(33)

To store the vector y' we need N-1 elements.

Eqs. (26), (29), (30), (32) and (33) represent an optimum algorithm to compute vectors b, c, p, y' and submatrix d. These computations can be carried out before starting the deconvolution iterative algorithm itself. From the point of view of number of numerical operations (multiplications and additions), and thus the execution time, the multiplication of the matrix C with the vector  ${}^kx_1$  (see denominator in Eq. (20)) is the most critical. This operation must be carried out in each iteration step.

However, from the above given example it is worth noticing that the matrix C contains zero elements. By removing redundant multiplications with zeros in the matrix C, the operation  $C \cdot {}^k x_1$  can be substantially accelerated. The optimal algorithm of the operation

$$z = C \cdot {}^k x_1, \tag{34}$$

where k is iteration step, can be expressed as

$$z_{i} = \sum_{j=-\min(i,2L-2)}^{\min(N-1-i,2L-2)} e^{\cdot k} \mathbf{x}_{1}(i+j), \quad i \in \langle 0, N-1 \rangle,$$
(35)

where

$$e = \begin{cases} d_{i,i+j} & \text{if } i < L - 1 \text{ and } i + j < L - 1, \\ d_{N-1-i-j,N-1-i} & \text{if } i > N - L \text{ and } i + j > N - L, \\ c_{|j|} & \text{else.} \end{cases}$$
(36)

Table 1 presents the number of needed multiplications for the optimized and non-optimized algorithms to carry out one-dimensional Gold deconvolution. Obviously, for  $L \approx 10$  and N > 1000 the optimized algorithm substantially speeds up the calculation of Gold deconvolution.

Table 1				
Number of multiplications for	or optimized and	non-optimized	one-dimensional	Gold deconvolution

	Optimized	Non-optimized
Vector <b>b</b>	$(L^2 + L)/2$	$N^2(N+L-1)$
Matrix C	$(2L^3 + 9L^2 - 6)/6$	$N^3$
Vector p	$N \cdot L$	N(N+L-1)
Vector y'	$N(2L-1)-L^2+L$	$N^2$
Vector $C \cdot {}^k x$	$N(4L-3) - 4L^2 + 6L - 2$	$N^2$

Let us go ahead with considerations for two-dimensional Gold deconvolution. Again let us illustrate it using a small example for  $L_1 = 3$ ,  $L_2 = 3$ ,  $N_1 = 7$ ,  $N_2 = 7$ . Then expressing x, y using Eqs. (9)-(11), analogously to Eq. (22), one can write the matrix H

$$H = \begin{bmatrix} H_0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ H_1 & H_0 & 0 & 0 & 0 & 0 & 0 & 0 \\ H_2 & H_1 & H_0 & 0 & 0 & 0 & 0 & 0 \\ 0 & H_2 & H_1 & H_0 & 0 & 0 & 0 & 0 \\ 0 & 0 & H_2 & H_1 & H_0 & 0 & 0 & 0 \\ 0 & 0 & 0 & H_2 & H_1 & H_0 & 0 & 0 \\ 0 & 0 & 0 & 0 & H_2 & H_1 & H_0 & 0 \\ 0 & 0 & 0 & 0 & 0 & H_2 & H_1 & H_0 \\ 0 & 0 & 0 & 0 & 0 & 0 & H_2 & H_1 \\ 0 & 0 & 0 & 0 & 0 & 0 & H_2 \end{bmatrix},$$

$$(37)$$

where

$$H_{i} = \begin{bmatrix} h_{2}(0,i) & 0 & 0 & 0 & 0 & 0 & 0 \\ h_{2}(1,i) & h_{2}(0,i) & 0 & 0 & 0 & 0 & 0 \\ h_{2}(2,i) & h_{2}(1,i) & h_{2}(0,i) & 0 & 0 & 0 & 0 \\ 0 & h_{2}(2,i) & h_{2}(1,i) & h_{2}(0,i) & 0 & 0 & 0 \\ 0 & 0 & h_{2}(2,i) & h_{2}(1,i) & h_{2}(0,i) & 0 & 0 \\ 0 & 0 & 0 & h_{2}(2,i) & h_{2}(1,i) & h_{2}(0,i) & 0 \\ 0 & 0 & 0 & h_{2}(2,i) & h_{2}(1,i) & h_{2}(0,i) & 0 \\ 0 & 0 & 0 & 0 & h_{2}(2,i) & h_{2}(1,i) & h_{2}(0,i) \\ 0 & 0 & 0 & 0 & 0 & h_{2}(2,i) & h_{2}(1,i) \\ 0 & 0 & 0 & 0 & 0 & 0 & h_{2}(2,i) \end{bmatrix}, i = 0, 1, 2.$$

$$(38)$$

This time the matrix B is

$$B = H^{\mathsf{T}} \cdot H = \begin{bmatrix} B_0 & B_1 & B_2 & 0 & 0 & 0 & 0 \\ B_1^{\mathsf{T}} & B_0 & B_1 & B_2 & 0 & 0 & 0 \\ B_2^{\mathsf{T}} & B_1^{\mathsf{T}} & B_0 & B_1 & B_2 & 0 & 0 \\ 0 & B_2^{\mathsf{T}} & B_1^{\mathsf{T}} & B_0 & B_1 & B_2 & 0 \\ 0 & 0 & B_2^{\mathsf{T}} & B_1^{\mathsf{T}} & B_0 & B_1 & B_2 \\ 0 & 0 & 0 & B_2^{\mathsf{T}} & B_1^{\mathsf{T}} & B_0 & B_1 \\ 0 & 0 & 0 & 0 & B_2^{\mathsf{T}} & B_1^{\mathsf{T}} & B_0 & B_1 \\ 0 & 0 & 0 & 0 & B_2^{\mathsf{T}} & B_1^{\mathsf{T}} & B_0 \end{bmatrix},$$

