```
RTSPServer
+ std::function< void
()> onInitEvent

    Protocol protocol

+ RTSPServer()
+ ~RTSPServer()
+ int startServerThread()
+ Protocol getProtocol()
+ void setProtocol(Protocol
 protocol)
+ static RTSPServer &
```

getInstance()

(int port)

bool isPrivilegedPort

bool isRunningAsRoot()