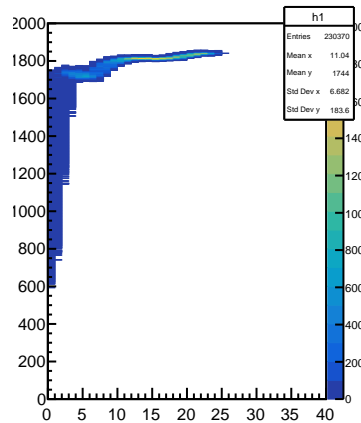
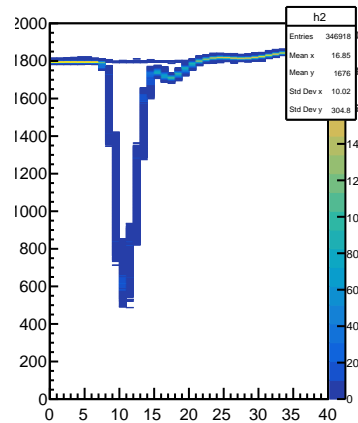


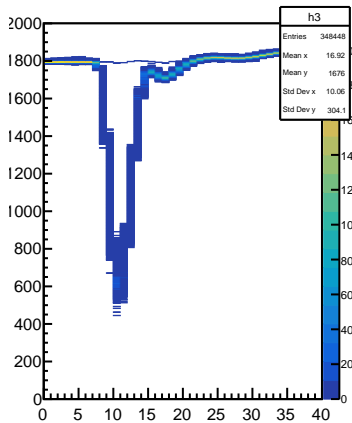
trace:Iteration\$ {islandNum==0 && xtalNum==0}



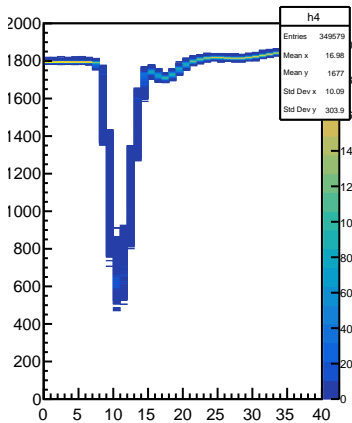
trace:Iteration\$ {islandNum==1 && xtalNum==0}



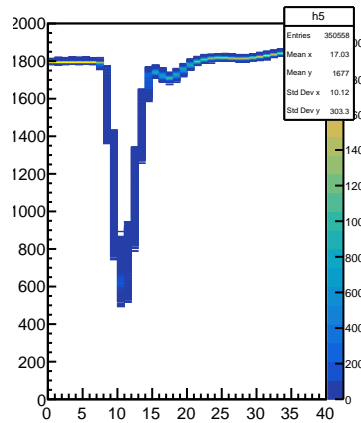
trace:Iteration\$ {islandNum==2 && xtalNum==0}



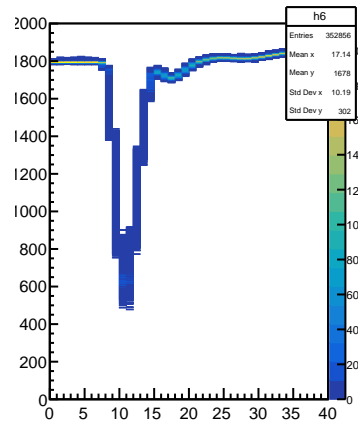
trace:Iteration\$ {islandNum==5 && xtalNum==0}



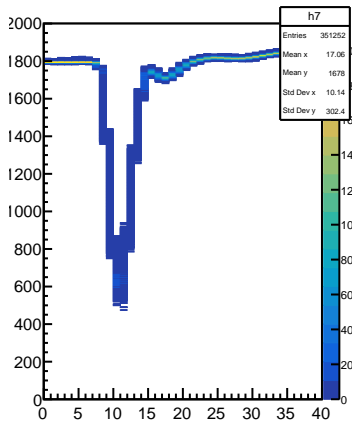
trace:Iteration\$ {islandNum==10 && xtalNum==0}



trace:Iteration\$ {islandNum==20 && xtalNum==0}



trace:Iteration\$ {islandNum==30 && xtalNum==0}



trace:Iteration\$ {islandNum==50 && xtalNum==0}