$$(39)$$

where

$$B_0 = H_0^{\mathsf{T}} H_0 + H_1^{\mathsf{T}} H_1 + H_2^{\mathsf{T}} H_2,$$

$$B_1 = H_1^{\mathsf{T}} H_0 + H_2^{\mathsf{T}} H_1,$$

$$B_2 = H_2^{\mathsf{T}} H_0$$
(40)

and 0 represent submatrices of the size  $7 \times 7$ . The matrix B has the size  $49 \times 49$ . The submatrices  $B_0, B_1, B_2$  are 5-diagonal (in this case non-symmetrical) matrices

$$B_{i} = \begin{bmatrix} b_{i}(0) & b_{i}(1) & b_{i}(2) & 0 & 0 & 0 & 0 \\ b_{i}(-1) & b_{i}(0) & b_{i}(1) & b_{i}(2) & 0 & 0 & 0 \\ b_{i}(-2) & b_{i}(-1) & b_{i}(0) & b_{i}(1) & b_{i}(2) & 0 & 0 \\ 0 & b_{i}(-2) & b_{i}(-1) & b_{i}(0) & b_{i}(1) & b_{i}(2) & 0 \\ 0 & 0 & b_{i}(-2) & b_{i}(-1) & b_{i}(0) & b_{i}(1) & b_{i}(2) \\ 0 & 0 & 0 & b_{i}(-2) & b_{i}(-1) & b_{i}(0) & b_{i}(1) \\ 0 & 0 & 0 & 0 & b_{i}(-2) & b_{i}(-1) & b_{i}(0) \end{bmatrix}, i = 0, 1, 2.$$

$$(41)$$

The storage of submatrices  $B_i$  can be accomplished in 3 vectors with 5 elements (in general case in a matrix with the size  $L_2 \cdot (2L_1 - 1)$ ). The *j*th element of *i*th vector **b** is

$$b_i(j) = \sum_{k=0}^{L_2-1-i} \sum_{l=\max(0,-j)}^{\min(L_1-1-j,L_1-1)} h_2(l,k)h_2(l+j,k+i), \tag{42}$$

where  $i \in \langle 0, L_2 - 1 \rangle$ ,  $j \in \langle -L_1 + 1, L_1 - 1 \rangle$ .

Now, we shall draw an analogy with one-dimensional deconvolution. We define the matrix C,

$$C = B^{\mathsf{T}} \cdot B = B \cdot B = \begin{bmatrix} D_{00} & D_{01} & C_2 & C_3 & C_4 & 0 & 0 \\ D_{01}^{\mathsf{T}} & D_{11} & C_1 & C_2 & C_3 & C_4 & 0 \\ C_2^{\mathsf{T}} & C_1^{\mathsf{T}} & C_0 & C_1 & C_2 & C_3 & C_4 \\ C_3^{\mathsf{T}} & C_2^{\mathsf{T}} & C_1^{\mathsf{T}} & C_0 & C_1 & C_2 & C_3 \\ C_4^{\mathsf{T}} & C_3^{\mathsf{T}} & C_2^{\mathsf{T}} & C_1^{\mathsf{T}} & C_0 & C_1 & C_2 \\ 0 & C_4^{\mathsf{T}} & C_3^{\mathsf{T}} & C_2^{\mathsf{T}} & C_1^{\mathsf{T}} & D_{01}' & D_{01}' \\ 0 & 0 & C_4^{\mathsf{T}} & C_3^{\mathsf{T}} & C_2^{\mathsf{T}} & D_{01}' & D_{00}' \end{bmatrix}.$$

$$(43)$$

The submatrices C, D of the size  $7 \times 7$  are

$$C_{0} = B_{2}^{\mathsf{T}} B_{2} + B_{1}^{\mathsf{T}} B_{1} + B_{0} B_{0} + B_{1} B_{1}^{\mathsf{T}} + B_{2} B_{2}^{\mathsf{T}},$$

$$C_{1} = B_{1}^{\mathsf{T}} B_{2} + B_{0} B_{1} + B_{1} B_{0} + B_{2} B_{1}^{\mathsf{T}},$$

$$C_{2} = B_{0} B_{2} + B_{1} B_{1} + B_{2} B_{0},$$

$$C_{3} = B_{1} B_{2} + B_{2} B_{1},$$

$$C_{4} = B_{2} B_{2},$$

$$D_{00} = B_{0} B_{0} + B_{1} B_{1}^{\mathsf{T}} + B_{2} B_{2}^{\mathsf{T}} = C_{0} - B_{1}^{\mathsf{T}} B_{1} - B_{2}^{\mathsf{T}} B_{2},$$

$$D_{01} = B_{0} B_{1} + B_{1} B_{0} + B_{2} B_{1}^{\mathsf{T}} = C_{1} - B_{1}^{\mathsf{T}} B_{2},$$

$$D_{11} = B_{1}^{\mathsf{T}} B_{1} + B_{0} B_{0} + B_{1} B_{1}^{\mathsf{T}} + B_{2} B_{2}^{\mathsf{T}} = C_{0} - B_{2}^{\mathsf{T}} B_{2}.$$

$$(44)$$

and

$$D'_{i,j}(l,k) = D_{i,j}(N_1 - 1 - k, N_1 - 1 - l), \tag{45}$$

where  $k, l \in \langle 0, N_1 - 2 \rangle$  and  $i, j \in \langle 0, L_2 - 2 \rangle$ . In this case the C is 9-diagonal matrix consisting of submatrices  $C_i, D_{jk}, 0$ . Each of the submatrices  $C_i, D_{jk}$  is 9-diagonal matrix. In general case, the C is  $(4L_2 - 3)$ -diagonal matrix of submatrices from which each is  $(4L_1 - 3)$ -diagonal matrix, i.e.,

$$C_{i} = \begin{bmatrix} cd_{i}(0,0) & cd_{i}(0,1) & c_{i}(2) & c_{i}(3) & c_{i}(4) & 0 & 0 \\ cd_{i}(1,0) & cd_{i}(1,1) & c_{i}(1) & c_{i}(2) & c_{i}(3) & c_{i}(4) & 0 \\ c_{i}(-2) & c_{i}(-1) & c_{i}(0) & c_{i}(1) & c_{i}(2) & c_{i}(3) & c_{i}(4) \\ c_{i}(-3) & c_{i}(-2) & c_{i}(-1) & c_{i}(0) & c_{i}(1) & c_{i}(2) & c_{i}(3) \\ c_{i}(-4) & c_{i}(-3) & c_{i}(-2) & c_{i}(-1) & c_{i}(0) & c_{i}(1) & c_{i}(2) \\ 0 & c_{i}(-4) & c_{i}(-3) & c_{i}(-2) & c_{i}(-1) & cd_{i}(1,1) & cd_{i}(0,1) \\ 0 & 0 & c_{i}(-4) & c_{i}(-3) & c_{i}(-2) & cd_{i}(1,0) & cd_{i}(0,0) \end{bmatrix}, i \in \langle 0, 2L_{1} - 2 \rangle$$

$$(46)$$

and

$$D_{ij} = \begin{bmatrix} dd_{ij}(0,0) & dd_{ij}(0,1) & d_{ij}(2) & d_{ij}(3) & d_{ij}(4) & 0 & 0 \\ dd_{ij}(1,0) & dd_{ij}(1,1) & d_{ij}(1) & d_{ij}(2) & d_{ij}(3) & d_{ij}(4) & 0 \\ d_{ij}(-2) & d_{ij}(-1) & d_{ij}(0) & d_{ij}(1) & d_{ij}(2) & d_{ij}(3) & d_{ij}(4) \\ d_{ij}(-3) & d_{ij}(-2) & d_{ij}(-1) & d_{ij}(0) & d_{ij}(1) & d_{ij}(2) & d_{ij}(3) \\ d_{ij}(-4) & d_{ij}(-3) & d_{ij}(-2) & d_{ij}(-1) & d_{ij}(0) & d_{ij}(1) & d_{ij}(2) \\ 0 & d_{ij}(-4) & d_{ij}(-3) & d_{ij}(-2) & d_{ij}(-1) & de_{ij}(0,0) & de_{ij}(0,1) \\ 0 & 0 & d_{ij}(-4) & d_{ij}(-3) & d_{ij}(-2) & de_{ij}(1,0) & de_{ij}(1,1) \end{bmatrix}, i, j \in \langle 0, 2L_2 - 2 \rangle.$$

Further, let us define the function sgn(x) = x/|x| for  $x \neq 0$  and sgn(0) = 1. After thorough analysis we arrive to the formulae expressing the elements of the matrix C. The elements of the vector  $c_{i_2}$  of the submatrix  $C_{i_2}$  are

$$c_{i_2}(i_1) = \sum_{j_2 = -L_2 + 1}^{L_2 - 1 - i_2} \sum_{j_1 = \max(-L_1 + 1, -L_1 + 1 + i_1)}^{\min(L_1 - 1, L_1 - 1 + i_1)} b_{|j_2|}((j_1 - i_1)\operatorname{sgn}(j_2)) \cdot b_{|i_2 + j_2|}(j_1 \operatorname{sgn}(i_2 + j_2)), \tag{48}$$

where  $i_1 \in \langle -2L_1 + 2, 2L_1 - 2 \rangle$ ,  $i_2 \in \langle 0, 2L_2 - 2 \rangle$ . Similarly, the elements of the submatrix  $cd_{i_2}$  of the submatrix  $C_{i_2}$  are

$$cd_{i_{2}}(i,j) = c_{i_{2}}(j-i) - \sum_{j_{2}=-L_{2}+1}^{L_{2}-1-i_{2}} \sum_{j_{1}=\max(-L_{1}+1,-L_{1}+1+j-i)}^{-i-1} b_{|j_{2}|}((j_{1}-j+i)\operatorname{sgn}(j_{2})) \cdot b_{|i_{2}+j_{2}|}(j_{1}\operatorname{sgn}(i_{2}+j_{2})),$$

$$(49)$$

where  $i, j \in \langle 0, L_1 - 2 \rangle$ ,  $i_2 \in \langle 0, 2L_2 - 2 \rangle$ . The elements of the vector  $\mathbf{d}_{ij}$  of the submatrix  $D_{ij}$  are

$$d_{ij}(i_1) = c_{j-i}(i_1) - \sum_{j_2 = -L_2 + 1}^{-j-1} \sum_{j_1 = \max(-L_1 + 1, -L_1 + 1 + i_1)}^{\min(L_1 - 1, L_1 - 1 + i_1)} b_{|j_2|}((j_1 - i_1)\operatorname{sgn}(j_2)) \cdot b_{|j-i+j_2|}(j_1 \operatorname{sgn}(j-i+j_2)), \quad (50)$$

where  $j \in \langle 0, L_2 - 2 \rangle$ ,  $i \in \langle j, L_2 - 2 \rangle$ ,  $i_1 \in \langle -2L_1 + 2, 2L_1 - 2 \rangle$ . Finally, for the elements of the submatrix  $D_{i_1, i_2}$  we obtain

$$dd_{i_{1},i_{2}}(i,j) = d_{i_{1},i_{2}}(j-i) - \sum_{j_{2}=-i_{2}}^{L_{2}-1-i_{2}+i_{1}} \sum_{j_{1}=\max\{-L_{1}+1,-L_{1}+1+j-i\}}^{-i-1} b_{|j_{2}|}((j_{1}-j+i)\operatorname{sgn}(j_{2}))$$

$$\times b_{|j_{2}+i_{2}-i_{1}|}(j_{1}\operatorname{sgn}(j_{2}+i_{2}-i_{1})), \tag{51}$$

$$de_{i_{1},i_{2}}(L_{1}-2-j,L_{1}-2-i) = d_{i_{1},i_{2}}(j-i) - \sum_{j_{2}=-i_{2}}^{L_{2}-1-i_{2}+i_{1}} \sum_{\substack{\min(L_{1}-1,L_{1}-1+j-i)\\j_{2}=+1}}^{\min(L_{1}-1,L_{1}-1+j-i)} b_{|j_{2}|}((j_{1}-j+i)\operatorname{sgn}(j_{2}))$$

$$\times b_{|j_{2}+i_{2}-i_{1}|}(j_{1}\operatorname{sgn}(j_{2}+i_{2}-i_{1})), \tag{52}$$

where  $i_2 \in \langle 0, L_2 - 2 \rangle$ ,  $i_1 \in \langle i_2, L_2 - 2 \rangle$ ,  $i, j \in \langle 0, L_1 - 2 \rangle$ . We have determined all elements of the matrix C. Analogous to one-dimensional deconvolution we calculate the vector  $\mathbf{y}'$  (Eqs. (31)–(33)). Here we assume that the vectors  $\mathbf{h}_2^{(2)}$  and  $\mathbf{y}_2^{(2)}$  were created through the use of procedure given in the Section 2 (Eqs. (8)–(16)). Then the vector  $\mathbf{y}'$  is

$$p_{i_1+N_1\cdot i_2} = \sum_{j_2=0}^{L_2-1} \sum_{j_1=0}^{L_1-1} h_2^{(2)}(j_1+N_1j_2) y_2^{(2)}(i_1+j_1+N_2(i_2+j_2)), \tag{53}$$

$$y'(i_1 + N_1 \cdot i_2) = \sum_{j_2 = -\min(i_2, L_2 - 1)}^{\min(N_2 - 1 - i_2, L_2 - 1)} \sum_{j_1 = -\min(i_1, L_1 - 1)}^{\min(N_1 - 1 - i_1, L_1 - 1)} b_{|j_2|}(j_1 \operatorname{sgn}(j_2)) p_{i_1 + j_1 + N_1(i_2 + j_2)},$$
(54)

where  $i_1 \in \langle 0, N_1 - 1 \rangle$ ,  $i_2 \in \langle 0, N_2 - 1 \rangle$ . Eqs. (42), (48)–(54) represent optimal algorithms to compute the vectors  $\boldsymbol{b}$  and the matrix C.

Again, from the point of view of time, the multiplication of the square matrix C of the size  $N_2N_1 \cdot N_2N_1$  with the vector  ${}^kx_2^{(2)}$  is the most critical. From Eqs. (43), (46) and (47) it is apparent that, on the one hand, the matrix C contains zero submatrices and, on the other hand, each of the submatrices  $C_i$ ,  $D_{ij}$  contains

zero elements. The multiplications with zeros are redundant and therefore can be omitted. Consequently, the optimal algorithm of multiplication matrix C with the vector of particular solution  ${}^kx_2^{(2)}$ 

$$z = C \cdot {}^k x_2^{(2)}, \tag{55}$$

can be expressed

$$z_{i_2 \cdot L_1 + i_1} = \sum_{j_2 = -\min(i_2, 2L_2 - 2)}^{\min(N_2 - 1 - i_2, 2L_2 - 2)} \sum_{j_1 = -\min(i_1, 2L_1 - 2)}^{\min(N_1 - 1 - i_1, 2L_1 - 2)} e^{\cdot k} x_2^{(1)}((i_2 + j_2)L_1 + i_1 + j_1),$$
(56)

where k is iteration step,  $i_1 \in \langle 0, L_1 - 1 \rangle$ ,  $i_2 \in \langle 0, L_2 - 1 \rangle$ . The value e can be determined employing the following algorithm:

$$e = d_{i_2, i_2 + j}(j_1),$$
if  $i_2 > N_2 - L_2$  and  $i_2 + j_2 > N_2 - L_2$ 

$$\begin{cases}
i_1 < L_1 - 1 & \text{and} \quad i_1 + j_1 < L_1 - 1, \\
e = de_{N_2 - 1 - i_2, N_2 - 1 - i_2 - j_2}(L_1 - 2 - i_1 - j_1, L_1 - 2 - i_1), \\
i_1 > N_1 - L_1 & \text{and} \quad i_1 + j_1 > N_1 - L_1 \\
e = dd_{N_2 - 1 - i_2, N_2 - 1 - i_2 - j_2}(N_1 - 1 - i_1 - j_1, N_1 - 1 - i_1), \\
else
\end{cases}$$

$$e = d_{N_2 - 1 - i_2, N_2 - 1 - i_2 - j}(j_1),$$
if  $j_2 < 0$ 

$$\begin{cases}
i_1 < L_1 - 1 & \text{and} \quad i_1 + j_1 < L_1 - 1, \\
e = cd_{j_2}(i_1 + j_1, i_1),
\end{cases}$$

$$e = a_{N_2-1-i_2, N_2-1-i_2-j}(J_1),$$
if  $j_2 < 0$ 

$$\begin{cases}
\text{if} & i_1 < L_1 - 1 \text{ and } i_1 + j_1 < L_1 - 1, \\
& e = cd_{j_2}(i_1 + j_1, i_1), \\
\text{if} & i_1 > N_1 - L_1 \text{ and } i_1 + j_1 > N_1 - L_1, \\
& e = cd_{j_2}(N_1 - 1 - i_1, N_1 - 1 - i_1 - j_1), \\
\text{else} & e = c_{j_2}(-j_1),
\end{cases}$$

Table 2 Memory requirements (in computer words) to store matrix C in optimized Gold algorithm

	Total number of vectors or matrices	Size of one vector or matrix (words)
Vector c	$2L_2 - 1$	$4L_1 - 3$
Vector d	$(L_2-1)\cdot (L_2-1)$	$4L_1 - 3$
Matrix cd	$2L_2 - 1$	$(L_1-1)\cdot (L_1-1)$
Matrix dd	$(L_2-1)\cdot (L_2-1)$	$(L_1-1)\cdot (L_1-1)$
Matrix de	$(L_2-1)\cdot (L_2-1)$	$(L_1-1)\cdot (L_1-1)$

else

With regard to Eqs. (43), (46) and (47) the matrix C can be stored in the form of vectors c, d and submatrices cd, dd, de. The memory requirements are given in Table 2.

The total memory size needed to store the matrix C in optimized Gold deconvolution algorithm is

$$N_0 = L_1^2 (2L_2^2 - 2L_2 + 1) + 2L_1 (2L_2 - 1) - L_2^2 - 2L_2 + 1$$
(58)

whereas in non-optimized algorithm it is

$$N_{\rm N} = N_1^2 \cdot N_2^2. {59}$$

For the purpose of comparison, let us present a small example. Provided we have  $L_1 = L_2 = 10$  and  $N_1 = N_2 = 128$  then  $N_N = 256$  Mwords and  $N_0 = 17561$  words. If we suppose to store each word in 4 bytes (real in Fortran, float in C) then in non-optimized algorithm we need 1GB of memory as compared to approximately 70 KB in optimized algorithm. Clearly, without optimization the algorithm of two-dimensional Gold deconvolution would not be attainable, also on the grounds of memory requirements, on majority of accessible computers.

Again, in analogy with one-dimensional deconvolution we have analyzed the number of needed multiplications (Table 3) to calculate appropriate vectors and matrices for both optimized and non-optimized algorithms.

As mentioned above, the multiplication of the matrix C with the vector of particular solution  ${}^kx_2^{(2)}$ , according to Eqs. (55)–(57), is very time consuming and thus critical. In our example  $(L_1 = L_2 = 10, N_1 = N_2 = 128)$  the execution of operation (55) in one iteration step in the optimized algorithm would require  $19 \times 10^6$  multiplications whereas in non-optimized algorithm  $268 \times 10^6$  multiplications.

Table 3 Number of multiplications for optimized and non-optimized two-dimensional Gold deconvolution

	Optimized	Non-optimized
Vector <b>b</b>	$L_1^2(L_2^2 + L_2)/2$	$N_1^2(N_1+L_1-1)\cdot N_2^2(N_2+L_2-1)$
Matrix C	$(L_2/18)[(2L_1^3 - 3L_1^2 + L_1) \cdot (5L_2^2 - 3L_2 + 1) + 3(2L_1 - 1)^2 \cdot (L_2^2 + 12L_2 - 7)]$	$N_1^3 \cdot N_2^3$
Vector p	$N_1N_2L_1L_2$	$N_1(N_1 + L_1 - 1) \cdot N_2(N_2 + L_2 - 1)$
Vector $y'$	$[N_1(2L_1-1)-L_1^2+L_1]\cdot[N_2(2L_2-1)-L_2^2+L_2]$	$N_1^2 \cdot N_2^2$
Vector $C \cdot {}^k x$	$[N_1(4L_1-3)-4L_1^2+6L_1-2]\cdot[N_2(4L_2-3)-4L_2^2+6L_2-2]$	$N_1^2 \cdot N_2^2$

## 4. Experimental results

The algorithms of one- and two-dimensional deconvolution described so far have been used to process  $\gamma$ -ray spectra [6]. To prove the efficiency of the deconvolution procedures we used experimental results from investigation of the prompt  $\gamma$ -ray emission of the fission fragments from spontaneous fission of <sup>252</sup>Cf. The spectra of fission fragment pairs were collected with the GAMMASPHERE spectrometer in triple  $\gamma$ -coincidence accumulation mode [7]. The  $\gamma$ -ray spectra are very complex due to the enormous number of isotopes produced in spontaneous fission. In the examples presented we show two-dimensional spectra of  $\gamma$ - $\gamma$  coincidences and gated one-dimensional spectrum which was produced by gating on the ground-state  $\gamma$ -ray transition (192.2 keV,  $2^+ \rightarrow 0^+$  transitions for  $^{104}$ Mo). These spectra contain the transitions in the rotational band of the gated isotope and also transitions belonging to the partner fission fragments. An example of such a spectrum is shown in Fig. 1.

When we solve the over-determined system of linear equations as a cyclic one we obtain the result given in Fig. 2. It illustrates extreme sensitivity of deconvolution operation to the statistical fluctuations presented in the spectrum. From mathematical point of view, it represents the exact solution. However, from the practical point of view it is worthless.

Applying Van Cittert deconvolution [8, 9] to the spectrum in Fig. 1 (1000 iterations) one gets the result presented in Fig. 3. The method decomposes multiplets in the spectrum. Oscillations are undoubtedly smaller than in the previous case. Nevertheless, such a result can be hardly accepted. The spectrum contains unrealistic negative values.

In the next example, we have processed the spectrum from Fig. 1 employing Fourier deconvolution [10, 11]. The result, after Fourier deconvolution, in Fig. 4 shows that the method decomposes, to some extent, multiplets. The oscillations are smaller than in Van Cittert deconvolution. Still the spectrum contains unrealistic negative values.

Fig. 5 presents the spectrum after Gold deconvolution (1000 iterations) [4, 5]. The method unfolds multiplets. It does not oscillate. The resulting spectrum does not contain any negative value. The Gold deconvolution preserves peak positions and peak areas. In all the five figures the scales in both dimensions (channels and counts) were the same. The properties of Van Cittert and Gold deconvolution were studied in detail in Ref. [4].

Fig. 6 shows the details (channels 200–342) of the original spectrum (Fig. 1) and the spectrum after Gold deconvolution (Fig. 5). It can be seen that in some places in deconvoluted spectrum one can discover peaks whose existence in original spectrum is indistinct (see 4-fold multiplet at the beginning of the spectrum).

In Fig. 7 we give an example illustrating decomposition efficiency of the deconvolution procedure on gated coincidence spectrum from GAMMASPHERE experiment on <sup>252</sup>Cf(s.f.). The gate on 192.2 keV

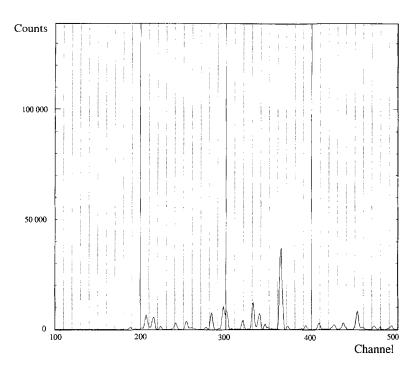


Fig. 1. Example of one-dimensional  $\gamma$ -ray spectrum of  $^{104}$ Mo and accompanying Ba isotopes at 192 keV gate

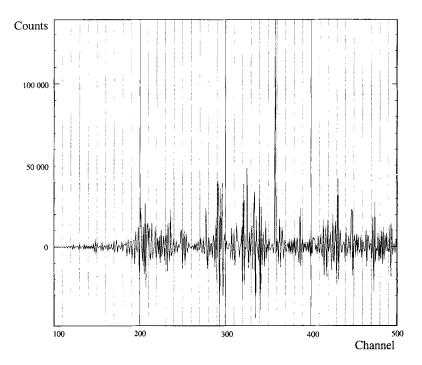


Fig. 2. Exact cyclic deconvolution of the spectrum from Fig. 1.

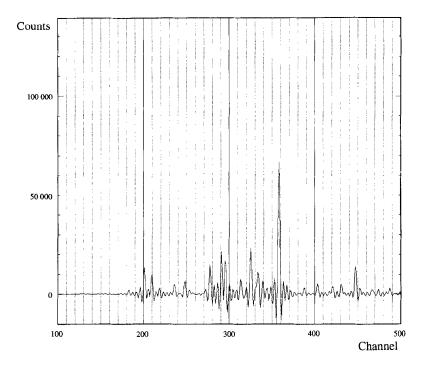


Fig. 3. Van Cittert deconvolution of the spectrum from Fig. 1.

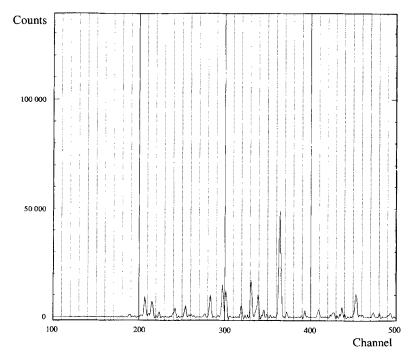


Fig. 4. Fourier deconvolution of the spectrum from Fig. 1.

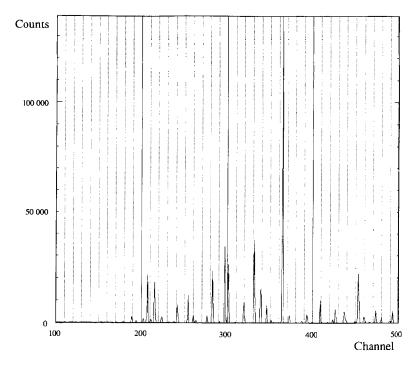


Fig. 5. Gold deconvolution of the spectrum from Fig. 1.

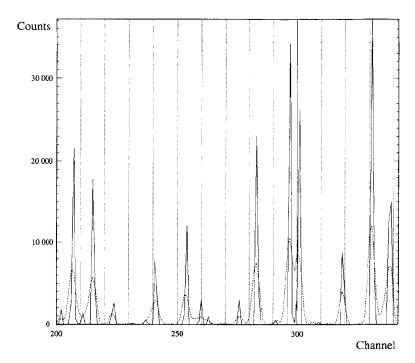


Fig. 6. Detail of the original spectrum (dashed line) and the spectrum after Gold deconvolution (solid line

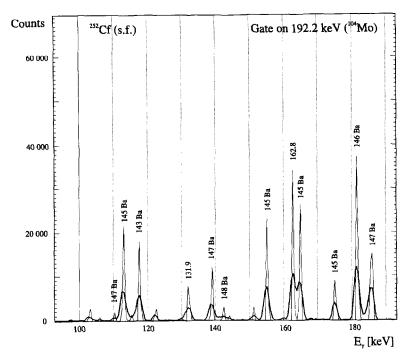


Fig. 7. Typical  $\gamma$ -ray spectrum obtained from GAMMASPHERE experiment on  $^{252}$ Cf(s.f.) for gate on 192 keV transition in  $^{104}$ Mo. The prompt  $\gamma$ -ray spectra associated with Ba isotopes are shown before (thick line) and after the deconvolution (thin line). Peaks are marked by mass numbers of Ba isotopes.

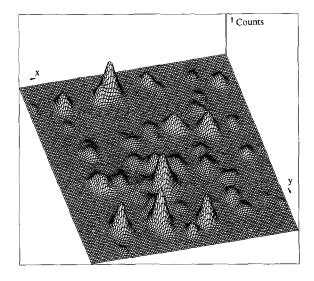


Fig. 8. Original two-dimensional  $\gamma$ -ray spectrum (64  $\times$  64 channels).

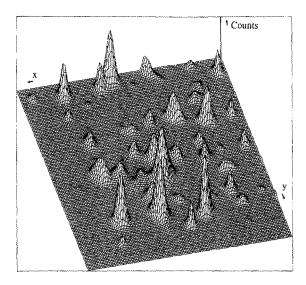


Fig. 9. Spectrum from Fig. 8 after Gold deconvolution shown in grid display mode.

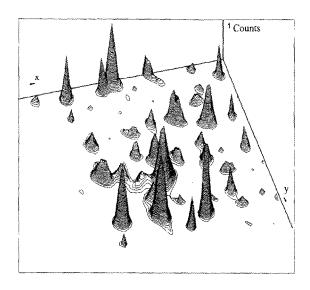


Fig. 10. Spectrum from Fig. 8 after Gold deconvolution shown in contours display mode.

 $2^+$   $-0^+$  transition in  $^{104}$ Mo was used. The prompt  $\gamma$ -ray spectra associated with Ba isotopes are shown before (thick line) and after the deconvolution (thin line). Peaks marked by mass numbers of Ba isotopes are shown together with 131.9 and 162.8 keV transitions in  $^{140}$ Ba $^{-140}$ La decay.

The optimization of the algorithm of two-dimensional Gold deconvolution permitted its implementation also for small PC-based computers. Fig. 8 shows a part  $(64 \times 64 \text{ channels})$  of a two-dimensional  $\gamma$ -ray spectrum from multidetector system. The result after Gold deconvolution (200 iterations) is presented in different display modes [12] in Figs. 9 and 10. Apparently, the method unfolds spatial doublets and multiplets (see dominant doublet in the background of Figs. 9 and 10).

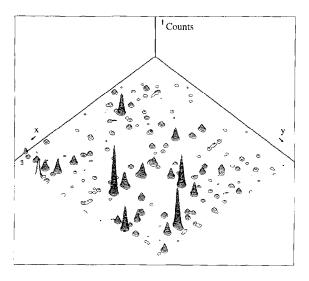


Fig. 11. Original two-dimensional  $\gamma$ -ray spectrum (180  $\times$  180 channels).

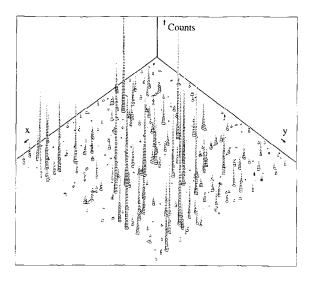


Fig. 12. Spectrum from Fig. 11 after Gold deconvolution shown in contour display mode.

In the next example, we have processed a part ( $180 \times 180$  channels) of a two-dimensional  $\gamma$ -ray spectrum from GAMMASPHERE (Fig. 11). The resulting spectrum after Gold deconvolution (1000 iterations) is shown in Fig. 12.

Figs. 13 and 14 show details (channels 80-180 in both dimensions) of spectra before and after Gold deconvolution.

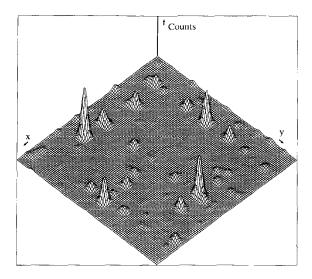


Fig. 13. Detail of the spectrum from Fig. 11 (channels 80-180 in both dimensions).

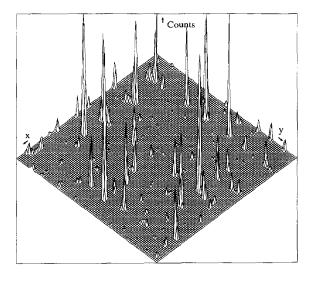


Fig. 14. Detail of deconvoluted spectrum from Fig. 12 (channels 80-180 in both dimensions).

# 5. Conclusions

The paper presents non-oscillating deconvolution method applied in  $\gamma$ -ray spectroscopy. The use of deconvolution is a simple way of eliminating blurring effects of the electronic instabilities, i.e., the influence of detector response function. From all deconvolution methods tested the Gold deconvolution proved to work as the best one.

In the paper multidimensional Gold deconvolution method is derived. However, the direct extension of the computational algorithm of one-dimensional non-optimized Gold deconvolution to two-, three- and multidimensional systems leads to exponential growth of numerical operations. Given a rather slow convergence speed of iterative Gold method one needs considerable number of iteration steps (>100). Therefore, in practical cases the method without optimization is not directly applicable in multi-dimensional deconvolution.

Hence, it was unavoidable to optimize number of numerical operations and to omit all of them that are redundant (e.g., multiplication with matrix elements, which are a priori known to be zeros). The proposed optimization algorithm benefits from the fact that the detector response function has only limited, relatively small, number of channels with non-zero counts. The optimized algorithms of both one- and two-dimensional Gold deconvolutions are derived in Section 3. In principle, the method can be generalized to three or more dimensions.

One should come round to realizing that the optimization of the algorithm allows its realization in practice on small PC computers. The execution of one iteration step using optimized algorithm in the example presented in Figs. 11 and 12 lasted 30 s (using Pentium 166 MHz). Theoretically, without optimization the whole calculation (1000 iterations) would last several hundreds hours.

Perhaps these execution times may seem too long. However, one should be aware that in the example given we have linear system with  $180 \times 180 = 32\,400$  unknowns. Thus, the Gold deconvolution represents solution of the linear system of equations with the matrix of the size  $32\,400 \times 32\,400$ . Without optimization it would not be attainable in reasonable time. Moreover, the optimized algorithms make it possible to store efficiently data in the memory. The speed and memory requirements of both optimized and non-optimized algorithms were analyzed in detail in Section 3.

The described Gold deconvolution method enables to improve resolution in one and two-dimensional  $\gamma$ -ray spectra. This allows to perform decomposition of multiplets and often to discover hidden peaks.

According to Eqs. (4) and (5) we supposed that the resolution function is the same for the whole energy interval of the deconvoluted spectrum. In the case of  $\gamma$ -ray spectra, if the interval in not too large, one can make this assumption. Then the resolution function can be obtained, e.g., from calibration measurement, where calibration source produces single peak in the deconvoluted interval. An alternative way to get resolution function is to extract well-separated single peak with good statistics from the deconvoluted spectrum itself. To decrease the influence of statistical fluctuations the raw experimental response data can be further fitted by an analytical function which can be later used as response function. From the point of view of oscillations the Gold method is not sensitive to the noise presented in the response data. For both, one- and two-dimensional deconvolutions, in the examples presented, we used one single peak from the deconvoluted spectrum as response function. However, the more the response function corresponds to the real detector response function the better results (sharper peaks) can be obtained. The deconvolution method can be also extended for changing response function within the energy interval. This could allow to decompose more precisely  $\gamma$ -ray spectra in larger intervals or to decompose other types of spectra.

Both one- and two-dimensional deconvolutions are implemented in "Integrated Multiparameter Nuclear Data Analysis Package" [12]. The deconvolution methods were applied to spectra after background subtraction. The efficient methods of background determination are described in Ref. [12, 13].

The software package is a tool that integrates multiparameter data taking [14], processing and display. It includes standard conventional procedures and routines as well as newly developed algorithms of multiparameter background evaluation, peak searching, peak fitting, different deconvolution methods, etc. The package was written in C in object-oriented style. Its user-friendly data graphics, menu-driven communication with the user and a large-scale data processing procedures make the package an effective facility for visualization, processing and handling of the data.

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